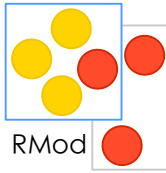


Exceptions...a simple introduction

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Exceptions



Standardized by ANSI in 1996

Exception is the root of the exception hierarchy:

84 predefined exceptions. The two most important classes are:

- Error

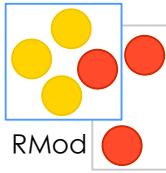
- Notification

Specialised into predefined exceptions -> subclass them to create your own exceptions

Some methods of Exception:

- defaultAction is executed when an exception occurs

Catching an Exception



|x y|

x := 7.

y := 0.

[x/y]

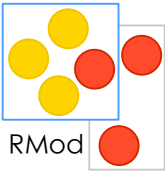
on: ZeroDivide

do: [:exception| Transcript show:

exception description, cr.

0....]

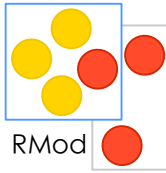
Signaling an Exception



Error **signal**

Warning **signal**: 'description of the exception'

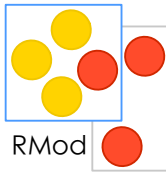
Exception



an Exception Handler is defined using *on:do:* and is composed of
an *exception class* (*ZeroDivide*) and
a *handler block* `[:theException| Transcript show: 'division by zero']`

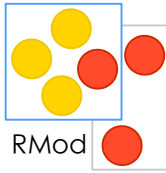
An Exception Handler completes by returning the value of the handler block in place of the value of the protected block (here `[x/y]`).
We can exit the current method by putting an explicit return inside the handler block

The Main Exceptions of VW



Exception class	Exceptional Event	Default Action
Error	Any program error	Open a Notifier
ArithmeticError	Any error evaluating an arithmetic	Inherited from Error
MessageNotUnderstood	Any unusual event that does not impair continued execution of the program	Inherited from Error
Notification	Notification Any unusual event that does not impair continued	Do nothing continuing executing
Warning	An unusual event that the user should be informed about	Display Yes/No dialog and return a boolean value to the signaler

Exception Sets



Exception Sets

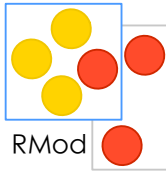
```
[do some work]
  on: ZeroDivide, Warning
  do: [ :ex| what you want]
```

Or

```
|exceptionSets|
exceptionSets := ExceptionSet with: ZeroDivide
               with: Warning.
```

```
[do some work]
  on: exceptionSets
  do: [ :ex| what you want]
```

Exception Environment



Each process has its own exception environment: an ordered list of active handlers.

Process starts -> list empty

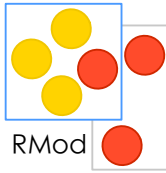
[aaaa] on: Error do: [bbb] -> Error, bbb added to the beginning of the list

When an exception is signaled, the system sends a message to the first handler of the exception handler.

If the handler cannot handle the exception, the next one is asked

If no handler can handle the exception then the default action is performed

Resumable and Non-Resumable (i)



A handler block completes by executing the last statement of the block. The value of the last statement is then the value returned by the handler block.

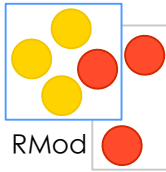
Where this value should be returned depends:

Nonresumable (Error)

```
Sq: ([Error signal. 'Value from protected block']  
  on: Error  
  do: [:ex|ex return: 'Value from handler'])
```

> 'Value from handler'

Resumable and Non-Resumable (ii)



Resumable (Warning, Notification)

In this case Notification signal raises an exception, then the context is restored and the value returned normally
[Notification raiseSignal. 'Value from protected block']

on: Notification

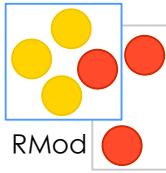
do: [:ex|ex **resume:** 'Value from handler']

[Notification signal. 'Value from protected block']

on: Notification

do: [:ex|ex **resume:** 'Value from handler']

Resume:/Return:

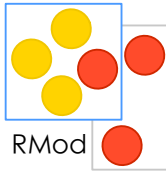


Transcript show:

```
[Notification raiseSignal. 'Value from protected block']  
  on: Notification  
  do: [:ex| Transcript show: 'Entering handler '  
    'Value from handler'. '5']
```

-> Entering handler 5

Resume:/Return:



Transcript show: [Notification raiseSignal. 'Value from protected block']

on: Notification

do: [:ex| Transcript show: 'Entering handler '.

ex **resume:** 'Value from handler'. '5']

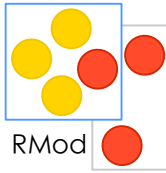
> Entering handler Value from protected block

Transcript show: [Notification raiseSignal. 'Value from protected']

on: Notification

do: [:ex| Transcript show: 'Entering handler '.

Exiting Handlers Explicitly



exit or **exit:** (VW specific) Resumes on a resumable and returns on a nonresumable exception

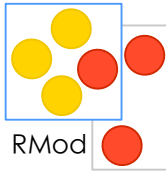
resume or **resume:** Attempts to continue processing the protected block, immediately following the message that triggered the exception.

return or **return:** ends processing the protected block that triggered the exception

retry re-evaluates the protected block

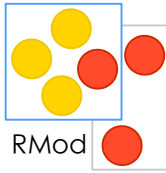
retryUsing: evaluates a new block in place of the protected block

Exiting Handlers Explicitly (ii)



resignalAs: resignal the exception as another on
pass exit the current handler and pass to the next outer
handler, control does not return to the passer
outer as with pass, except will regain control if the outer
handler resumes
exit:, resume: and return: return their argument as the
return value, instead of the value of the final statement of
the handler block

Examples



Look in Exception class examples categories

```
-2.0 to: 2.0 do: [ :i |  
    [ 10.0 / i.Transcript cr; show: i printString ]  
    on: Number divisionByZeroSignal do:  
        [:ex | Transcript cr; show: 'divideByZero abort'.  
        ex return ]  
    ]
```

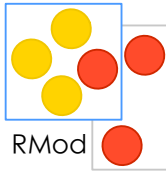
-2.0

-1.0

divideByZero abort

1.0

Examples



retry recreates the exception environment of active handlers

```
[ x /y]
  on: ZeroDivide
  do: [:exception|
    y := 0.00001.
    exception retry]
```