EXPERIMENT-8

Title: Arithmetic Operation

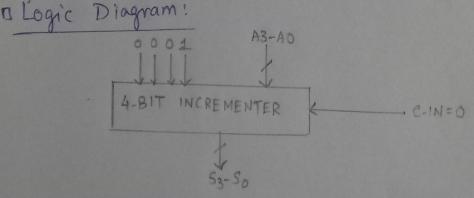
a Objective. Implementations of arithmetic operations

a Course Outcome: co2

I Bloom's Level: Evaluation

[8.1] Incrementer Circuit

- Bimulate and test the functionality of 4-bit incrementer circuit.
- number by 001 (1). It simply add one to the existing value of a 4-bit number. If a given 4 bit binary no. is 0011(3) then incrementer circuit changes its value to 0100(4).

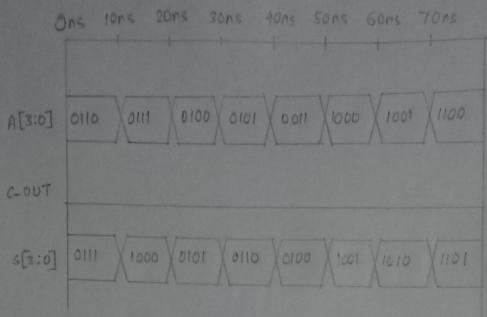


17 Function Table:

1	INPUTS				OUTPUTS					
A3	A2	AI	AO	c-out	53	52	SI	50		
1	H	L	L	L	L	H	L	H		
L	L	H	H	1	1	H	L	L		
L	H	L	+1	L	1	H	1+	L		
L	H	14	L	L	L	H	H	H		
1	H	H	H	L	H	L	L	L		
H	L	L	L	L	11	L	L	H		
Н	L	L	H	L	H	L	H	1		
H	11	L	L	L	H	11	1	-		

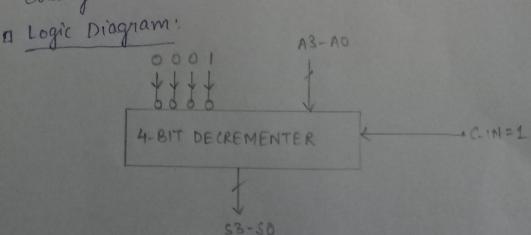
```
Design Code:
 module full-adder (input a, b, c, output s, cout);
      assign s=anbac;
     assign cout = (a & b) | (c&(a 1 b));
 endmodule
 module incrementer (input [3:0]a, input [3:0]b, input co,
                              output [3:0]s, output cout);
      wire c1, e2, e3;
      wire [3:0] bnew;
      assign brew[0] = c0 1 b[0];
      assign bnew[1] = co 1 b[1];
      assign bnew[2] = e0 1 b[2];
      assign bnew[3] = 00 x b[3];
      full-adder $1 (a[o], bnew[o], eo, s[o], c1);
full-adder $2 (a[i], bnew[1], c1, s[i], c2);
      full-adden f3 (a[2], bnew[2], c2, s[2], c3);
      full-adder f4 (a[3], bnew [3], c3, s[3], cout);
endmodule
I Testbench Code:
 module incrementer-tb();
     reg [3:0]A;
     incrementer uut (,a(A), , b(4'b0001), , c0(1'b0),
     wire [3:0]s; wire C-OUT;
                         . s(s), . cout (c-out));
              $ dumpfile ("dump, red"); $ dumprars;
     initial
         begin
              A = 4'bollo ; #10 ;
             A=416 0111; #10;
             A = 4/6 0100 ) #10 )
             A = 4'60101 ; #10;
             A = 41 6 0011 ; #10;
             A = 4'b 1000 ; # 10;
             A = 4'6 1001 ; #10;
             A = 4'61100; #10;
 endmod ule
```

II Timing Diagram!



8.2 Decrementer Circuit

- 11 Problem statement: Write a verilog program to design, simulate and test the functionality of a 4-bit decrementer
- II Theory: Binary decrementer decreases value of a 4-bit binary number by 1 (001). It simply subtract 1 (001) from existing value of a 4-bit number using 2's compliment method. If a given 4-bit binary number is 0011(3), then decrementer circuit changes its value to 0010 (2).



