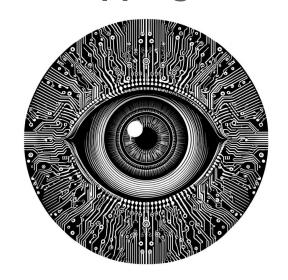


Workshop 7 - Interpretability with Class Activation Mapping



Antonio Rueda-Toicen



About me

- AI Researcher at <u>Hasso Plattner Institute</u>, AI Engineer & DevRel for <u>Voxel51</u>
- Organizer of the <u>Berlin Computer Vision Group</u>
- Instructor at <u>Nvidia's Deep Learning Institute</u> and Berlin's <u>Data Science</u> <u>Retreat</u>
- Preparing a <u>MOOC for OpenHPI</u> (now open for registration)





<u>LinkedIn</u>

How to use our Discord channel during the workshop

- Our channel is #practical-computer-vision-workshops.
 Please ask all questions there instead of the Zoom chat.
 Through Discord we can have better and more detailed discussions.
- Step 1 Use the Discord invite on the <u>Voxel51 website</u> https://discord.com/invite/fiftyone-community
- Step 2 Access channel (use the direct link below or search)
 http://bit.ly/3YmvPXG

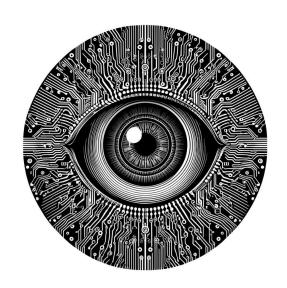
Agenda

- Pooling in Neural Networks
- Interpretability with Class Activation Mapping

Notebook

Class Activation Mapping - ResNet34 (Google Colab)

Pooling in Neural Networks



Learning goals

• Explore image downsampling and reduction of network parameters with mean, max, and global pooling

Architecture of a convolutional network with pooling

```
nn.Sequential(
           nn.Conv2d(3, 16, kernel_size=5, stride=1, padding=2),
                                                                            airplane
           nn.ReLU(),
                                                                            automobile
           nn.MaxPool2d(kernel_size=2, stride=2),
                                                                            bird
           nn.Conv2d(16, 32, kernel_size=5, stride=1, padding=2),
                                                                            cat
           nn.ReLU(),
                                                                             deer
           nn.MaxPool2d(kernel_size=2, stride=2),
                                                                            dog
           nn.Flatten(),
                                                                            frog
           nn.Linear(32 * 8 * 8, 120),
           nn.ReLU(),
                                                                            horse
           nn.Linear(120, 84),
                                                                            ship
           nn.ReLU(),
           nn.Linear(84, 10), # 10 classes, we are working with CIFAR 10
                                                                             truck
                                                                                       The CIFAR-10 dataset
                                                                         - TRUCK
```

