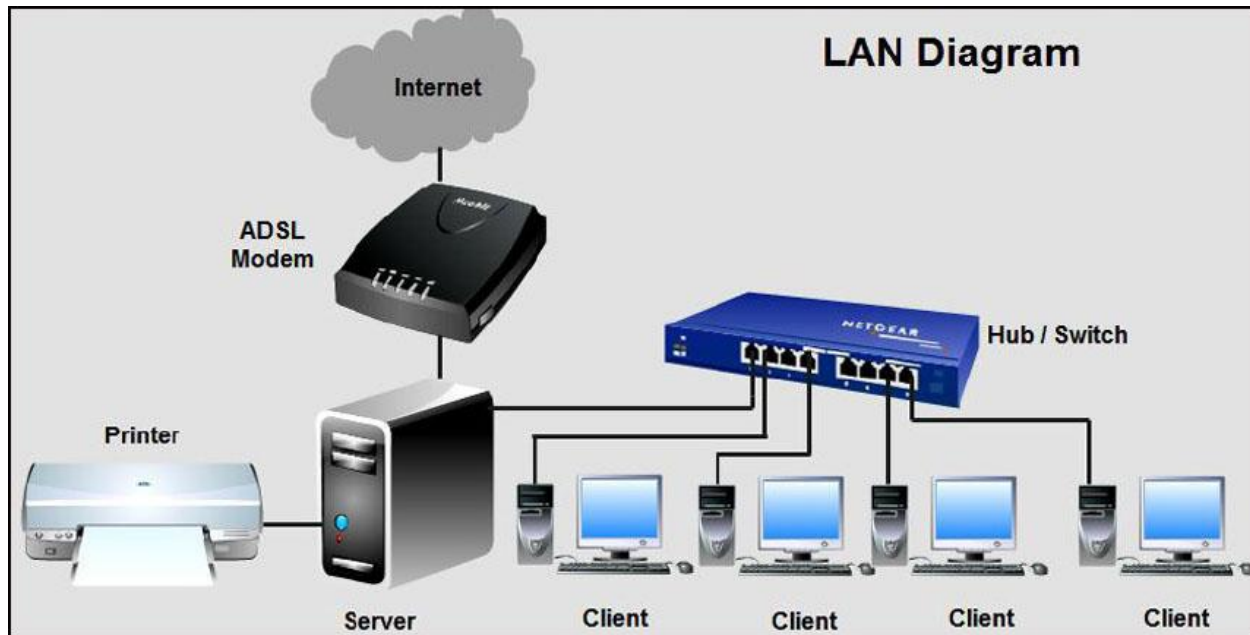


# NETWORK BASICS

## What is networking?

**Networking:** Connecting two or More computers or network device (Routers/Print Servers /Firewall Devices.etc) for sharing the Resources (Print /Internet /Data/Software...etc)



## What are the advantages or need Networking

### By Sharing the Network Resources

- You can reduce the cost
- You can manage /Control the resources form single location
- You can provide safety and security to the resources

### What are the different types of Networks ?

- ✓ LAN – Local Area Network
- ✓ WAN –Wide Area Network
- ✓ MAN-Metropolitan Area Network
- ✓ SAN- Storage Area Network ,System Area Network , Server Area Network, or Sometime Small Area Network
- ✓ WLAN – wireless Local Area Network
- ✓ CAN – Campus Area Network

