SICP

God's Programming Book

Lecture-16 Inheritance





Inheritance

Slides Adapted from cs61a of UC Berkeley



Attributes



Methods and Functions

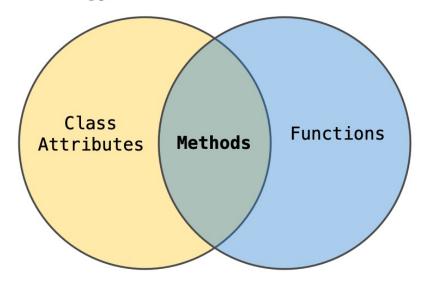
Python distinguishes between:

- Functions, which we have been creating since the beginning of the course, and
- Bound methods, which couple together a function and the object on which that method will be invoked

Terminology: Attributes, Functions, and Methods

- All objects have attributes, which are name-value pairs
- Classes are objects too, so they have attributes
- Instance attribute: attribute of an instance
- Class attribute: attribute of the class of an instance

Terminology:



Python object system:

Functions are objects

Bound methods are also objects: a function that has its first parameter "self" already bound to an instance

Dot expressions evaluate to bound methods for class attributes that are functions

<instance>.<method_name>



Looking Up Attributes by Name

<expression> . <name>

To evaluate a dot expression:

- Evaluate the <expression> to the left of the dot, which yields the object of the dot expression
- 2. <name> is matched against the instance attributes of that object; if an attribute with that name exists, its value is returned
- 3. If not, <name> is looked up in the class, which yields a class attribute value
- 4. That value is returned unless it is a function, in which case a bound method is returned instead



Class Attributes

Class attributes are "shared" across all instances of a class because they are attributes of the class, not the instance

```
class Account:
    interest = 0.02 # A class attribute
   def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder
    # Additional methods would be defined here
>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
>>> tom_account.interest<
0.02
                            The interest attribute is not part of
                            the instance; it's part of the class!
>>> jim account interest
0.02
```



Attribute Assignment



Assignment to Attributes

Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
class Account:
    interest = 0.02
    def __init__(self, holder):
        self.holder = holder
        self.balance = 0
    ...

tom_account = Account('Tom')
```

```
Instance
Attribute
Assignment
```

```
This expression evaluates to an object

But the name ("interest") is not looked up
```

Attribute
assignment
statement adds
or modifies the
attribute named
"interest" of
tom_account

Class Attribute Assignment

Account.interest = 0.04

Attribute Assignment Statements

```
Account class interest: 0.02 0.04 0.05 (withdraw, deposit, __init__)
```

```
Instance balance: 0 holder: 'Jim' interest: 0.08
```

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
>>> jim_account.interest
0.04
```

```
Instance attributes of tom_account balance: 0 holder: 'Tom'
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
>>> tom_account.interest
0.05
>>> jim_account.interest
0.08
```

Inheritance



Inheritance

Inheritance is a technique for relating classes together

A common use: Two similar classes differ in their degree of specialization

The specialized class may have the same attributes as the general class, along with some special-case behavior

Conceptually, the new subclass inherits attributes of its base class

The subclass may override certain inherited attributes

Using inheritance, we implement a subclass by specifying its differences from the the base class



Inheritance Example

```
A CheckingAccount is a specialized type of Account
```

```
>>> ch = CheckingAccount('Tom')
>>> ch.interest  # Lower interest rate for checking accounts
0.01
>>> ch.deposit(20)  # Deposits are the same
20
>>> ch.withdraw(5)  # Withdrawals incur a $1 fee
14
```

Most behavior is shared with the base class Account



Looking Up Attribute Names on Classes

Base class attributes aren't copied into subclasses!

