Intro to Programming

C/C++

Sankalp Gupta

moklaeducation@gmail.com

Learning Goals

- Comfort with
 - Basics of C/C++
 - Basics of Computer Science
- Familiarity with IDE
 - Visual Studio Community Edition
- Thinking logically
 - i.e. One step at a time
 - And Visualizing how computer works
- Independence of technology

Why C/C++

- Foundational understanding
 - Understand Computer Science
- Speed and control
 - Fastest programming language
- Really small programming language
 - C has 32 keywords
 - C++ has 92 keywords as of 2023
- Makes you digital native

When NOT C/C++?

- Slower manual speed of writing code
- Don't care about speed
- Don't care about deep Computer Science
 - Although this may not be achievable

Bit: Smallest unit of memory

- Bits are used for representing everything
- Have 2 states: 0 and 1, like a bulb
 - On:1
 - Off: 0
- Nibble: 4 bits
- Byte: 8 bits
- int (integer) 4 bytes
- char (character) 1 byte

Hertz: Unit of time and speed in Computers

- 1 Hertz : once per second
 - 1 unit of work per clock instruction
- Modern processors
 - Measured in Giga hertz
 - High Core Counts
 - More instructions

Hello World

```
• Let's go,

    Program to print "Hello World"

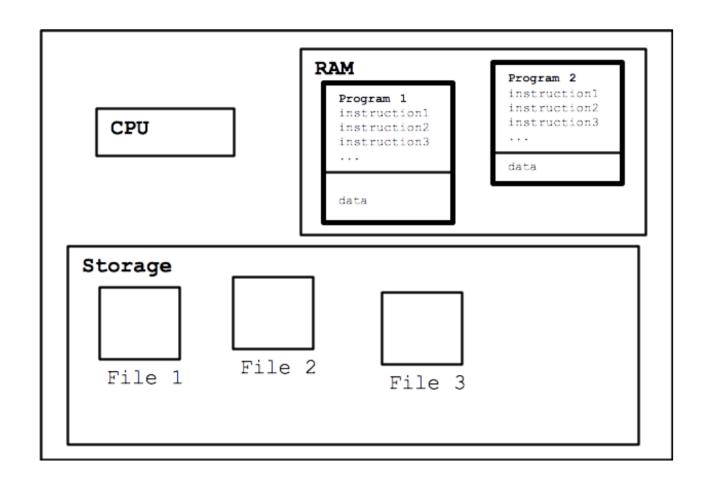
#include <iostream>
using namespace std;
int main()
  cout << "Hello World";</pre>
  return 0;
```

Print a diamond pattern

*

**

Running the program: model



Data Types(Primitive/built in)

- bool
- int
 - short(2), long(4)
 - signed,unsigned
- float
 - float(4), double(8), long double(8,10,16)
- char(1)
 - signed,unsigned
 - wchar_t(2)
- void

Variables

- Containers for storing data
- Value can change during execution (unless you don't want it to)
- Declaration
 - int birthyear;
 - float weight;
 - char courseGrade;

Data Types (Derived)

- Arrays
 - char name[100];
 - Size 100
 - Index: 0 99
 - int age[10];
 - Size 10
 - Index: 0 9
 - float power[20]
 - Size 20
 - Index: 0 19

Integer vs floating math

- Division
 - Float:continuos, contains decimal point
 - Int: discrete, truncates everything after decimal,
- float f = 10;
 - cout << f/3;
 - 3.33
- int i = 10;
 - cout<< i/3;
 - 3

For reference	no need to	memorize	
Type Name	Bytes	Other Names	Range of Values
int	4	signed	-2,147,483,648 to 2,147,483,647
unsigned int	4	unsigned	0 to 4,294,967,295
bool	1	none	false or true
char	1	none	-128 to 127 by default
signed char	1	none	-128 to 127
unsigned char	1	none	0 to 255
short	2	short int, signed short int	-32,768 to 32,767
unsigned short	2	unsigned short int	0 to 65,535
long	4	long int, signed long int	-2,147,483,648 to 2,147,483,647
unsigned long	4	unsigned long int	0 to 4,294,967,295
long long	8	None	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
unsigned long long	8	none	0 to 18,446,744,073,709,551,615
enum	varies	None	
float	4	None	3.4E +/- 38 (seven digits)
double	8	None	1.7E +/- 308 (fifteen digits)
long double	8	None	Same as double
wchar_t	2	Wee	^k ð to 65,535

User Defined Data Type

- Enum
 - Short for enumeration
 - Define a set of named, integer constants

```
enum ESpeed
{
    low,
    medium,
    high
};

ESpeed fanSpeed;
fanSpeed = low;
```

Code: Greeting with name/age

- Given user
 - Store name in char array (char name[100])
 - Store year of birth in int(int birthyear)
- Calculate age
 - age = currentYear birthyear;
- Print Name, age.
 - cout <<"Hello "<< name<<" I know your age is :"<<age;

