

~~Pg~~

→ add → (Up Heapify)

→ H.O.P → bottom → top

→ remove → (down Heapify)

→ H.O.P → top → bottom

✓ ① Pg → add → (uptheapify)

└─→ [child compare par]

(Integer →  $\leq, \geq, \equiv$ )

(Student → ?)

② [Interface → (Empty structure) / Contract of functions]

③ when a class implements an interface then class has to provide body to functions of interface.

④ Comparable → 
$$\left[ \begin{array}{l} \text{public int compareTo ( o )} \{ \end{array} \right]$$
 
$$\begin{array}{l} -ve \\ +ve \\ 0 \end{array} \left( \begin{array}{l} \text{this} < 0 \\ \text{this} > 0 \\ \text{this} == 0 \end{array} \right)$$

$$\frac{\text{child.compareTo(par)}}{(\text{this}) \quad (o)}$$

```

Comparable child = (Comparable) cVal;
Comparable par = (Comparable) pVal;
if (child.compareTo(par) < 0) {
    // swapping
    data.set(pidx, cVal);
    data.set(id, pVal);

    upHeapify(pidx);
}

```

```

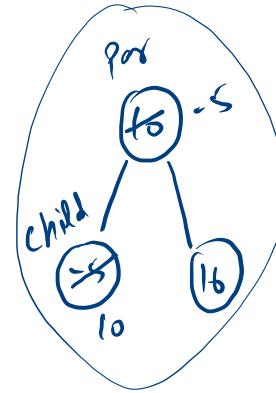
public int compareTo(Student o) {
    return this.marks - o.marks;
}

```

$$\rightarrow \frac{\text{this} - o}{(\text{min})}$$

$$\frac{-ve}{\text{this} < 0}$$

$$\frac{\text{child} < \text{par}}{\hookrightarrow \text{swap}}$$

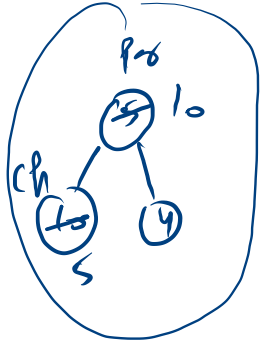


$$\rightarrow \text{we will get smaller value at the top i.e. } \underline{\underline{\text{min priority}}}$$

$$\rightarrow \frac{o - \text{this}}{(\text{max})}$$

$$\frac{-ve}{0 < \text{this}}$$

$$\frac{\text{par} < \text{child}}{\hookrightarrow \text{swap}}$$



$$\rightarrow \text{we will get larger at the top i.e. } \underline{\underline{\text{max priority}}}$$

```
int inp[] = {10,-5,15,32,16,17,18,-100,25,-5,5,15};

public PriorityQueue(T inp[]){
    data = new ArrayList<>();
    comp = null;
    for(T val : inp){
        add(val);
    }
}
```

Annotations:

- A blue arrow points from the `inp` array declaration to the `inp[]` parameter in the constructor.
- A red box highlights the constructor body.
- The line `data = new ArrayList<>();` is underlined in red.
- The `add(val);` call is circled in red.
- Below the `add(val);` call, there is handwritten text: upto pop.
- To the right of the code, there is handwritten text: n=15.
- In the bottom right corner, there is handwritten text: y = 2.

```
public PriorityQueue(T inp[]){
    data = new ArrayList<>();
    comp = null;
    for(T val : inp){
        add(val);
    }
}
```

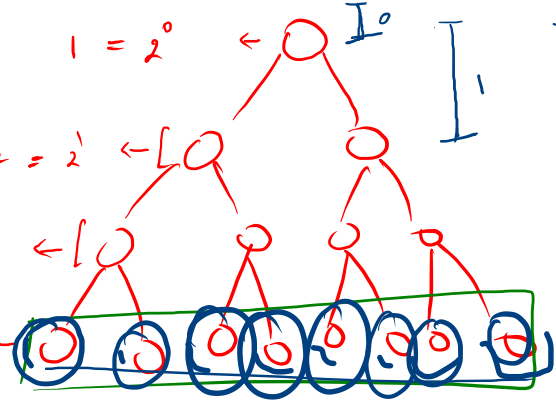
upkepin

upkepih

May

$n=15$

$I = I_0$  ←   $I_0$

$$2 = 2' \leftarrow [$$
$$4 = 2^2$$
$$8 = 2^3$$


play

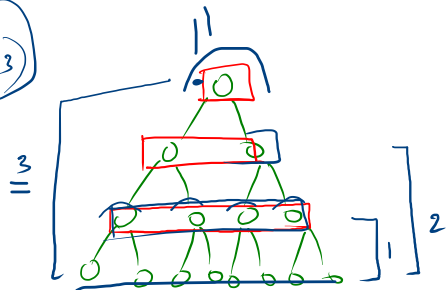
T.O.  $\Rightarrow (8.3) + (4.2) + (2.1) + (1.0)$

$$\text{T.O.} \Rightarrow \left[ \frac{(n+1)}{2} \cdot h \right] + \left[ \frac{(n+1)}{4} \cdot (h-1) \right] + \left[ \frac{(n+1)}{8} \cdot (h-2) \right] + \dots + \left[ \frac{(n+1)}{2^{h+1}} \cdot 0 \right]$$

