

## EXERCISE -!

### CUSTOM OBJECT DESIGN

CODE:

```
class Calculator:
```

```
    def __init__(self):
```

```
        self.num1 = None
```

```
        self.num2 = None
```

```
    def set_num1(self):
```

```
        try:
```

```
            self.num1 = float(input("Enter the first number: "))
```

```
        except ValueError:
```

```
            print("Please provide a valid number.")
```

```
    def set_num2(self):
```

```
        try:
```

```
            self.num2 = float(input("Enter the second number: "))
```

```
        except ValueError:
```

```
            print("Please provide a valid number.")
```

```
    def add(self):
```

```
        return self.num1 + self.num2
```

```
    def sub(self):
```

```
        return self.num1 - self.num2
```

```
    def mul(self):
```

```
        return self.num1 * self.num2
```

```
# Sample usage
```

```
calculator = Calculator()

# Getting input from user
calculator.set_num1()
calculator.set_num2()

# Performing operations
print("Addition result:", calculator.add())
print("Subtraction result:", calculator.sub())
print("Multiplication result:", calculator.mul())
```

OUTPUT:

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-01.py
Enter the first number: 10.5
Enter the second number: 3.2
Addition result: 13.7
Subtraction result: 7.3
Multiplication result: 33.6
```

## EXERCISE-2

### **i ) Relationship between objects**

#### A ) INHERITANCE

CODE:

```
from abc import ABC, abstractmethod
```

```
# Base Pet Class
```

```
class Pet(ABC):
```

```
    def __init__(self, name, color, pet_type, cost):
```

```
        self.name = name
```

```
        self.color = color
```

```
        self.type = pet_type
```

```
        self.cost = cost
```

```
    def display_name(self):
```

```
        return self.name
```

```
    def display_color(self):
```

```
        return self.color
```

```
    def display_type(self):
```

```
        return self.type
```

```
    def display_cost(self):
```

```
        return self.cost
```

```
# Derived Dog Class
```

```
class Dog(Pet):
```

```
    def __init__(self, name, color, breed, cost):
```

```
        super().__init__(name, color, "dog", cost)
```

```
self.breed = breed
```

```
def display_breed(self):
```

```
    return self.breed
```

```
# Derived Cat Class
```

```
class Cat(Pet):
```

```
    def __init__(self, name, color, breed, cost):
```

```
        super().__init__(name, color, "cat", cost)
```

```
        self.breed = breed
```

```
    def display_breed(self):
```

```
        return self.breed
```

```
# Function to create a Dog
```

```
def create_dog():
```

```
    name = input("Enter dog's name: ")
```

```
    color = input("Enter dog's color: ")
```

```
    breed = input("Enter dog's breed: ")
```

```
    cost = int(input("Enter dog's cost: "))
```

```
    return Dog(name, color, breed, cost)
```

```
# Function to create a Cat
```

```
def create_cat():
```

```
    name = input("Enter cat's name: ")
```

```
    color = input("Enter cat's color: ")
```

```
    breed = input("Enter cat's breed: ")
```

```
    cost = int(input("Enter cat's cost: "))
```

```
    return Cat(name, color, breed, cost)
```

```
# Main function to get input and display pet details
```

```

def main():

    pet_type = input("Do you want to add a Dog or a Cat? ").lower()

    if pet_type == 'dog':

        dog = create_dog()

        print(f"\nDog Details:")

        print(f"Name: {dog.display_name()}")

        print(f"Color: {dog.display_color()}")

        print(f"Breed: {dog.display_breed()}")

        print(f"Cost: {dog.display_cost()}")

    elif pet_type == 'cat':

        cat = create_cat()

        print(f"\nCat Details:")

        print(f"Name: {cat.display_name()}")

        print(f"Color: {cat.display_color()}")

        print(f"Breed: {cat.display_breed()}")

        print(f"Cost: {cat.display_cost()}")

    else:

        print("Invalid pet type. Please enter either 'Dog' or 'Cat'.")

# Call the main function

if __name__ == "__main__":

    main()

```

OUTPUT:

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-02-i.py
Do you want to add a Dog or a Cat? cat
Enter cat's name: kitty
Enter cat's color: black
Enter cat's breed: Ragdoll
Enter cat's cost: 10000

Cat Details:
Name: kitty
Color: black
Breed: Ragdoll
Cost: 10000

```

## B ) COMPOSITION

CODE:

```
class Page:
```

```
    def __init__(self, pg_number: int, contents: str):
```

```
        self.pg_number = pg_number
```

```
        self.contents = contents
```

```
    def get_content(self) -> str:
```

```
        return self.contents
```

```
class Document:
```

```
    def __init__(self, title: str, author: str):
```

```
        self.title = title
```

```
        self.author = author
```

```
        self.pages = []
```

```
    def add_page(self, pg_number: int, contents: str) -> None:
```

```
        page = Page(pg_number, contents)
```

```
        self.pages.append(page)
```

```
        print(f"Page {pg_number} added to the document.")
```

```
    def remove_page(self, pg_number: int) -> None:
```

```
        self.pages = [page for page in self.pages if page.pg_number != pg_number]
```

```
        print(f"Page {pg_number} removed from the document.")
```

```
    def get_page_contents(self, pg_number: int) -> str:
```

```
        for page in self.pages:
```

```
            if page.pg_number == pg_number:
```

```
                return page.get_content()
```

```
        return "Page not found"
```

```

# Example usage

doc = Document("My Document", "John Doe")
print(f"Document '{doc.title}' by {doc.author} created.")

# Add pages to the document

doc.add_page(1, "This is the content of page 1.")
doc.add_page(2, "This is the content of page 2.")
doc.add_page(3, "This is the content of page 3.")

# Access content of a specific page

print(f"Contents of Page 1: {doc.get_page_contents(1)}")
print(f"Contents of Page 2: {doc.get_page_contents(2)}")

# Remove a page from the document

doc.remove_page(2)

# Try accessing the removed page

print(f"Contents of Page 2: {doc.get_page_contents(2)}")

# Check remaining pages

print(f"Contents of Page 1: {doc.get_page_contents(1)}")
print(f"Contents of Page 3: {doc.get_page_contents(3)}")

