

Tribhuvan University Faculties of Humanities and Social Sciences

CHESS STORE: A CHESS E-COMMERCE SITE

A PROJECT REPORT

Submitted to Department of Computer Application Danfe College Sinamangal, Kathmandu

In partial fulfillment of the requirements for the Bachelors in Computer Application

Submitted by

Dipesh Giri (920-51-22-00011)

February 2022

Under the Supervision of

Mr. Sharad Pokhrel



Tribhuvan University Faculty of Humanities and Social Sciences Danfe College

SUPERVISOR'S RECOMMENDATION

I hereby recommend that this project was prepared under my supervision by DIPESH GIRI "Chess Store: A Chess E-commerce Site" in partial fulfillment of the requirements for the degree of Bachelor of Computer Application is recommended for the final evaluation.

SIGNATURE

Mr. Sharad Pokhrel

SUPERVISOR

Lecturer

BCA Department,

Danfe College, Sinamangal, Kathmandu



Tribhuvan University Faculty of Humanities and Social Sciences Danfe College

LETTER OF APPROVAL

This is to certify that this project was prepared by DIPESH GIRI entitled " **Chess Store:** A **Chess E-commerce Site** " in partial fulfillment of the requirements for the degree of Bachelor in Computer Application has been evaluated. In our opinion, it is satisfactory in the scope and quality as a project for the required degree.

SIGNATURE of Supervisor	SIGNATURE of HOD/ Coordinator	
Lecturer	Mr. Bijay Mishra	
BCA Department	Program Coordinator	
Danfe College	BCA Department,	
Sinamangal, Kathmandu	Danfe College, Sinamangal, Kathmandu	
SIGNATURE of Internal Examiner	SIGNATURE of External Examiner	

ABSTRACT

The concept of E-Commerce has been around since the invention of Internet in the 1990s. Chess Store is based on the same concept to encourage online shopping and to implement the learned concepts during the completion of Introduction to MIS & E- Business course in Fifth Semester.

Keywords: Chess, Software's, CMS, E-Commerce, B2C,

ACKNOWLEDGEMENT

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Name:- Dipesh Giri

Registration No: 6-2-920-6-2019

Roll No:- 920-51-22-00011

Table of Contents

SUPERVISOR'S RECOMMENDATION	2
LETTER OF APPROVAL	3
ABSTRACT	4
ACKNOWLEDGEMENT	5
List of Abbreviations	7
List of Figures	8
Chapter 1: Introduction	9
1.1 Introduction to E-Commerce	9
1.2 Classification of E-commerce	9
1.3 Objectives	11
Chapter 2: Process of Building a Website	12
2.1 Steps For Building A website	12
2.2 Procedures During Design of Chess Store	13
2.3 Steps of Online Shopping	15
2.4 Tracking Order of Products	19
Chapter 3: Conclusion and Future Recommendations	21
3.1 Lesson Learnt	21
3.2 Conclusion	21
References	22

List of Abbreviations

 $CMS-Content\ Management\ System$

 $B \; - Business$

G-Government

C-Commerce

List of Figures

Figure 1.1 E-Commerce	9
Figure 2.1 Adding Products	13
Figure 2.2 Adding Categories.	14
Figure 2.3 Adding Payments	14
Figure 2.4 Adding Currency	15
Figure 2.5 Product Page.	15
Figure 2.6 Cart Page	16
Figure 2.7 Proceed to Checkout	16
Figure 2.8 Billing Address.	17
Figure 2.9 Confirmation	18
Figure 2.10 Orders tab	19
Figure 2.11 Viewing of Orders.	19
Figure 2.12 Updating Order I	20
Figure 2.13 Updating Order II	20
Figure 2.14 Order Completed	20

Chapter 1: Introduction

1.1 Introduction to E-Commerce

Commerce is a division of trade or production which deals with the exchange of goods and services from producer to final consumer. E-commerce is the purchasing, selling & exchanging goods and services over computer network or internet through which transactions or terms of sale are performed electronically.



Figure 1.1 E-Commerce

1.2 Classification of E-commerce

E-Commerce business models can be classified as following:

- 1. Business-to-business (B2B)
- 2. Business-to-Consumer (B2C)
- 3. Business-to-government (B2G)
- 4. Consumer-to-consumer (C2C)
- 5. Government to consumer (G2C)
- 6. Government-to-business (G2B)

B2B e-commerce

B2B e-commerce is simply defined as ecommerce between companies.

Website following B2B business model sells its product to an intermediate buyer who then sells the product to the final customer.

As an example, a wholesaler places an order from a company's website and after receiving

the consignment, sells the end product to final customer who comes to buy the product at

wholesaler's retail outlet

Example: Intel selling microprocessor to Dell

B2C e-commerce

Website following B2C business model sells its product directly to a customer. A customer

can view products shown on the website of business organization. The customer can choose

a product and order the same. Website will send a notification to the business organization

via email and organization will dispatch the product/goods to the customer.