T.O.  $\Rightarrow \overline{\frac{(n+1) \cdot \log n}{2}} \approx \underline{\underline{(n \log n)}}$

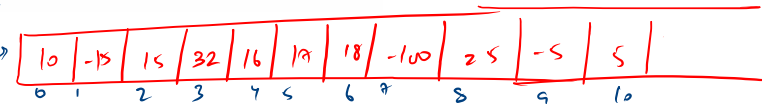
$$\begin{array}{r} (8.3) + (4.2) + (2.1) + \\ \hline (1.0) \\ \hline \hline \end{array}$$

$$(4 \cdot 1) + (2 \cdot 2) + (1 \cdot 3)$$



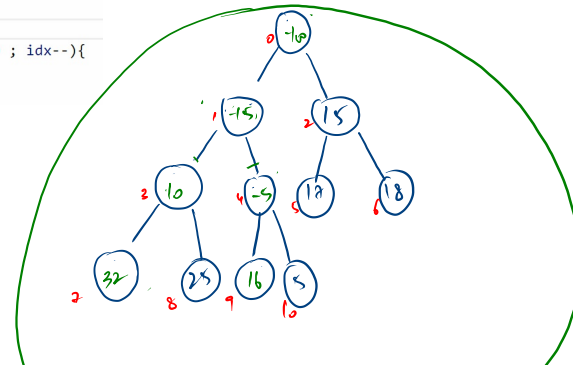
$n$  operations

int inp[] = {10, -5, 15, 32, 16, 17, 18, -100, 25, -5, 5, 15};



$$10 \rightarrow 4$$

```
for(T val : inp){
    data.add(val);
}
for(int idx = (data.size()-2)/2 ; idx >= 0 ; idx--){
    downHeapify(idx);
}
```



$$\textcircled{1} - T.O. \Rightarrow 1 \cdot (\overline{h}) + (2^1) \cdot (\overline{h-1}) + (2^2) \cdot (\overline{h-2}) + \dots + (2^{h-1}) \cdot 0$$

$$\textcircled{11} - 2 \cdot (T.O.) \Rightarrow +2(h) + 2^2(h-1) + 2^3(h-2) + \dots + (2^{h-1} \cdot 2)$$

$\textcircled{11} - \textcircled{1}$

$$T.O. \Rightarrow [2 + 2^2 + 2^3 + 2^4 + \dots + 2^{h-1}] - h$$

$$T.O. \Rightarrow 2 [1 + 2^1 + \dots + 2^{h-2}] - h$$

$$T.O. \Rightarrow 2 \left[ 1 \cdot \frac{(2^{h-1} - 1)}{2 - 1} \right] - h \Rightarrow [2(2^{h-1} - 1) - h]$$

$$T.O. \Rightarrow 2 [2^{\log n - 1} - 1] - \log n$$

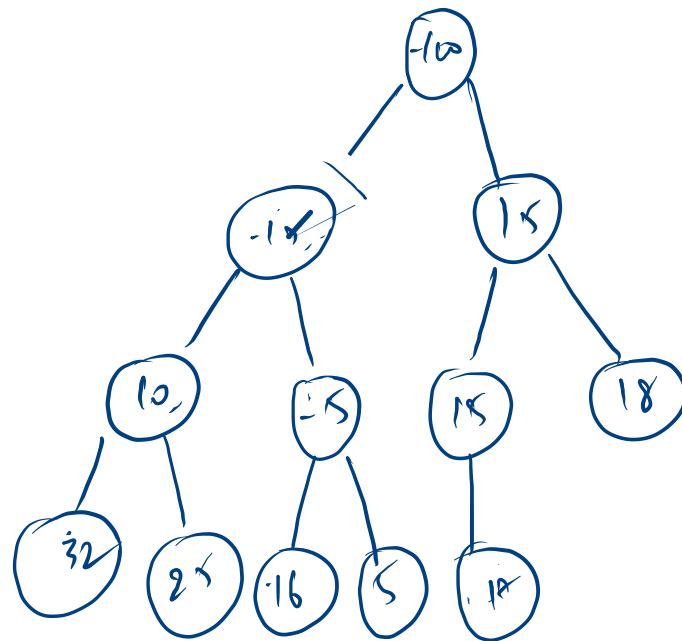
$$T.O. \Rightarrow 2 [2^{\log n} - 2] - \log n$$

$$T.O. \Rightarrow \left[ \frac{n}{2} - 2 - \log n \right] \Rightarrow \frac{n}{2}$$

```
for(T val : inp){
    data.add(val);
}
for(int idx = (data.size()-2)/2 ; idx >= 0 ; idx--){
    downHeapify(idx);
}
```



