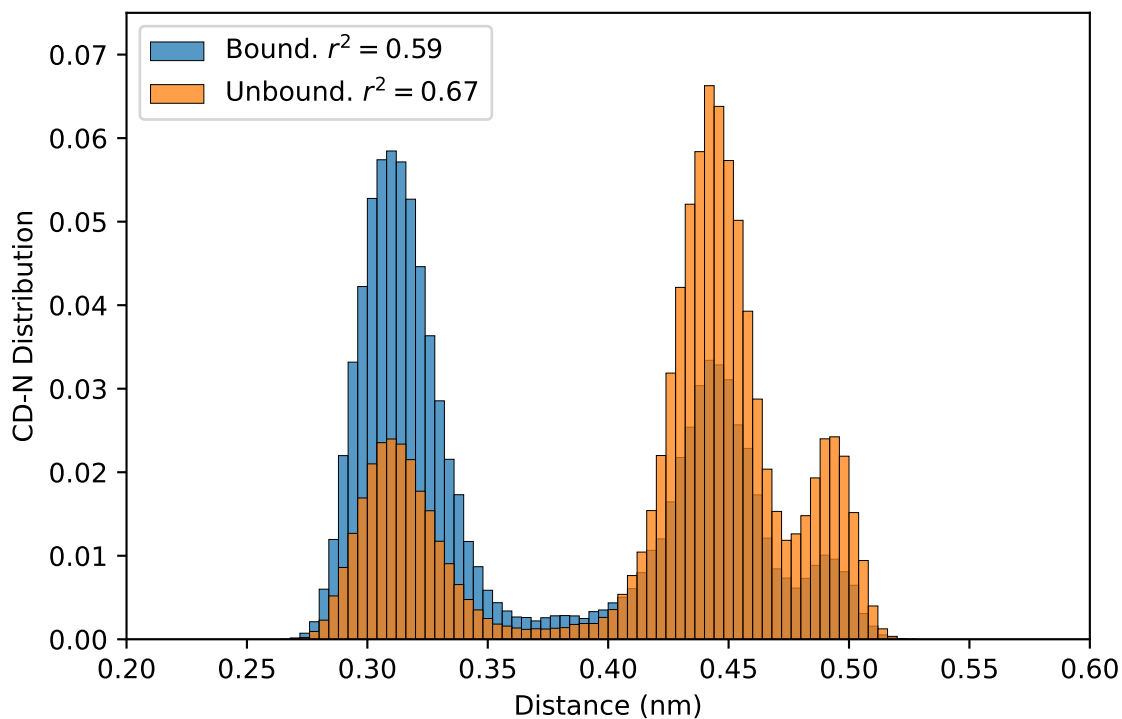


Restrained Distance



Unrestrained

