EE556. HW#4 Solutions

#2) (6.6, Haykin)

K = [K(Xi, Xi)] is a square mathix.

Therefore it can be written as:

K = QNOT, where N is a diagonal matrix where columns are the associated eigenvectors (this is often called a "sin, larity transform")

Because K(X; X;) is paritic definite, all the eigenvalues are non-regative.

We can write:  $K(\underline{X}_{i},\underline{X}_{i}) = (Q \wedge Q^{T})_{ij} = \sum_{Q=1}^{m} (Q_{i2} (N_{eq}(Q^{T})_{ej})_{ij}$ 

=  $\sum_{k=1}^{m} Q_{ik} \Lambda_{kk} Q_{jk}$  (Since for an orthogon/ hatrix,  $Q = Q^{T}$ )

Let Us denote the 1-th row of the natrix

Q. (Note that Us is NOT an eigenvector of

K...). (The columns are the eigenvectors...)

Thu,  $K(\underline{x}_i, \underline{x}_i) = \underline{U}_i^T \Lambda \underline{U}_i$ =  $(\Lambda^{\prime \underline{v}}\underline{U}_i)^T (\Lambda^{\prime \underline{v}}\underline{U}_i)$  Dy definition,  $K(X_i, X_i) = \Phi^T(X_i) \Phi(X_i)$ .

Therefore, we have:  $\Phi(X_i) = \Lambda^{1/2} U_{\Lambda^i}$ , i.e.

the happing from the inject space to the feature

Space for a Kernel SVM is given by:  $\Phi: X_i \longrightarrow \Lambda^{1/2} U_{\Lambda^i}$  (the happing for the training vectors...)

#3')

We employ proof by contradiction. Suppose there were two distinct minimum length solution vectors  $a_1$  and  $a_2$  with  $a_1^t y > 0$  and  $a_2^t y > 0$ . Then necessarily we would have  $||a_1|| = ||a_2||$  (otherwise the longer of the two vectors would not be a minimum length solution). Next consider the average vector  $a_0 = \frac{1}{2}(a_1 + a_2)$ . We note that

$$a_o^t y_i = \frac{1}{2} (a_1 + a_2)^t y_i = \frac{1}{2} a_1^t y_i + \frac{1}{2} a_2^t y_i \ge 0,$$

and thus ao is indeed a solution vector. Its length is

$$\|\mathbf{a}_0\| = \|1/2(\mathbf{a}_1 + \mathbf{a}_2)\| = 1/2\|\mathbf{a}_1 + \mathbf{a}_2\| \le 1/2(\|\mathbf{a}_1\| + \|\mathbf{a}_2\|) = \|\mathbf{a}_1\| = \|\mathbf{a}_2\|,$$

where we used the triangle inequality for the Euclidean metric. Thus  $a_0$  is a solution vector such that  $||a_0|| \le ||a_1|| = ||a_2||$ . But by our hypothesis,  $a_1$  and  $a_2$  are minimum length solution vectors. Thus we must have  $||a_0|| = ||a_1|| = ||a_2||$ , and thus

$$\frac{1}{2}\|\mathbf{a}_1+\mathbf{a}_2\| = \|\mathbf{a}_1\| = \|\mathbf{a}_2\|.$$

We square both sides of this equation and find

$$\frac{1}{4}\|\mathbf{a}_1 + \mathbf{a}_2\|^2 = \|\mathbf{a}_1\|^2$$

or

$$\frac{1}{4}(\|\mathbf{a}_1\|^2 + \|\mathbf{a}_2\|^2 + 2\mathbf{a}_1^2 \mathbf{a}_2) = \|\mathbf{a}_1\|^2.$$

We regroup and find

$$0 = \|\mathbf{a}_1\|^2 + \|\mathbf{a}_2\|^2 - 2\mathbf{a}_1^t \mathbf{a}_2$$
  
=  $\|\mathbf{a}_1 - \mathbf{a}_2\|^2$ ,

and thus  $a_1=a_2$ , contradicting our hypothesis. Therefore, the minimum-length solution vector is unique.

