## **Analysis**

## **Time Complexity Analysis**

#### 1. Add Task

- o Time Complexity: O(1) if adding at the beginning
- o Time Complexity: O(n) if adding at the end (without a tail pointer)
- Explanation: In a singly linked list, inserting at the head is very efficient. Inserting at the end requires traversal unless a reference to the tail is maintained.

#### 2. Search Task

- o Time Complexity: O(n)
- Explanation: Each node may need to be checked sequentially until the matching task is found.

### 3. Traverse Tasks

- o Time Complexity: O(n)
- o Explanation: Each node is visited once during traversal.

## 4. Delete Task

- Time Complexity: O(n)
- Explanation: Searching for the node and adjusting links requires linear time, especially when the node is in the middle or end.

# **Advantages of Linked Lists Over Arrays**

## Dynamic Size:

Linked lists can grow or shrink at runtime without needing to resize or allocate memory in advance, unlike arrays which have fixed sizes or require costly resizing.

## • Efficient Insertions/Deletions:

Inserting or deleting elements (especially at the beginning) is faster in linked lists, as there is no need to shift elements like in arrays.

# Memory Utilization:

Memory allocation happens per node, reducing waste compared to over-allocated arrays.

#### When to Use Linked Lists

- When the number of elements is unpredictable or frequently changes.
- When frequent insertions and deletions are required, particularly at the head or tail.
- When minimal memory reallocations are preferred.

# Limitations

- No direct access by index (unlike arrays).
- Extra memory is required for pointers in each node.
- Linear search time for most operations unless additional data structures are used.