

# Intro to Programming

C/C++

Sankalp Gupta

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## Learning Goals

- Comfort with
  - Basics of C/C++
  - Basics of Computer Science
- Familiarity with IDE
  - Visual Studio Community Edition
- Thinking logically
  - i.e. One step at a time
  - And Visualizing how computer works
- Independence of technology

## Why C/C++

- Foundational understanding
  - Understand Computer Science
- Speed and control
  - Fastest programming language
- Really small programming language
  - C has 32 keywords
  - C++ has 92 keywords as of 2023
- Makes you digital native

## When NOT C/C++?

- Slower manual speed of writing code
- Don't care about speed
- Don't care about deep Computer Science
  - Although this may not be achievable

## Bit : Smallest unit of memory

- Bits are used for representing everything
- Have 2 states : 0 and 1 , like a bulb
  - On : 1
  - Off : 0
- Nibble : 4 bits
- Byte : 8 bits
- int (integer ) 4 bytes
- char (character ) 1 byte

## Hertz : Unit of time and speed in Computers

- 1 Hertz : once per second
  - 1 unit of work per clock instruction
- Modern processors
  - Measured in Giga hertz
  - High Core Counts
  - More instructions

## Hello World

- Let's go ,
- Program to print "Hello World"

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```
#include <iostream>
using namespace std;
int main()
{
    cout << "Hello World";
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## Print a diamond pattern

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