

## // CONTACT

Born

Date in City, Country

Phone

+1213 23 345 442

**Email** 

my.email@email.com

Address

Address 12

111 22 County, Country

## **//** SKILLS

Good Skill

Mediocre Skill

Bad Skill

Language

Swedish (Mother Tounge)

English

Klingon

## // REFERENCES

Yoda

**Grand Master** 

**Phone:** (+44) 1412 12 412 122 **Email:** yoda@master-yoda.com

**Mr. Myiagi** Karate Mentor

**Phone:** (+46) 12410 104 1401

**Email:** 

miyagi@master-myagi.com

# MARCUS ALBERTSSON

**DEVELOPER • AMONG THINGS** 

#### // WORK

From - To Location

JOB TITLE
Organization

Additional Information

• Another Piece of Information

Jan.2014 - Dec.2014 Stockholm, Sweden 3D MODEL-, TEXTURE-ARTIST Some Awesome Game Company

Titles: First Title, Second Title

- Learned a bunch of things while pushing buttons
- Dungeonmaster for company D&D Group
- Did some work!

### // TECHNICAL EXPERIENCE

Latex-Resume

LaTeX

**MODULAR LATEX RESUME** 

github.com/arubertoson/latex-resume.git

• Modular resume written in latex

# // EDUCATION

Dec.2016 - Feb.2017

**DEGREE / EDUCATION NAME** 

Location

**School Name** 

Additional Informatino

Aug.2010 - May.2012

**3D GRAPHICS FOR GAMES** 

Falun, Sweden

 ${\bf Play Ground Squad}$ 

Major 3D-Animation/Game Design

## HOBBIES & INTERESTS

Digital Painting

When I was a young pup I did a lot of digital painting on my

wacom - I still enjoy painting every once in a while.

Photography

I like taking pictures of stuff!