```

OUTPUT :

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-02/ex-02-ib.py
Document 'My Document' by John Doe created.
Page 1 added to the document.
Page 2 added to the document.
Page 3 added to the document.
Contents of Page 1: This is the content of page 1.
Contents of Page 2: This is the content of page 2.
Page 2 removed from the document.
Contents of Page 2: Page not found
Contents of Page 1: This is the content of page 1.
Contents of Page 3: This is the content of page 3.

```

## C ) AGGREGATION

CODE:

# Part (Book) class

class Book:

# Can exist independently of the whole

def \_\_init\_\_(self, title):

self.title = title

def get\_title(self):

return self.title

# Whole (Library) Contains Books

class Library:

def \_\_init\_\_(self):

self.books = []

def add\_book(self, book):

self.books.append(book)

def show\_books(self):

for book in self.books:

print(book.get\_title())

# Main function to test aggregation

def main():

# Creating books

book1 = Book("To Kill a Mockingbird")

book2 = Book("1984")

# Creating a library



```
library = Library()

# Adding books to the library
library.add_book(book1)
library.add_book(book2)

# Displaying books in the library
library.show_books()

if __name__ == "__main__":
    main()
```

OUTPUT:

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design_pattern/designPatternLab/ex-02/ex-02-ic.py
To Kill a Mockingbird
1984
```

## EXERCISE-2

### ii ) Relationship between classes

CODE:

```
import math
```

```
# 1. Point Class
```

```
class Point:
```

```
    def __init__(self, x, y):
```

```
        self.xcod = x
```

```
        self.ycod = y
```

```
    def getpoint(self):
```

```
        return self.xcod, self.ycod
```

```
    def showpoint(self):
```

```
        print(f'{self.xcod},{self.ycod}')
```

```
# 2a. Circle Class
```

```
class Circle:
```

```
    def __init__(self, r=0):
```

```
        self.radius = r
```

```
        self.center = None
```

```
        self.point = None
```

```
        self.area = None
```

```
    def getcircle(self):
```

```
        while True:
```

```
            try:
```

```
                # Taking input and splitting based on comma
```

```
                a = input('Enter center co-ordinates(x,y): ').strip().split(',')
```

```

b = input('Enter point co-ordinates(x,y): ').strip().split(',')

# Ensure that both inputs are in the correct format
if len(a) != 2 or len(b) != 2:
    raise ValueError("Please enter two comma-separated values.")

# Converting string values to float
self.center = Point(float(a[0]), float(a[1]))
self.point = Point(float(b[0]), float(b[1]))

# Calculate radius and area
self.radius = ((self.center.xcod - self.point.xcod) ** 2 +
               (self.center.ycod - self.point.ycod) ** 2) ** 0.5
self.area = 3.1415 * (self.radius) ** 2
print(f"Radius: {self.radius}")
break # Exit the loop after successful input and calculation

except ValueError as e:
    print(f"Error: {e}. Please try again.") # Show error and retry input

def getradius(self):
    return self.radius

def getarea(self):
    return self.area

# 2b. Cone Class (Inherits from Circle)
class Cone(Circle):
    def __init__(self):
        super().__init__()
        self.apex = None

```

```
self.volume = None
```

```
def getcone(self):
```

```
    self.getcircle()
```

```
    while True:
```

```
        try:
```

```
            # Taking apex input and splitting it
```

```
            apex_x, apex_y = map(float, input("Enter the apex of the cone (x, y): ").strip().split(','))
```

```
            self.apex = Point(apex_x, apex_y)
```

```
            # Calculate height
```

```
            height = math.sqrt((self.apex.xcod - self.center.xcod) ** 2 +  
                                (self.apex.ycod - self.center.ycod) ** 2)
```

```
            # Calculate volume
```

```
            self.volume = (1/3) * 3.1415 * (self.radius ** 2) * height
```

```
            break # Exit the loop after successful input and calculation
```

```
        except ValueError:
```

```
            print("Error: Please enter valid numbers for the apex coordinates.")
```

```
def getvolume(self):
```

```
    return self.volume
```

```
# 3a. Regular_Polygon Class
```

```
class Regular_Polygon:
```

```
    def __init__(self):
```

```
        self.lop = []
```

```
        self.num_sides = 0
```

```
    def getdetails(self):
```

```
        self.num_sides = int(input("Enter the number of sides: "))
```

```

for i in range(self.num_sides):
    while True:
        try:
            x, y = map(float, input(f"Enter point {i+1} co-ordinates (x, y): ").strip().split(','))
            self.lop.append(Point(x, y))
            break
        except ValueError:
            print("Error: Please enter valid coordinates (x, y) in numeric form.")

```

# 3b. Square Class (Inherits from Regular\_Polygon)

```

class Square(Regular_Polygon):
    def __init__(self):
        super().__init__()

    def calculate_area(self):
        side_length = math.sqrt((self.lop[0].xcod - self.lop[1].xcod) ** 2 +
                                (self.lop[0].ycod - self.lop[1].ycod) ** 2)
        return side_length ** 2

    def calculate_perimeter(self):
        side_length = math.sqrt((self.lop[0].xcod - self.lop[1].xcod) ** 2 +
                                (self.lop[0].ycod - self.lop[1].ycod) ** 2)
        return 4 * side_length

    def calculate_volume(self):
        return 0

# Testing the classes
cone = Cone()
cone.getcone()
print("Volume of the cone: ", cone.getvolume())

```

```
print()
```

```
square = Square()
```

```
square.getdetails()
```

```
print("Area of the square: ", square.calculate_area())
```

```
print("Perimeter of the square: ", square.calculate_perimeter())
```

```
print("Volume of the square: ", square.calculate_volume())
```

OUTPUT :

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-02/ex-02-ii.py
Enter center co-ordinates(x,y): 2.5
Enter point co-ordinates(x,y): 4.0
Error: Please enter two comma-separated values.. Please try again.
Enter center co-ordinates(x,y): 2.5,4.0
Enter point co-ordinates(x,y): 4.0,6.0
Radius: 2.5
Enter the apex of the cone (x, y): 2.5,8.0
Volume of the cone: 26.179166666666664

