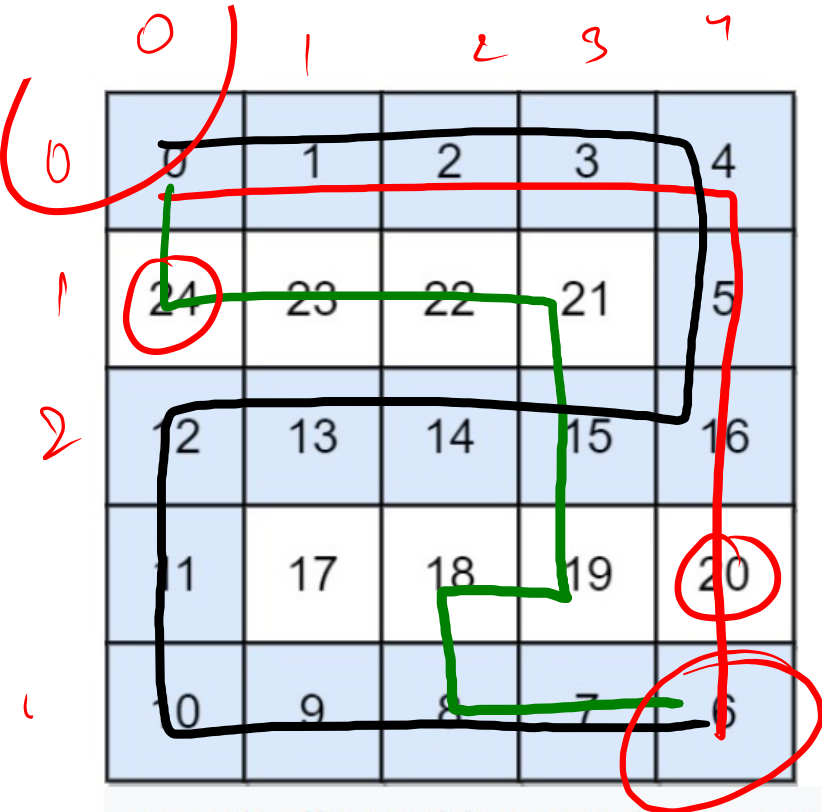
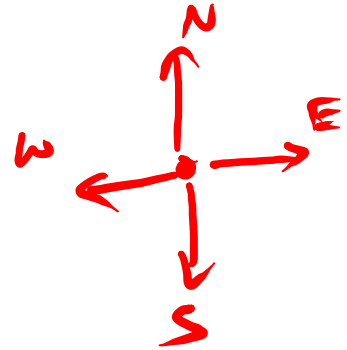
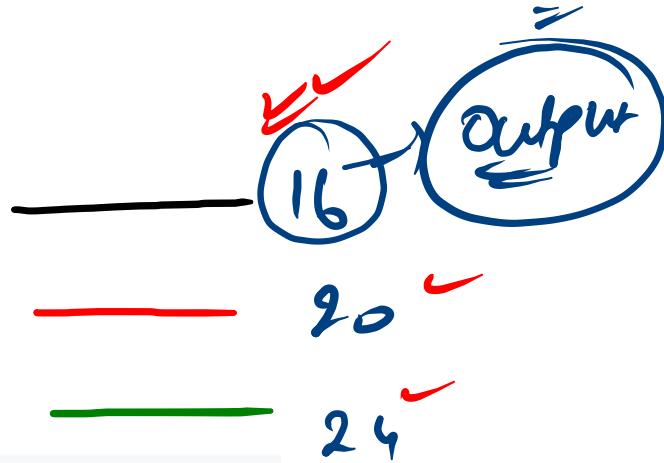


$$\{\underline{0,0}\} \rightarrow \{\underline{4,4}\}$$



val \rightarrow Output \rightarrow min Cost of path

Maximum value encountered along path.

