

Chapter -04 Using Python Libraries

Working with some Standard Library Modules:

Other than *built-in functions*, *standard library* also provides some *modules* having functionality for *specialized actions*. Let us learn to use some modules such as *random and string* modules of Python's *standard library*.

1. Using Random Module:

Python has a *module* namely *random* that provides *random- number generators*. A *random* number in simple words means – *a number generated by chance, i.e. randomly*.

In order to use *random number generators* in Python program, first we have to *import module random* using the *import command*,

e.g.

```
import random
```

Some most *common random number generator* functions in *random module* are:

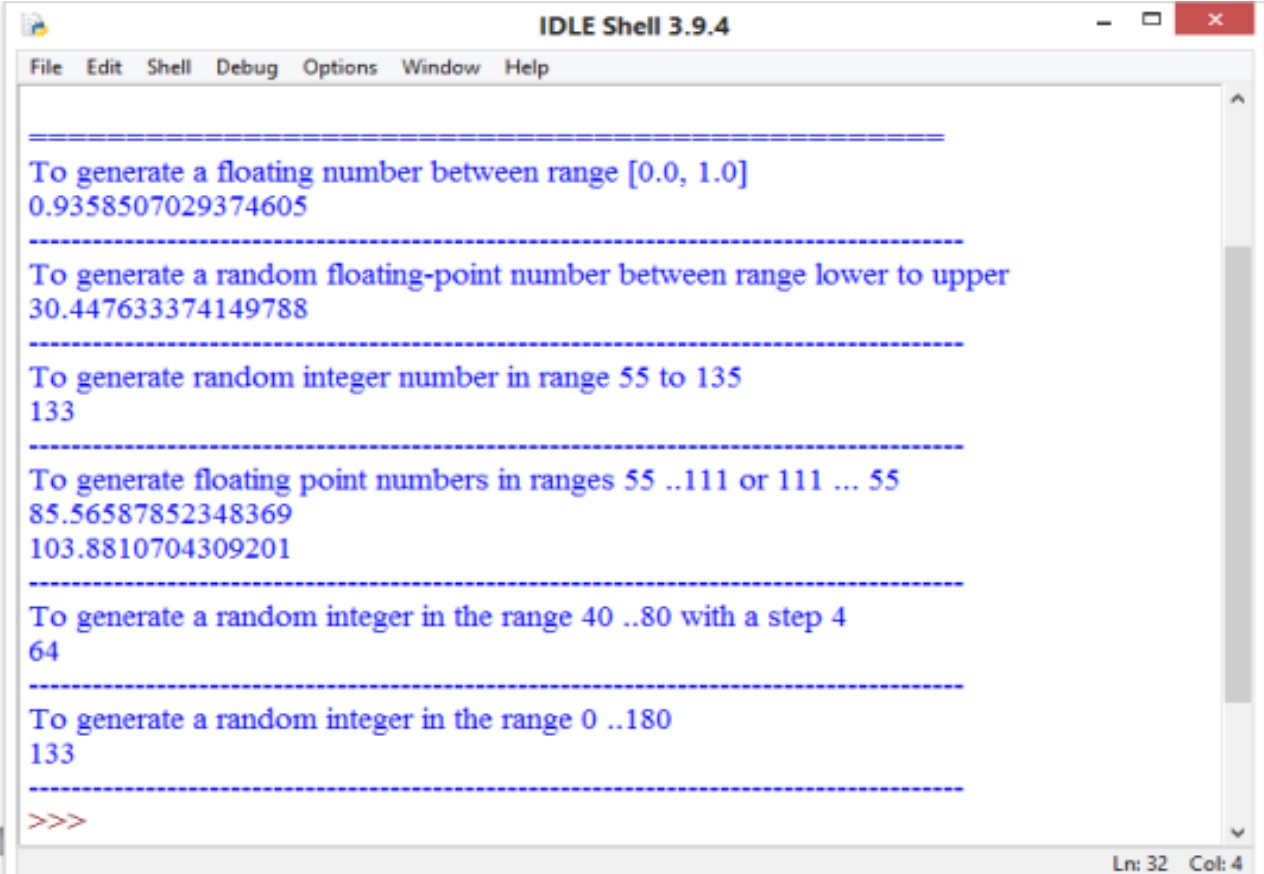
- i) *random()* :
It returns a *random floating* point number *N* in the range *[0.0, 1.0]* i.e., $0.0 \leq N < 1.0$. The number generated with *random()* will always be less than 1.0. (*Only lower range –limit is inclusive*). It generates a *floating point* number.
- ii) *randint(a, b)*:
It returns a *random integer N* in the range *(a,b)*, i.e. $a \leq N \leq b$ (*both range limits are inclusive*). It generates a *floating point* number.
- iii) *random.uniform(a, b)*:
It returns a *random floating* point number *N* such that $a \leq N \leq b$ for $a \leq b$ and $b \leq N \leq a$ for $b < a$.
- iv) *random.randrange(stop)*:
It returns a *randomly* selected element from range *(0 to stop)* (*both range limits are inclusive*)
- v) *random.randrange(start, stop[, step])*:
It returns a *randomly* selected element from *range (start, stop, and step)*

