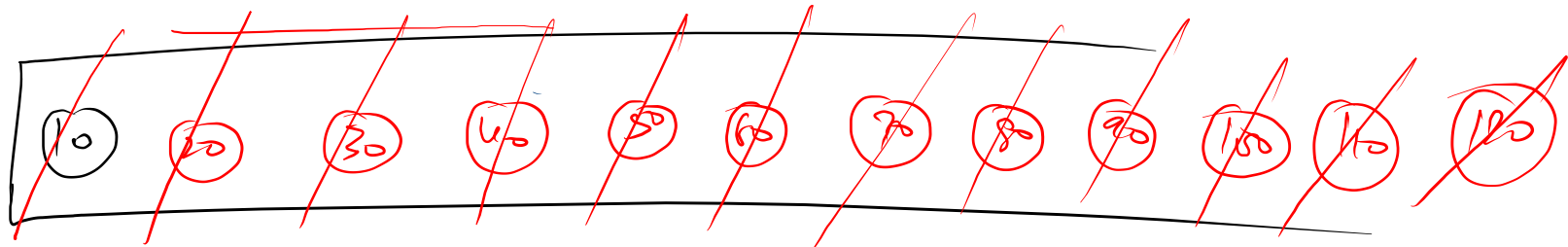
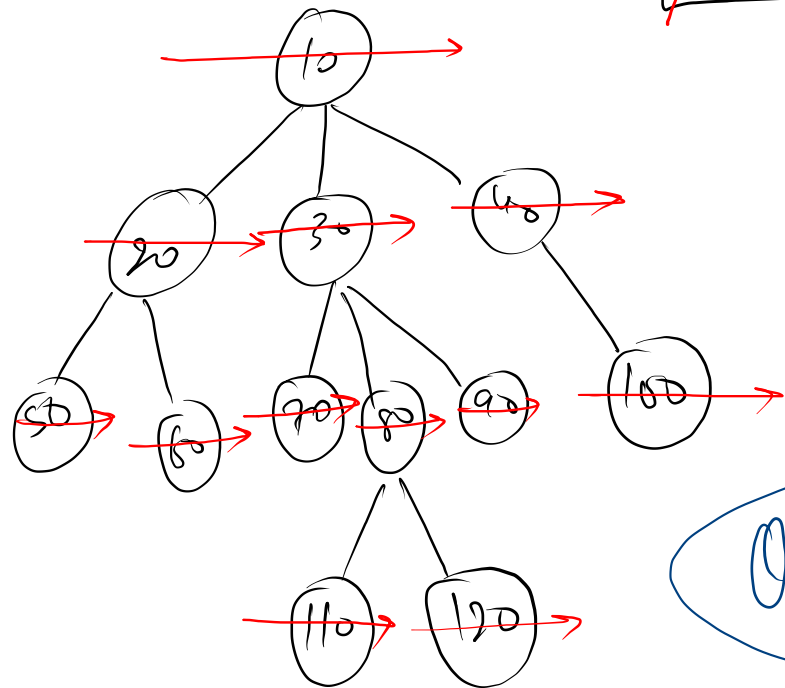