Examples: amazon.com, daraz.com, gyapu.com, flipcart.com.

My e-commerce project is also based on B2C Commerce.

C2C e-commerce

Website following C2C business model helps consumer to sell their assets like residential

property, cars, motorcycles etc. or rent a room by publishing their information on the

website. Website may or may not charge the consumer for its services. Another consumer

may opt to buy the product of the first customer by viewing the post/advertisement on the

website.

Examples: hamrobazar.com, olx.com, quikr.com

C2B e-commerce

In this model, a consumer approaches website showing multiple business organizations for

a particular service. Consumer places an estimate of amount he/she wants to spend for a

particular service. For example, comparison of interest rates of personal loan/ car loan

provided by various banks via website.

Business organization who fulfills the consumer's requirement within specified budget

approaches the customer and provides its services.

B2G e-commerce

B2G model is a variant of B2B model. Such websites are used by government to trade and

exchange information with various business organizations. Such websites are accredited by

10

the government and provide a medium to businesses to submit application forms to the government.

G2B e-commerce

Government uses B2G model website to approach business organizations. Such websites support

auctions, tenders and application submission functionalities.

G2C e-commerce

Government uses G2C model website to approach citizen in general. Such websites support auctions of vehicles, machinery or any other material. Such website also provides services like registration for birth, marriage or death certificates. Main objectives of G2C website are to reduce average time for fulfilling people requests for various government services.

1.3 Objectives

- To practically implement the knowledge learnt during the completion of MIS & E-Business.
- To build a E-commerce site
- To Sell Chess Related Products Online

Chapter 2: Process of Building a Website

2.1 Steps For Building A website

The process to build a successfully ecommerce website is as follows. They are followed in the completion of this project.

2.1.1 Select a Web host: One of the first decisions that an online business will face is where to place its website on the Internet. The website may be included in a virtual shopping mall, such as 3d-berlin.com, the-virtualmall.com, or pointshop.com/mall. Alternatively, a web store can be hosted in a marketplace that is a collection of independent web stores like Yahoo! (smallbusiness.yahoo.com), Amazon.com, Etsy, or eBay However, many medium and large-sized businesses build their own websites with either an independent hosting service or through self-hosting arrangements.

Apache Server and MySQL is used

2.1.2 Register a domain name: In a mall or web store, the business's name may be an extension of the host's name. A stand-alone website will need its own domain name, and decisions will have to be made about which top-level domain name to use and whether the domain name includes the business name or only some aspect of branding. Registering domain names is essential to a business.

http://localhost/1word

https://www.chessstore.com.np (futureplans)

2.1.3 Create and manage content: The website also needs content – the text, catalog, images, sound, and video – that delivers the information that visitors need and expect. Content can come from a variety of sources, but getting the right content in place, making it easy for viewers to find, delivering it effectively, and managing the content so it remains accurate and up-to-date are critical success factors.

I used WordPress which is a great Content Management System(CMS).

2.1.4 Design the website: This important task is design the web site. Stores in a mall or those using store builders may have limited options, but the stand-alone websites have many options.

I used Sydney Theme of WordPress which was free of cost and modified a starter website into a Chess E-commerce Site using Elementor and WooCommerce

2.1.5 Construct the website and test: Businesses must also decide whether to design and construct the website internally, contract it out to a Web design firm, or a combination of both. When the business owners are satisfied with the website, it is transferred to the website host. At this point, the website is open for business, but it requires final testing to ensure that all the links work and that the processes function as expected (e.g., acceptance of credit cards).

We used Pay on Delivery as it is free , for adding payment through payment platforms such as Khalti, Esewa we need Merchant private and public key. We tested insertion of Products such as chessboard, books, etc.

2.1.6 **Market and promote the website:** At this stage, the business promotes the location of the website, both online and offline. A business can use any of (online or offline) advertising strategies.

Promotion is left and is the final step in launching after successful testing of website.

