

Lab Session 9

MA581 : Numerical Computations Lab

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1. Use the MATLAB function program `[L,U] = genp(A)` to do the following:
 - (a) Find the factors L and U of an LU decomposition of $A = \begin{bmatrix} 10^{-20} & 1 \\ 1 & 1 \end{bmatrix}$. What is $A-LU$?
 - (b) Solve the system of equations $Ax = b$ where $b = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ by using the computed LU factorization from `genp` and the programs `rowforward` and `colbackward` in Lab 8 for forward and backward substitution in the correct order. What is the difference of your answer with the correct solution in the 2-norm? Is it of the order of unit roundoff? To see this use `norm(xc - x)` where x_c is the computed solution and x is the exact solution via hand calculation.

What can you conclude about GENP from the above algorithm? Can you identify the step at which things start to go wrong?

2. Write a function program `[L,U,p] = gepp(A)` to find a unit lower triangular matrix L , an upper triangular matrix U and a column vector p satisfying $A(p,:) = LU$ via Gaussian Elimination with Partial Pivoting (GEPP) When doing so please note the following:
 - (a) Your code should make only the most minimal changes to the `genp` code written in Lab 1. In particular it should retain all important features of `genp` that ensure efficiency.
 - (b) The built in Matlab function program `lu` performs GEPP and GECP to find LU decompositions of appropriately permuted matrices, also giving the permutation matrices used in each case. Type `help lu` for details. Compare the output of your `gepp` code with the corresponding outputs of the `lu` program. *The comparison should be performed for several different randomly generated matrices (use `randn` command for this).*
3. Write a function program `x = geppsolve(A,b)` to solve a system $Ax = b$ via GEPP. Your program should call the program `[L,U,p] = gepp(A)` and the programs written in Lab 1 for solving upper and lower triangular systems. Then perform the following experiments.
 - (a) Compare your answers with that of the MATLAB command $A \setminus b$ (which uses GEPP to solve the system) for several different choices of A and b that are randomly generated by using the `randn` command. If x and \hat{x} be the solutions from `geppsolve.m` and $A \setminus b$ respectively, you should use `norm(x - \hat{x})` to see the difference. It is expected that `norm(x - \hat{x}) $\approx 0(u)$.`
 - (b) Repeat the experiments in question 1 by using `gepp.m` and `geppsolve.m`. This time you should check $A(p,:) - LU$ in part (a) and `norm(xc - x)` in part (b) where x_c is the computed answer via `geppsolve.m` What is your conclusion about the performance of the two Gaussian elimination versions for this 2×2 system?
4. Given $A \in \mathbb{R}^{n \times n}$, write a function program `d = mydet(A)` that uses an *efficient* version of LU factorization to compute the determinant of A in $O(n^3)$ flops.