# Level ORDER



10 20 30 40 50 60 70 80 90 100  
110 120

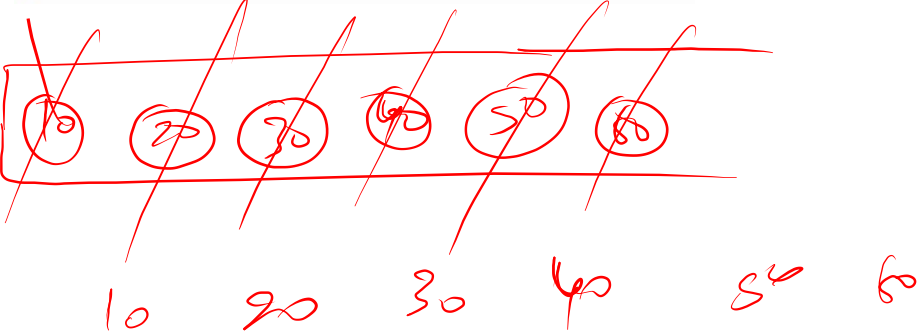
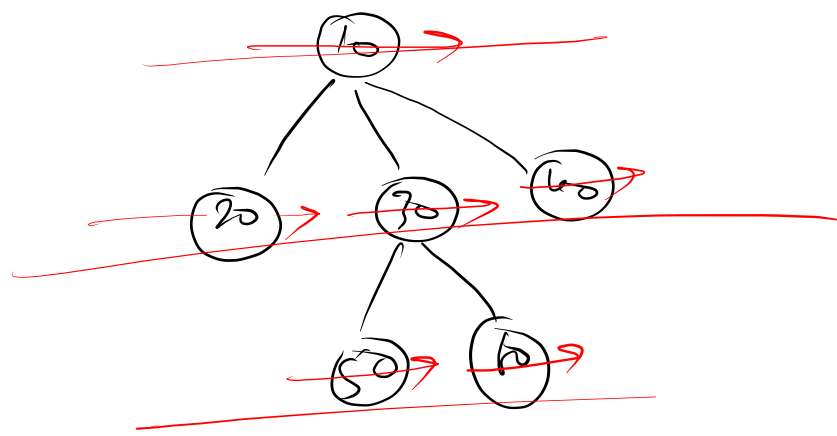
`Queue<Node> queue = new ArrayDeque<>();`

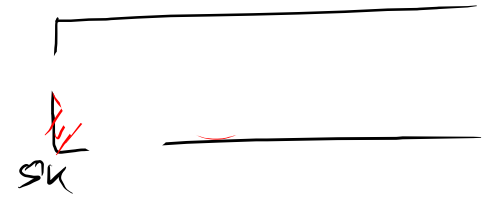
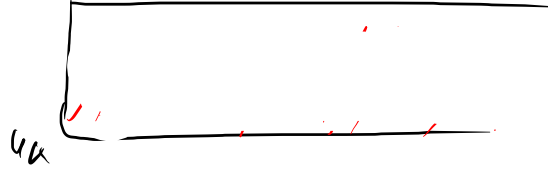
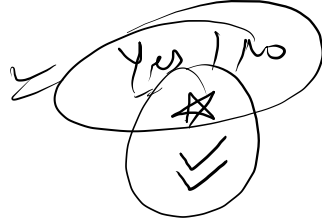
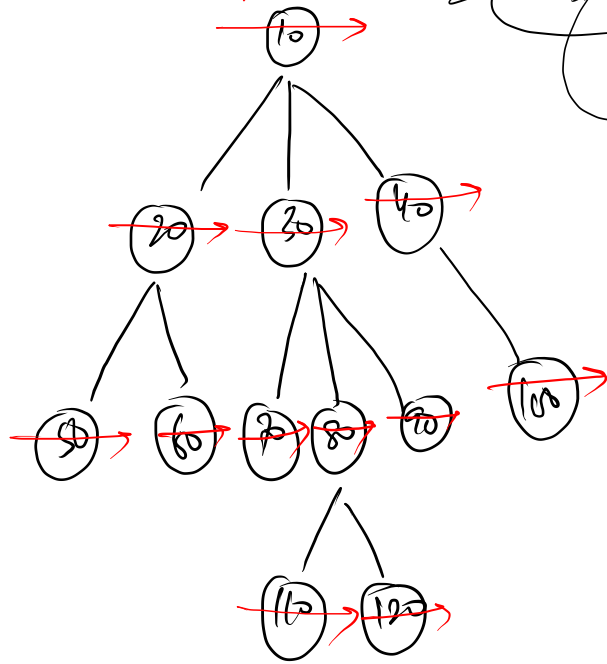
```

public static void levelOrder(Node root){
    Queue<Node> queue = new ArrayDeque<>();

    queue.add(root);
    while(queue.size() > 0){
        Node tmp = queue.remove();
        System.out.print(tmp.data + " ");
        for(Node child : tmp.children){
            queue.add(child);
        }
    }
    System.out.println(".");
}