To look up a name in a class:

- 1. If it names an attribute in the class, return the attribute value.
- 2. Otherwise, look up the name in the base class, if there is one.

```
>>> ch = CheckingAccount('Tom') # Calls Account.__init__
>>> ch.interest # Found in CheckingAccount
0.01
>>> ch.deposit(20) # Found in Account
20
>>> ch.withdraw(5) # Found in CheckingAccount
14
```

Object-Oriented Design



Designing for Inheritance

- Don't repeat yourself; use existing implementations
- Attributes that have been overridden are still accessible via class objects
- Look up attributes on instances whenever possible



Inheritance and Composition

Object-oriented programming shines when we adopt the metaphor

Inheritance is best for representing is-a relationships

- E.g., a checking account is a specific type of account
- So, CheckingAccount inherits from Account

Composition is best for representing has-a relationships

- E.g., a bank has a collection of bank accounts it manages
- So, A bank has a list of accounts as an attribute



Attributes Lookup Practice



Inheritance and Attribute Lookup

```
class A:
                                   >>> C(2).n
                                                                  <class A>
                                                       Global
    z = -1
    def f(self, x):
                                                                                \rightarrow func f(self, x)
        return B(x-1)
                                   >>> a.z == C.z
class B(A):
                                                                  <class B inherits from A>
    n = 4
                                                                  n: 4
                                      True
    def __init__(self, y):
                                                                              → func __init__(self, y)
        if y:
            self.z = self.f(y)
                                  >>> a.z == b.z
        else:
                                                                  <class C inherits from B>
            self.z = C(y+1)
                                     False
                                                                                → func f(self, x)
class C(B):
                                   Which evaluates
    def f(self, x):
                                  to an integer?
                                                                                   <C instance>
                                                                  <A instance>
        return x
                                    b.z
                                                                                    z: 2
                                     b.z.z
                                  b.z.z.z
                                                                  <B instance>
a = A()
                                                                                   <B inst>
                                                                                                <C inst>
                                     b.z.z.z.z
b = B(1)
                                     None of these
                                                                                                z: 1
b \cdot n = 5
```

Multiple Inheritance



Multiple Inheritance

```
class SavingsAccount(Account):
    deposit_fee = 2
    def deposit(self, amount):
        return Account.deposit(self, amount - self.deposit_fee)
```

CleverBank marketing executive has an idea:

- Low interest rate of 1%
- A \$1 fee for withdrawals
- A \$2 fee for deposits
- A free dollar when you open your account

```
class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1 # A free dollar!
```



Multiple Inheritance

A class may inherit from multiple base classes in Python.

```
class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1 # A free dollar!
```

```
Instance attribute

>>> such_a_deal = AsSeenOnTVAccount('John')

>>> such_a_deal.balance

1

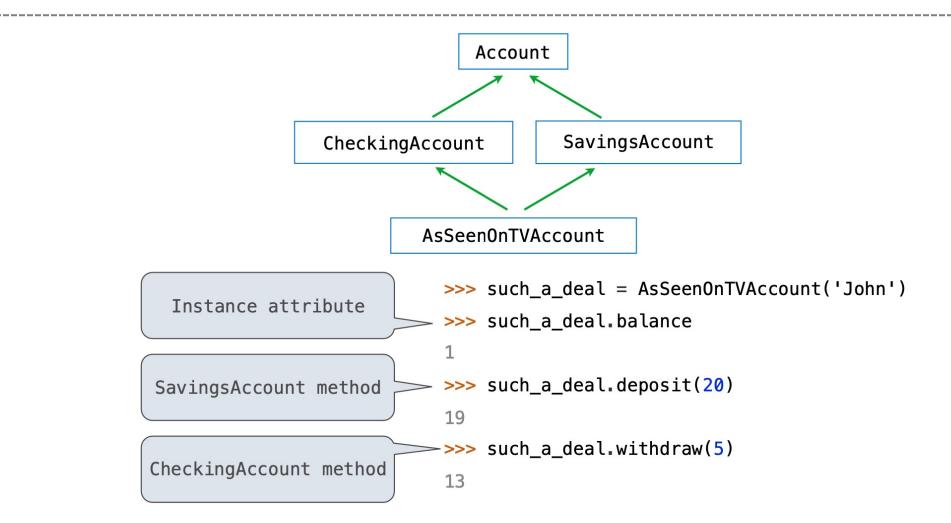
>>> such_a_deal.deposit(20)

19

>>> such_a_deal.withdraw(5)

13
```

Resolving Ambiguous Class Attribute Names



Complicated Inheritance



Biological Inheritance

Grandaddy Grandma Grandpa Gramammy Double Half Aunt Double Half Uncle Mom Dad You Quadruple Half Cousin

Moral of the story: Inheritance can be complicated, so don't overuse it!

Thanks for Listening

