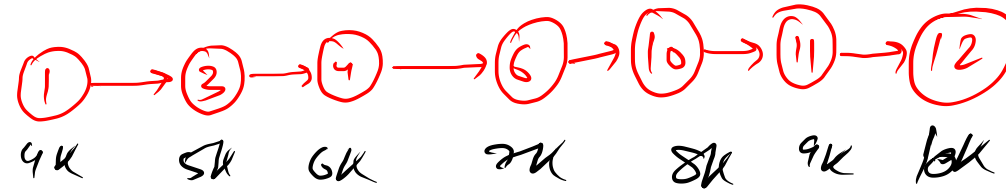


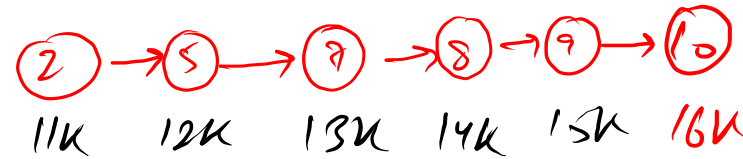
L1
head = 4k
tail = 10k
Size = 7

p1



L2
head = 11k
tail = 16k
Size = 6

p2

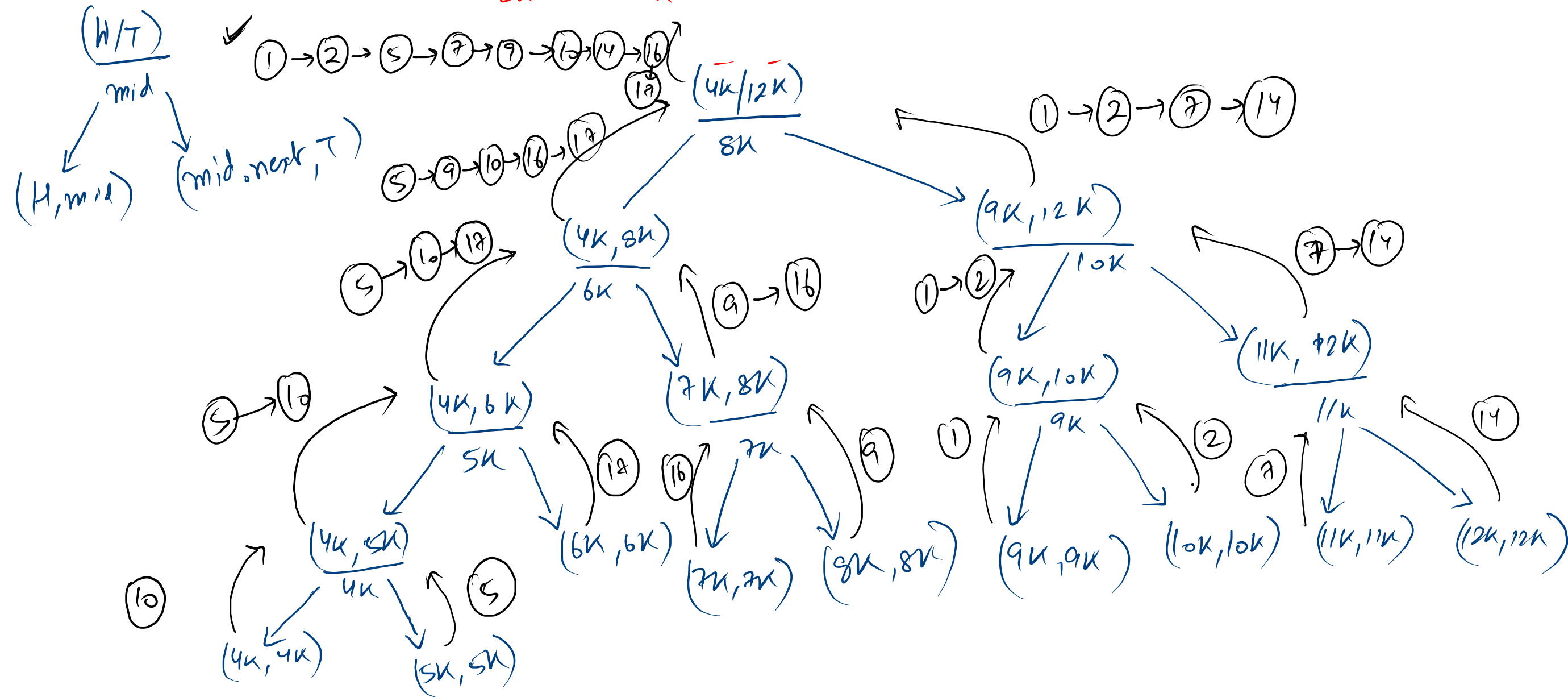
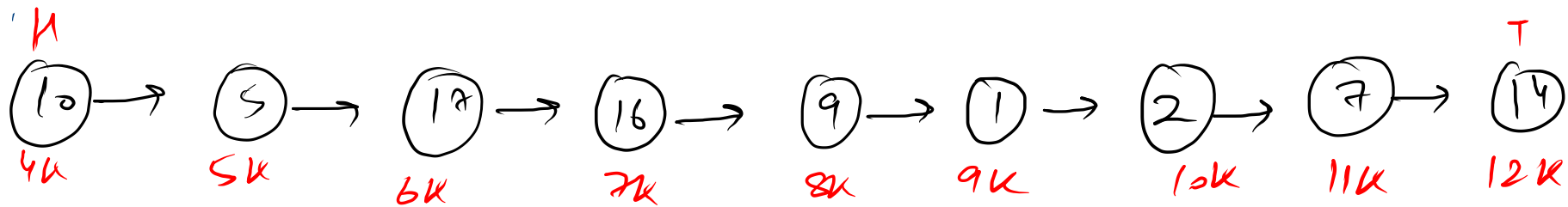