Enter the number of sides: 4
Enter point 1 co-ordinates (x, y): 0.0,0.0
Enter point 2 co-ordinates (x, y): 2.0,0.0
Enter point 3 co-ordinates (x, y): 2.0,2.0
Enter point 4 co-ordinates (x, y): 0.0,2.0
Area of the square: 4.0
Perimeter of the square: 8.0
Volume of the square: 0
```

### EXERCISE -3

#### MODULES AND PACKAGES

1 )

CODE:

##### **api.py**

```
import requests
```

```
from datetime import datetime
```

```
class DateTimeApi:
```

```
    def __init__(self):
```

```
        self.timeIndia = requests.get('http://worldtimeapi.org/api/timezone/Asia/Kolkata')
```

```
        self.timeIndia = self.timeIndia.json()
```

```
        self.onlydate = self.timeIndia['datetime'][0:10]
```

```
        self.onlydateformatted = datetime.strptime(self.onlydate, '%Y-%m-%d')
```

```
        self.onlytime = self.timeIndia['datetime'][11:19]
```

##### **convert.py**

```
class Convert:
```

```
    def convert_hrs_days(self, hours):
```

```
        return hours / 24
```

```
    def convert_days_hours(self, days):
```

```
        return days * 24
```

```
    def convert_man_hrs_days(self, hours):
```

```
        return hours / 8
```

##### **Date.py**

```
from datetime import datetime
```

```
from api import DateTimeApi
```

```
class Date(DateTimeApi):
```

```
    def __init__(self):
```

```
        super().__init__()
```

```
    def currentDate(self):
```

```
        """returns current date in dd-mm-yyyy format"""
```

```
        return self.onlydateformatted.strftime("%d-%m-%Y")
```

```
    def currentDateFormatMDY(self):
```

```
        """returns current date in mm-dd-yyyy format"""
```

```
        return self.onlydateformatted.strftime("%m-%d-%Y")
```

```
    def currentTime(self):
```

```
        """returns current time in hh:mm:ss format"""
```

```
        return self.onlytime
```

```
    def createDate(self, year, month, day):
```

```
        """returns date in dd-mm-yyyy format"""
```

```
        return datetime(year, month, day).strftime("%d-%m-%Y")
```

```
    def currentDatestr(self):
```

```
        """returns current date in "Month Day, Year" format"""
```

```
        return datetime.strptime(self.onlydate, '%Y-%m-%d').strftime("%B %d, %Y")
```

## **difference.py**

```
from api import DateTimeApi
```

```
from datetime import datetime, timedelta
```

```
class Difference(DateTimeApi):
```



```

def __init__(self):
    super().__init__()

def difference_with_current(self, date):
    date = datetime.strptime(date, '%Y-%m-%d')
    return (date - self.onlydateformatted).days

def difference(self, date1, date2):
    date1 = datetime.strptime(date1, '%Y-%m-%d')
    date2 = datetime.strptime(date2, '%Y-%m-%d')
    return (date2 - date1).days

def days_after(self, days):
    return (self.onlydateformatted + timedelta(days=days)).strftime("%Y-%m-%d")

def days_before(self, days):
    return (self.onlydateformatted - timedelta(days=days)).strftime("%Y-%m-%d")

def month_after(self, months):
    return (self.onlydateformatted + timedelta(days=months*30)).strftime('%Y-%m-%d')

def month_before(self, months):
    return (self.onlydateformatted - timedelta(days=months*30)).strftime('%Y-%m-%d')

```

### **Validity.py**

```

from datetime import datetime

```

```

class Validity:
    def is_valid_time(self, time):
        try:
            datetime.strptime(time, '%H:%M:%S')

```

```

        return True

    except ValueError:

        return False

def is_valid_date(self, date):

    try:

        datetime.strptime(date, '%Y-%m-%d')

        return True

    except ValueError:

        return False

```

### **main.py**

```

from Difference import Difference
from Validity import Validity
from Convert import Convert
from Date import Date

# Date functionalities

date = Date()

print(date.currentDate()) # Output: Current date in dd-mm-yyyy format
print(date.currentDateFormatMDY()) # Output: Current date in mm-dd-yyyy format
print(date.currentTime()) # Output: Current time in hh:mm:ss format
print(date.currentDatestr()) # Output: Current date in 'Month Day, Year' format

# Conversion functionalities

convert = Convert()

print(convert.convert_hrs_days(48)) # Output: 2.0 (days)
print(convert.convert_days_hours(2)) # Output: 48 (hours)
print(convert.convert_man_hrs_days(16)) # Output: 2.0 (man-days)

# Validity check functionalities

```

```

validity = Validity()

print(validity.is_valid_time('12:00:00')) # Output: True
print(validity.is_valid_date('2024-08-28')) # Output: True


# Date difference functionalities

difference = Difference()

print(difference.difference_with_current('2024-08-28')) # Output: Number of days between current
date and '2024-08-28'

print(difference.difference('2024-08-28', '2024-08-30')) # Output: 2

print(difference.days_after(2)) # Output: Date 2 days after current date
print(difference.days_before(2)) # Output: Date 2 days before current date
print(difference.month_after(1)) # Output: Date 1 month after current date
print(difference.month_before(1)) # Output: Date 1 month before current date

```

OUTPUT:

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-03/Q1/Main.py
01-10-2024
10-01-2024
21:07:18
October 01, 2024
2.0
48
2.0
True
True
-34
2
2024-10-03
2024-09-29
2024-10-31
2024-09-01

```

2)

### **Centroid.py**

# Centroid.py

class Centroid:

```
def __init__(self, *coordinates):
```

```
    self.coordinates = coordinates
```

```
def centroid_distance(self, other):
```

```
    if len(self.coordinates) == len(other.coordinates):
```

```
        square = 0
```

```
        for a, b in zip(self.coordinates, other.coordinates):
```

```
            diff = a - b # Using the __sub__ method of Vector
```

```
            square += sum(coord ** 2 for coord in diff.coordinates)
```

```
        return square ** 0.5
```

```
    else:
```

```
        raise ValueError("Centroids must have the same number of dimensions")
```