#4) Recall Wolfe- Dual problem:

$$hax \left\{ -\frac{1}{2} \sum_{x,x'} \lambda_x \lambda_{x'} + x + \sum_{x'} \lambda_x \right\}$$
 $S.t. \sum_{x} \lambda_x t_x = 0, \quad \lambda \geq 0$ 

If the data vectors are orthogonal,  $X^T \times X = S_{X'X} = S$ 

I.e., form  $L = -\frac{1}{2} \sum_{x} \lambda_{x}^{2} + \sum_{x} \lambda_{x} - M(\sum_{x} \lambda_{x} t_{x})$  $\frac{\partial \lambda}{\partial l} = -\lambda_z + 1 - mt_z = 0$ 12 = 1-ut2

Plugging into Zlxtx = 0 giver  $\sum_{x} (1-mt_x)t_x \Rightarrow m = \sum_{x} t_x, N$ 

the # of data points.

Since tx & {-1, 1B, -1 < M < 1 => 1x > 0, bx, ie inequality constraint is automatically ratisfied

This also nears that all training points are support vectors, in this case.

The solution thus has the form

$$W = \sum_{x} \lambda_{x} t_{x} \times = \sum_{x} (1 - t_{x} \left( \sum_{x'} t_{x'} \right)) t_{x} \times$$

Wo = F tx - WTX, any X.

$$= t_{x} - \lambda_{x}t_{x} = t_{x} - (1 - \mu t_{x})t_{x}$$
$$= \mu = \sqrt{2t_{x}}$$

Also, we can rewrite w as:

$$N = \sum_{x} (1 - n + x) + x \times$$

$$= \sum_{x} (t_x - n) \times$$

This is related to Hebbian learning ...

Theorem: Given M linearly independent vectors XI,..., Xm, Xi & RN, M<N,

3 a vector w s.t. wTXi > 0, i=1,...M

Proof: The theorem statement is equivalent to the statement that

 $X^T w = b > 0$ , that is, the right-Land side is a vector with streetly possitive entries. Here,  $X = [X_1, ..., X_m]$ .

The matrix X has fell column rock, M.

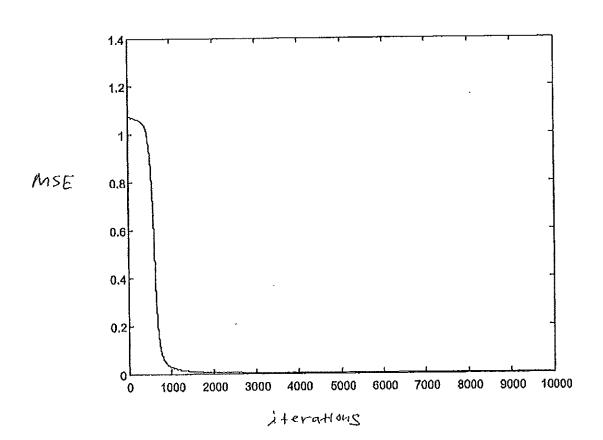
Moreover, its row rank is also M. (see, e.g. [Strang]).

This nearly that XT has an an M-dihonsochal column basis, However, hote that the columns of XT are M-dinensional vectors. This implies that the columns of XT span RM = any vector be RM is in the column spane of XT, including be with all positive entries.

