Learning objectives

By studying this unit, we will achieve the following goals:

1. Recognising the intuitive concepts of functions, domains and co-domains, independent and dependent variables

2. Recognising the notation of functions and use tabular, algebraic and graphical mathods to represent functions.

3. Understanding the features of the graphs of quadratic functions.

4. Finding the maximum and minimum values of quadratic functions by the algebraic method.

Background

Nowadays, humanity rely on technology very much, and we always have to get outputs from the computers. We input something, wait for the process, and it output something. This is called the input-process-output procedure. Throw back to a long time ago, whenever there is business, the stratgies are similar. We gave money (input) to the businessman, wait for his process, and he returned some products (output) to us. We don't know how he packed things up, but we simply accept the product and go home. This was the origination of function.

A function consists of input and output, with no information about the process. Of course, in mathematics, or if we want to complete the concept of function, we still need to know about the process so that we could talk about properties of a function.

We usually define a function (naively) as

$$f(x) = \text{some formulae consisting of } x$$

For a better intuition, we may refer to the formulae we learnt before, such as

- the area formula of square: $A(\ell) = \ell^2$ where ℓ is the side length of a square.

- the perimeter formula of rectangle: $P(\ell, w) = 2(\ell + w)$ where ℓ denotes the length and w denotes the width of the rectangle.

- $\sin x, \cos x, \tan x$ as trigonometric functions giving out values according to x.

Domain of a function

We always need to know if, given a function f with concrete definition, where should the input be so that the function is well functioning. By concrete we mean that the output could be determined using combinations of operations explicitly.

We may discuss the meaning of domain by considering some extraordinary examples.

Example. *Let $f(x) = \sqrt{x}$. The square-root operation can only be operated when $x \geq 0$. It is originated from solving the equation $y^2 = x$ and results in $y = \pm\sqrt{x}$. By the origination, we could see $x \geq 0$ as long as $y^2 \geq 0$. This can be proven by checking $(-1)^2 = 1 > 0$. As a result, we define the domain of $f(x) = \sqrt{x}$ as $x \geq 0$.*

Example. *Let $g(x) = \frac{1}{x}$. We will define its domain as $x \neq 0$. We know that whenever $x \neq 0$, $\frac{1}{x}$ is well defined and $x \cdot \frac{1}{x} = 1$. But we could not define $\frac{1}{0}$. We could think of if $\frac{1}{0}$ is well defined, then we could approximate its value from both positive and negative sides to obtain the same value. But we will see $\frac{1}{0.1} = 10, \frac{1}{0.01} = 100, \ldots, +\infty$ and $\frac{1}{-0.1} = -10, \frac{1}{-0.01} = -100, \ldots, -\infty$, which differentiate apart. Unless we have a better definition to what is infinity (in fact, in the sense of complex number, we can define $\frac{1}{0}$ explicitly, with a useful restriction and property of numbers), we should write $g(x) = \frac{1}{x}$ has domain $x \neq 0$.*

Example. *Let $h(x) = \frac{1}{\sqrt{x}}$. We could see this function as a composition of two functions. First we know from $g(x)$ that we need $\sqrt{x} \neq 0$. Second, we have $\sqrt{x} \geq 0$. Combining two condition, we have to have $x > 0$ as domain of $h(x) = \frac{1}{\sqrt{x}}$.*

As a conclusion, we shall see the definition of domain of function is to consider the largest set of numbers that making the function of sense, that we can write out the outputs properly.

Co-domain of a function

We had domain for a function as where the input comes and should comes from. At the same time, we need to know where the output goes in our expectation. That is what we called the **co-domain** of a function. In fact, we need to define a co-domain for each function, so that we know not only the expected output set, but also the

restriction on output. This concept is relatively complicated to highschool public, so let me demonstrate it with some examples.

Before the examples, we need a few conventions on our writing. We shall write

$$f : D \to C$$

to denote the function f having domain D and codomain C, in which the arrow $\to$ denotes the meaning as 'goes to'. In complete sentence, it says 'f is a function going from domain D to codomain C'.

Example. *Let $f : (0, \infty) \to (0, \infty)$ be a function from positive real number to positive real number, defined by $f(x) = \frac{1}{\sqrt{x}}$. The notion $(0, \infty)$ denotes the interval in real number line greater than 0. In particular, we see that $f(\frac{1}{n}) = \sqrt{n}, f(1) = 1, f(n) = \frac{1}{\sqrt{n}}$ provide an insight of how the function map the real numbers, that is, inverting the positive real line.*

One can also write $f : (0, \infty) \to (-\infty, \infty)$ as long as the outputs are located inside the interval of co-domain. If one has its outputs filling up the co-domain, we will call the co-domain as **range** of f, denote by $\mathbf{Ran}(f)$. That is, $f(D) = C$.

Independent and dependent variable

Once we know that we can write out a function by writing

$$f(x) = \ldots$$

which its expression depends on the value of x, we will say that x is the **independent variable** of f, with the meaning of 'changing its value independently'. In this case, we pronounce it as 'f of x' to specify how they relate. If the function depends on more than one variable, say

$$f(x, y, z, w, \ldots) = \ldots$$

then we have $x, y, z, w, \ldots$ all be the independent variables, as long as they are all changing independently and having effects on f. This case, we pronounce it as 'f of $x, y, z, w, \ldots$'.

On the other hand, we would like to denote $y = f(x)$ for simplicity when we are writing it, and we in some sense think of y is given by the function $f(x)$ with given x. We shall call y the **dependent variable**, as what we have learned in Science Lab.