```





mainQ = 4 k

helperQ = sk

```
public static void levelOrderLinewise(Node root){
    Queue<Node> mainQ = new ArrayDeque<>();
    Queue<Node> helperQ = new ArrayDeque<>();

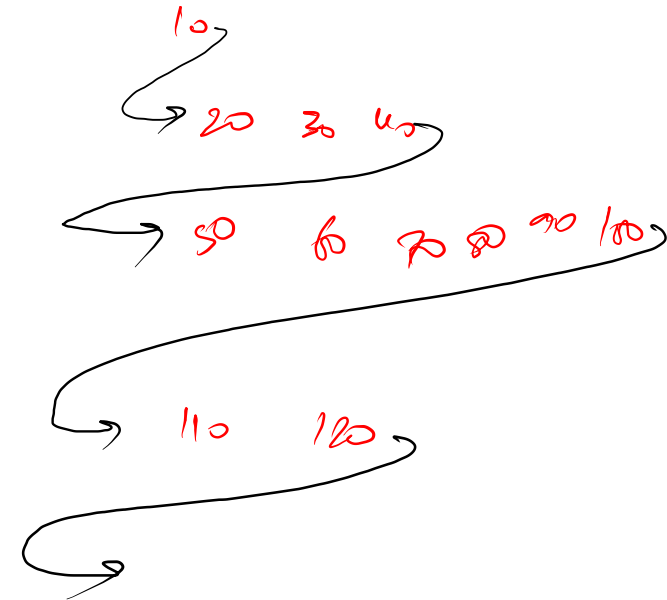
    mainQ.add(root);
    while(mainQ.size() > 0){
        Node curr = mainQ.remove();

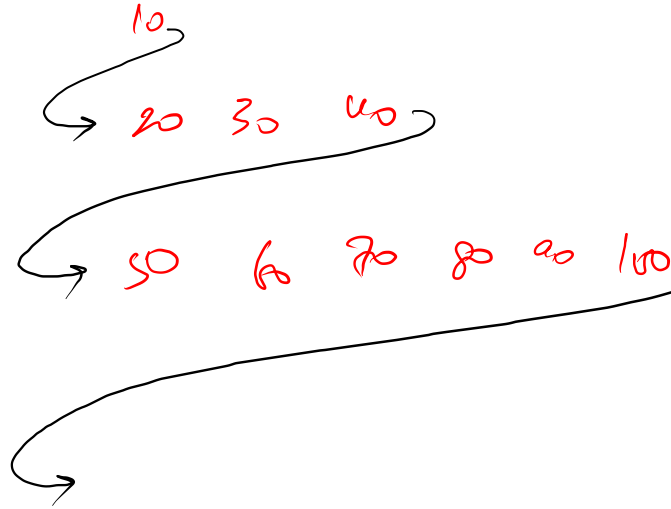
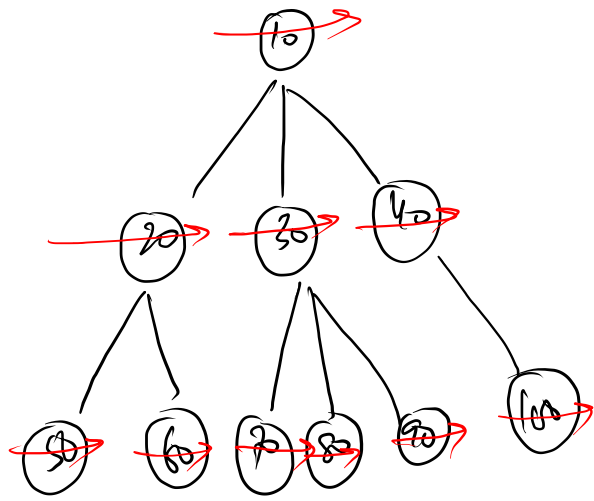
        System.out.print(curr.data+" ");

        for(Node child : curr.children){
            helperQ.add(child);
        }

        if(mainQ.size() == 0){
            System.out.println();
            Queue<Node> tmp = mainQ;
            mainQ = helperQ;
            helperQ = tmp;
        }
    }
}
```

