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Fransition4 (5,0,7,5') = (E,rigN,1,F)

(5,0,7,5') = (E,rigN,1,F)

(1+(1.0)(-10)

(-9.3) = -9.3 + 0.7 (+0.3) + 0.91 = -9.09 a (c, jump) Q (E, left) a (E, right) a (F, left) a (F, righ) Q (C, left) Initial: -10 -10 -10 -10 -10 -10 Fransition 1 15-10-16 -10 -72 -16 510 Transtion 2 772 +10 -93 -10. -10 -10 Transtion3 -93 -3.5 -10 -10 -10.91 -10 -9.09 1-10.91 - 10 Fransitiony -10

(c) = argmax Q (c,a) = jump (jump -> -72)

TI (E) = orgmax Q(E,a) = tight (left -> -10 right -> -9.09

T(F) - org max Q(F,a) = right fright >-10

and the Hair and American Literature

(9) Robins - Honroe condition. In order for the a-learning Algorithm to converge we need 5 x = 0 5 x,2 < 20 (Proof by contradiction) Assume 1+1/2+1/3+--= H (fixed bounded) But H=H soit is So .. H -> 0 Only make sence if So Harmonic series is divergent [Sxt = 20] ii) $\leq \chi_{t^2} = \frac{1}{\xi} \frac{1}{t^2}$. We know $0 \leq \frac{1}{t^2} \leq \frac{1}{t^2+1} \leq \frac{1}{t^2+1}$ $\frac{2}{5} \frac{1}{1^{2} + 1} = \frac{2}{5} \left(\frac{1}{t-1} - \frac{1}{t} \right) = \left(\frac{1-1}{2} \right) + \left(\frac{1-1}{2} \right)$ lim 1-1 = 1

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Hence this satisfy Robbins Honroe conditions. 5 dt = 51 22 ii) $dt = \frac{1}{t^2}$ But we want [\$ 2/ =00] so this does not obeys Robbins Monroe conditions Also = 22 = 5 = 5 = 5 = 5 = 2 = 2 = 2 = but 1st condition failed.

We know that mox Q*(5,a) = E[R(5,0,5')+8 max Q*(5',a)] Now In Q learning -> It is an off policy Algorithm and we take one step at a time TD(0) so it is written in the form. Q(St, at) = Q(St, at) + &t [R(St, at, St+1) + 8 max Q(St, o) - Q (5t, 9t) This converges o) State & action spaces are finite A it follows the given b) All state-action pairs are Visited infinitly often c) Robbin - Monroe Conditions Must be satisfied -> Even though the agent follows fixed policy II - with 0.5 prob & 0.5 - random Pashion As we explore the states with high reward the Q-Palue functions get updated according lie according to our IT if we visit a State more no of times doesn't gurantee that Q will change It is unknown fatfoxed irrespective of our exploration policy so Visiting All states - infinetly often will eventually gets us to Q* -> Hence the Algorithm will converge tooptimal O-Function. As we select max Q(s,a) At the

ii) We know SARSA is an on-policy algorithm
So if the Agent Pollows a fixed policy IT with
probability os and with os - chooses randonly

Q(St, at) = Q(St, at) + Xt [Y+1 + YQ(St+1, at+1) - Q(St,91)

Here the states which ore visited often by our fixed policy. The conditions for convergence in SARSA > Has some problems

- i) Robbins Monro condition
- (2) Every state-oction pair visited often
 - 3) The policy is greedy with respect to policy derived from Q in the limit
 - 4) Controlled Markovchain is commonicating, every state follows markovian Assumption
 - 5) Vor (R(S,0) (COR reword Porction

But if we observe the 3rd condition our policy is fixed so if TT is not some as our fixed policy to then 3rd wont hold. This can be seen of some states are visited more often then if even though it can have small the reward but overtime it gets accomplated more & more unlike Q-learning

there is no max a (9.0) to stop this go this is like an off-policy situation : SARSA may not converge to optimal Q. Function (It may converge if given)

Fixed policy itself is the

Optimal policy.