

# EECS 442 F14

## HW # 5

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## 1 Clustering

Implementation

- Initialize cluster centroids  $\mu_1, \mu_2, \mu_3 \in \mathbb{R}^n$  randomly since there are  $k = 3$  clusters
- repeat until convergence:
  - {
  - For every  $i$ , set  $c^{(i)} := \operatorname{argmin}_j ||x^{(i)} - \mu_j||^2$ ,
  - For every  $j$ , set  $\mu_j := \frac{\sum_{i=1}^m 1(c^i=j)x^{(i)}}{\sum_{i=1}^m 1(c^i=j)}$
  - }

Please refer to the code for the detailed implementation. The result is shown in Figure 1. While the initialization is different, the results look similar.

## 2 Object Recognition

a,b

The accuracy is around 72%. Please refer to the code for implementation.



(a) initial centroid:

$$\begin{bmatrix} 255 & 255 & 255 \\ 255 & 255 & 255 \\ 233 & 213 & 150 \end{bmatrix}$$



(b) initial centroid:

$$\begin{bmatrix} 255 & 152 & 29 \\ 255 & 255 & 255 \\ 255 & 255 & 255 \end{bmatrix}$$



(c) initial centroid:

$$\begin{bmatrix} 255 & 255 & 255 \\ 250 & 250 & 252 \\ 255 & 255 & 255 \end{bmatrix}$$



(d) initial centroid:

$$\begin{bmatrix} 255 & 255 & 255 \\ 255 & 255 & 255 \\ 255 & 255 & 255 \end{bmatrix}$$



(e) initial centroid:

$$\begin{bmatrix} 143 & 5 & 21 \\ 118 & 132 & 73 \\ 228 & 156 & 48 \end{bmatrix}$$

Figure 1: Images with different distributed ray tracing effects