### **Complex.py**

class Complex:

```
def __init__(self, real, imaginary):
```

```
    self.real = real
```

```
    self.imaginary = imaginary
```

```
def complex_distance(self, other):
```

```
    return (((self.real - other.real) ** 2 + (self.imaginary - other.imaginary) ** 2) ** 0.5)
```

### **Number.py**

class Number:

```
def __init__(self, value):
```

```
    self.value = value
```

```
def number_distance(self, other):  
    return abs(self.value - other.value)
```

### **String.py**

```
class String:  
    def __init__(self, value):  
        self.value = value  
  
    def string_distance(self, other):  
        if len(self.value) < len(other.value):  
            return String.string_distance(other, self)  
  
        if len(other.value) == 0:  
            return len(self.value)  
  
        min_length = min(len(self.value), len(other.value))  
        diff_count = sum(1 for i in range(min_length) if self.value[i] != other.value[i])  
        length_diff = abs(len(self.value) - len(other.value))  
        return diff_count + length_diff
```

### **Vector.py**

```
class Vector:  
    def __init__(self, *coordinates):  
        self.coordinates = coordinates  
  
    def __sub__(self, other):  
        if len(self.coordinates) == len(other.coordinates):  
            return Vector(*(a - b for a, b in zip(self.coordinates, other.coordinates)))  
        else:  
            raise ValueError("Vectors must have the same number of dimensions")
```

```

def __str__(self):
    return str(self.coordinates)

def vector_distance(self, other):
    if len(self.coordinates) == len(other.coordinates):
        square = sum((a - b) ** 2 for a, b in zip(self.coordinates, other.coordinates))
        return square ** 0.5
    else:
        raise ValueError("Vectors must have the same number of dimensions")

```

### **Main.py**

```

import Centroid
import Complex
import Number
import String
import Vector

def distance(obj1, obj2):
    if isinstance(obj1, Centroid.Centroid) and isinstance(obj2, Centroid.Centroid):
        return obj1.centroid_distance(obj2)
    elif isinstance(obj1, Complex.Complex) and isinstance(obj2, Complex.Complex):
        return obj1.complex_distance(obj2)
    elif isinstance(obj1, Number.Number) and isinstance(obj2, Number.Number):
        return obj1.number_distance(obj2)
    elif isinstance(obj1, Vector.Vector) and isinstance(obj2, Vector.Vector):
        return obj1.vector_distance(obj2)
    elif isinstance(obj1, String.String) and isinstance(obj2, String.String):
        return obj1.string_distance(obj2)
    else:
        raise TypeError("Incompatible types for distance calculation")

com1 = Complex.Complex(4, 3)

```

```
com2 = Complex.Complex(1, 0)
com_diff = distance(com1, com2)
print("Complex Difference:", com_diff)
```

```
n1 = Number.Number(5)
n2 = Number.Number(12)
n_diff = distance(n1, n2)
print("Number Difference:", n_diff)
```

```
v1 = Vector.Vector(1, 7, 5, 2)
v2 = Vector.Vector(3, 1, 4, 7)
v_diff = distance(v1, v2)
print("Vector Difference:", v_diff)
```

```
c1 = Centroid.Centroid(v1, v2)
c2 = Centroid.Centroid(v2, v1)
c_diff = distance(c1, c2)
print("Centroid Difference:", c_diff)
```

```
s1 = String.String("Hello")
s2 = String.String("Hi")
s_diff = distance(s1, s2)
print("String Difference:", s_diff)
```

#### OUTPUT:

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-03/Q2/Main.py
Complex Difference: 4.242640687119285
Number Difference: 7
Vector Difference: 8.12403840463596
Centroid Difference: 11.489125293076057
String Difference: 4
```

#### EXERCISE-4

#### ABSTRACT CLASS (TREE)

CODE:

**Binary\_Tree Folder :**

**node.py**

class Node:

```
def __init__(self, value):  
    self.value = value  
    self.left = None  
    self.right = None
```

**Binarytree.py**

from abc import ABC, abstractmethod

from .Node import Node

class BinaryTree(ABC):

```
def __init__(self):  
    self.root = None
```

@abstractmethod

```
def create_tree(self, elements):  
    pass
```

@abstractmethod

```
def insert(self, value):  
    pass
```

@abstractmethod

```
def traverse(self, order):  
    pass
```



### **BinarysearchTree.py**

```
from .BinaryTree import BinaryTree
```

```
from .Node import Node
```

```
class BinarySearchTree(BinaryTree):
```

```
    def create_tree(self, elements):
```

```
        for element in elements:
```

```
            self.insert(element)
```

```
    def insert(self, value):
```

```
        if self.root is None:
```

```
            self.root = Node(value)
```

```
        else:
```

```
            self._insert_recursive(self.root, value)
```

```
    def _insert_recursive(self, current_node, value):
```

```
        if value < current_node.value:
```

```
            if current_node.left is None:
```

```
                current_node.left = Node(value)
```

```
            else:
```

```
                self._insert_recursive(current_node.left, value)
```

```
        else:
```

```
            if current_node.right is None:
```

```
                current_node.right = Node(value)
```

```
            else:
```

```
                self._insert_recursive(current_node.right, value)
```

```
    def traverse(self, order):
```

```
        if order == 'inorder':
```

```
            return self._inorder_traversal(self.root, [])
```

```

elif order == 'preorder':
    return self._preorder_traversal(self.root, [])
elif order == 'postorder':
    return self._postorder_traversal(self.root, [])
else:
    raise ValueError("Traversal order must be 'inorder', 'preorder', or 'postorder'")

def _inorder_traversal(self, node, result):
    if node:
        self._inorder_traversal(node.left, result)
        result.append(node.value)
        self._inorder_traversal(node.right, result)
    return result

def _preorder_traversal(self, node, result):
    if node:
        result.append(node.value)
        self._preorder_traversal(node.left, result)
        self._preorder_traversal(node.right, result)
    return result

def _postorder_traversal(self, node, result):
    if node:
        self._postorder_traversal(node.left, result)
        self._postorder_traversal(node.right, result)
        result.append(node.value)
    return result

```

## OUTSIDE FOLDER

### App.py