2.2 Procedures During Design of Chess Store

2.2.1 Adding Products



Figure 2.1 Adding Products

2.2.2 Adding Categories

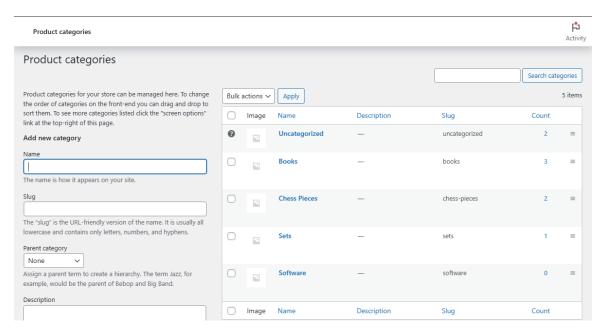


Figure 2.2 Adding Categories

2.2.3 Adding Payments

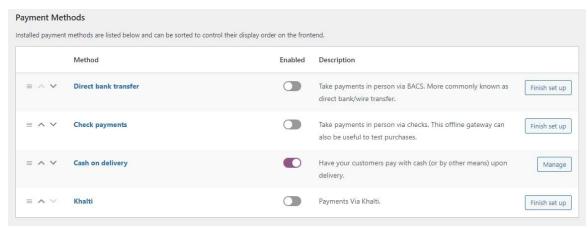


Figure 2.3 Adding Payments

2.2.4 Adding Nepali Currency in WooCommerce

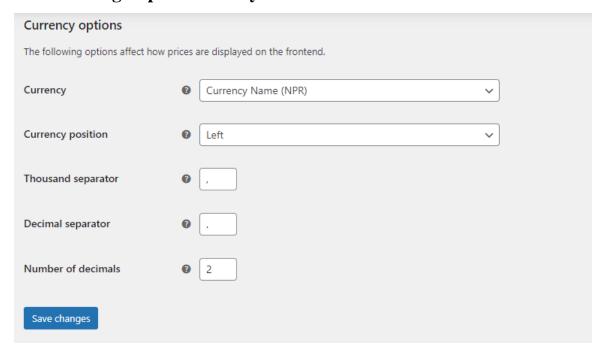


Figure 2.4 Adding Currency

2.3 Steps of Online Shopping

The steps involved in this process is as follows:-

2.3.1 Add to Cart

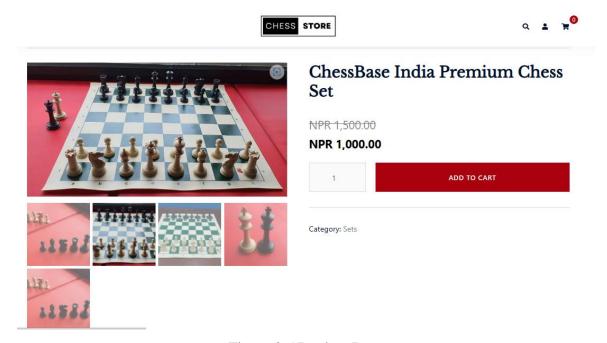


Figure 2.5 Product Page

2.3.2 Cart Page

Cart

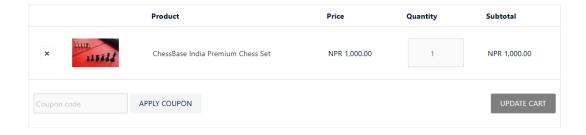


Figure 2.6 Cart Page

2.3.3 Checkout Page

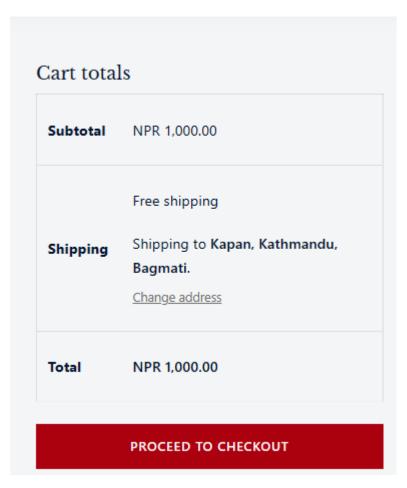


Figure 2.7 Proceed to Checkout

2.2.5 Billing Address and Delivery Address

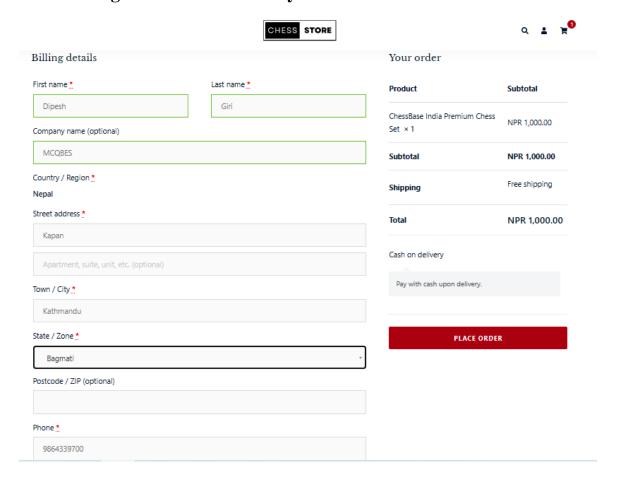


Figure 2.8 Billing Address

2.3.5 Confirmation

Order received



Order details

Product	Total
ChessBase India Premium Chess Set × 1	NPR 1,000.00
Subtotal:	NPR 1,000.00
Shipping:	Free shipping
Payment method:	Cash on delivery
Total:	NPR 1,000.00