Advanced: Count digits in a number

- Define a number
- Return the number of digits, (assume positive)
 - 129 → 3
 - 34 \rightarrow 2
 - \bullet 0 \rightarrow 1
- Hints
 - You need to know loops
 - while
 - You need to know integer maths
 - division

Input, Output and Processing for Humans

- Speech
 - Process → Speak → Listen
- Book
 - Read → Process → Memorize
- Conversation
 - Listen → Speak → Listen → Speak

I/O and processing for Computers

- Video games
 - Input (controllers) → Process → Output (Screen)
- Movies
 - Input (network) → Process → Output (visuals, audio)
- Console
 - Input(char, int, float) → Process → Output (char(s), int, float)

Standard Input

- cin
 - Read data from keyboard
 - Store it in variables
- Extraction operator
 - >>
- Can use multiple data types (char, int, float, ...)
- Example
 - int age;
 - cin >> age;

Standard Output

- cout
 - Write data to console/Screen
 - Reads from memory
- Insertion operator
 - <<
- Can use multiple data types(variables, literals, constants)
- Example
 - int age = 172;
 - cout << age;

Operators >>,<<

- Extraction and Insertion operators
- Can be cascaded
 - cin >>age >> name;
 - cout<<age << name;
- << works with stream modifiers
 - "\n": newline
 - cout <<"\n"; //moves the cursor to new line
 - Or cout <<endl; //Same visual effect as "\n" but is different
 - (there are other stream modifiers too)

Lab

- Using Cin (Hint: define a variable first)
 - Input a character (char)
 - Input an integer(int)
 - Input a decimal(float)
- Using cout
 - Output a character
 - Output an integer
 - Output a decimal.
- Use endl and "\n"
- Cascade the operators

Assignment: Mad libs story

```
#include <iostream> // Required for input/output operations (cout, cin)
#include <string> // Required for using string data type
int main() {
        std::string adjective1, noun1, verb1, adjective2, noun2;
        // Prompt the user for input and store it in the variables
        std::cout << "Enter an adjective: ";
        std::cin >> adjective1;
        std::cout << "Enter a noun: ";
        std::cin >> noun1;
        std::cout << "Enter a verb: ";</pre>
        std::cin >> verb1;
        std::cout << "Enter another adjective: ";</pre>
        std::cin >> adjective2;
        std::cout << "Enter another noun: ";</pre>
        std::cin >> noun2;
       return 0; // Indicate successful program execution
```

Boss Assignment

- Input student details
 - Student Name
 - Subject name
 - Marks (out of 100)
- Process
 - Find grade using this table
 - 90 < marks → A
 - $75 \le \text{marks} \le 90 \rightarrow B$
 - 60 <= marks <=74 → C
 - marks <60 → D
- Output
 - Grade for the student
- Challenge
 - Enter multiple students, print how many students had A, B, C and D grades each.
- Hint
 - Need to know conditional (if-else)
 - May need to know loop (while)

Recall, Review

- C/C++Keywords we know already
 - And few more
 - signed, unsigned
 - short, long
- Computers think in 0s and 1s
 - What types?
- Computer have speed measured in hertz (Hz)
 - How much faster is 1Kilo Hertz than 1Hz?
 - What are current computer speeds?

Measuring computer capabilities (some more units)

- FLOPS: floating point operations per second
 - FP 16, **FP 32**, FP 64
- IOPS: Input/Output operations per second
- Fun facts
 - Computers are afraid of floats
 - Computers are afraid of division

Computer trends

- Getting smaller
 - Die sizes have been shrinking
- Getting faster
 - Same size die have more transistors
- Getting crowded
 - More core counts per die
- Getting chatty
 - Networked, internet connected
- Getting efficient
 - More performance per unit of power

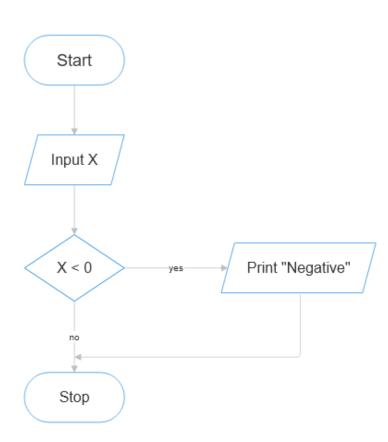
Back to C++, Decision Making & Branching

- if, else
- switch
- goto

Making Decisions, using "if"

```
int x;
cout << "Enter a number :";
cin >> x;

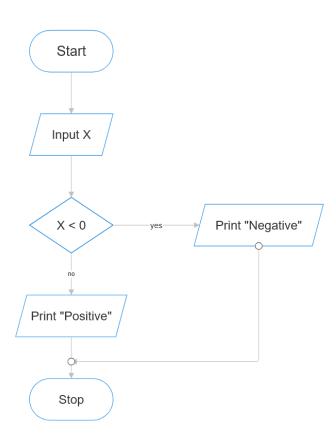
if (x < 0)
{
    cout << "\nThis is a negative number";
}</pre>
```



