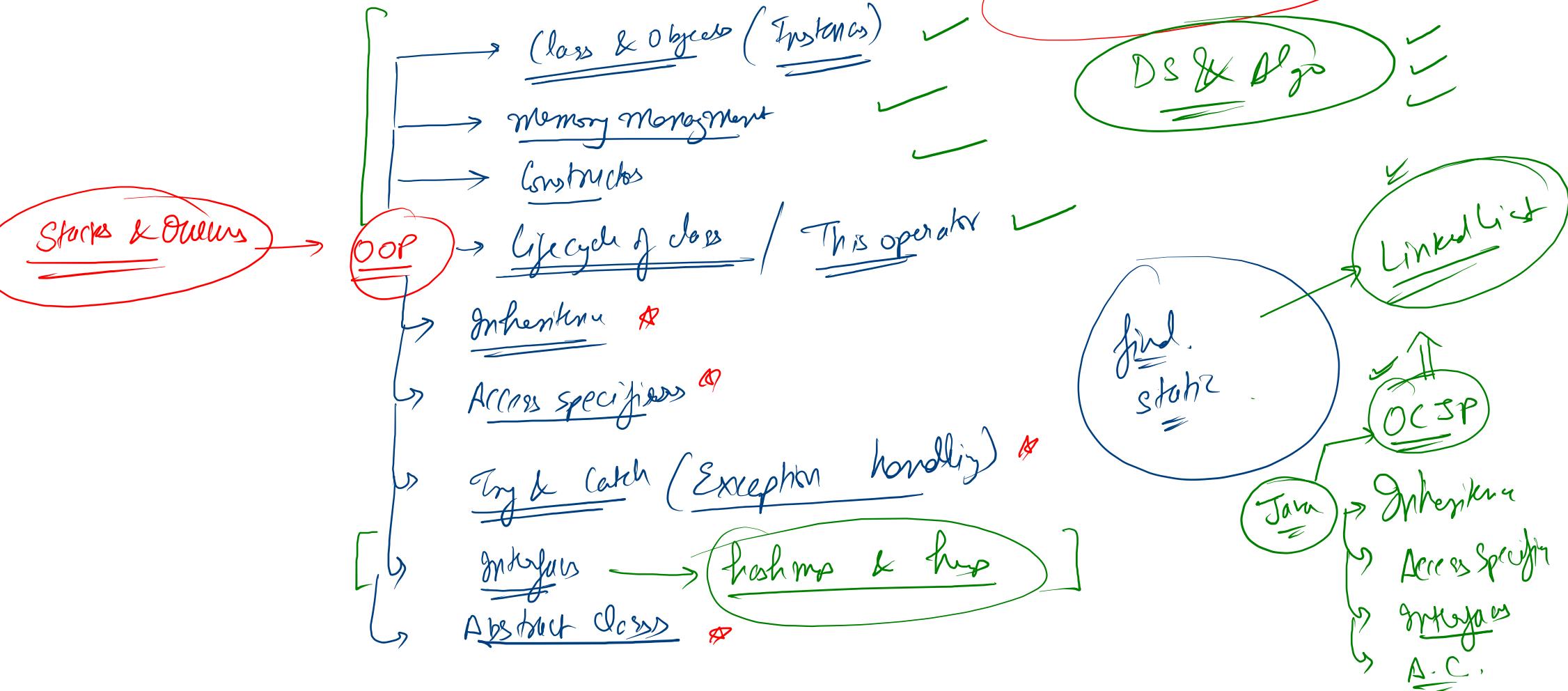


4 hours



Class

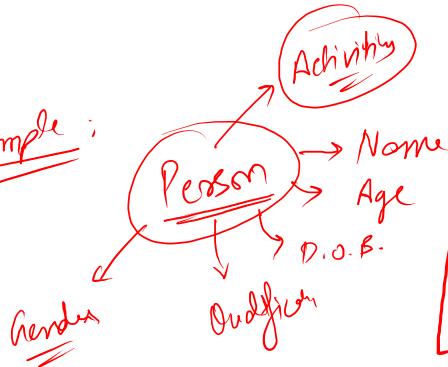
Blueprint / Map

Collection of data members & member function

Used for defining a system or real world object

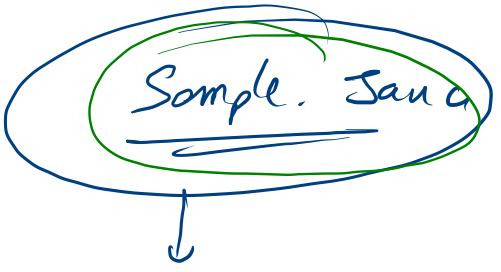
