Nikola **Milev**

☑ nikola.n.milev@gmail.com | ☎ +381653509370 | ♀ qithub.com/NikolaMilev | ☶ in/nikola-n-milev/ ☆ Vojislava Ilica, 87, Belgrade |

¾ 12.05.1993.

EXPERIENCE

10/2016 present

Teaching Associate, Department of Computer Science

Faculty of Mathematics, University of Belgrade

Teaching courses, organising and grading exams. Courses taught: Introduction to programming, Introduction to object oriented programming and Introduction to computer organisation and architecture

07/2016 -10/2016

ESDL (Electronics Systems Design Limited), Malta

Implemented a server RaspberryPi with UART communication. Implemented in C, using OpenSSL

05/2016

Intern

sTech d.o.o. Belgrade, member of UNIQA Group Austria Worked within three teams in order to get introduced to the system used for pro-

cessing insurance policies.

Programming

Languages

English

Serbian

С

Java

C++

Python

Haskell

GNU Linux

LaTeX

HTML

CSS

Git

Intellij IDEA

Eclipse

Bison

Flex

OpenSSL

EDUCATION

2016 present

Master's Degree in Computer Science Faculty of Mathematics, University of Belgrade

Currently learning about machine learning, functional programming, automated rea-

soning, etc. GPA 10 out of 10.

2012 -2016

Bachelor's Degree in Computer Science

Faculty of Mathematics, University of Belgrade

Passed many courses that covered important topics such as algorithms, object oriented programming, Unix system programming, etc. Graduated as one of the best students in the generation. GPA 9.61 out of 10.

2008 -

High School Grammar School, Valjevo

2012

Finished with several awards for good students. Was a member of the school choir

and took part in various music manifestations.

AWARDS AND ACTIVITIES

2016

Dositeja scholarship: a scholarship awarded to 800 best students of undergraduate

studies in Serbia.

10/2016

Brand New Engineers Hackathon, team Schwifty, 3rd place.

PROJECTS

Faculty projects: Various algorithms and data structures implemented mostly in C and Python

Minipascal to flowchart: A small program that compiles a small subset of Pascal into a LaTeX flowchart, written in C++ using Flex and Bison.

Origami simulator: A group project written in C++ using STL and Qt libraries.

Minesweeper: An implementation of the game written in Java.

INTERESTS

⊿ Music Programming Swimming **★** Travelling

∞ Video games

Sightseeing **Y1** Cooking Movies and TV