

# DATA STRUCTURES AND ALGORITHMS

Circular Queue Data Structure

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## Limitation of Linear Queue

The only limitation of a linear queue is that- If the last position of the queue is occupied, it is not possible to enqueue anymore elements even though some positions are vacant.

Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	5	3				d	e	f

**Error: Queue is overflow**

### • Solution: Circular Queue

- This limitation can be overcome by moving the rear back to index '0', if front is >0

## Circular Queue

- Circular Queue is the advanced form of Queue data structure.
- Like a linear Queue, elements are added from an end i.e. **rear**, and removed from another end that is known as the **front**.
- It also ensures the first-in-first-out (FIFO) or last-in-last-out (LIFO) order of insertion and deletion.
- However, Unlike linear queue, in circular queue rear is reset to index '0', if there are some vacant slots at the beginning.

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### Linear Queue vs. Circular Queue

**Linear Queue**

Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	5	3				d	e	f

Error: Queue is overflow

**Circular Queue**

Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	0	3	g			d	e	f

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### Circular Queue

Operation
Enqueue(i)

Rear	front
0	3

0	1	2	3	4	5	6	7
i			d	e	f	g	h

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### Operations of Queue

- The common operations of queue are as follow:
  - enqueue()
  - dequeue()
  - isEmpty()
  - isFull()
  - frontValue()
  - rearValue()

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### Operations of Queue-Enqueue(item)

Enqueue (queue, item)

1. If queue is already full: `//front=0 & rear=size-1 or rear+1=front`
2. Display an error of "overflow"
3. If queue is empty and this is the first item to be inserted in that queue `//rear==front==--1`
4. Increment rear and front both
5. Insert item at rear index
6. If queue is not empty and there are some vacant slots in the beginning: `// front > 0 and rear==size-1`
7. Set rear=0
8. Insert item at rear index
9. Else: there are some slots after rear
10. Increment rear
11. Insert item at rear index

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### QUEUE- Enqueue Operation

Operation	Rear	front	0	1	2	3	4	5
-	-1	-1						
Enqueue(a)	-1	0	a					
Increment rear and front both and then insert item at rear								
Enqueue(g)	5	0	a	b	c	d	e	f
Overflow because front is at 0 and rear is at size-1								
Enqueue(e)	3	4			c	d	e	
Increment rear and then Insert item at rear index								
Enqueue(g)	5	0	g		c	d	e	f
If queue is not empty ( $front > 0$ and $rear == size-1$ ) then set $rear=0$ and Insert item at rear index								

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### Operations of Queue-Dequeue()

Dequeue (queue):

1. If Queue is already empty:  $// front == rear == -1$
2. Display an error of "underflow"
3. If there is only one element in the queue  $// front == rear \&\& front != -1$
4. Save value of front index in a variable Data
5. Set front and rear both to -1
6. Return Data
7. If there are more than one elements with conditions  $front == size-1 \&\& front > rear$
8. Save value of front index in a variable Data
9. set  $front=0$
10. Return Data
11. Else: there are some elements after front
12. Save value of front index in a variable Data
13. Increment front
14. Return Data

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### QUEUE- Dequeue Operation

Operation	Rear	front	0	1	2	3	4	5
-	-1	-1						
underflow								
Dequeue()	-2	-1			e			
Save front value as Data, set rear and front both at -1 and then return Data								
Dequeue()	5	0	a	b	c	d	e	f
$front < rear$ : Save front value as Data, increment front and then return Data								
Dequeue()	4	2			e	d	e	
$front < rear$ : Save front value as Data, increment front and then return Data								
Dequeue()	1	5	g	b				f
$front == size-1$ : Save front value as Data, set $front=0$ and then return Data								

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### Enqueue - Dequeue Operations

Operation	Rear	front	0	1	2	3	4	5
Dequeue()	5	2		b	c	d	e	f
Dequeue()	5	-2			e	d	e	f
Enqueue(g)	5	0	g			d	e	f
Dequeue()	0	3	g			d	e	f
Enqueue(b)	0	4	g	b			e	f
Enqueue(j)	1	4	g	b	j		e	f
Enqueue(k)	2	4	g	b	j	k	e	f
Dequeue()	3	5	g	b	j	k	e	f

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Total Enqueue	Total Dequeue	Rear	front	0	1	2	3	4	5
							DD	EE	FF
				GG	HH	II			MM
				AA					FF
					MM	NN			

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Operations of Queue-isFull()									
isFull():									
1. If front=0 && rear==size-1 or rear+1==front:									
2. Return true									
3. Otherwise:									
4. Return false									
Operation	Rear	front	0	1	2	3	4	5	
isFull()-True	5	0		a	b	c	d	e	f
Operation	Rear	front	0	1	2	3	4	5	
isFull()-False	5	3				d	e	f	
Operation	Rear	front	0	1	2	3	4	5	
isFull()- False	3	0	a	b	c	d			
Operation	Rear	front	0	1	2	3	4	5	
isFull()- True	3	4	g	h	i	j	e	f	

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Operations of Queue-isFull()									
isEmpty():									
1. If rear and front are at -1:									
2. Return true									
3. Otherwise:									
4. Return false									
Operation	Rear	front	0	1	2	3	4	5	
isEmpty()-True	-1	-1							
Operation	Rear	front	0	1	2	3	4	5	
isEmpty()-False	5	3				d	e	f	
Operation	Rear	front	0	1	2	3	4	5	
isEmpty()-False	3	0	a	b	c	d			
Operation	Rear	front	0	1	2	3	4	5	
isEmpty()-False	3	4	g	h	i	j	e	f	

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Operations of Queue-frontValue()									
frontValue():									
1. If rear and front are at -1:									
2. Display error "underflow"									
3. Otherwise:									
4. Return value at front index									
Operation	Rear	front	0	1	2	3	4	5	
frontValue()	-1	-1							
<b>Error</b>									
Operation	Rear	front	0	1	2	3	4	5	
frontValue()	3	4	g	h	i	j	e	f	
<b>e</b>									

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## Operations of Queue-rearValue()

rearValue():

1. If rear and front are at -1:
2. Display error "underflow"
3. Otherwise:
4. Return value at rear index

Operation	Rear	front	0	1	2	3	4	5
rearValue() <b>Error</b>	-1	-1						

Operation	Rear	front	0	1	2	3	4	5
rearValue() <b>j</b>	3	4	g	h	i	j	e	f

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## Applications of Queue

- It is used in all those application where FIFO/LILO order is mandatory.
- It is used for scheduling purpose
- It can be used for buffering of data packets, where order of packets must be maintained

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Thank You