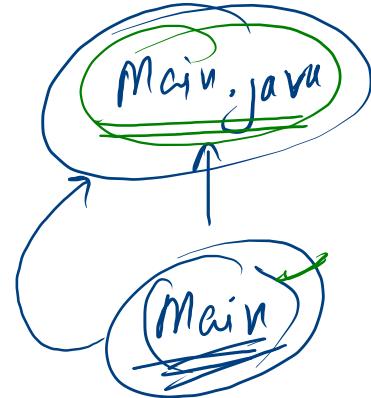
used to define a heterogeneous data type

Example:

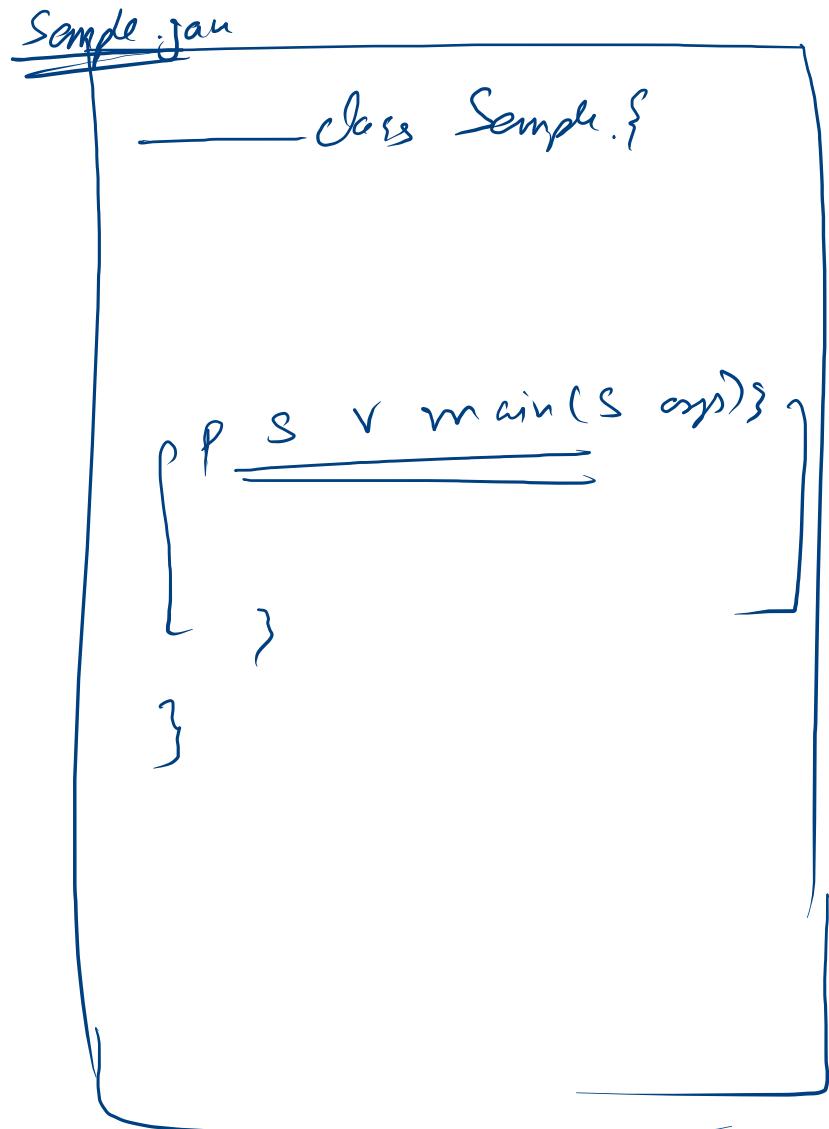


NOTES

```
P S class Person {  
    String Name;  
    int age;  
  
    void sayhi(){  
        print(name + " is " + age);  
    }  
}
```