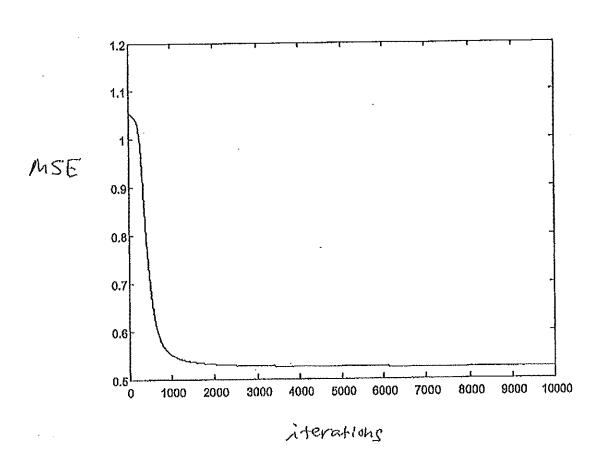
Thus, F w sit. XTw = b > Q.

```
% XOR input for x1 and x2
Input = [0 0; 0 1; 1 0; 1 1];
% Desired output of XOR
output = [0;1;1;0];
                                                                  code for
% Initialize the bias
                                                              XOR problem --
updates weights with
each sample presentation
bias = [-1 -1 -1];
% Learning coefficient
coeff = 0.7;
% Number of learning iterations
Iterations = 10000:
% Calculate weights randomly using seed.
rand('state',sum(100*clock));
weights = -1 + 2.* rand(3,3);
for i = 1:iterations
 out = zeros(4.1);
 numIn = length (input(:,1));
  for i = 1:numIn
   % Hidden layer
   H1 = bias(1,1)*weights(1,1) + input(j,1)*weights(1,2) + input(j,2)*weights(1,3);
    % Send data through sigmoid function 1/1+e^x
    % Note that sigma is a different m file
    % that I created to run this operation
    x2(1) = 1/(1 + exp(-H1));
    H2 = bias(1,2)*weights(2,1) + input(j,1)*weights(2,2) + input(j,2)*weights(2,3);
    x2(2) = 1/(1+exp(-H2));
    % Output layer
    x3_1 = bias(1,3)*weights(3,1) + + x2(1)*weights(3,2) + x2(2)*weights(3,3);
    out(j) = 1/(1+exp(-x3_1));
    % Adjust delta values of weights
    % For output layer:
    % delta(vi) = xi*delta.
    % delta = (1-actual output)*(desired output - actual output)
    delta3 1 = out(i)*(1-out(i))*(output(i)-out(j));
    % Propagate the delta backwards into hidden layers
    delta2 1 = x2(1)*(1-x2(1))*veights(3,2)*delta3_1;
    dolta2_2 = x2(2)*(1-x2(2))*volghts(3,3)*dolta3_1;
    % Add weight changes to original weights
    % And use the new weights to repeat process.
    % delta weight = coeff*x*delta
    for k = 1:3
      Ifk == 1 % Bins cases
        weights(1,k) = weights(1,k) + coeff*bias(1,1)*delta2_1;
        weights(2,k) = weights(2,k) + coeff*blas(1,2)*delta2_2;
        weights(3,k) = weights(3,k) + coeff*bias(1,3)*delta3_1;
      else % When k=2 or 3 input cases to neurons
        weights(1,k) = weights(1,k) + coeff*input(j,k-1)*delta2_1;
        weights(2,k) = weights(2,k) + coeff*input(j,k-1)*delta2_2;
        weights(3,k) = weights(3,k) + coeff*x2(k-1)*delta3 1;
      end
    end
  end
mse(i) = (out - output)'*(out - output);
end
plot(mse)
```

Global minimum

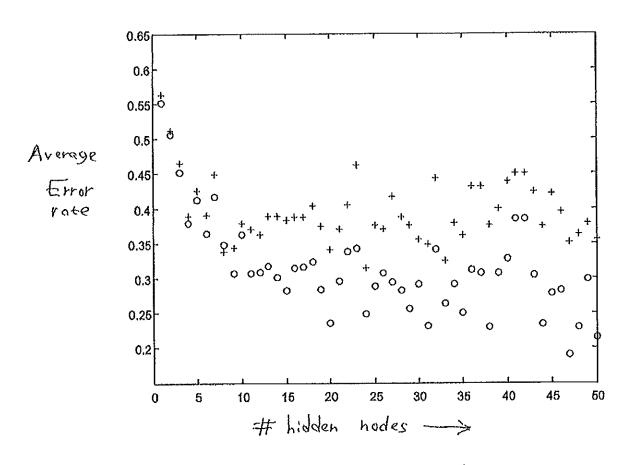


Local minimum



Glass + = test error rate

0 = training error rate



- Notel
- 1) training error rate lower than test error, generally.
- 2) Variance in performance grows with the number of hidden number
- 3) Best sest error occurs with ~ 24 hidden unity,
- 4) For this 6-class problem, test error rate 13 centurally much better than random guessing.