```
from BinaryTree.BinarySearchTree import BinarySearchTree
```

```

class NewsApplication:

    def __init__(self):
        self.political_news_tree = BinarySearchTree()
        self.sports_news_tree = BinarySearchTree()

    def add_news(self, category, date, news):
        if category == 'Political':
            self.political_news_tree.insert((date, news))
        elif category == 'Sports':
            self.sports_news_tree.insert((date, news))
        else:
            raise ValueError("Category must be 'Political' or 'Sports'")

    def display_news_on_date(self, date, category):
        if category == 'Political':
            tree = self.political_news_tree
        elif category == 'Sports':
            tree = self.sports_news_tree
        else:
            raise ValueError("Category must be 'Political' or 'Sports'")

        news_list = tree.traverse('inorder')
        for news_date, news in news_list:
            if news_date == date:
                print(news)

    def display_news_between_dates(self, start_date, end_date, category):
        if category == 'Political':
            tree = self.political_news_tree
        elif category == 'Sports':

```

```

        tree = self.sports_news_tree
    else:
        raise ValueError("Category must be 'Political' or 'Sports'")

    news_list = tree.traverse('inorder')
    for news_date, news in news_list:
        if start_date <= news_date <= end_date:
            print(news)

# Example usage
if __name__ == "__main__":
    app = NewsApplication()
    app.add_news('Political', '2024-09-01', 'Political news 1')
    app.add_news('Sports', '2024-09-02', 'Sports news 1')
    app.add_news('Political', '2024-09-03', 'Political news 2')
    app.add_news('Sports', '2024-09-04', 'Sports news 2')

    print("News on 2024-09-01 (Political):")
    app.display_news_on_date('2024-09-01', 'Political')

    print("\nNews between 2024-09-01 and 2024-09-03 (Political):")
    app.display_news_between_dates('2024-09-01', '2024-09-03', 'Political')

```

OUTPUT:

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design_pattern/designPatternLab/ex-04/App.py
News on 2024-09-01 (Political):
Political news 1

News between 2024-09-01 and 2024-09-03 (Political):
Political news 1
Political news 2

```

## EXERCISE - 5

### POLYMORPHISM

i)

```
class Vector(list):
```

```
    def __init__(self, *args):
```

```
        # Ensure that only integers are allowed
```

```
        for arg in args:
```

```
            if not isinstance(arg, int):
```

```
                raise TypeError(f"Only integers are allowed. '{arg}' is not an integer.")
```

```
    super().__init__(args)
```

```
    def append(self, value):
```

```
        if not isinstance(value, int):
```

```
            raise TypeError(f"Only integers are allowed. Invalid value: {value}")
```

```
        super().append(value)
```

```
    def insert(self, index, value):
```

```
        if not isinstance(value, int):
```

```
            raise TypeError(f"Only integers are allowed. Invalid value: {value}")
```

```
        super().insert(index, value)
```

```
    def __setitem__(self, index, value):
```

```
        if not isinstance(value, int):
```

```
            raise TypeError(f"Only integers are allowed. Invalid value: {value}")
```

```
        super().__setitem__(index, value)
```

```
    def __add__(self, other):
```

```
        if isinstance(other, Vector):
```

```
            # Merge and remove duplicates
```

```
            merged_vector = sorted(set(list(self) + list(other)))
```

```
            return Vector(*merged_vector)
```

```
else:
```

```
    raise TypeError("Addition is supported only between Vector objects.")
```

```
def __sub__(self, other):
```

```
    if isinstance(other, Vector):
```

```
        # Compute symmetric difference
```

```
        difference_vector = sorted(list(set(self).symmetric_difference(set(other))))
```

```
        return Vector(*difference_vector)
```

```
    else:
```

```
        raise TypeError("Subtraction is supported only between Vector objects.")
```

```
class EmptyVectorError(Exception):
```

```
    """Custom exception for empty vectors."""
```

```
    pass
```

```
def GetRatios(Vec1, Vec2):
```

```
    # Check if both vectors are empty
```

```
    if len(Vec1) == 0 and len(Vec2) == 0:
```

```
        raise EmptyVectorError("Both vectors are empty.")
```

```
    # Check if the vectors have different sizes
```

```
    if len(Vec1) != len(Vec2):
```

```
        raise ValueError("Vectors must be of the same size.")
```

```
    Ratio = []
```

```
    for i in range(len(Vec1)):
```

```
        try:
```

```
            if Vec2[i] == 0:
```

```
                Ratio.append('NaN') # Handle division by zero
```

```
            else:
```

```
                Ratio.append(Vec1[i] / Vec2[i])
```

```

except ZeroDivisionError:

    Ratio.append('NaN') # Just a safeguard for zero division

except Exception as e:

    raise e

return Ratio

```

# Example Usage:

```
V1 = Vector(2, 3, 4)
```

```
V2 = Vector(1, 2)
```

# Add two vectors

```
V3 = V1 + V2
```

```
print(f"V1 + V2 = {V3}")
```

# Subtract two vectors

```
V4 = V1 - V2
```

```
print(f"V1 - V2 = {V4}")
```

# Get ratios

```
V5 = Vector(10, 20, 30)
```

```
V6 = Vector(2, 0, 5)
```

```
ratios = GetRatios(V5, V6)
```

```
print(f"Ratios: {ratios}")
```

OUTPUT:

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-05/Q1.py
V1 + V2 = [1, 2, 3, 4]
V1 - V2 = [1, 3, 4]
Ratios: [5.0, 'NaN', 6.0]

```

ii)

```
class Employee:
```

```
    # Constructor to initialize first and last names (Instance members)
```

```
    def __init__(self, first_name, last_name):
```

```
        self.first_name = first_name # Instance member
```

```
        self.last_name = last_name   # Instance member
```

```
    @classmethod
```

```
    def from_string(cls, name_string):
```

```
        first_name, last_name = name_string.split(' ')
```

```
        return cls(first_name, last_name) # Return a new Employee object
```

```
emp1 = Employee('John', 'Doe')
```

```
print(f"Employee 1: First Name: {emp1.first_name}, Last Name: {emp1.last_name}")
```

