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Mobile Development\_3184

Assignment 2

Screenshot 1.

using Android.App;

using Android.Widget;

using Android.OS;

using Android.Support.V7.App;

namespace App2

{

[Activity(Label = "@string/app\_name", Theme = "@style/AppTheme", MainLauncher = true)]

public class MainActivity : AppCompatActivity

{

protected override void OnCreate(Bundle savedInstanceState)

{

base.OnCreate(savedInstanceState);

Button button = FindViewById<Button>(Resource.Id.MyButton);

button.Click += delegate { button.Text = "You clicked me"; };

// Set our view from the "main" layout resource

SetContentView(Resource.Layout.activity\_main);

}

}

}

2

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android = "http://schemas.android.com/apk/res/android"

android:orientation = "vertical" android:background = "#d3d3d3"

android:layout\_width = "fill\_parent" android:layout\_height = "fill\_parent">

<TextView android:text = "Hello I am a text View"

android:layout\_width = "match\_parent"

android:layout\_height = "wrap\_content" android:id = "@+id/textview1" />

<Button android:id = "@+id/MyButton"

android:layout\_width = "fill\_parent"

android:layout\_height = "wrap\_content"

android:text = "Clickme"

android:layout\_marginRight="0.0dp"/>

</LinearLayout>