

ES6

Task10

Write a js program for map

Create a function named **map** with three input parameters **arr1**, **arr2** and **key**.

- **arr1** will contain the keys which will be used to create a map later.
 - eg, arr1 = [key1, key2]
- **arr2** will contain the related values for each and every single key present inside **arr1** respectively at same index.
 - eg, arr2 = [value1, value2]
- **key** will contain the key to be searched
- Now, You have to make a **map** using the elements in **arr1** as keys and the elements in **arr2** as their corresponding values.
 - eg, map { key1 => value1, key2 => value2 }
- If the third input parameter **key** exist in that map then,
 - Delete that key-value pair completely from your map
 - And return an object in given format:

```
{
  value: // value across that given key (third input parameter) in the map,
  size:  // size of your final map after deletion of key,
  keys:  // Array of remaining keys in map,
  map:   // Final map
}
// eg
{
  value: value1, // if the third input parameter is key1
  size: 1,
  keys: [key2],
  map: map { key2 => value2 }
}
```

- Otherwise if the third input key does not exist in the map, return a string in the following format: (new lines are mandatory **between** each key:value pair)

```
"key1:value1
key2:value2"
```

- Export your function using `module.exports`.