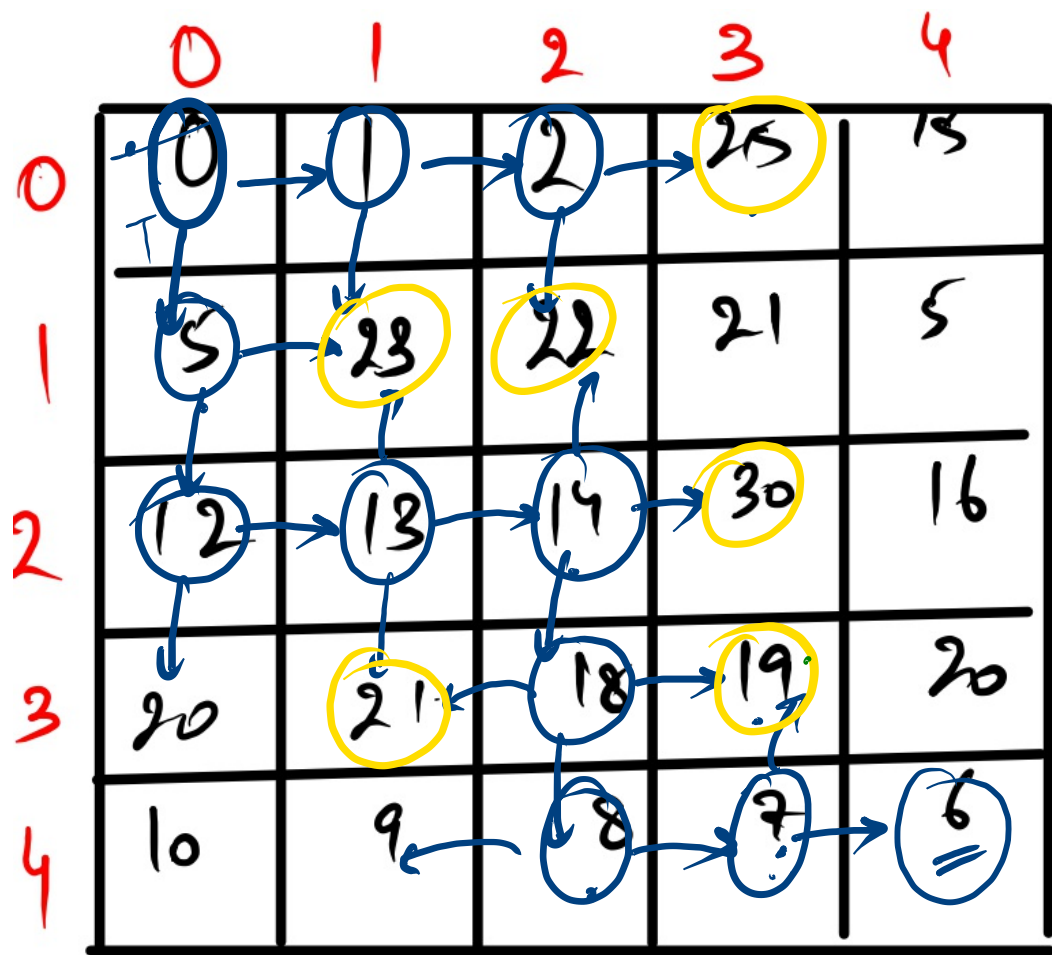


Input: grid = [[0,1,2,3,4],[24,23,22,21,5],[12,13,14,15,16],[11,17,18,19,20],[10,9,8,7,6]]

Output: 16

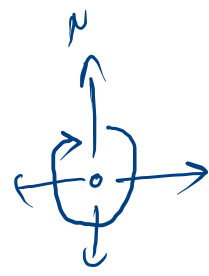
Explanation: The final route is shown.

We need to wait until time 16 so that (0, 0) and (4, 4) are connected.