**But mainly network are classified as two types**

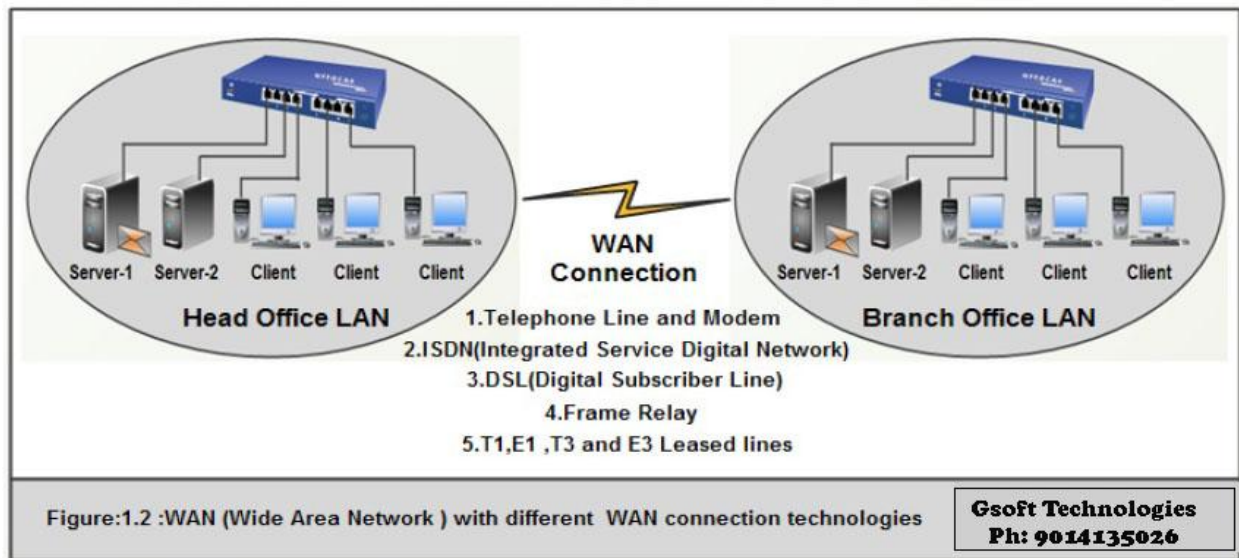
**LAN and WAN**

**What is LAN (Local Area Network )**

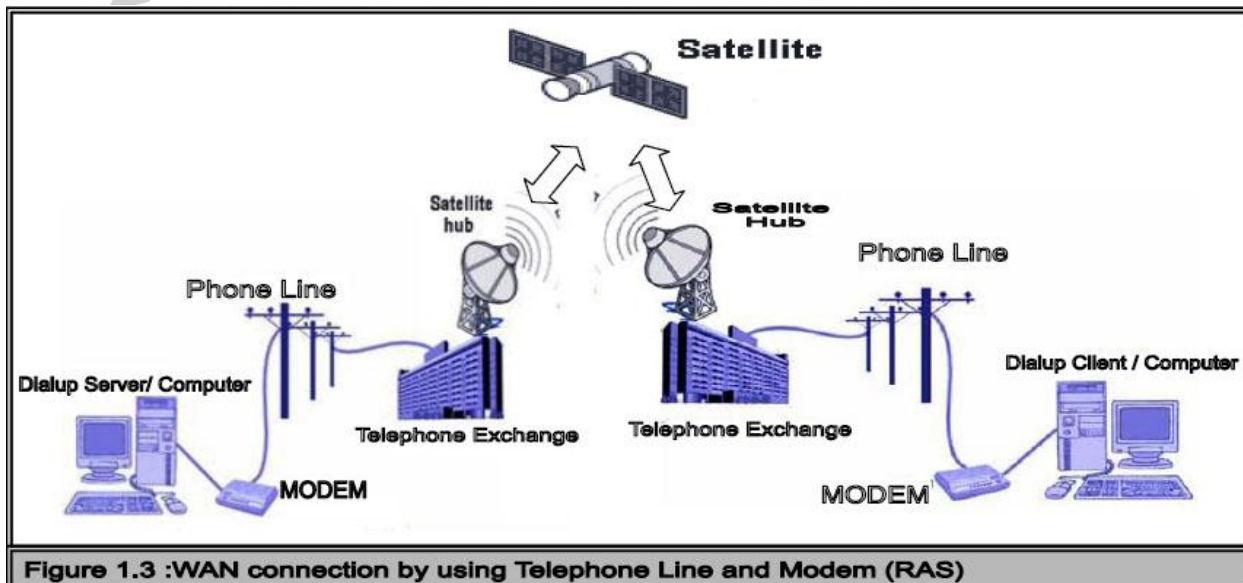
LAAN (Local Area Network) : Connecting two or more computers or network devices within a single room /building by using physical media/wireless access devices (WLAN Card) is called as LA.(Refer Figure 1.1)

**What is WAN (wide area Network?)**

WAN (wide Area Network) : Connecting two or more computers or LANs which are located at different geographical long distance places y using remote media called as WAN



**1 Dialup Connection /RAS (Remote Access Service )** : Connecting Two LANs or Remote Computer But this is low speed connection : 64 kbps and it is more expensive.