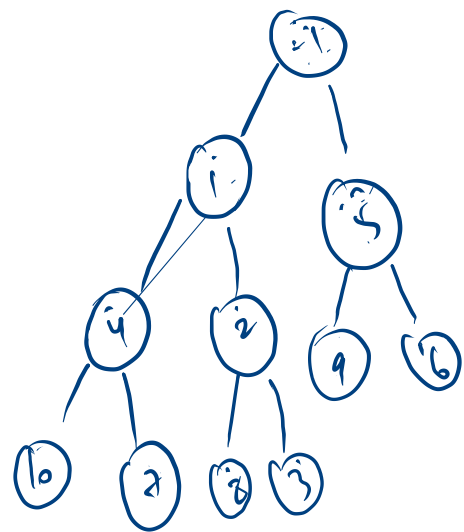
T.O. = 0X45  
6



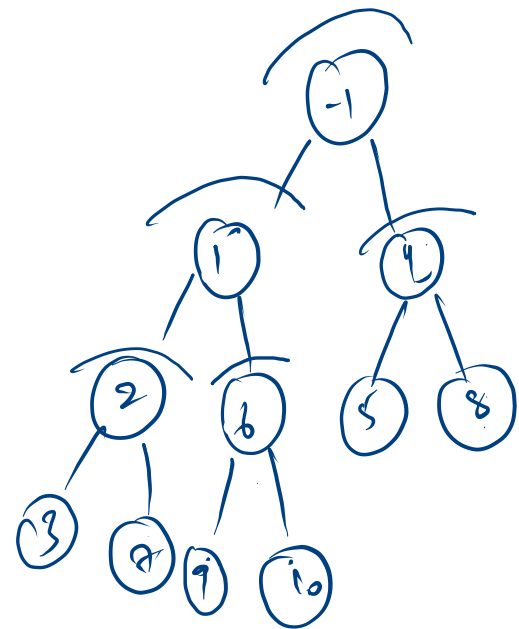
1346

```
public PriorityQueue(T inp[]){
    data = new ArrayList<>();
    comp = null;
    for(T val : inp){
        add(val);
    }
}
```

✓ ✓ ✓ ✓ ↓ ↓ ↓ ↓ ↓ ↓  
 10 9 8 7 6 5 4 3 2 1 -1



~~123456816~~  
~~15 16 17 18~~ ✓

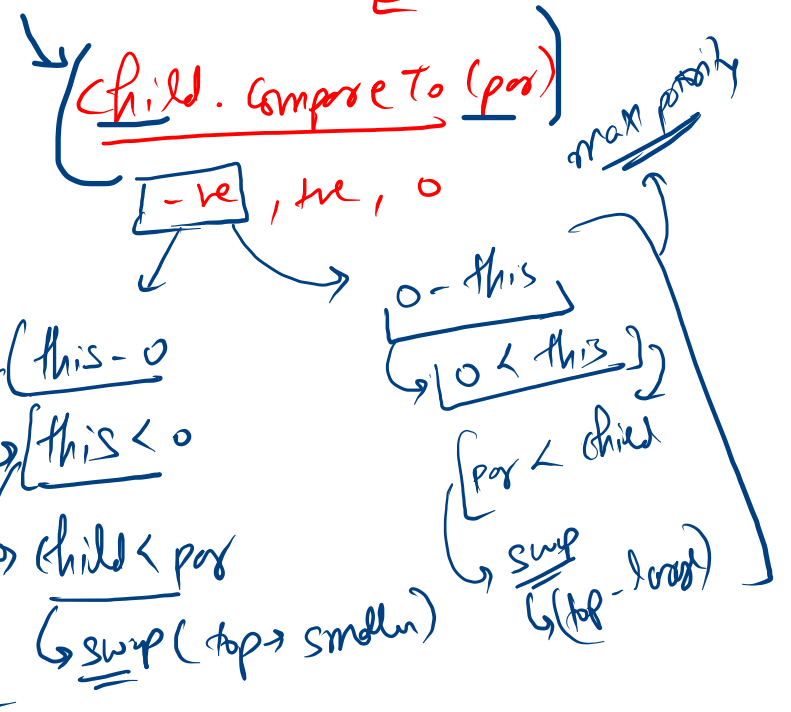
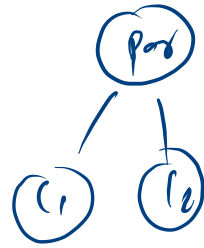


✓  
~~1234568~~

① Pq → add/remove → upHeapify / downHeapify

↓  
child - par  
↳ Integer <, >, ==  
↳ CustomClass → ?

```
private boolean isSmaller(int cidx, int pidx){  
    Comparable child = (Comparable) data.get(cidx);  
    Comparable par = (Comparable) data.get(pidx);  
  
    if(child.compareTo(par) < 0){  
        return true;  
    }else{  
        return false;  
    }  
}
```



② Interface → Contract of func

③ class → Interface → function body must be provided

Comparable → compareTo

min  
priority