

# Project Title: Custom Stack Implementation

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## Overview

The purpose of this project is to design and implement a Stack data structure that mimics the behavior of the typical Java `Stack` class but is built from scratch. The project is aimed at understanding fundamental data structure concepts such as LIFO (Last-In-First-Out) behavior, exception handling, and the differences between underlying storage mechanisms (dynamic arrays vs. linked lists). Two distinct implementations are provided:

- **ArrayList-based Implementation:** Uses a dynamic array (ArrayList) to manage the elements.
- **LinkedList-based Implementation:** Uses a singly linked list to manage the elements.

Both versions support the same set of operations and are fully tested with a series of test cases covering normal operations and edge cases, including exception scenarios.

## Stack Methods Description

Each Stack implementation includes the following methods:

### 1. Constructor: `Stack()`

- **Purpose:** Creates an empty stack.
- **Details:** Initializes the underlying data structure (either an ArrayList or a linked list node pointer).

### 2. `empty()`

- **Purpose:** Tests whether the stack is empty.
- **Return:** `true` if there are no elements; `false` otherwise.
- **Usage:** Useful for checking preconditions before performing operations like `pop()` or `peek()`.

### 3. `peek()`

- **Purpose:** Looks at the object on the top of the stack without removing it.
- **Return:** The element at the top of the stack.
- **Exception Handling:** Throws an exception (e.g., `EmptyStackException` in Java or `IndexError` in Python) if the stack is empty.

### 4. `pop()`

- **Purpose:** Removes the object at the top of the stack and returns it.
- **Return:** The removed element.
- **Exception Handling:** Throws an exception if the stack is empty.

#### 5. `push(String item)`

- **Purpose:** Pushes an item onto the top of the stack.
- **Return:** The item that was pushed.
- **Details:** Adds a new element to the end (or head, depending on the implementation) of the underlying data structure.

#### 6. `search(String o)`

- **Purpose:** Returns the 1-based position of the object from the top of the stack.
- **Return:** The position (with the top element being position 1) if found, or -1 if the element is not present.
- **Details:** Iterates through the underlying structure starting from the top.

## Implementation 2: LinkedList-based Stack (Student Created)

### Design & Approach

- **Underlying Structure:** The stack is implemented using a custom singly linked list.
- **Key Points:**
  - **Node Structure:** Each node stores a `String` value and a reference to the next node.
  - **Push Operation:** Inserts a new node at the beginning (head) of the list.
  - **Pop Operation:** Removes the head node and returns its value.
  - **Peek Operation:** Returns the value of the head node without modifying the list.
  - **Search Operation:** Traverses the linked list from the head, counting positions until the element is found.