```
# Output: Employee 1: First Name: John, Last Name: Doe
```

```
emp2 = Employee.from_string('Seetha Raman')
```

```
print(f"Employee 2: First Name: {emp2.first_name}, Last Name: {emp2.last_name}")
```

```
# Output: Employee 2: First Name: Seetha, Last Name: Raman
```

OUTPUT:

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-05/Q2.py
Employee 1: First Name: John, Last Name: Doe
Employee 2: First Name: Seetha, Last Name: Raman
```



iii)

```
class Movie:
```

```
    def __init__(self, name, genre):
```

```
        self.name = name
```

```
        self.genre = genre
```

```
    def __str__(self):
```

```
        return f"Movie(Name: {self.name}, Genre: {self.genre})"
```

```
class MovieList(list):
```

```
    def __init__(self, genre):
```

```
        self.genre = genre
```

```
        super().__init__() # Inherit the initialization from list
```

```
    def append(self, movie):
```

```
        """Overrides the append method to ensure only movies of the same genre are added."""
```

```
        if not isinstance(movie, Movie):
```

```
            raise TypeError("Only Movie objects can be added to MovieList.")
```

```
        if movie.genre != self.genre:
```

```
            raise ValueError(f"Movie genre does not match. Expected genre: {self.genre}, but got: {movie.genre}.")
```

```
        # Append the movie to the list if it matches the genre
```

```
        super().append(movie)
```

```
    def __add__(self, other):
```

```
        """Overload the + operator to return the list with more movies."""
```

```
        if not isinstance(other, MovieList):
```

```
            raise TypeError("Can only add MovieList objects.")
```

```
        return self if len(self) >= len(other) else other
```

```

def __str__(self):
    """Override string representation to show the movie list."""
    movie_names = [movie.name for movie in self]
    return f"MovieList(Genre: {self.genre}, Movies: {' '.join(movie_names)})"

movie1 = Movie("Inception", "thriller")
movie2 = Movie("The Dark Knight", "thriller")
movie3 = Movie("Interstellar", "sci-fi")
movie4 = Movie("Memento", "thriller")
movie5 = Movie("Blade Runner", "sci-fi")

thriller_list = MovieList("thriller")
sci-fi_list = MovieList("sci-fi")

thriller_list.append(movie1) # Added
thriller_list.append(movie2) # Added
thriller_list.append(movie4) # Added
sci-fi_list.append(movie3) # Added
sci-fi_list.append(movie5) # Added

print(thriller_list)
print(sci-fi_list)
result_list = thriller_list + sci-fi_list
print("List with more movies:", result_list)

```

OUTPUT:

```

= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-05/Q3.py
MovieList(Genre: thriller, Movies: Inception, The Dark Knight, Memento)
MovieList(Genre: sci-fi, Movies: Interstellar, Blade Runner)
List with more movies: MovieList(Genre: thriller, Movies: Inception, The Dark Knight, Memento)

```

### EXERCISE - 5a (even question)

```
def Average(*args):
    if len(args) == 0:
        return "Length should be more than one."
    total = sum(args)
    leng = len(args)
    return total / leng
print(Average(1, 2, 3, 4, 5, 6, 7, 8, 9, 10)) # Output: 5.5
```

# 2. Using \*\*kwargs

```
def ShowOff(**kwargs):
    # Check if 'mark' is present in the keyword arguments
    if 'mark' in kwargs:
        # Get the value of 'mark'
        mark = kwargs['mark']
        # Check if 'mark' is greater than 60
        if mark > 60:
            # Get the value of 'name' if it exists
            name = kwargs.get('name', 'Unknown')
            # Return the name and marks
            return f"Name: {name}, Marks: {mark}"
        else:
            name = kwargs.get('name', 'Unknown')
            sub_name = kwargs.get('sub_name')
            teacher_name = kwargs.get('teacher_name')
            return f"
Name: {name}
Subject Name: {sub_name}
Teacher Name: {teacher_name}
Marks are 60 or below"
    else:
        return "Mark is not present in the keyword arguments"
```

else:

    return "Marks are not provided"

# Example usage for ShowOff

print>ShowOff(name="Alice", mark=75)) # Output: Name: Alice, Marks: 75

print>ShowOff(name="Bob", mark=50, sub\_name='Maths', teacher\_name='Bob')) # Output: Marks are 60 or below

print>ShowOff(name="Charlie")) # Output: Marks are not provided

OUTPUT :

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-05a.py
5.5
Name: Alice, Marks: 75

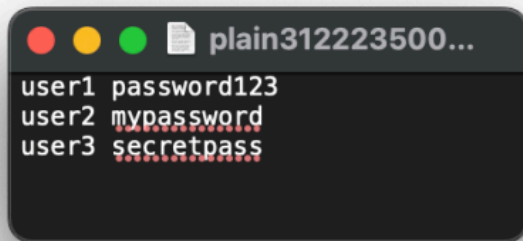
Name: Bob
Subject Name: Maths
Teacher Name: Bob
Marks are 60 or below
Marks are not provided
```

## EXERCISE-6

### STRINGS AND SERIALISATION

#### 1)ENCODING AND DECODING

**plain3122235002072.txt**



**Ex-6.py**

```
class EncryptDecrypt:
    def __init__(self, reg_num, shift=3):
        self.reg_num = reg_num
        self.shift = shift
        self.plain_file = f"plain{reg_num}.txt"
        self.crypt_file = f"crypt{reg_num}.txt"
        self.reconstructed_file = f"reconstructed{reg_num}.txt"

    def encrypt_password(self, password):
        encrypted = ""
        for char in password:
            encrypted += chr((ord(char) + self.shift) % 128) # Shift character by
'shift'
        return encrypted

    def decrypt_password(self, encrypted_password):
        decrypted = ""
        for char in encrypted_password:
            decrypted += chr((ord(char) - self.shift) % 128) # Reverse the shift
        return decrypted

    def encrypt_file(self):
        with open(self.plain_file, "r") as plain_file:
            lines = plain_file.readlines()

        encrypted_lines = []
        for line in lines:
```

```

        username, password = line.strip().split()
        encrypted_password = self.encrypt_password(password)
        encrypted_lines.append(f"{username} {encrypted_password}\n")