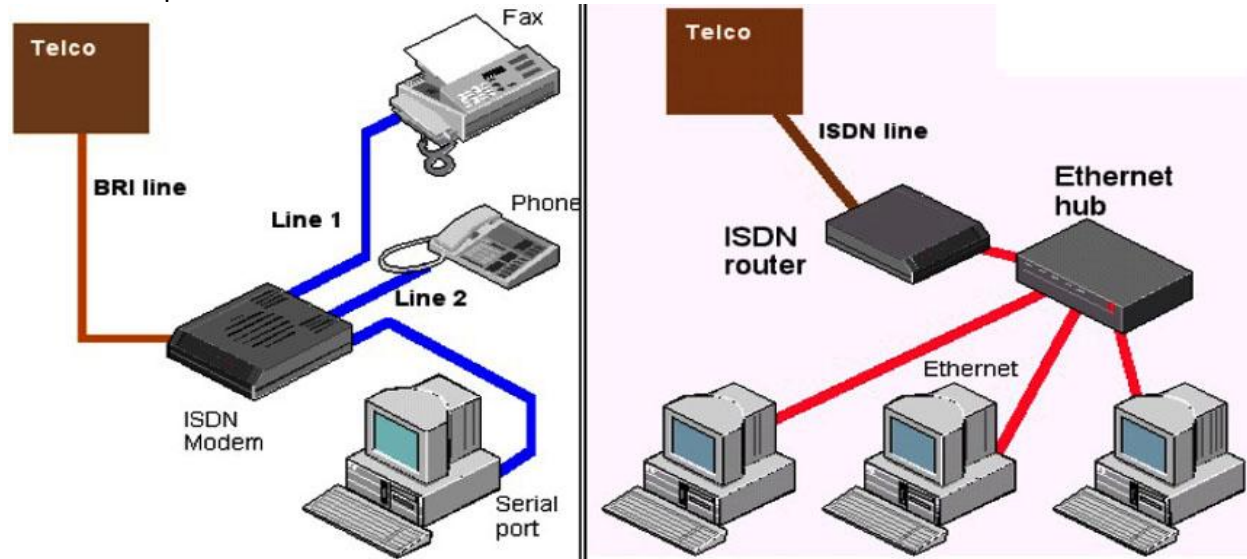
**What is an ISDN /TI Leased Line ?**

ISDN stands for integrated services Digital Network

In ISDN Line simultaneously you can communicate and (Send /Receive) data and voice

It is high speed dedicated connection between client and teclo/ISP

It is more expensiv



**Figure 1.4 : WAN connection by using ISDN Line and ISDN Modem / Router**

**What is Frame Relay ?**

Frame Relay is a virtual circuit-base packet –switching technology that permits WAN implementation of up to speeds (44.7 Mbps)

1. Most implementations of Frame Relay use permanent virtual circuits (PVCs)

**Requirements for implementing LAN:**

- Server
- Clients
- Network Devices / Equipments (Network Adapters ,Repeaters ,Bridges, Hubs ,
- Switches , Routers)
- Cables.
- Selecting of Network Topology
- Selecting of Network Protocols
- Selecting of Network Models (Workgroup Model or Domain Model )
- Selecting of O.S
- Server: The computer(s) or Network Devices ( Routers / Firewall / Print manager / IP Permissions /rights .

**Client:** The Computers / network devices which can use the resources from server.  
The client request to server, server checks the permissions and supply the resources to the clients .

**Network Adapter / LAN Card / Ethernet Controller / NIC :**

- It is an I/O (Input / Output ) used for every computer to communicate (send / receive)
- data from one computer to other computers in a network .

**What is MAC Address?**

- Every LAN card has unique identification address called as MAC (Media Access Control) address.
- MAC Address is 12 bit number like 00-1F-29-80-B8-C3

**Specifications / Features of Network Adapters / LAN Card:**

- **Speed :** In computers data communicated in the form of zeros and ones (0 AND 1).Speed of the network measured in the form of bps (bits per second)

Measurement Units		LAN Card Speeds	
b(bit)	0 or 1	Ethernet Card	10 / 100 Mbps
1B(Byte)	8bits	Gigabit Ethernet Card	1000 Mbps (1Gbps)
1KB(Kilo Byte)	1024Bytes	Fast Gigabit Ethernet Card	10Gbps
1MB(Mega Byte)	1024KB		
1GB(Giga Byte)	1024MB		

Figure1.5 : Measurement Units and LAN card speeds

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**2.Duplex Mode /Type of Communication :** Network Adapter communicate data in two ways .