System.out.println()





```

public static void levelOrderLinewise(Node root) {
    Queue<Node> queue = new ArrayDeque<>();
    Node spe = new Node();
    spe.data = Integer.MAX_VALUE;

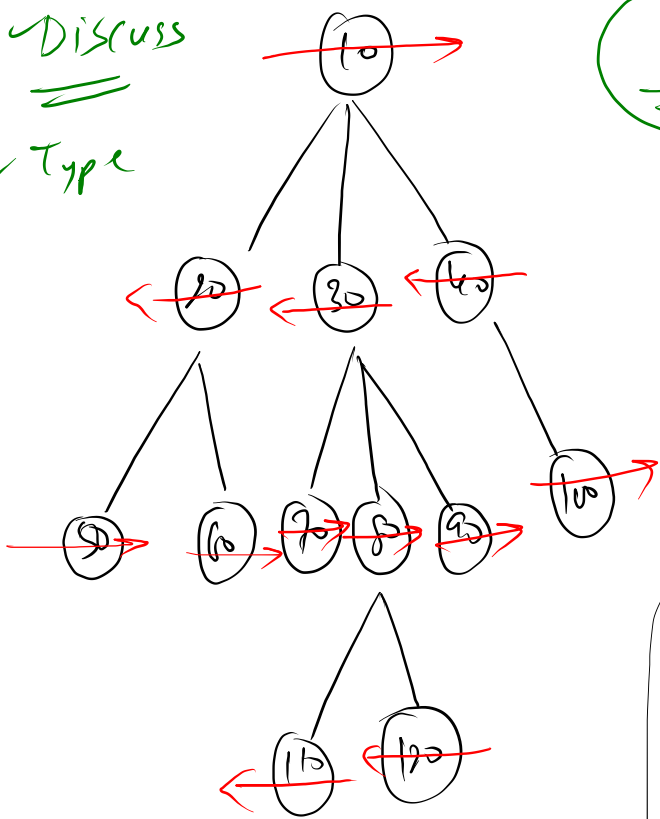
    queue.add(root);
    queue.add(spe);

    while(queue.size() > 0){
        Node curr = queue.remove();

        if(curr != spe){
            System.out.print(curr.data + " ");

            for(Node child : curr.children){
                queue.add(child);
            }
        }else{
            System.out.println();
            if(queue.size() != 0){
                queue.add(spe);
            }
        }
    }
}
  
```

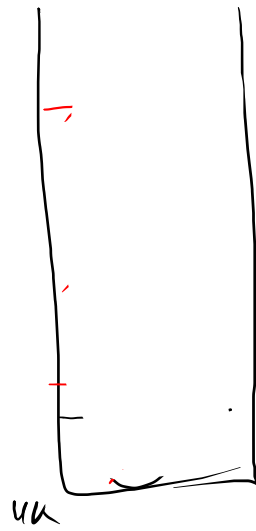
✓ Discuss  
 ✓ Type



H.W.