- BICYCLE

FULLY SOFTMAX

CLASSIFICATION

CONVOLUTION + RELU

FEATURE LEARNING

Max Pooling

Max Pooling

29	15	28	184
0	100	70	38
12	12	7	2
12	12	45	6

2 x 2 pool size

100	184	
12	45	

Input Image Shape: 224x224



Max Pooled Image (4x4 Kernel) Shape: 56x56



Mean Pooling

Average Pooling

31	15	28	184
0	100	70	38
12	12	7	2
12	12	45	6

2 x 2 pool size

36 80 12 15

Input Image Shape: 224x224

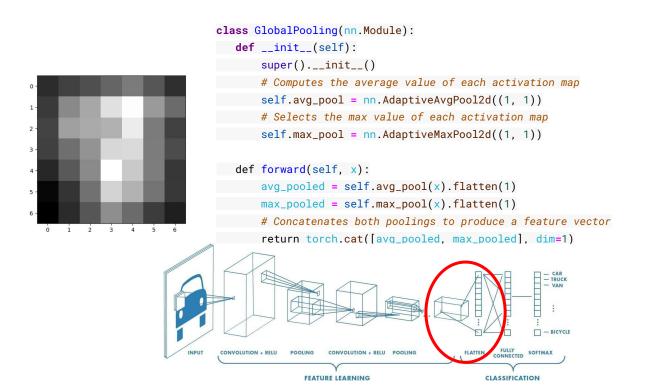


Mean Pooled Image (2x2 Kernel) Shape: 112x112



Global pooling aka adaptive pooling

import torch.nn as nn



Feature vector



Using global pooling to reduce parameters

```
import torch
import torch.nn as nn
model = nn.Sequential(
   nn.Conv2d(3, 16, kernel size=5, stride=1, padding=2),
   nn.ReLU(),
   nn.MaxPool2d(kernel size= 2, stride= 2),
   nn.Conv2d(16, 32, kernel size=5, stride=1, padding=2),
   nn.ReLU(),
   nn.MaxPool2d(kernel size= 2, stride= 2),
   GlobalPooling(), # This replaces the Flatten layer
   nn.Linear(64, 120),
   nn.ReLU(),
   nn.Linear(120, 84),
   nn.ReLU(),
   nn.Linear(84, 10)
                                                 FEATURE LEARNING
                                                                              CLASSIFICATION
```

Feature vector



Summary

Pooling is a way to compress information

- Pooling allows us to do lossy compression while retaining important visual features
- Convolutions with stride > 1 achieve a similar effect at the cost of a higher number of parameters

Global pooling is an alternative to flattening activation maps

 We can create feature vectors (aka embeddings) using the global mean and/or max pooling operations

Further reading and references

A guide to convolution arithmetic for deep learning

https://arxiv.org/abs/1603.07285

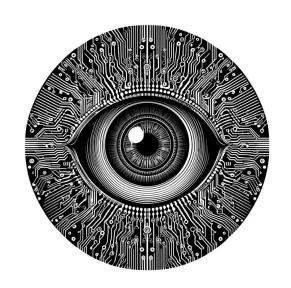
Network in network (1x1 convolutions)

https://arxiv.org/abs/1312.4400

Hypercolumns for object segmentation and fine-grained localization

https://openaccess.thecvf.com/content_cvpr_2015/papers/Hariharan_Hypercolumns_f
 or Object 2015 CVPR_paper.pdf

Interpretability with Class Activation Mapping



Learning goals

- Use class activation mapping to interpret the output of classifiers
- Describe tradeoffs between CAM and Grad-CAM

Interpreting a prediction



A pretrained Resnet34 with Imagenet1K_V1 weights says

"tabby, tabby cat" with

probability = 0.59

The resnet has 512 activations of shape H = W = 7 on its last layer, when we apply the 224x224 Resize on the input

Class Activation Mapping

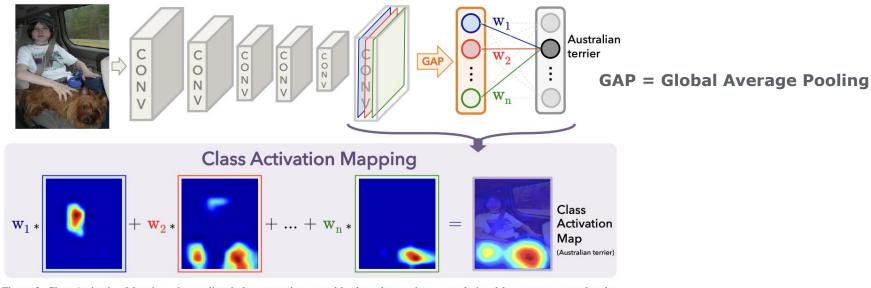


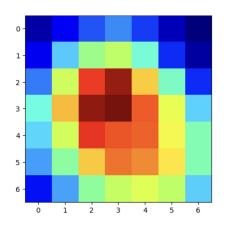
Figure 2. Class Activation Mapping: the predicted class score is mapped back to the previous convolutional layer to generate the class activation maps (CAMs). The CAM highlights the class-specific discriminative regions.