$\{r, c, mwt\}$

- | | |
|--------------------------------------|--------------------------------------|
| $\{1, 1, 23\}$ | $\{3, 1, 21\}$ |
| $\{0, 3, 25\}$ | $\{1, 2, 22\}$ |
| $\{1, 1, 23\}$ | $\{2, 3, 30\}$ |
| $\{3, 0, 20\}$ | $\{3, 3, 19\}$ |
| $\{1, 1, 23\}$ | $\{3, 1, 21\}$ |
| $\{1, 2, 22\}$ | $\{4, 2, 18\}$ |
| $\{4, 3, 18\}$ | $\{4, 4, 18\}$ |
| $\{3, 3, 19\}$ | $\{4, 4, 18\}$ |



	0	1	2	3	4
0	0 0, T	1 1, T	2 2, T	25 25	15
1	5 5, T	23 23	22 22	21	5
2	12 12	13	14	30	16
3	20	21	18	19	20
4	10	9	8	7	6

```

static int dir[][] = {{-1,0},{0,+1},{+1,0},{0,-1}};
public int swimInWater(int[][] grid) {
    PriorityQueue<Pair> pq = new PriorityQueue<>();
    boolean[][] vis = new boolean[grid.length][grid[0].length];
    pq.add(new Pair(0,0,grid[0][0]));

    while(true){
        Pair rem = pq.remove();

        if(rem.r == grid.length-1 && rem.c == grid[0].length-1){
            return rem.maxwt;
        }

        if(vis[rem.r][rem.c] == true){
            continue;
        }

        vis[rem.r][rem.c] = true;

        for(int d = 0 ; d < 4 ; d++){
            int rdash = rem.r + dir[d][0];
            int cdash = rem.c + dir[d][1];

            if(rdash < 0 || cdash < 0 || rdash >= grid.length || cdash >= grid[0].length || vis[rdash][cdash] == true){
                continue;
            }

            pq.add(new Pair(rdash,cdash, Math.max( rem.maxwt , grid[rdash][cdash] ) ));
        }
    }
}