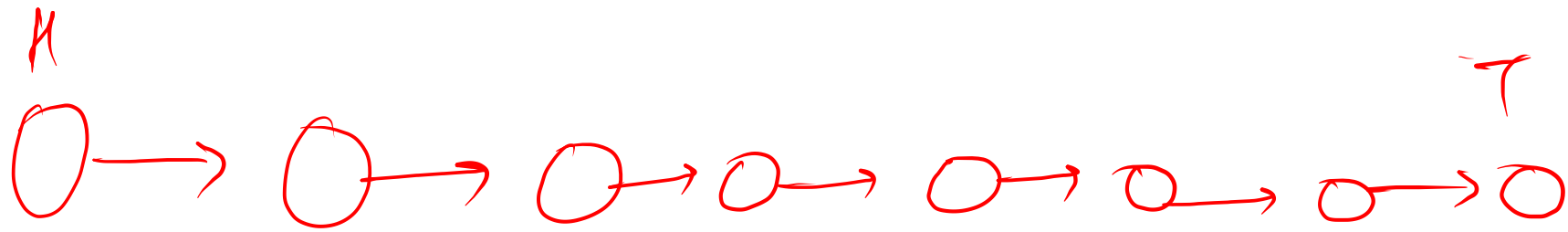
if (p1 == null)

✓

yes

head : n
tail : n
Size : 0





```
public static Node midNode(Node head, Node tail) {  
    Node f = head;  
    Node s = head;  
  
    while (f != tail && f.next != tail) {  
        f = f.next.next;  
        s = s.next;  
    }  
  
    return s;  
}
```



```
public static LinkedList mergeSort(Node head, Node tail){  
    if(head == tail){  
        Node mid = midNode(head,tail);  
        LinkedList left = mergeSort(head,mid);  
        LinkedList right = mergeSort(mid.next,tail);  
        return mergeTwoSortedLists(left,right);  
    }  
}
```

$$T(n) \Rightarrow 2T\left(\frac{n}{2}\right) + 2^n$$

~~Implement~~

</> Is Linked List A Palindrome?

