REMOVE DIRECTORY

Sit Dolor Amet

```cpp
#include<Windows.h>
#include<iostream>
using namespace std;
int main()
{
        BOOL bDir;
        bDir = RemoveDirectory(L"E:\\WinApi\\sample\\Dir1");
        if (bDir = FALSE)
        {
                cout << "Removal of the directory is failed and the error number is " << GetLastError() <<
        }
        cout << "Removal of the directory is successful" << endl;


        system("PAUSE");
        return 0;
}
```

Program Simplification

◦ Windows.h : It consists of declarations for all the functions of Windows API

◦ BOOL : It is datatypes returns either true or false

◦ bDir : Name of the variable

◦ RemoveDirectory : Takes one parameter – Path of the directory

◦ SYSTEM("PAUSE") : It will hold the output on the console

```cpp
#include<Windows.h>
#include<iostream>
using namespace std;
int main()
{
    BOOL bDir;
    bDir = RemoveDirectory(L"E:\\WinApi\\sample\\Dir1");
    if (bDir = FALSE)
    {
        cout << "Removal of the directory is failed and the error number is " << GetLastError() << endl;
    }
    cout << "Removal of the directory is successful" << endl;


    system("PAUSE");
    return 0;

}
```