Practical Implementation -1

#Program demonstrates the use of random module. import random

```
import random
print("\n=====")
print("To generate a floating number between range [0.0, 1.0]")
print(random.random())
print("-----")
print("To generate a random floating-point number between range lower to upper")
print(random.random()*(35-15)+15)
print("-----")
print("To generate random integer number in range 55 to 135")
print(random.randint(55,135))
print("-----")
print("To generate floating point numbers in ranges 55 ..111 or 111 ... 55")
print(random.uniform(55,111))
print(random.uniform(111,55))
print("-----")
print("To generate a random integer in the range 40 ..80 with a step 4")
print(random.randrange(40,80,4))
print("-----")
print("To generate a random integer in the range 0 ..180")
print(random.randrange(180))
print ("-----")
```

Output:



The screenshot shows the IDLE Shell 3.9.4 window with the following output:

```
=====
To generate a floating number between range [0.0, 1.0]
0.9358507029374605
-----
To generate a random floating-point number between range lower to upper
30.447633374149788
-----
To generate random integer number in range 55 to 135
133
-----
To generate floating point numbers in ranges 55 ..111 or 111 ... 55
85.56587852348369
103.8810704309201
-----
To generate a random integer in the range 40 ..80 with a step 4
64
-----
To generate a random integer in the range 0 ..180
133
-----
>>>
```

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2. Using String Module:

Python has a module namely *string* that comes with many *constants and classes*. It offers useful *utility functions and constants*. Before using any of the constants/functions defined in the string module, one must have to import it using an import statement:

import string

Some useful *constants* defined in the string module are being listed below:

- | | | |
|-------|-------------------------------|--------------------------------------------------------------------------------------|
| ii) | <i>string.ascii_letters</i> | It returns a string containing all the collection of ASCII letters. |
| iii) | <i>string.ascii_lowercase</i> | It returns a string containing all the lowercase ASCII letters. |
| iv) | <i>string.ascii_uppercase</i> | It returns all the uppercase ASCII letters. |
| v) | <i>string.digits</i> | It returns a string containing all the digits Python allows. |
| vi) | <i>String.hexdigits</i> | It returns a string containing all hexadecimal digits Python allows. |
| vii) | <i>String.octdigits</i> | It returns a string containing all the octal digits Python allows. |
| viii) | <i>string.punctuation</i> | It returns a string of ASCII characters which are considered punctuation characters. |

The *string module* also offers a utility function *capwords()*:

