PhidgetKit_0_16_16

Input Formats: *text, quantity*

Output Formats: *text*

Duplex Formats: in: *nulltype,* out: *transparent*

Location in gadget tree: HWControllers

Overview

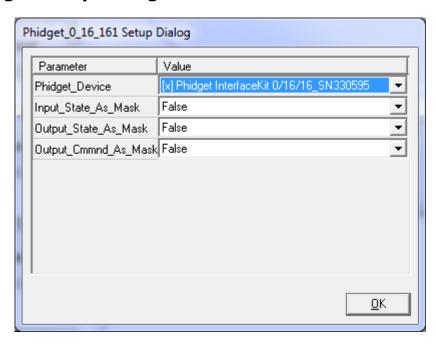
PhidgetKit_0_16_16 allows control the I/O board module with USB interface.

The Digital Output acts as a switch to ground then gadget can operate in several modes. They are:

- On switches on one or more digital outputs;
- Off switches off one or more digital outputs;
- Toggle alternates switch state of one or more digital outputs.

Also, the gadget represents a current state of each Digital Input and Digital Output in the collection or all inputs or outputs as mask.

Gadget Setup Dialog



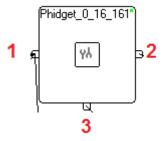
Phidget_Device – sets the I/O board module which should be controlled. Possible values are serial numbers of all I/O board modules connected to the local machine that automatically loaded within the drop-down menu.

Input_State_As_Mask – sets the Digital Inputs states representation at the OutputPin. Possible values: TRUE to spit out the states as mask, otherwise as collection.

Output_State_As_Mask – sets the Digital Outputs states representation at the OutputPin. Possible values: TRUE to spit out the states as mask, otherwise as collection.

Output_Cmmnd_As_Mask – sets interpretation of commands at the InputPin. Possible values: TRUE to read the command as mask, otherwise as specific channel(s) id.

Gadget Pins



Pin #1 – input pin that receives Text or Quantity type packet to operate digital outputs of selected I/O board module. The packet should have:

- a. command flag in the packet label as follow:
 - I. on turns on the digital outputs defined in the packet's data,
 - II. off turns off the digital outputs defined in the packet's data,
 - III. toggle alternates state of the digital outputs defined in the packet's data.
- b. output channels ids, when it may be:
 - I. single specific digital output id as Text or Quantity type packet,
 - II. collection of specific digital outputs ids delimited by semicolon (;) as Text type packet,
 - III. collection of specific digital outputs ids in mask representation as integer in Quantity type packet or as hex (with 0x prefix) in Text type packet.

NOTE: Before specifying digital outputs ids in mask representation set TRUE in the **Output_Cmmnd_As_Mask** property, otherwise set FALSE.

Pin #2 – output pin that returns status of the selected I/O board module as Text type packet, when packet's label contains digital type (input/output) with id and data part is a status.

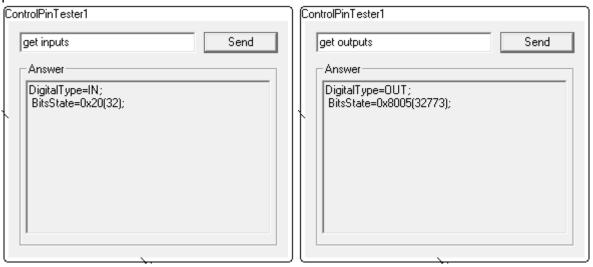
```
TextRender1
 text [0:DigOUT1]: BitVal=0;
 text [0:DigOUT2]: BitVal=1;
 text [0:DigOUT3]: BitVal=0;
 text [0:DigOUT4]: BitVal=0;
 text [0:DigOUT5]: BitVal=0;
 text [0:DigOUT6]: BitVal=0;
 text [0:DigOUT7]: BitVal=0;
 text [0:DigOUT8]: BitVal=0;
 text [0:DigOUT9]: BitVal=0;
 text [0:DigOUT10]: BitVal=0;
 text [0:DigOUT11]: BitVal=0;
 text [0:DigOUT12]: BitVal=0;
 text [0:DigOUT13]: BitVal=0;
 text [0:DigOUT14]: BitVal=0;
 text [0:DigOUT15]: BitVal=1;
 text [0:DigIN11]: BitVal=1;
 text [0:DigIN11]: BitVal=0;
 text [0:DigIN11]: BitVal=1;
```

Pin #3 – control pin that requests status of the selected I/O board module. A complete description of current setup dialog parameters is printed to a text data packet and sent to control pin as a response to text data packet containing the command 'list' received in control pin.