```

NOTES

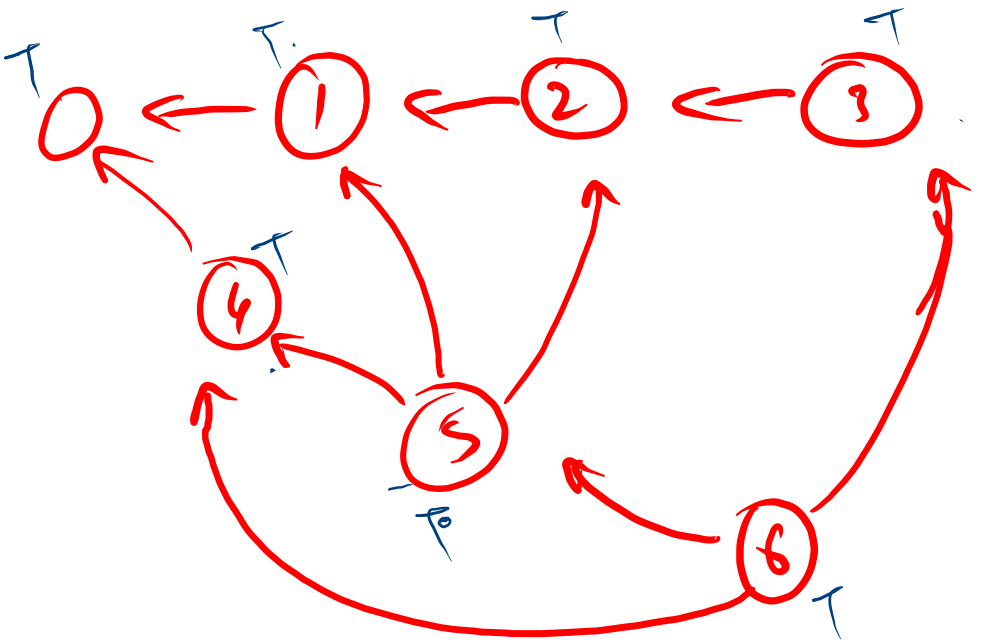
0 1 2 3

5 21 22 4

6 7 6 5

8 23 24 25

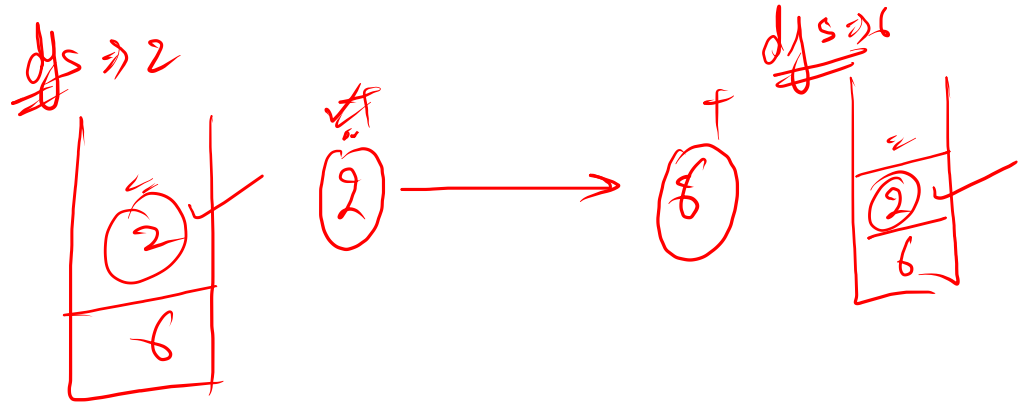
7 5 3 1



Tos {

6
3
5
4
2
1
0

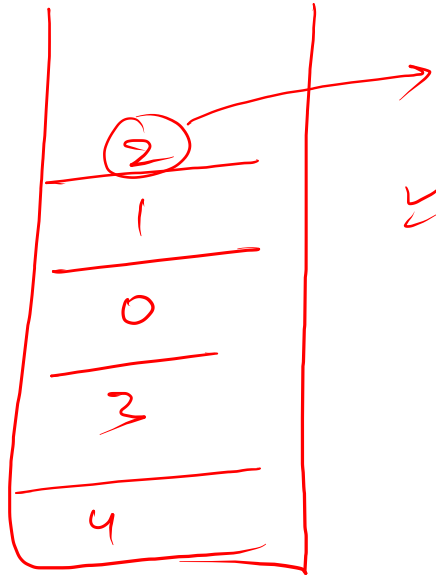
