

MOHIT GUJARATI

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Education

Bachelor of Technology in Computer Engineering <i>Shankersinh Vaghela Institute of Technology</i> CGPA-7.32/10 Related Coursework: Java, Object-oriented programming, DBMS, Data Structures and Algorithms, Software Engineering	August 2016 – August 2020 <i>Gandhinagar, Gujarat</i>
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Krishna school of science Related Coursework: Physics, Chemistry, Maths	2014 – 2016 <i>Gandhinagar, Gujarat</i>
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Experience

Android developer trainee <i>Tops technology. Inc.</i> <ul style="list-style-type: none">Developed full Stack native mobile application and uploaded them to Google PlaystoreLearned to work with different databases according to the need of the project, Implemented different types of application programming interfaces to achieve project requirementsApplied concepts of user interface to achieve a better and more consistent user experience across the appFocused on delivering production-ready code, Followed by code optimization, and review processes	April 2022 – Present <i>Ahmedabad, Gujarat, India</i>
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Technical Skills

Programming Languages	: Kotlin, Java, python
Android Development	: Jetpack-components, Rest APIs, Architecture patterns, Material design
Databases	: Google Firebase, SQLite, Phpmyadmin, MySQL, Room
Libraries and Tools	: Retrofit, Git, Postman, frontend lib.

Projects

Digital society <i>Kotlin,Retrofit,Php,pHPHPMyAdminySql, Material design</i> ± <ul style="list-style-type: none">Designed and develop an app using android SDK for people living in a Society facilitating individuals with, Member and Admin roles. stored society data on an online database(hosted on 000webhost)Implemented functionalities for viewing notices, writing complaints, adding new members (admin only), adding text-to-speech functionality, and many more.Integrated Retrofit dependency which simplifies the development process, improves performance, and reduces latency. Implemented material design to achieve good design and a reliable user interface.
Snap Events <i>Kotlin, Firebase database, Firebase notification, SQLite, Php, MySQL, Retrofit, Material design</i> ± <ul style="list-style-type: none">Event Management System where students can log in to book slots for upcoming events and these events for students are added by the admin of different universities.Implemented functionalities to get accurate location of all events taking place using Google maps with custom markers and used android navigation components to execute fragment-based development and increased the performance, Firebase Firestore performs as a major backend service and provides some unique functionality whereas, firebase real-time database is used to store user data.Also whenever a user registers for an event, or on any purchase data is saved in MySQL database (000webhost), developed some micro animation, and used a frontend library to improve the user interface.This influenced us to go 100% paperless and users get contest updates on time by getting reminders by firebase notification and scheduling events remotely. Integrated Authentication with Google for login and Sign-up.
Crypto-Tracker <i>Java, kotlin, Volley lib., Retrofit lib., Room database, Material design</i> ± <ul style="list-style-type: none">Retrieved data from API to get real-time data on cryptocurrency present in the market which updates automatically after some time. Added different tags to identify coins on their types.Provided users with a watch-list feature where users can save data related to coins and make future decisions by analyzing their stored dataUsers can get the latest news about the crypto market and world news by using the information feature provided in the app