```javascript
class Shape{
constructor(name,sides,sideLength){ this.name = name; this.sides = sides; this.sideLength = sideLength; }
calcPerimeter(){ if (this.name == "square"){ this.side = this.sides*this.sideLength; return this.side; }
else if(this.name == "triangle"){ this.side = this.sides*this.sideLength; return this.side; }
}
}
const Square = new Shape("square",4,5);
const squareperim = Square.calcPerimeter();
const Triangle = new Shape("triangle",3,3);
const triperim = Triangle.calcPerimeter();
module.exports = { class: Shape, Square: Square, Triangle: Triangle, SquarePerimeter: squareperim, TrianglePerimeter: triperim }
```

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constructor(name,sides,sideLength){ this.name = name; this.sides = sides; this.sideLength = sideLength; }
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