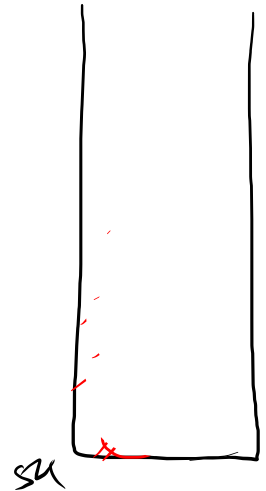
Solution

Implementation



mainS = 4k

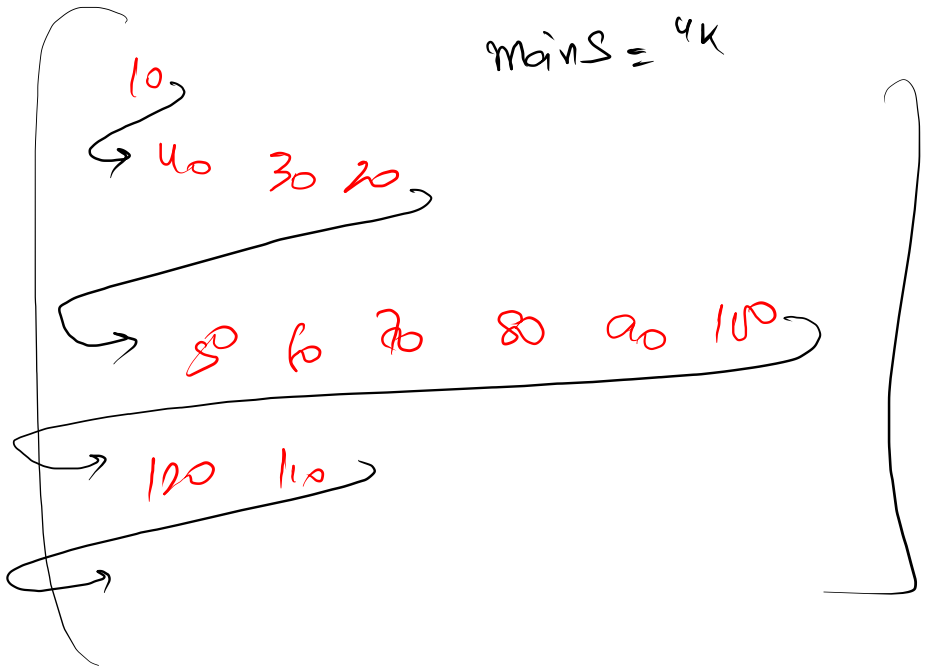
Level: 1 2 3 4 5



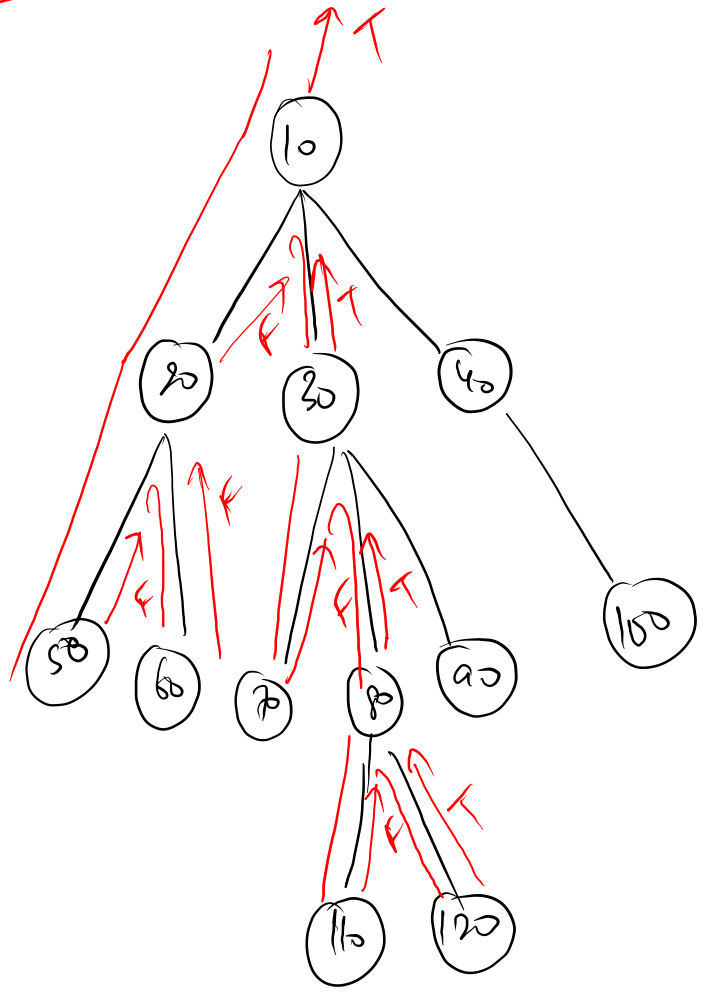
helperS = 5k

Algorithm

main



120

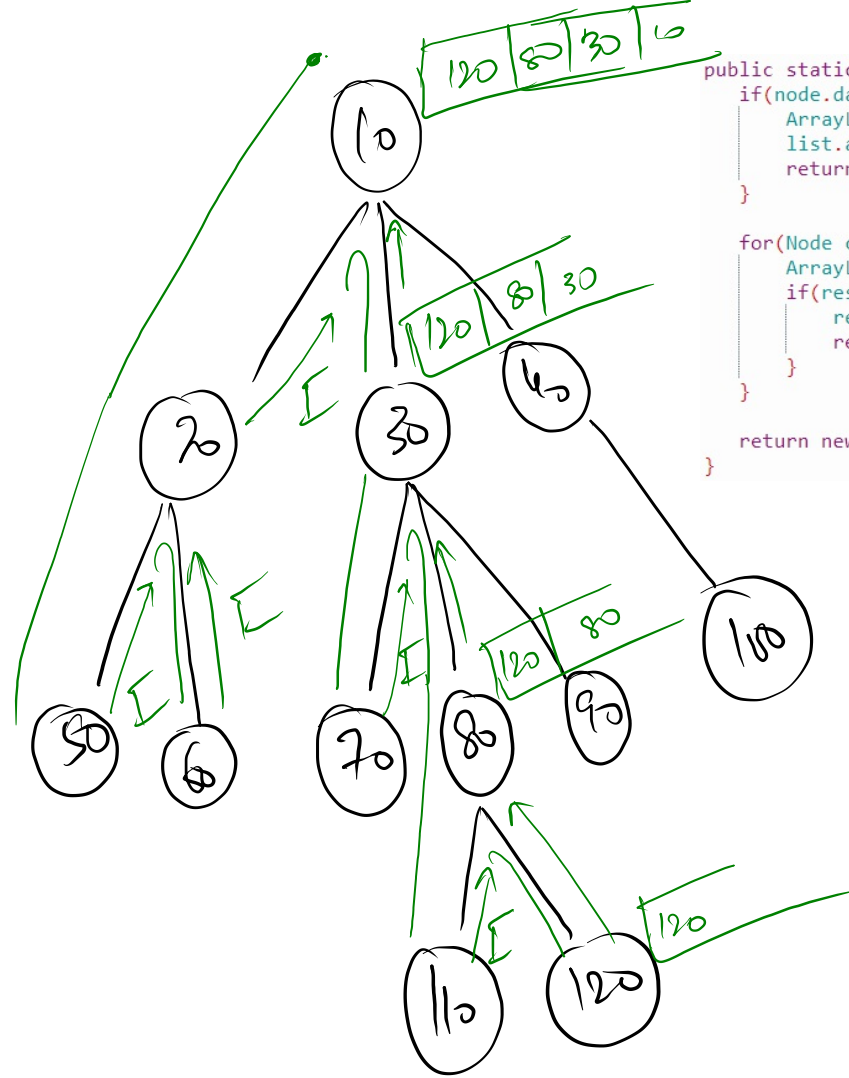


```
public static boolean find(Node node, int data) {  
    if(node.data == data){  
        return true;  
    }  
    for(Node child : node.children){  
        boolean res = find(child,data);  
        if(res){  
            return true;  
        }  
    }  
    return false;  
}
```