Run (Compile + Execute)



```

public class Solution {
    public static class Person{
        String name; ✓
        int age; ✓
        void saysHi(){
            System.out.println(name+" --> "+age+" says hi.");
        }
    }
}

Run | Debug
public static void main(String args[]){
    // System.out.println(Person);
    Person p1 = new Person(); Instance
    p1.name = "abc";
    p1.age = 1;
    p1.saysHi();
    // System.out.println(p1.name);
}

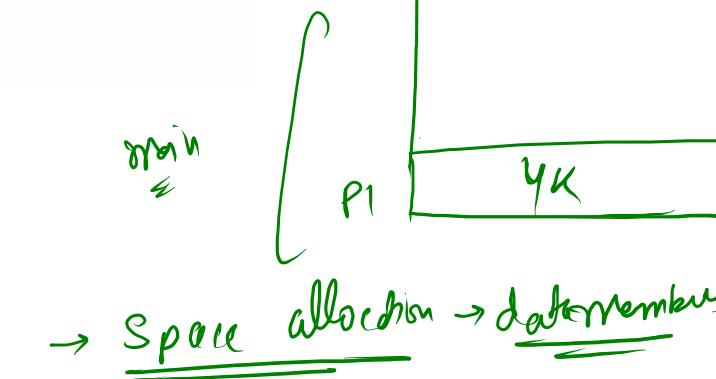
```

Leak

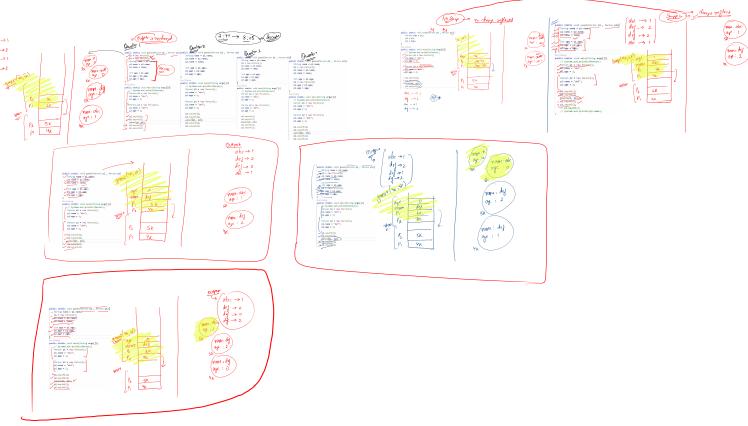
abc
Name : abc
age : 0
4K

abc --> I says hi

Object → Ref + Instance



→ Space allocation → dataMembers



↓

Constructor

- Special member func which is called at the time of instance creation.
- no return type
- has same name as class
- automatically called