Bil	ling	ado	dress
ווע	mig	auc	ai Coo

Dipesh Giri
MCQBES
Kapan
Kathmandu
Bagmati
9864339700
giridipesh01@gmail.com

Shipping address

Dipesh Giri MCQBES Kapan Kathmandu Bagmati

Figure 2.9 Confirmation

2.4 Tracking Order of Products

2.4.1 Accepting Orders

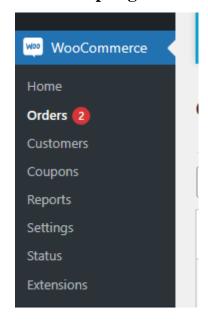


Figure 2.10 Orders tab

2.4.2 Viewing list of Orders

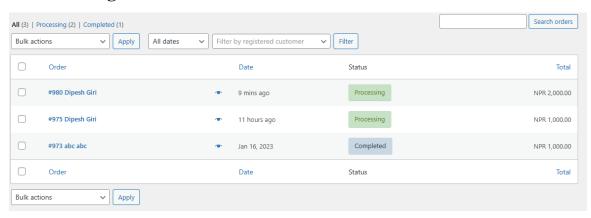


Figure 2.11 Viewing of Orders

2.4.3 Updating Order

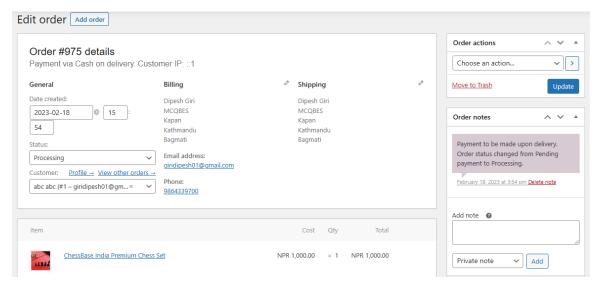


Figure 2.12 Updating Order I

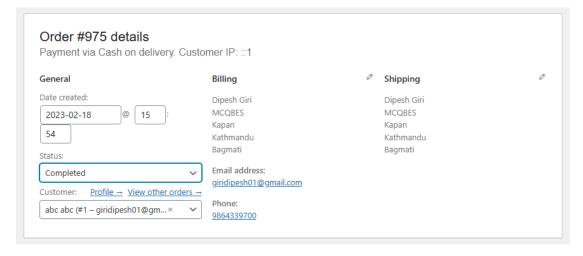


Figure 2.13 Updating Order II

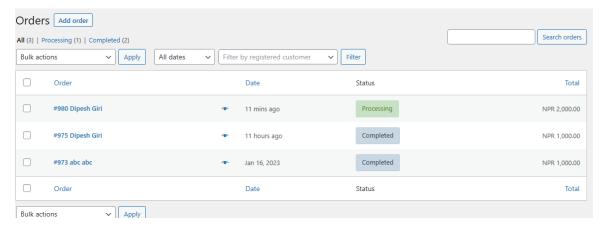


Figure 2.14 Order Completed

Chapter 3: Conclusion and Future Recommendations

3.1 Lesson Learnt

After finishing our project entitled CHESS STORE: A CHESS E-COMMERCE SITE, I could gladly say that I've received a tremendous amount of understanding about how the e-commerce site is made in actual life. I have not been able to do this project at the start because of a lack of information in some the area however with remarkable support, I could ultimately complete our project. Even though the project I have developed isn't ideal in each thing however the experience I've got competing this project is appreciable.

3.2 Conclusion

Based on the facts and on the data gathered, the conclusion is that the website is built on the concepts taught in the MIS & E-business. It is not perfect but with more resources such as Elementor Pro, Payment Services it can be improved.

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References

<u>Home - ChessBase India</u>

WordPress.org Documentation

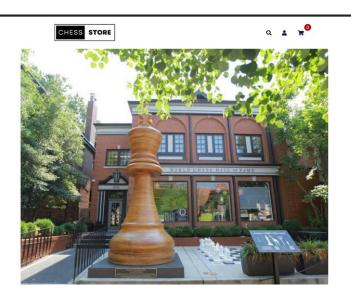
Elementor: #1 Free WordPress Website Builder | Elementor.com

WooCommerce - Open Source eCommerce Platform

Sydney - WordPress theme | WordPress.org

Appendices









Top products



ChessBase 17 and Mega 2023 are here NPR 10,000.00

NPR 8,999.00



ChessBase India Notebook + King of Words Notebook (Combo)

NPR 499.00



ChessBase India Premium Chess Set NPR 1,500.00

NPR 1,000.00

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