DATA STRUCTURES AND ALGORITHMS

Queue Data Structure

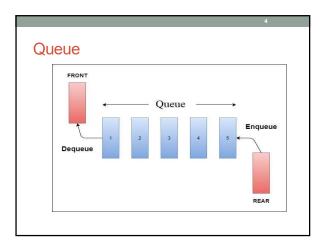
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Content

- · Introduction to Queue Data Structures
- · Properties of a Queue
- Operations of Queue
- Applications of Queue

Queue

- Queue is a linear data structure in which elements are added from an end i.e. rear, and removed from another end that is known as the front.
- This two end entry and removal ensures the first-in-first-out (FIFO) or last-in-last-out (LILO) order of insertion and deletion.
- By convention insertion and deletion in queue are termed as ENQUEUE and DEQUEUE, respectively.



Operations of Queue

- The common operations of queue are as follow:
 - · enqueue()
- dequeue()
- · isEmpty()
- · isFull()
- · frontValue()
- · rearValue()

Operations of Queue-Enqueue(item)

Enqueue (queue, item)

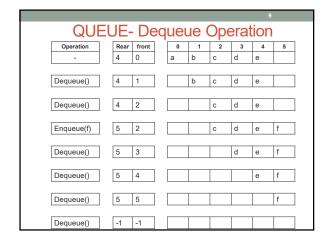
- 1. If queue is already full:
- 2. Display an error of "overflow"
- 3. If queue is empty and this is the first item to be inserted in that queue
- 4. Increment rear and front both
- 5. Insert item at rear index
- 6. Otherwise:
- Increment rear
- 8. Insert item at rear index

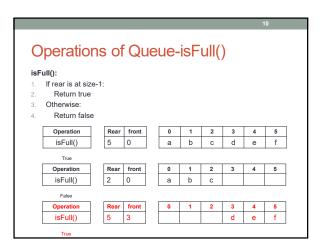
QUEUE- Enqueue Operation Rear front -1 -1 Operation 1 2 3 Enqueue(a) 0 0 Enqueue(b) Enqueue(c) Enqueue(d) 0 Enqueue(e) С Enqueue(f) 0 Enqueue(g) 5 0 a b c d е

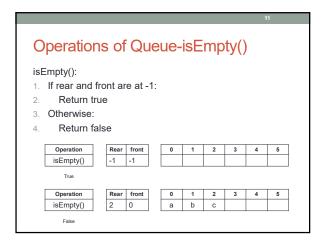
Operations of Queue-Dequeue()

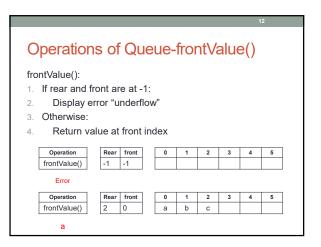
Dequeue (queue):

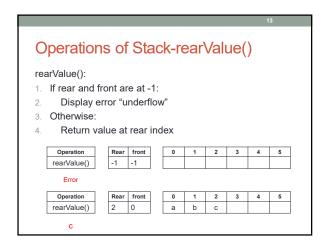
- 1. If Queue is already empty:
- 2. Display an error of "underflow"
- 3. If there is only one element in the queue
- 4. Save value of front index in a variable "Item"
- 5. Set front and rear both to -1
- 6. Return Item
- 7. Otherwise:
- 8. Save value of front index in a variable "Item"
- 9. Increment front
- 10. Return Item











Applications of Queue

 It is used in all those application where FIFO/LILO order is mandatory.

- It is used for scheduling purpose
- It can be used for buffering of data packets, where order of packets must be maintained

Thank You