● Easy

✓ Auth ☐ Public ✓ Sol

</> Fold A Linked List

● Easy

✓ Auth ☐ Public ✓ Sol

</> Add Two Linked Lists

● Easy

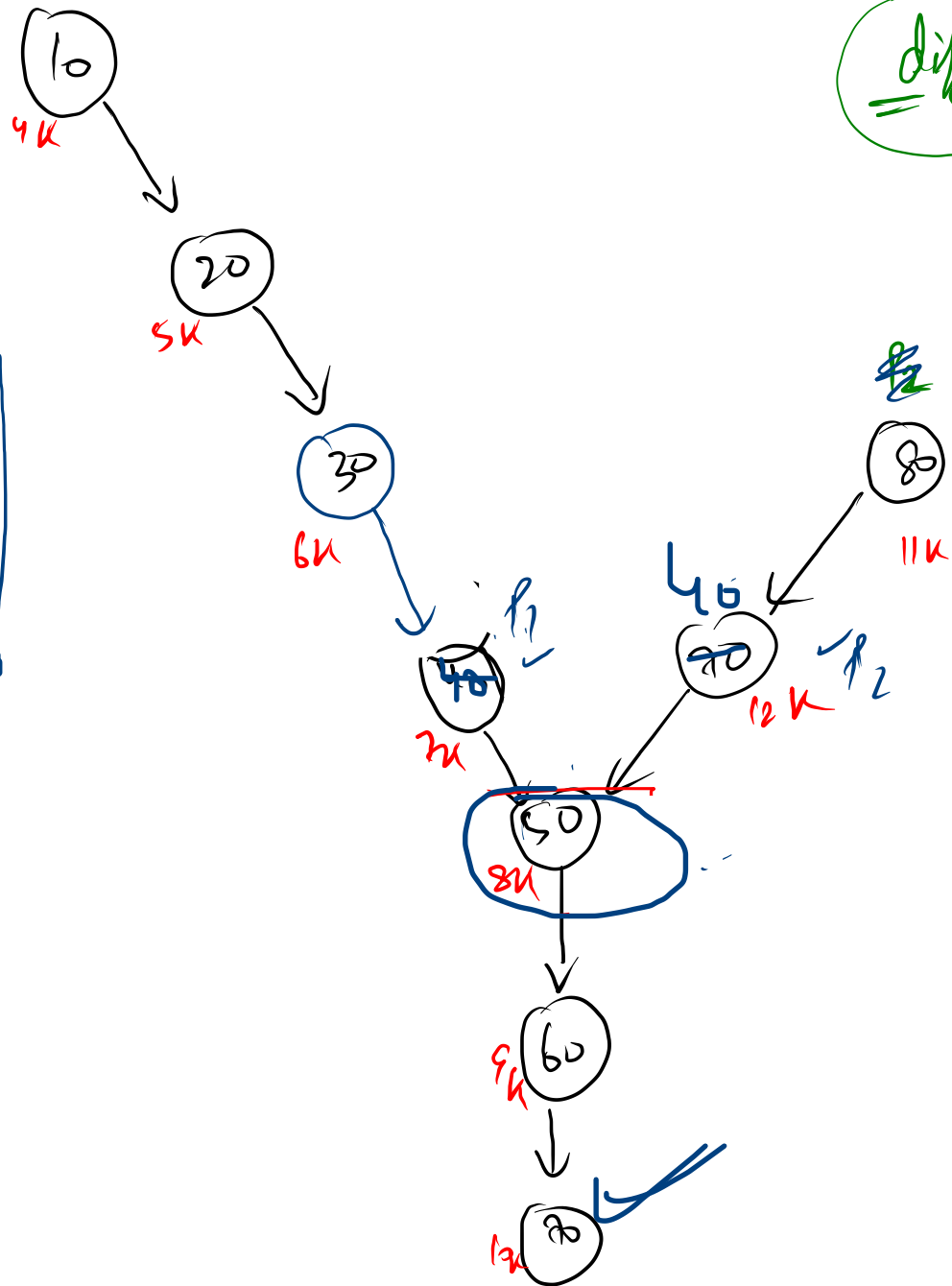
✓ Auth ☐ Public ✓ Sol

</> Intersection Point Of Linked Lists

● Easy

✓ Auth ☐ Public ✓ Sol

Intersection Point



$$\underline{\underline{\text{diff} = 2 \times 10}}$$

two

head = 11k
tail = 10k
Size = 5

head = 4k

tail = 10k

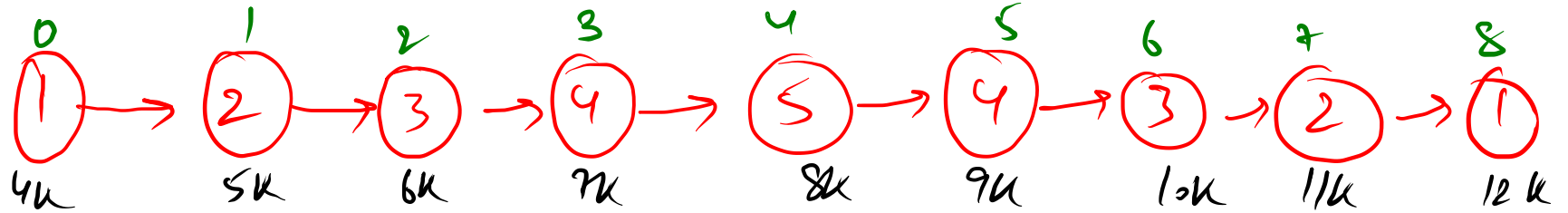
Size = 7

```
public static int findIntersection(LinkedList one, LinkedList two) {  
    Node p1 = one.head, p2 = two.head;  
  
    if (one.size > two.size) {  