    # Write encrypted data to crypt file
    with open(self.crypt_file, "w") as crypt_file:
        crypt_file.writelines(encrypted_lines)

    def decrypt_file(self):
        with open(self.crypt_file, "r") as crypt_file:
            encrypted_lines = crypt_file.readlines()

        decrypted_lines = []
        for line in encrypted_lines:
            username, encrypted_password = line.strip().split()
            decrypted_password =
self.decrypt_password(encrypted_password)
            decrypted_lines.append(f"{username} {decrypted_password}\n")

    # Write decrypted data to reconstructed file
    with open(self.reconstructed_file, "w") as reconstructed_file:
        reconstructed_file.writelines(decrypted_lines)

    def compare_files(self):
        with open(self.plain_file, "r") as plain_file:
            original_lines = plain_file.readlines()

        with open(self.reconstructed_file, "r") as reconstructed_file:
            reconstructed_lines = reconstructed_file.readlines()

        match_count = 0
        total_count = len(original_lines)

        for orig_line, recon_line in zip(original_lines, reconstructed_lines):
            if orig_line.strip() == recon_line.strip():
                match_count += 1

        correctness_percentage = (match_count / total_count) * 100
        print(f"Correctness: {correctness_percentage}%")

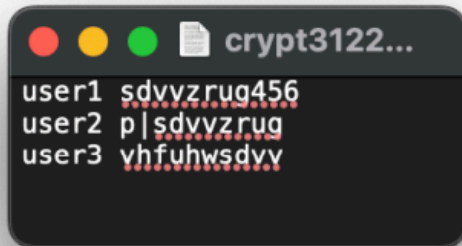
    def process(self):
        self.encrypt_file() # Encrypt plain file and create crypt file
        self.decrypt_file() # Decrypt crypt file and create reconstructed file
        self.compare_files() # Compare plain file and reconstructed file

# Instantiate the class and process

```

```
reg_num = "3122235002072"  
enc_dec = EncryptDecrypt(reg_num)  
enc_dec.process()
```

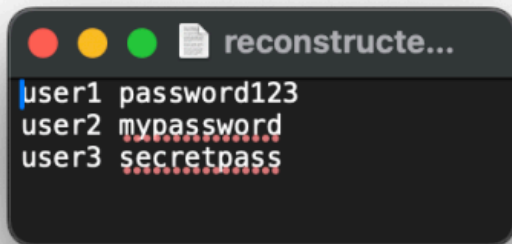
**crypt3122235002072.txt**



A screenshot of a text editor window titled 'crypt3122235002072.txt'. The window contains three lines of text, each with a username and an encrypted password. The first line is 'user1 sdvvyzrug456', the second is 'user2 p|sdvvyzrug', and the third is 'user3 vhfuhwsdyv'. The encrypted passwords are highlighted with red dotted lines.

```
user1 sdvvyzrug456  
user2 p|sdvvyzrug  
user3 vhfuhwsdyv
```

**reconstructed3122235002072.txt**



A screenshot of a text editor window titled 'reconstructed3122235002072.txt'. The window contains three lines of text, each with a username and a reconstructed password. The first line is 'user1 password123', the second is 'user2 mypassword', and the third is 'user3 secretpass'. The reconstructed passwords are highlighted with red dotted lines.

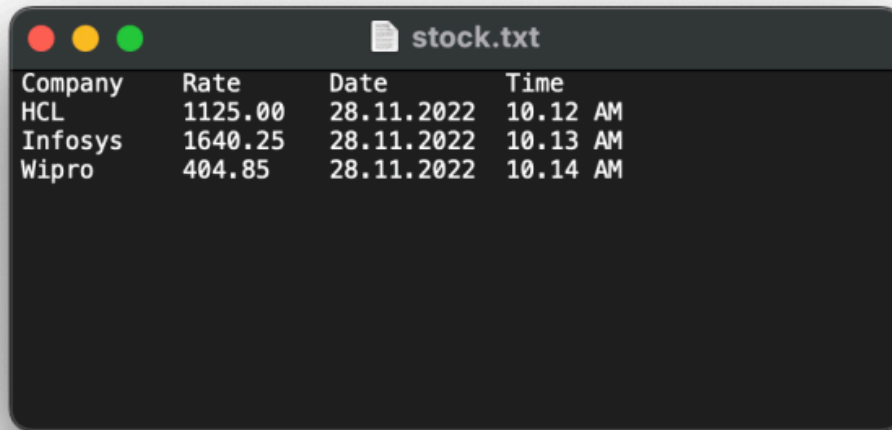
```
user1 password123  
user2 mypassword  
user3 secretpass
```

**OUTPUT :**

```
===== RESTART: /Users/mohit_reddy/Documents/ex-06/ex-6.py =====  
Correctness: 100.0%  
>>> |
```

## 2) ENCRYPTION AND DECRYPTION

### stock.txt



Company	Rate	Date	Time
HCL	1125.00	28.11.2022	10.12 AM
Infosys	1640.25	28.11.2022	10.13 AM
Wipro	404.85	28.11.2022	10.14 AM

### stock\_greeter.py

# Part 1: Greeting in Native Language Script

```
def greet_user():
```

```
    name = input("What's your name? ")
```

# Dictionary of greetings in various languages in their native scripts