Making Decisions using "if else"

```
int x;
cout << "Enter a number :";
cin >> x;

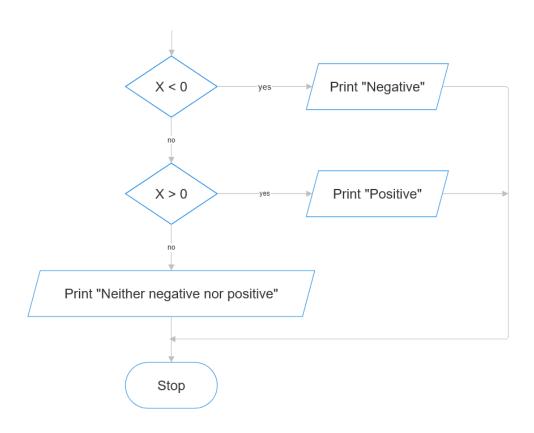
if (x < 0)
{
    cout << "\nThis is a negative number";
}
else
{
    //Bug ?
    cout << "\nThis is a positive number";
}</pre>
```



Making decision, If else if else

```
int x;
cout << "Enter a number :";
cin >> x;

if (x < 0)
{
    cout << "\nThis is a negative number";
}
else if(x >0)
{
    cout << "\nThis is a positive number";
}
else
{
    cout << "\nThis is a neither negative or positive";
}</pre>
```

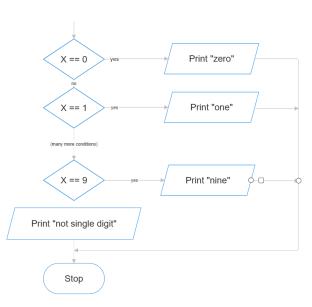


Relational operators

- less than
 - <
- greater than
 - >
- less then or equal to
 - <=
- greater than or equal to
 - >=
- is equal to
 - ==
- is not equal to
 - !=

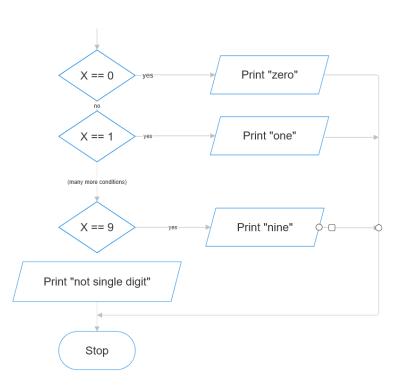
Lab (if else)

- Get user to enter a single digit number
- Print the digit in English
 - 0 → "zero"
 - 1 → "one"
 - •
 - 8 → "eight"
 - 9 → "nine"
 - (Anything else) "→ this is not a single digit number"



Branching using Switch

```
switch (x)
   case 0:
       cout << "zero \n";
       break;
   case 1:
       cout << "one \n";
       break;
   case 2:
       cout << "two \n";
       break;
       cout << "three \n";
       break;
       cout << "four \n";
       break;
   case 5:
       cout << "five \n";</pre>
       break;
   case 6:
       cout << "six \n";
       break;
   case 7:
       cout << "seven \n";
       break;
       cout << "eight \n";</pre>
       break;
       cout << "nine \n";</pre>
       break;
   default:
       cout << "not a single digit number \n";</pre>
```



Lab (switch)

- Get user to enter a single digit number from [1,2,3,4,5,6,7]
- Convert it into day of week
 - 1 → "Sunday"
 - 2 → "Monday"
 - 3→ "Tuesday"
 - 4 → "Wednesday"
 - 5 \rightarrow "Thursday"
 - 6 → "Friday"
 - 7 → "Saturday"
 - (Anything else) → "Invalid number for a day"

Asssignment, quiz game

- Create a quiz game containing atleast 3 questions.
- Print question, 4 options and ask user to enter a number for option
- Keep score of how many correct responses user input
- Print the score (e.g.3 /4 correct,)
- E.g.

What is the capital of USA?

- 1. Seattle
- 2. Los Angeles
- 3. Washington DC
- 4. Chicago

Enter your response:

Boss Assignment Convert a string of 0,1 to decimal

- Get a string of 0s and 1s from user
- Calculate what the decimal number for it is?
- Note
 - This is very hard, may take days/weeks
- Hint
 - Need to know
 - string (or char array)
 - Loops (while)
 - Binary logic
 - *Loops within loops

string data type

- We already know few built in types
 - int, float, char, bool
- string
 - Is a derived data type,
 - Useful for names, description etc.
- Header
 - #include<string>
- Usage
 - string name;
 - cin >> name;
 - cout <<name;