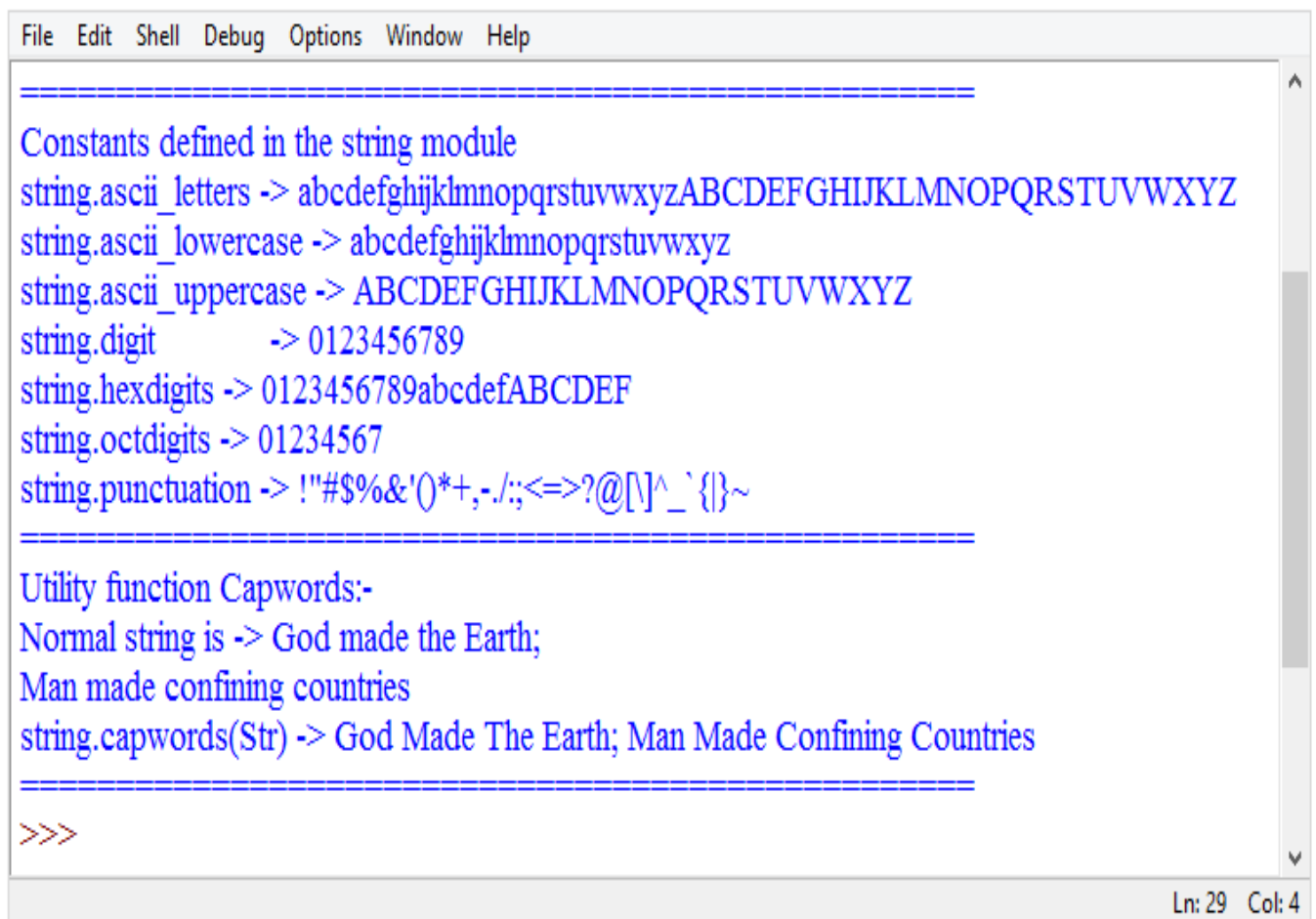
<i>capwords(<str>,sep = 'None')</i>	It capitalizes each word separately and all leading, trailing whitespaces will be removed and inside whitespace characters (e.g. '\n' and spaces) will be replaced with a single space.
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Practical Implementation -I

Program demonstrates the use of string module.

```
import string
print("\n=====")
print("Constants defined in the string module")
print("string.ascii_letters ->",string.ascii_letters)
print("string.ascii_lowercase ->",string.ascii_lowercase)
print("string.ascii_uppercase ->",string.ascii_uppercase)
print("string.digit ->",string.digits)
print("string.hexdigits ->",string.hexdigits)
print("string.octdigits ->",string.octdigits)
print("string.punctuation ->",string.punctuation)
print("=====")
print("Utility function Capwords:-")
Str = "God made the Earth;\nMan made confining countries"
print("Normal string is ->",Str)
print("string.capwords(Str) ->",string.capwords(Str))
print("=====")
```

Output:

A screenshot of a Python IDE window. The window has a menu bar with 'File', 'Edit', 'Shell', 'Debug', 'Options', 'Window', and 'Help'. The main text area shows the output of the program in blue text. It starts with a separator line '=====', followed by 'Constants defined in the string module'. Then it lists various string constants: 'string.ascii_letters' (all lowercase and uppercase letters), 'string.ascii_lowercase' (all lowercase letters), 'string.ascii_uppercase' (all uppercase letters), 'string.digit' (digits 0-9), 'string.hexdigits' (hexadecimal digits 0-9 and A-F), 'string.octdigits' (octal digits 0-7), and 'string.punctuation' (all punctuation characters). Another separator line '=====' follows. Then it shows 'Utility function Capwords:-', the original string 'Normal string is -> God made the Earth;\nMan made confining countries', and the result of 'string.capwords(Str)' which is 'God Made The Earth; Man Made Confining Countries'. The output ends with a prompt '>>>>' and a final separator line '====='. The status bar at the bottom right shows 'Ln: 29 Col: 4'.