Types

- Default
- Parameterized

NOTE

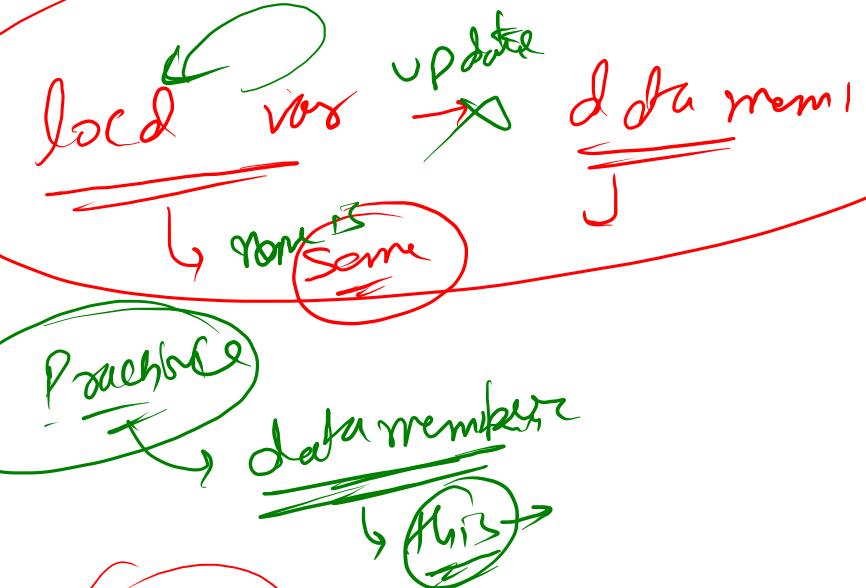
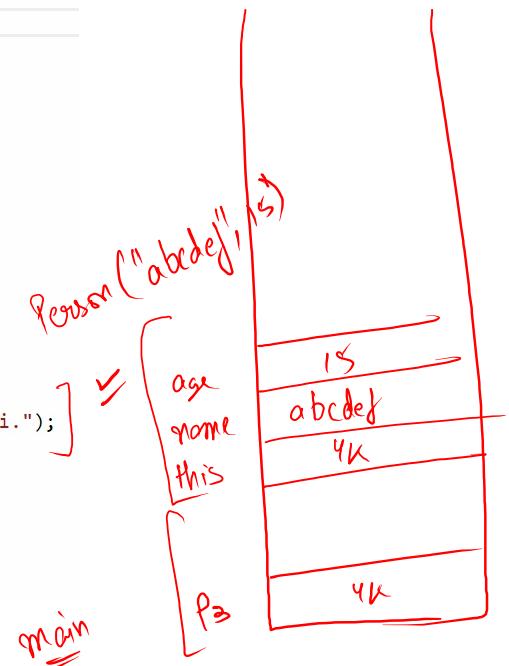
- Java takes care / provides default constructor if user forgets to do so.
- * Java will not provide a self implemented default constructor if user has defined a parameterized constructor i.e. we have to implement default constructor ourselves.

Q →

	<u>Default</u>	<u>Parameterized</u>	<u>Conclusion</u>
①	✗	✗	: Java will provide default constructor
②	✓	✗	: User has defined default constructor
③	✗	✓	: Java will not provide default constructor i.e. user will have to define if needed.
④	✓	✓	: both default + parameterized const. are defined by user, no conflict case.

Introduction to this Keyword

```
public static class Person{  
    String name;  
    int age;  
  
    // Person() { // default constructor  
    //     System.out.println("instance created");  
    //     name = "pep";  
    //     age = 3;  
    // }  
  
    Person(String name, int age){  
        this.name = name;  
        this.age = age;  
    }  
  
    void saysHi(){  
        System.out.println(name+" --> "+age+" says hi.");  
    }  
}  
  
Run | Debug  
public static void main(String args[]){  
    Person p3 = new Person("abcdef",15);  
    p3.saysHi();
```



name : abcdef
age : 15
4K



Life cycle

Mvo → Instance Creation

- ① Spare allocation ✓
- ② Parsing → Default values
- ③ Constructor calling

```
public static class Person{
    String name;
    int age;
    // Person() // default constructor
    // System.out.println("Instance created");
    // name = "abc";
    // age = 3;
}

Person(String name , int age){
    this.name = name;
    this.age = age;
}

void sayHi(){
    System.out.println(this.name + " says hi.");
}
```

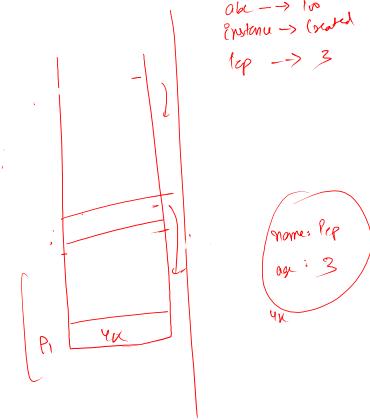
```
public static class Person{
    String name = "abc";
    int age = 100;
}

Person() // default constructor
{
    this.sayHi();
    System.out.println("instance created");
    name = "def";
    age = 3;
}

// Person(String name , int age){
//     this.name = name;
//     this.age = age;
// }

void sayHi(){
    System.out.println(this.name + " says hi.");
}
```

ok → 1m
instance → created
top → 3



names: abc
age: 100

P1

Y1

4x