        int diff = one.size - two.size;  
  
        while (diff != 0) {  
            p1 = p1.next;  
            diff--;  
        }  
    } else {  
        int diff = two.size - one.size;  
  
        while (diff != 0) {  
            p2 = p2.next;  
            diff--;  
        }  
    }  
  
    while (p1 != p2) {  
        p1 = p1.next;  
        p2 = p2.next;  
    }  
  
    return p1.data;  
}
```

static Node left = head;

head = 4k
tail = 12k
Size = 9

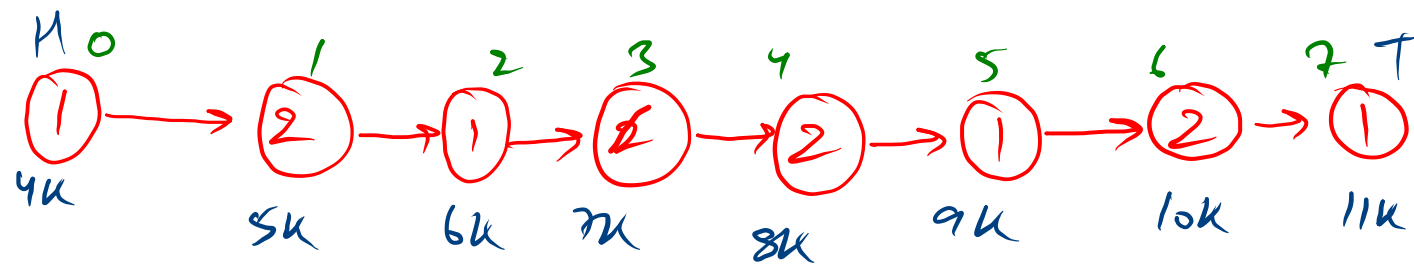
11k, 9	↓ T
12k, 8	↓ T
11k, 7	↓ T
10k, 6	↓ T
9k, 5	↓ T
8k, 4	↓ T
7k, 3	
6k, 2	
5k, 1	
4k, 0	



