LAB-5

Bubble Sort

In algorithm Bubble Sort compares each pair of array element unless the whole array is completely sorted in an ascending order. This may cause a few complexity issues like what if the array needs no more swapping as all the elements are already ascending.

To ease-out the issue, we use one flag variable **swapped** which will help us see if any swap has happened or not. If no swap has occurred, i.e. the array requires no more processing to be sorted, it will come out of the loop.

Pseudocode of BubbleSort algorithm:

```
procedure bubbleSort( list : array of items )
   loop = list.count;
   for i = 0 to loop-1 do:
      swapped = false
      for j = 0 to loop-1 do:
         /* compare the adjacent elements */
         if list[j] > list[j+1] then
            /* swap them */
            swap( list[j], list[j+1] )
            swapped = true
         end if
      end for
      /*if no number was swapped that means
      array is sorted now, break the loop.*/
      if (not swapped) then
         break
      end if
   end for
end procedure return list
```

	11	17	18	26	23	
						'
11 < 17 (No Swapping)	11	17	18	26	23	flag = 0 (flag remains 0)
						'
17 < 18 (No Swapping)	11	17	18	26	23	flag = 0
18 < 26 (No Swapping)	11	17	18	26	23	flag = 0
				_	$\overline{}$	
26 < 23 (Swap then)	11	17	18	26	23	flag = 1
				₹.		

INSERTION SORTING:

ALGORITHM

- **Step 1** If it is the first element, it is already sorted. return 1;
- **Step 2** Pick next element
- **Step 3** Compare with all elements in the sorted sub-list
- **Step 4** Shift all the elements in the sorted sub-list that is greater than the value to be sorted
- **Step 5** Insert the value
- **Step 6** Repeat until list is sorted

Pseudocode

```
procedure insertionSort( A : array of items )
  int holePosition
  int valueToInsert

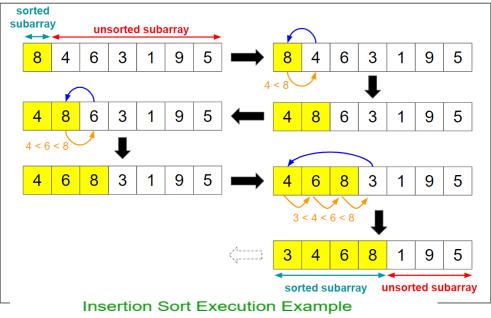
for i = 1 to length(A) inclusive do:
    /* select value to be inserted */
```

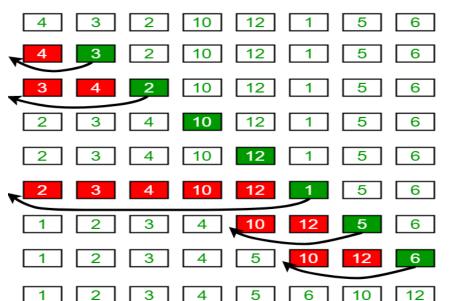
```
valueToInsert = A[i]
holePosition = i

/*locate hole position for the element to be inserted */
while holePosition > 0 and A[holePosition-1] > valueToInsert

do:
    A[holePosition] = A[holePosition-1]
    holePosition = holePosition -1
    end while
    /* insert the number at hole position */
    A[holePosition] = valueToInsert

end for
end procedure
```





SELECTION SORTING:

ALGORITHM

```
Step 1 – Set MIN to location 0
Step 2 – Search the minimum element in the list
Step 3 – Swap with value at location MIN
Step 4 – Increment MIN to point to next element
Step 5 – Repeat until list is sorted
```

Pseudocode

```
procedure selection sort
   list : array of items
     : size of list
  for i = 1 to n - 1
   /* set current element as minimum*/
      min = i
      /* check the element to be minimum */
      for j = i+1 to n
         if list[j] < list[min] then</pre>
           min = j;
         end if
      end for
      /* swap the minimum element with the current element*/
      if indexMin != i then
         swap list[min] and list[i]
      end if
   end for
end procedure
```