```
greetings = {
```

```
    'tamil': 'வணக்கம்',      # Vanakkam
```

```
    'hindi': 'नमस्ते',        # Namaste
```

```
    'arabic': 'مرحبا',         # Marhaba
```

```
    'japanese': 'こんにちは',  # Konnichiwa
```

```
    'chinese': '你好',         # Nǐ hǎo
```

```
    'russian': 'Привет',       # Privet
```

```
    'french': 'Bonjour',       # Bonjour
```

```
    'german': 'Hallo',         # Hallo
```

```
    'spanish': 'Hola',         # Hola
```

```
    'english': 'Hello'         # English
```

```
}
```

```
language = input("Which language do you prefer? ").lower()
```

```
# Use the greeting if it exists, else default to 'Hello' in English
```

```
greeting = greetings.get(language, 'Hello')
```



```

print(f"{greeting}, {name}!") # Display the greeting

# Part 2: Stock Information Display
class Stock:
    def __init__(self, company, rate, date, time):
        self.company = company
        self.rate = rate
        self.date = date
        self.time = time

    def display(self):
        print(f"Company: {self.company}, Rate: {self.rate}, Date: {self.date},
Time: {self.time}")

def display_stock_information():
    try:
        with open('stock.txt', 'r') as file:
            next(file) # Skip the header line
            print("Details:\n")
            for line in file:
                data = line.strip().split()
                company, rate, date, time = data[0], data[1], data[2], data[3]
                stock = Stock(company, rate, date, time)
                stock.display()
    except FileNotFoundError:
        print("Error: stock.txt file not found!")

# Run the greeting function and display stock information
greet_user()
display_stock_information()

```

## OUTPUT :

```

===== RESTART: /Users/mohit_reddy/Documents/ex-06/stock_greeter.py =====
What's your name? Mohit R
Which language do you prefer? Tamil
வணக்கம், Mohit R!
Details:

Company: HCL, Rate: 1125.00, Date: 28.11.2022, Time: 10.12
Company: Infosys, Rate: 1640.25, Date: 28.11.2022, Time: 10.13
Company: Wipro, Rate: 404.85, Date: 28.11.2022, Time: 10.14

```

## EXERCISE-7

### Reg Ex

```
import re
```

```
# Class for password validation
```

```
class PasswordValidator:
```

```
    def validate(self, password):
```

```
        """
```

```
        Validates the password based on the following criteria:
```

- At least 8 characters long
- Contains at least one uppercase letter
- Contains at least one lowercase letter
- Contains at least one digit
- Contains at least one special character (@\$!%\*?&)

```
        """
```

```
        pattern = r'^(?=.*[A-Z])(?=.*[a-z])(?=.*\d)(?=.*[@$!%*?&])[A-Za-z\d@$!%*?&]{8,}$'
```

```
        if re.match(pattern, password):
```

```
            return "Valid Password."
```

```
        else:
```

```
            return "Invalid Password."
```

```
# Class for variable name validation
```

```
class VariableValidator:
```

```
    def validate(self, variable):
```

```
        """
```

```
        Validates variable names:
```

- Must start with a letter or underscore

- Can contain letters, digits, and underscores

```
"""
```

```
pattern = r'^[A-Za-z_][A-Za-z0-9_]*$'
```

```
if re.match(pattern, variable):
```

```
    return "Valid"
```

```
else:
```

```
    return "Invalid"
```

# Class for binary number validation

```
class BinaryNumberValidator:
```

```
    def validate(self, number):
```

```
        """
```

```
        Validates if the input string is a binary number.
```

```
        Only '0' and '1' are allowed.
```

```
        """
```

```
        pattern = r'^[01]+$'
```

```
        if re.match(pattern, number):
```

```
            return "Valid"
```

```
        else:
```

```
            return "Invalid"
```

# Class for sentence validation

```
class SentenceValidator:
```

```
    # Defined verbs, subjects, and objects for sentence structure
```

```
    verbs = ["cut", "cuts", "sing", "sings", "dance", "dances", "fell", "falls", "beat", "beats",  
            "ate", "eats", "drink", "drinks"]
```

```
    subjects = ["He", "She", "People", "boys", "girls", "Ram", "Mohan", "A child", "Milk"]
```

```
    objects = ["tree", "Kavin", "Lollypop", "milk", "cat", "the tree", "the milk"]
```

```

def validate(self, sentence):
    """
    Validates if the sentence follows the pattern:
    Subject + Verb + Object + '!'
    """

    subject_pattern = r'|'.join(re.escape(subject) for subject in SentenceValidator.subjects)
    verb_pattern = r'|'.join(re.escape(verb) for verb in SentenceValidator.verbs)
    object_pattern = r'|'.join(re.escape(obj) for obj in SentenceValidator.objects)

    # Sentence pattern: Subject Verb Object.
    pattern = rf'^({subject_pattern})\s+({verb_pattern})\s+({object_pattern})\.$'
    if re.match(pattern, sentence, re.IGNORECASE):
        return "Valid"
    else:
        return "Invalid"

# Testing the validators
if __name__ == "__main__":
    # 1. Password validation
    password = input("Enter the password: ")
    password_validator = PasswordValidator()
    print(password_validator.validate(password))

    # 2. Variable validation
    variable = input("Enter the variable name: ")
    variable_validator = VariableValidator()
    print(variable_validator.validate(variable))

```

# 3. Binary number validation

```
binary_number = input("Enter the binary number: ")
```

```
binary_validator = BinaryNumberValidator()
```

```
print(binary_validator.validate(binary_number))
```

# 4. Sentence validation with predefined test cases

```
test_sentences = [
```

```
    "Ram Cuts the tree.", # Valid
```

```
    "Mohan beat Kavin.", # Invalid
```

```
    "A child ate Lollypop.", # Valid
```

```
    "Drink milk cat.", # Invalid
```

```
    "Milk drinks cat." # Valid (Syntactically Valid)
```

```
]
```

```
sentence_validator = SentenceValidator()
```

```
for sentence in test_sentences:
```

```
    print(f'{sentence}: {sentence_validator.validate(sentence)}')
```

OUTPUT :

```
= RESTART: /Users/mohit_reddy/Library/Mobile Documents/com~apple~CloudDocs/sem_3/
design pattern/designPatternLab/ex-07.py
Enter the password: @Password321
Valid Password.
Enter the variable name: golf
Valid
Enter the binary number: 0301
Invalid
Ram Cuts the tree.: Valid
Mohan beat Kavin.: Valid
A child ate Lollypop.: Valid
Drink milk cat.: Invalid
Milk drinks cat.: Valid|
```