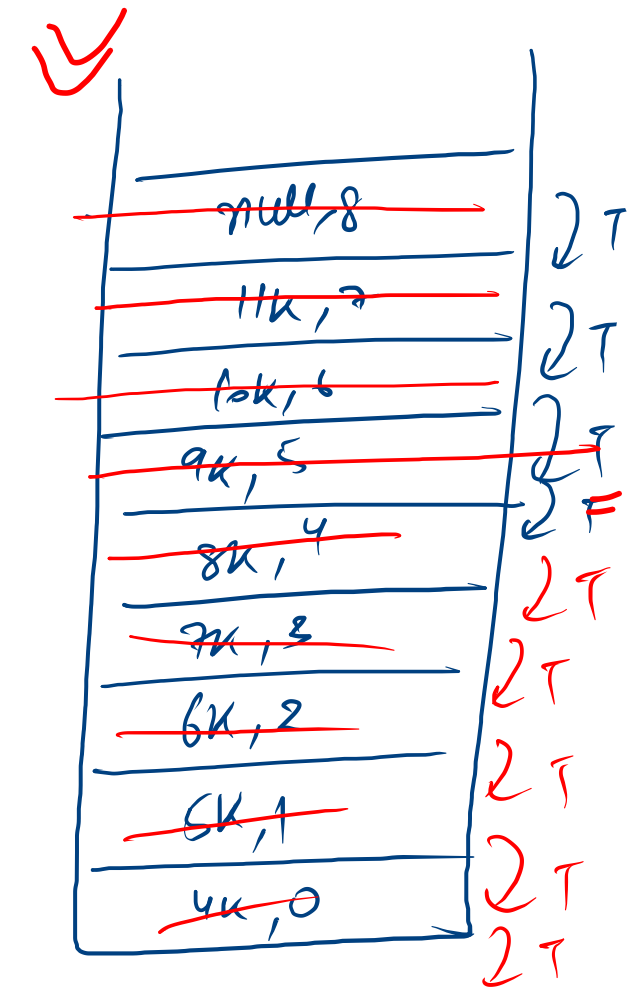
left = left.next;

```
if (res == true) {
    if (idx > Size/2) {
        Node right = node;
        if (left.data == right.data) {
            left = left.next;
            return true;
        }
    }
    return false;
}
```

8
7
6
5



leftPal = 8k



$Size = 8$
 $Size/2 = 4$

```

static Node leftPal;
public boolean IsPalindrome() {
    leftPal = this.head;
    boolean res = IsPalindromeHelper(head, 0);
    return res;
}

public boolean IsPalindromeHelper(Node node , int idx){
    if(node == null){
        return true;
    }
    boolean res = IsPalindromeHelper(node.next, idx+1);

    if(res){
        if(idx >= this.size/2){
            if(leftPal.data == node.data){
                leftPal = leftPal.next;
                return true;
            }else{
                return false;
            }
        }
    }

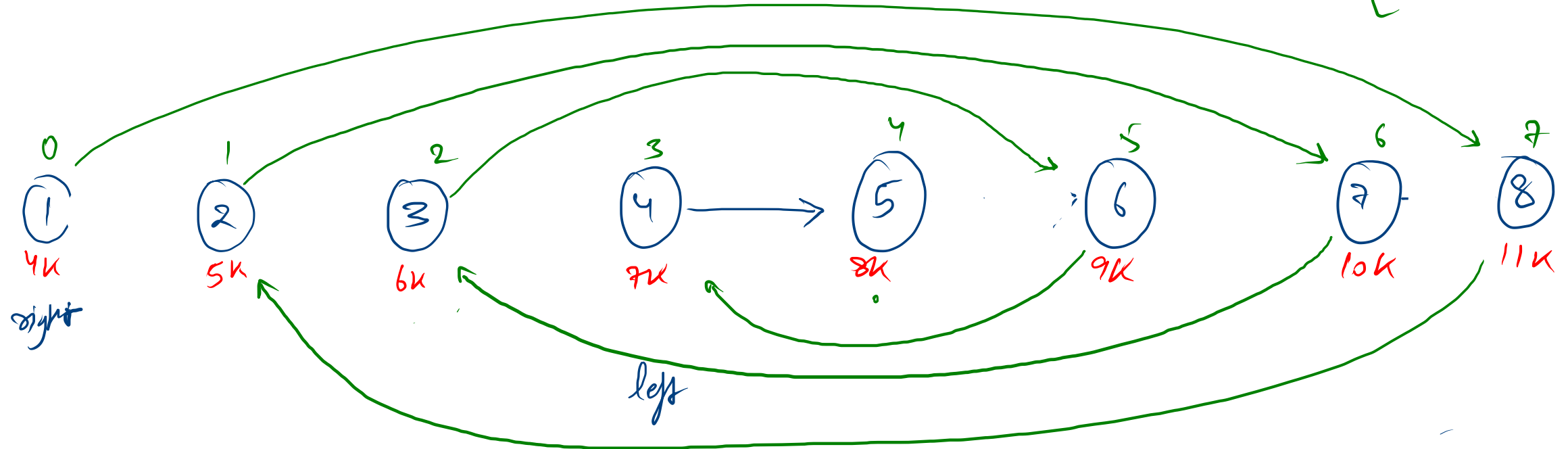
    return res;
}