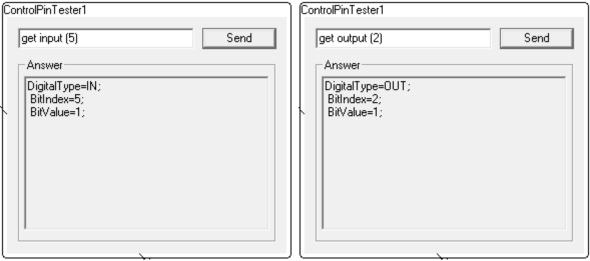
The value of a specific setup dialog parameter is printed to a text data packet and sent to control pin (Pin #3) as a response to text data packet containing the command 'get' and the parameter's name (with/without parameter

value) received in control pin or sent to output pin (Pin #2) as a response to text data packet containing the command 'getOut' and the parameter's name (with/without parameter value) received in control pin:

get Inputs / get Outputs - invokes the sending of all inputs/outputs status value as mask to the control
pin.



 get Input (<bitIndex>) / get Output (<bitIndex>) – invokes the status value sending to the control pin for specified digital input/output.

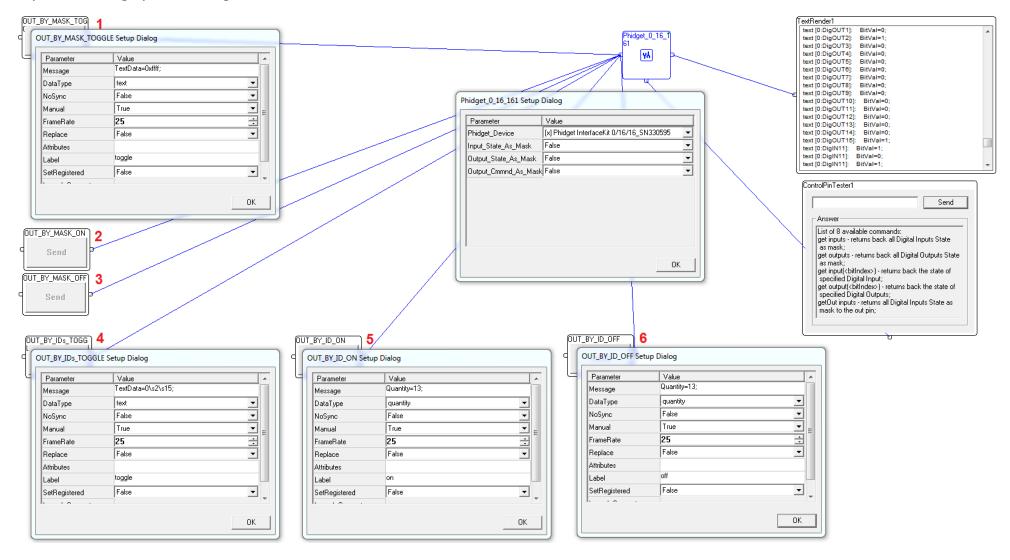


 getOut Input (<bitIndex>) / getOut Output (<bitIndex>) – invokes the status value sending to the output pin for specified digital input/output.

```
TextRender1
 text [0:DigOUT1]: BitVal=0;
 text [0:DigOUT2]: BitVal=1;
 text [0:DigOUT3]: BitVal=0;
 text [0:DigOUT4]: BitVal=0;
 text [0:DigOUT5]: BitVal=0;
 text [0:DigOUT6]: BitVal=0;
 text [0:DigOUT7]: BitVal=0;
 text [0:DigOUT8]: BitVal=0;
 text [0:DigOUT9]: BitVal=0;
 text [0:DigOUT10]: BitVal=0;
 text [0:DigOUT11]: BitVal=0;
 text [0:DigOUT12]: BitVal=0;
 text [0:DigOUT13]: BitVal=0;
 text [0:DigOUT14]: BitVal=0;
 text [0:DigOUT15]: BitVal=1;
 text [0:DigIN11]: BitVal=1;
 text [0:DigIN11]: BitVal=0;
 text [0:DigIN11]: BitVal=1;
```

Basic Demo

Try basic demo graph with PhidgetKit_0_16_16 here.



- 1. Launch the demo graph from the link below.
- 2. Close all graphs that contain PhidgetKit_0_16_16.*
- 3. Connect USB Relay module with USB cable to the local machine.
- 4. Open PhidgetKit_0_16_161 Setup Dialog.
- 5. Select relevant device in **Phidget_Device** drop-down menu.
 - 1. Select format of the command in **Output_Cmmnd_As_Mask**.

- 6. Start the Graph.
- 7. Operate relay module by clicking Send button one of six GenericGadgets as follow:
 - 1. Use gadgets 1, 2 or 3 when **Output_Cmmnd_As_Mask** parameter of **PhidgetKit_0_16_161** is True:
 - 1. Gadget 1 -- toggles digital outputs that indicated by 1 in the mask,
 - 2. Gadget 2 turns on digital outputs that indicated by 1 in the mask,
 - 3. Gadget 3 turns off digital outputs that indicated by 1 in the mask.
 - 2. Use gadgets 4, 5 or 6 when **Cmmnd_As_Mask** parameter of **PhidgetKit_0_16_161** is False:
 - 1. Gadget 4 − toggles selected digital output\s,
 - 2. Gadget 5 turns on selected digital outputs,
 - 3. Gadget 6 turns off selected digital outputs.

^{*} An USB Relay driver may be used by only single graph that contain one or more **PhidgetKit_0_16_16's**.