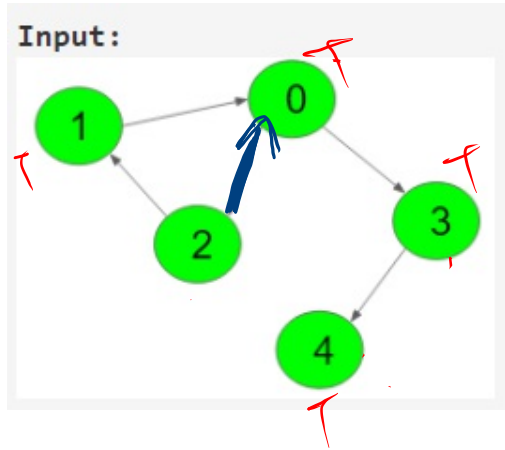
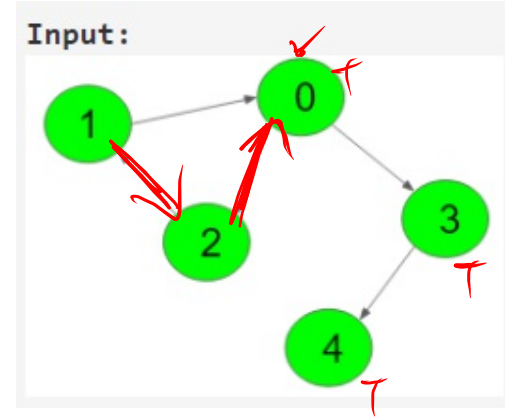
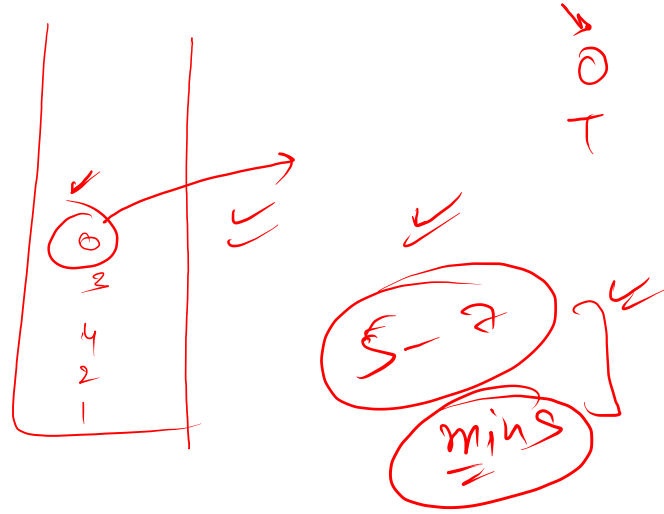
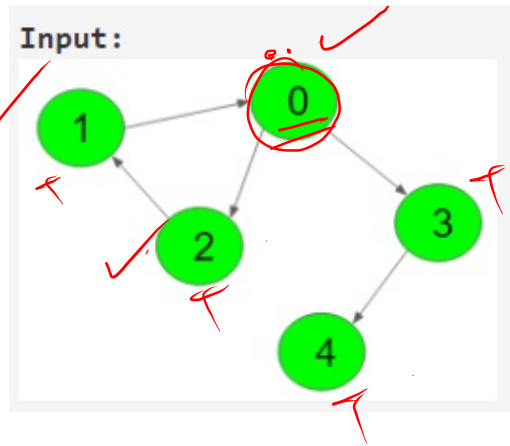
ros {