```

head : 4k
tail : ~~11k~~ 8k
Size : 8

Node nbr = left.next; } idx > Size/2
left.next = right
right.next = nbr
left = nbr

idx == Size/2
tail = right.
tail.next = null



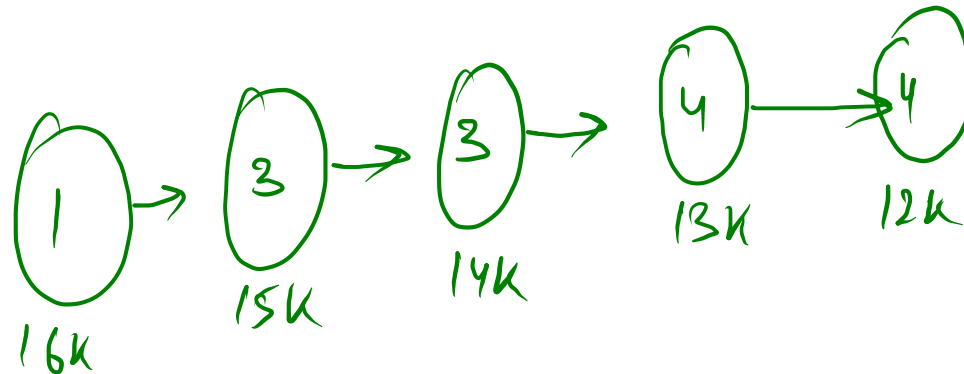
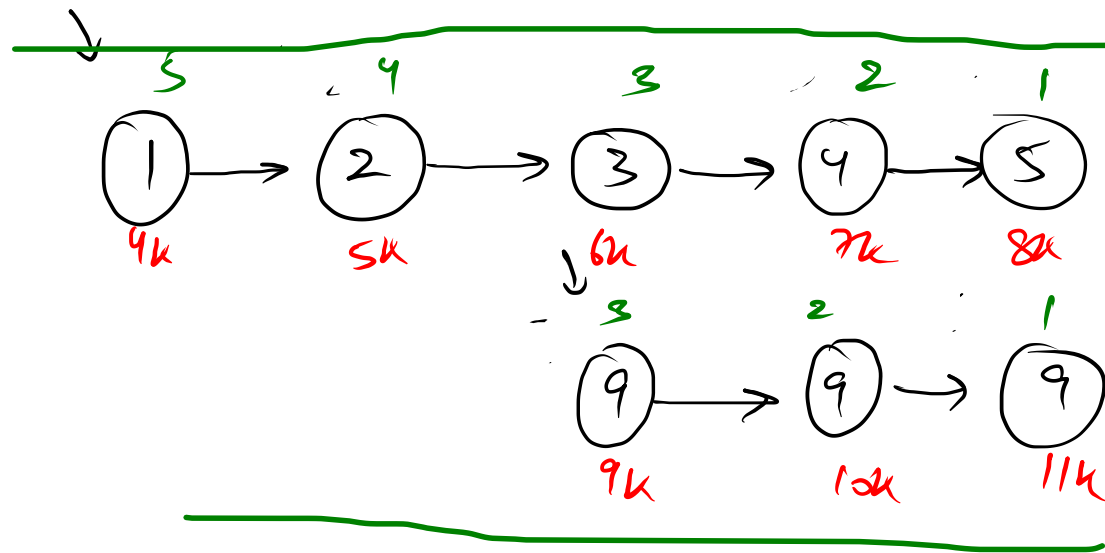
H: 4k
T: 8k
S: 5

H: 9k
T: 11k
S: 3

H: 16k
T: 12k
S: 5

99k

$(n1.data + n2.data) + carry$
Sum = 1
digit = 1
carry = 0



return type int

null, null, 0, 0, 9k
8k, 11k, 1, 1, 99k
7k, 10k, 2, 2, 99k
6k, 9k, 3, 3, 99k
5k, 9k, 4, 3, 99k
4k, 9k, 5, 3, 99k

n_1, n_2, p_1, p_2, res