INPUTS				OUTPUTS					
A3	A 2	AI	AO	COUT	c 3	52	SI	So	
L	H	L	L	Н	L	L	H	14	
L	L	H	H	Н	L	L	H	L	
L	4	L	H	H	L	H	L	L	
L	H	H	L	H	L	H	L	11	
L	11	H	14	11	L	H	11	1	
H	L	L	L	H	L	H	H	14	
H	L	L	Н	H	4	L	L	L	
H	H	L	L	H	Н	L	H	H	

```
Design Code:

module full-adder (input a, b, c, output s, cout);

assign s=a \lambda \lambda c;

assign cout = (a & b) | (c & (a \lambda b));

endmodule
```

module decrementer (input [3:0]a, input [3:0]b, input co, output [3:0]s, output cout);

```
wire (1, c2, c3;

wire [3:0] b new;

assign b new [0] = c0 \ b[0];

assign b new [2] = c0 \ b[2];

assign b new [3] = c0 \ b[3];

assign b new [3] = c0 \ b[3];

assign b new [3] = c0 \ b[3];

full-adder f1 (a[0], b new [0], c0, s(0], e1);

full-adder f2 (a[1], b new [1], c1, s[1], c2);

full-adder f3 (a[2], b new [3], c2, s[2], c3);

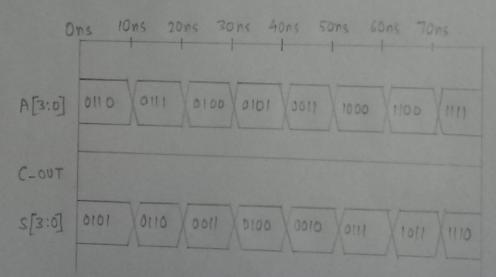
full-adder f4 (a[3], b new [3], e3, s[3], cout);

endmodule.
```

```
DTestbench code:
 module decrementer-tb ();
      reg [3:0] A;
     wire (3:0]5;
     decrementer out (.a(A), .b(4'60001), .eo(1'61), .s(s), .cout(cout));
      Initial begin
            $ dumpfile ("dump. vcd");
            $ dumpraro;
            A=4'60110; #10;
            A = 4'60111 ; #10;
            A = 4/6000; # 10;
            A=4'b0101; #10;
            A = 4'60011; #10;
            A = 4'6 1000; #10;
            A=416/100; #10;
            A = 4/6 1111; #10%
```

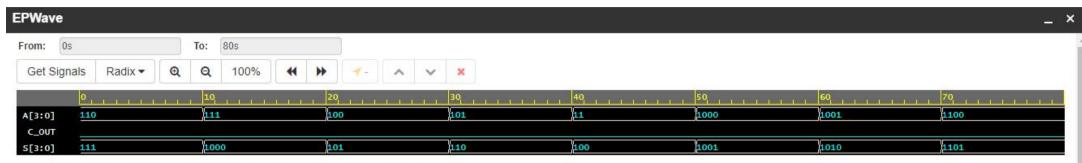
end endmodule

Timing Diagram:



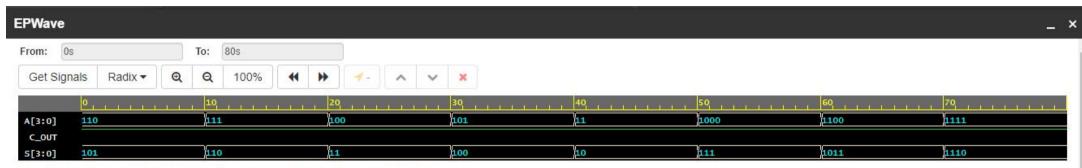
various arithmetic operations like incrementation, decrementation etc. We have also learned various HDL keywords & logic also.

4 bit incrementer and decrementer circuit which are actually combinational circuits. Thus, co2 is justified.



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4-BIT INCREMENTER



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4 BIT DECREMENTER