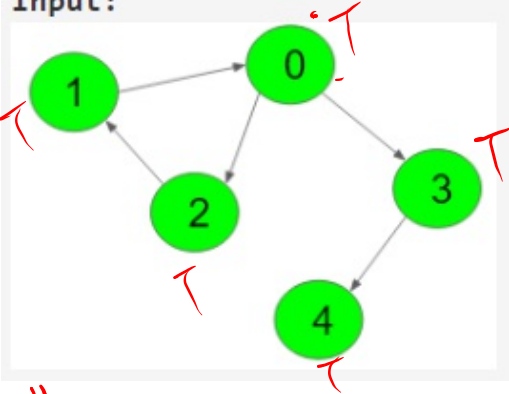
✓ 1

	Tos	Ros
<u>C.</u>	✓	✓
<u>C.</u>	X	X
<u>C.</u>	✓	X
	X	✓

do not exist



Input:



Count = 0 1 2 3 4 5

0	1	2	3	4
f	f	f	f	f

0
3
4
2
1

```

public int findMotherVertex(int V, ArrayList<ArrayList<Integer>>adj)
{
    Stack<Integer> st = new Stack<>();
    boolean vis[] = new boolean[V];

    for(int vtx = 0 ; vtx < V ; vtx++){
        if(vis[vtx] == false){
            dfs1(adj,vtx,vis,st);
        }
    }

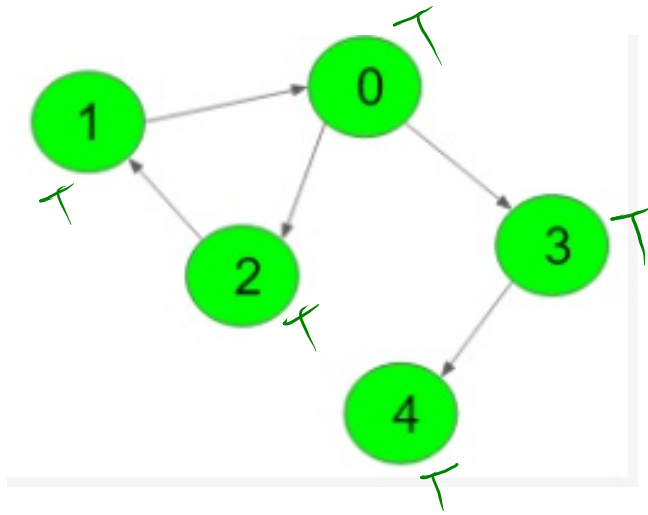
    count = 0;
    dfs2(adj,st.peek(),new boolean[V]);
    if(count == V){
        return st.peek(); // mother vtx
    }else{
        return -1; // no mother vtx
    }
}

public void dfs1(ArrayList<ArrayList<Integer>> graph , int src , boolean []vis , Stack<Integer> st){
    vis[src] = true;

    ArrayList<Integer> nbrs = graph.get(src);
    for(int nbr : nbrs){
        if(vis[nbr] == false)
            dfs1(graph,nbr,vis,st);
    }

    st.push(src);
}

static int count;
public void dfs2(ArrayList<ArrayList<Integer>> graph , int src , boolean []vis){
    vis[src] = true;
    count++;
    ArrayList<Integer> nbrs = graph.get(src);
    for(int nbr : nbrs){
        if(vis[nbr] == false)
            dfs2(graph,nbr,vis);
    }
}
    
```

2
1
0

	0	1	2	3	4
0	4	3	2	3	2
1	3	3 ²	3 ³	3 ²	3
2	3	3 ³	2 ⁴	3 ³	1
3	3	3 ²	3 ³	3 ²	4
4	4	3	1	3	2

Count != u
 ↳ border

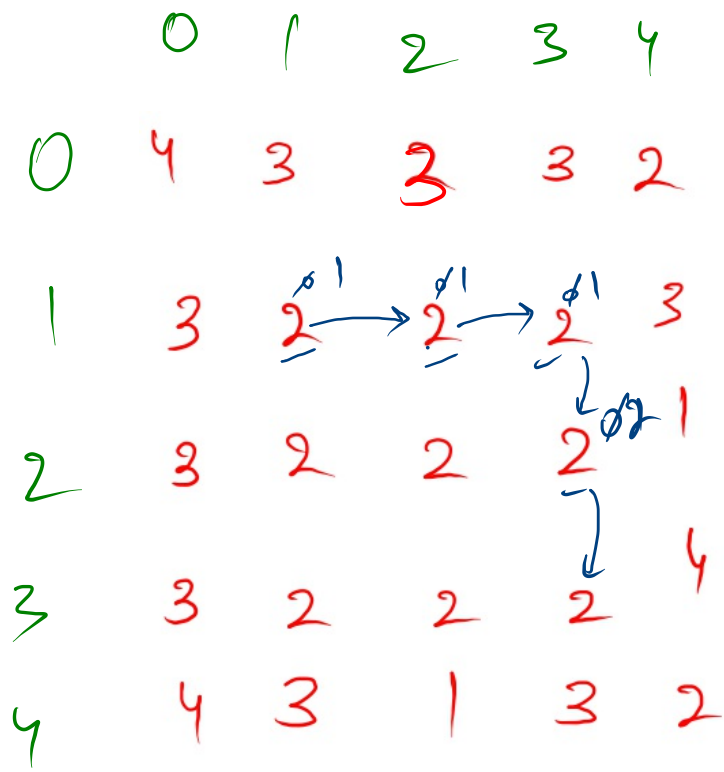
(1,1)



