

https://docs.google.com/forms/d/1inIFCbZtZyz8CgefBUGAb5ejm_K62sl9m6QVFMe-Vk/ed

A summary of our project would be that this is a website where you can find and play games online with no download required. This would relieve the boredom of others and let them play games without having to see it on their homescreen every time or downloading it.

Real World Problem:

Many people are bored and don't know what to play, but some also don't want to download games.

Solution:

Our website allows people to not only find games they want to play, but also play them without downloading.

Audience:

People who want to find games and play them without downloading.

Goals:

Make it enjoyable, Make it easy to use.

Key Features and Functions:

- Play games
- Add games
- Play games without downloading them

Tech Stack and Tools

- CSS
- HTML
- Javascript

Algorithm

- Enter website
- Choose game
- Play without downloading
- Finish game
- Close website

Timeline:

- November: finish design documentation
- December: Learn how to code a website
- January: Code website skeleton/foundation
- February: bring games onto website
- March: continue

March: Polish UI

May: Make improvements and add things according to feedback and advice.

June: Finish

Risk Mitigation:

We won't be able to get games without downloading them

We won't be able to get the licenses to use the games

Evaluation Criteria:

We can play games without downloading them

People can add their games to website

We get good feedback

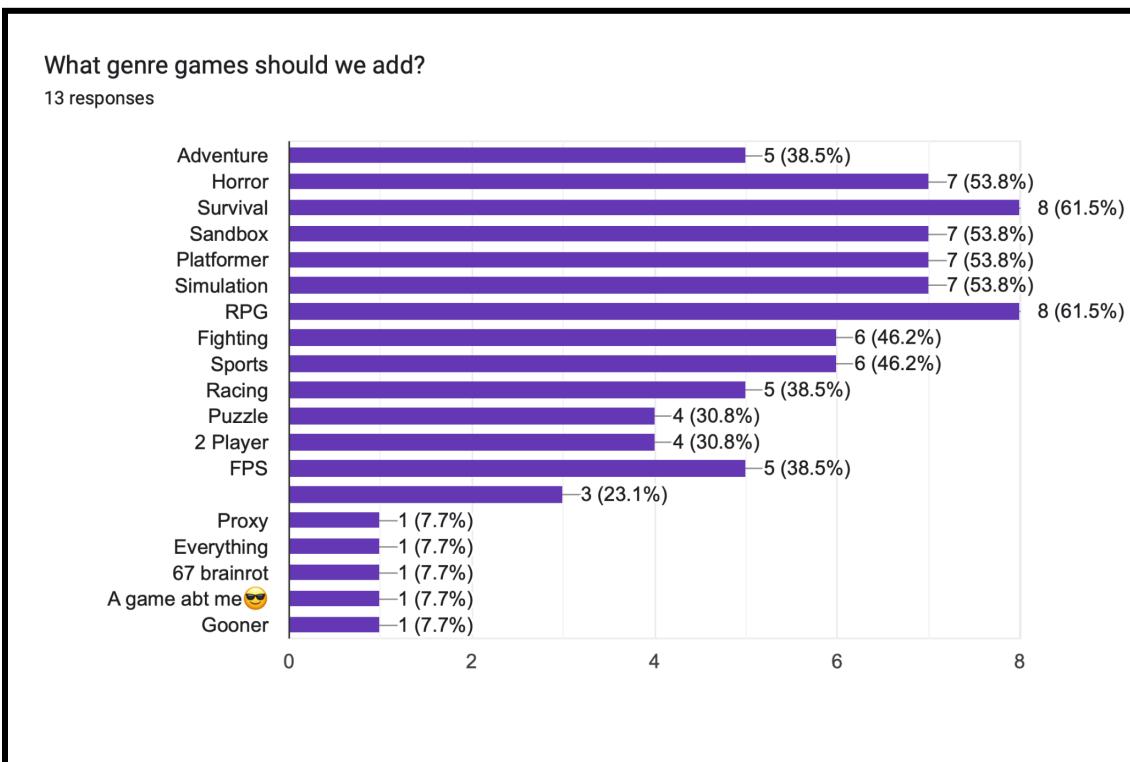
Future Considerations:

Check new games for their appropriate reasons.

AI chatbot could be an idea that would be implemented in the future.

We got a lot of positive feedback on our color scheme and User Interface

When asking for what genre of games we should add, the 2 highest chosen options were Survival games and RPGs



We also received relatively high results from Horror, Sandbox, Platformer, and Simulation games