Data: 120

Node to Root Path

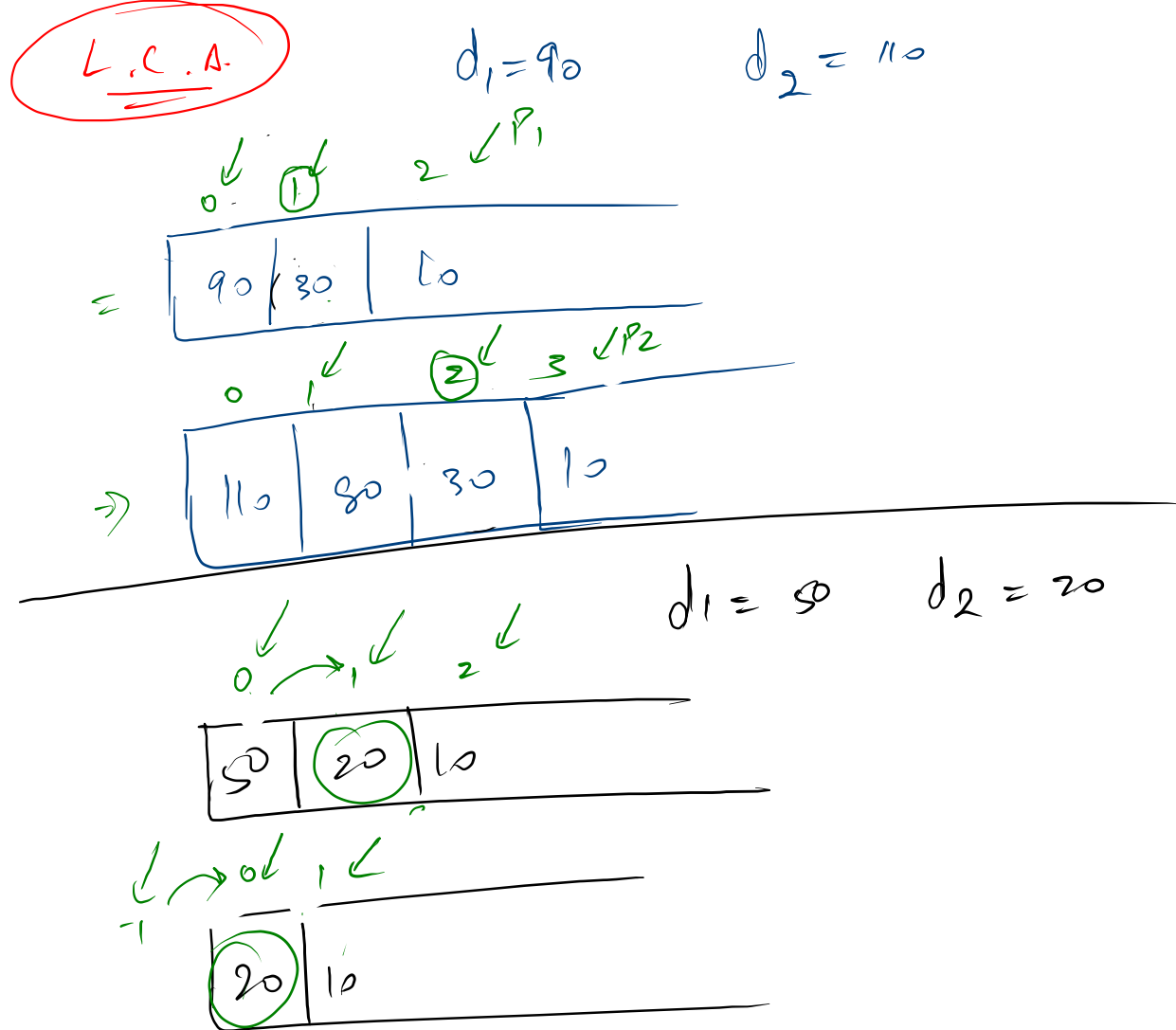
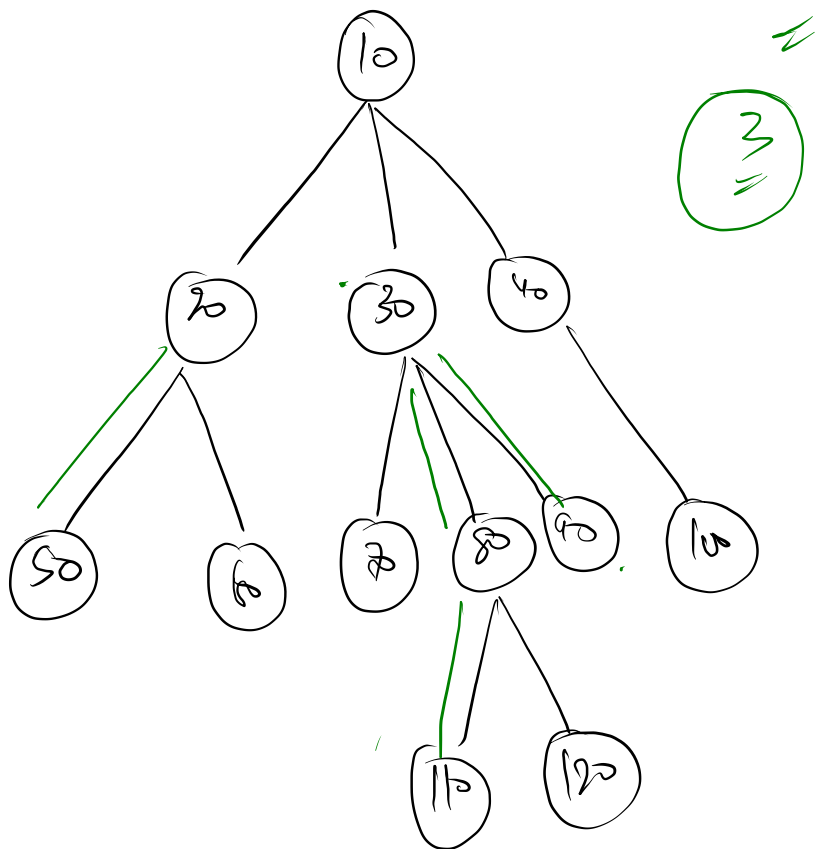
120	80	30	10
-----	----	----	----



```
public static ArrayList<Integer> nodeToRootPath(Node node, int data){
    if(node.data == data){
        ArrayList<Integer> list = new ArrayList<>();
        list.add(data);
        return list;
    }

    for(Node child : node.children){
        ArrayList<Integer> res = nodeToRootPath(child, data);
        if(res.size() != 0){
            res.add(node.data);
            return res;
        }
    }

    return new ArrayList<>();
}
```





```
public static int lca(Node node, int d1, int d2) {
    ArrayList<Integer> p1 = nodeToRootPath(node, d1);
    ArrayList<Integer> p2 = nodeToRootPath(node, d2);

    int i = p1.size() - 1;
    int j = p2.size() - 1;

    while(i >= 0 && j >= 0 && p1.get(i) == p2.get(j)){
        i--;
        j--;
    }

    return p1.get(i + 1);
}

public static int distanceBetweenNodes(Node node, int d1, int d2){
    ArrayList<Integer> l1 = nodeToRootPath(node,d1);
    ArrayList<Integer> l2 = nodeToRootPath(node,d2);

    int p1 = l1.size()-1 , p2 = l2.size()-1;

    while( p1 >= 0 && p2 >= 0 && l1.get(p1) == l2.get(p2)){
        p1--;
        p2--;
    }
    p1++;
    p2++;
    return p1+p2;
}
```