Color ⇒ 3

P. Color = 2

Count ++
 ↳ visited
 ↳ col



(1,1) → 3

```

public int[][] colorBorder(int[][] grid, int row, int col, int color) {
    dfs(grid, row, col, color, grid[row][col], new boolean[grid.length][grid[0].length]);
    return grid;
}

public void dfs(int[][] grid, int row, int col, int color, int pcolor, boolean[][] vis) {
    vis[row][col] = true;
    int count = 0;
    if (row - 1 >= 0) {
        if (vis[row - 1][col] == true) {
            count++;
        } else if (grid[row - 1][col] == pcolor) {
            count++;
            dfs(grid, row - 1, col, color, pcolor, vis);
        }
    }
    if (col + 1 < grid[0].length) {
        if (vis[row][col + 1] == true) {
            count++;
        } else if (grid[row][col + 1] == pcolor) {
            count++;
            dfs(grid, row, col + 1, color, pcolor, vis);
        }
    }
    if (row + 1 < grid.length) {
        if (vis[row + 1][col] == true) {
            count++;
        } else if (grid[row + 1][col] == pcolor) {
            count++;
            dfs(grid, row + 1, col, color, pcolor, vis);
        }
    }
    if (col - 1 >= 0) {
        if (vis[row][col - 1] == true) {
            count++;
        } else if (grid[row][col - 1] == pcolor) {
            count++;
            dfs(grid, row, col - 1, color, pcolor, vis);
        }
    }
    if (count != 4) {
        grid[row][col] = color; // border
    }
}

```

① BFS

② px probs

Hint
Toy
Approach
1 week

H.L.D.

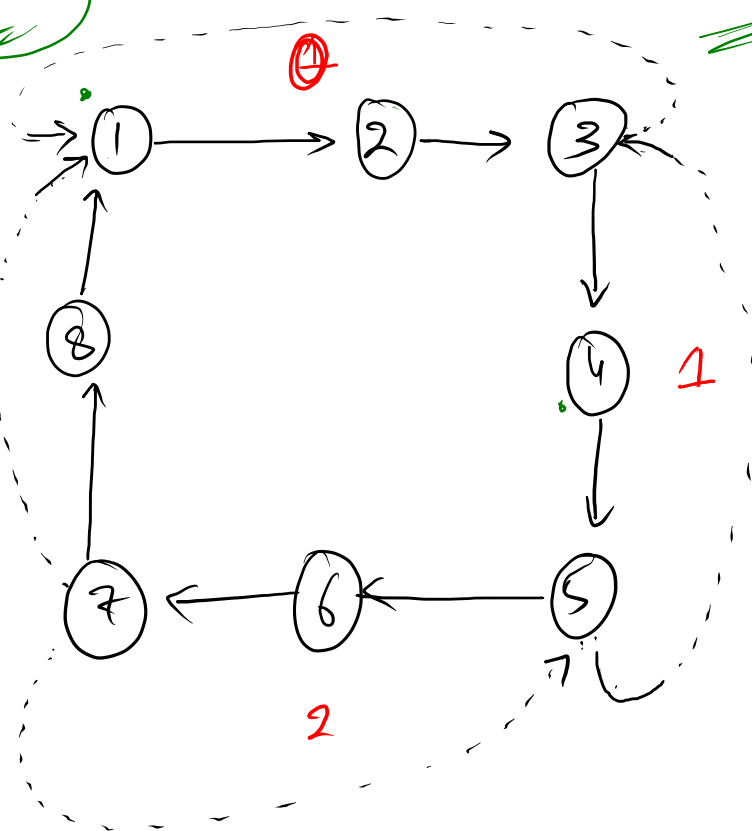
Bus stop

Busro:

starting : 1 2 1 1

Target : 4 1 5 10

Output : 2 1 2 1



0

1

2

3

$\{ \{ 1, 2, 3 \}, \{ 3, 4, 5 \}, \{ 5, 6, 7 \}, \{ 7, 8, 1 \} \}$