**1.Half Duplex :** Simultaneously both sending and receiving is not possible

**Full Duplex :** Simultaneously both sending and receiving is possible

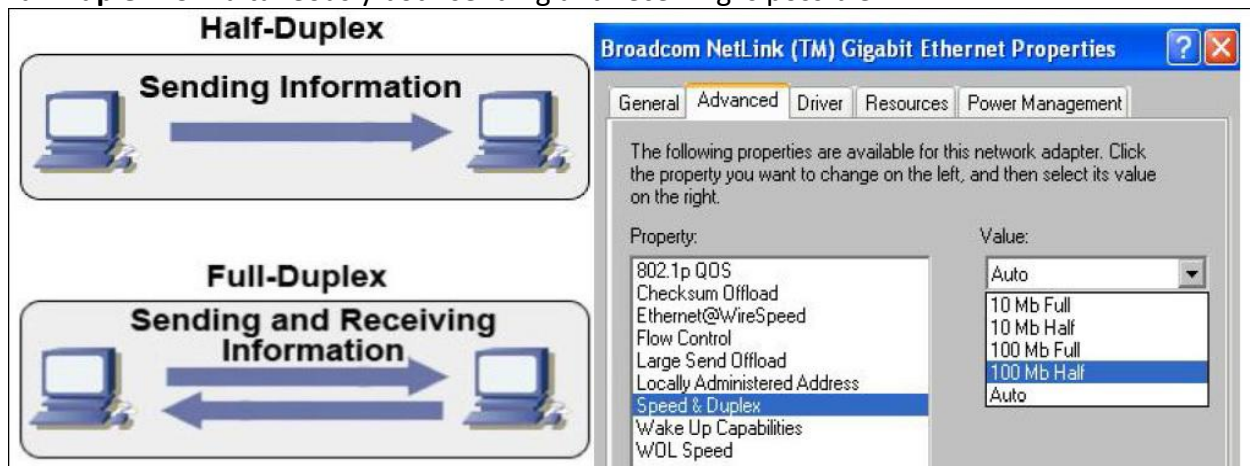


Figure 1.6: Half-Duplex Mode and Full-Duplex Mode

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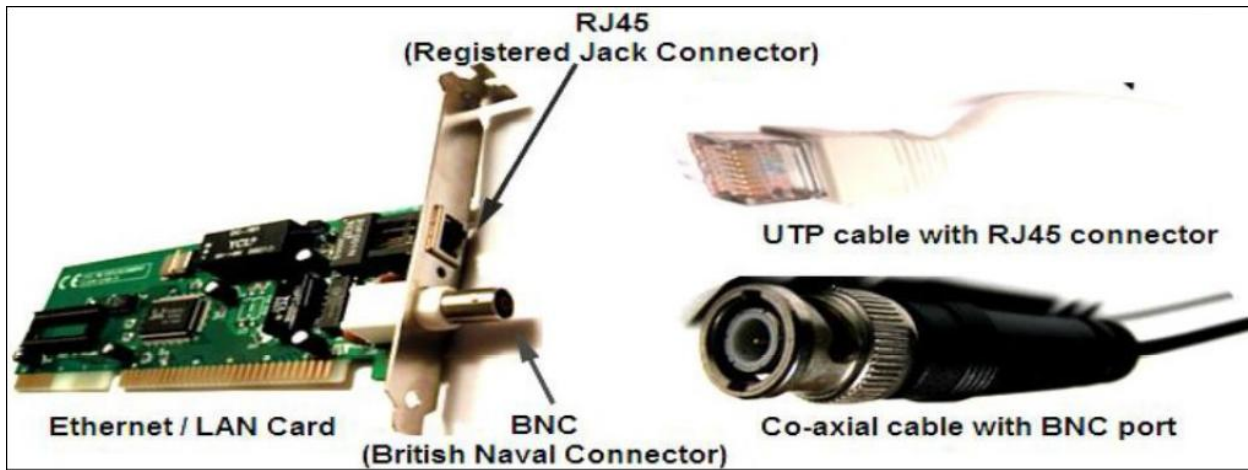


Figure 1.7: LAN card with different cables and connectors

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Figure 1.8: Different types of Ethernet / LAN cards

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### What is CSMA / CD ?

- Ethernet networking uses **Carrier Sense Multiple Access With Collision Detection (CSMA/CD)**. A protocol that helps devices share the bandwidth evenly
- without having two devices transmit at the same time on the network medium.
- When the collision occurs on the Ethernet LAN?
- A jam signal informs all devices that a collision occurred.
- The collision invokes a random backoff algorithm.
- Each device on the Ethernet segment stops Transmitting for a short time until
- the Times Expire.
- All hosts have equal priority to transmit after the timers expired.