## 1 Quaternion

**Definition** (Quaternion). Let  $a, b, c, d \in \mathbb{R}$  and unit vectors  $\mathbf{i}, \mathbf{j}, \mathbf{k}$  be pointing positively along 3 spatial axes such that a quaternion q can be written in the form of

$$a + b\mathbf{i} + c\mathbf{j} + d\mathbf{k}$$

The scalar part of q is denoted by  $Re\{q\} := a$  and the vector part of q is denoted by  $Im\{q\} := b\mathbf{i} + c\mathbf{j} + d\mathbf{k}$ . The space of quaternion is denoted by  $\mathbb{H}$ , called the **Hamiltonian**.

To type it simple, I may sometimes denote  $a + b\mathbf{i} + c\mathbf{j} + d\mathbf{k}$  as (a, b, c, d). For

readability, it may sometimes be a column vector  $\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$ .

**Definition** (Quaternion Arithmetic). Let  $p := (p_0, p_1, p_2, p_3), q := (q_0, q_1, q_2, q_3) \in \mathbb{H}$ . Then the arithmetic of quaternion is defined by

- Addition:  $p + q := (p_0 + q_0, p_1 + q_1, p_2 + q_2, p_3 + q_3);$
- Scalar multiplication:  $\lambda p := (\lambda p_0, \lambda p_1, \lambda p_2, \lambda p_3)$  for  $\lambda \in \mathbb{R}$ .
- ii = -ii = k, ik = -ki = i, ki = -ik = i, iik = -1.

**Proposition** (Identity element).  $1 \in \mathbb{H}$  is the only identity element.

*Proof.* Suppose the identity element  $e \in \mathbb{H}$  is in the form of  $(e_0, e_1, e_2, e_3)$ . Then

$$(q_0, q_1, q_2, q_3)(e_0, e_1, e_2, e_3) = \begin{pmatrix} q_0 e_0 - q_1 e_1 - q_2 e_2 - q_3 e_3 \\ q_0 e_1 + q_1 e_0 + q_2 e_3 - q_3 e_2 \\ q_0 e_2 + q_2 e_0 + q_3 e_1 - q_1 e_3 \\ q_0 e_3 + q_3 e_0 + q_1 e_2 - q_2 e_1 \end{pmatrix} = \begin{pmatrix} q_0 \\ q_1 \\ q_2 \\ q_3 \end{pmatrix}$$

Solving equation yields  $e_0 = 1$  and  $e_1 = e_2 = e_3 = 0$ .

**Definition** (Modulus). The modulus of a quaternion  $q = (q_0, q_1, q_2, q_3) \in \mathbb{H}$  is defined as

$$|q| := \sqrt{q_0^2 + q_1^2 + q_2^2 + q_3^2}$$

**Proposition** (Conjugation). For  $q = (q_0, q_1, q_2, q_3)$ , the algebraic conjugation  $\bar{q}$  is

$$(q_0, -q_1, -q_2, -q_3)$$

*Proof.* Consider  $\bar{q} := (\bar{q}_0, \bar{q}_1, \bar{q}_2, \bar{q}_3)$ , we have to have

$$(q_0, q_1, q_2, q_3)(\bar{q}_0, \bar{q}_1, \bar{q}_2, \bar{q}_3) = \begin{pmatrix} q_0 \bar{q}_0 - q_1 \bar{q}_1 - q_2 \bar{q}_2 - q_3 \bar{q}_3 \\ q_0 \bar{q}_1 + q_1 \bar{q}_0 + q_2 \bar{q}_3 - q_3 \bar{q}_2 \\ q_0 \bar{q}_2 + q_2 \bar{q}_0 + q_3 \bar{q}_1 - q_1 \bar{q}_3 \\ q_0 \bar{q}_3 + q_3 \bar{q}_0 + q_1 \bar{q}_2 - q_2 \bar{q}_1 \end{pmatrix} = \begin{pmatrix} q_0^2 + q_1^2 + q_2^2 + q_3^2 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

which yields 
$$\bar{q}_0 = q_0$$
,  $\bar{q}_1 = -q_1$ ,  $\bar{q}_2 = -q_2$ ,  $\bar{q}_3 = -q_3$ .

## 2 Rubik's cube with quaternion