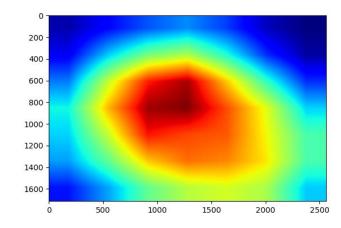
CAM with global average pooling

```
import torch
import torch.nn.functional as F
# Suppose fc_weights has shape [num_classes, channels] and activations has shape [1, batch_size, channels, H, W].
# We'll just show the relevant slices for the single 'class_idx' and the first image in the batch.
weight = fc_weights[class_idx] # shape [channels]
act = activations[0][0]
                          # shape [channels. H. W] - 7x7 in the case of resnet34
                                                                                                                    W_1
# 1) The "global average pooling" from a usual forward pass:
    collapses (H, W) \rightarrow 1x1, giving us one value per channel.
pooled = F.adaptive_avq_pool2d(act.unsqueeze(0), 1) # shape [1, channels, 1, 1]
pooled = pooled.squeeze(0).squeeze(-1).squeeze(-1) # shape [channels]
# 'pooled' is the channel-wise average. Multiplying by 'weight' then summing would give the final logit for 'class_idx'.
score = (pooled * weight).sum() # The single scalar logit for class_idx
# 2) Building the CAM:
    multiply each channel map by its weight, then sum across channels.
cam = (act * weight.view(-1, 1, 1)).sum(dim=0) # shape [H, W]
print(cam.shape) # [H, W] this is now shape 7x7
```

Resizing the map

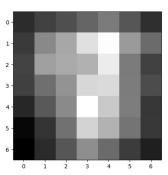
```
cam_resized = np.array(Image.fromarray(cam).resize(img.size, resample=Image.BILINEAR))
plt.imshow(cam_resized, cmap="jet");
```

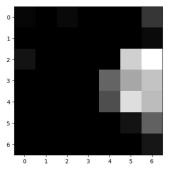


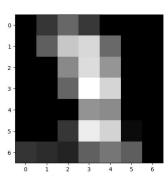


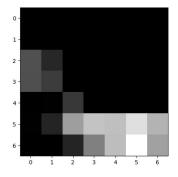
Extracting the activations with a hook

```
# Hook for extracting the activations from the last convolutional layer
activations = []
def hook fn (module, input, output):
activations.append(output)
# Register the hook
layer name = 'layer4' # Last convolutional block
hook = model. modules.get(layer name).register forward hook(hook fn)
# Forward pass
output = model(input tensor)
# Remove the hook
hook.remove()
# Get the weights of the fully connected layer
fc weights = model.fc.weight.detach()
# Select the class index (e.g., 0 for 'tench')
class idx = torch.argmax(output, dim= 1).item()
```



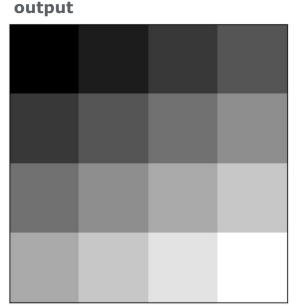






Bilinear interpolation

$$w_x=rac{x-x_1}{x_2-x_1}$$



$$oldsymbol{w}_{oldsymbol{y}} = rac{oldsymbol{y} - oldsymbol{y}_1}{oldsymbol{y}_2 - oldsymbol{y}_1} \ (x_1,y_1) = (0,0) \quad ext{coordinates of } Q_{11} \ (x_2,y_2) = (1,1) \quad ext{coordinates of } Q_{22} \ oldsymbol{oldsymbol{\psi}} \ (x,y) = (0.6,0.7) \quad ext{target point}$$

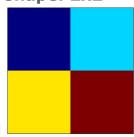
$$Q = \begin{bmatrix} 10 & 20 \\ 30 & 40 \end{bmatrix}$$

$$f(x,y) = egin{bmatrix} 1-w_x & w_x \end{bmatrix} egin{bmatrix} Q_{11} & Q_{12} \ Q_{21} & Q_{22} \end{bmatrix} egin{bmatrix} 1-w_y \ w_y \end{bmatrix}$$

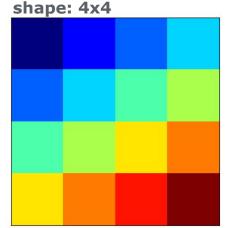
Bilinear interpolation in PyTorch

```
import torch
import torch.nn.functional as F
# Create a 1x1x2x2 tensor (batch_size x channels x height x width)
# Notice that the batch size and channel dimensions are created by wrapping
# the height and width tensor with two pairs of extra square brackets
input = torch.tensor([[[[10, 20],
                        [30, 40]]]],
                      dtype=torch.float32)
# Upscale to 4x4
output = F.interpolate(input, size=(4, 4), mode='bilinear',
align_corners=True)
import matplotlib.pyplot as plt
# The colormap is just for illustration of corner alignment
plt.imshow(input.squeeze(), cmap="jet")
plt.imshow(output.squeeze(), cmap="jet")
```

input (with colormap) shape: 2x2



output (with colormap)

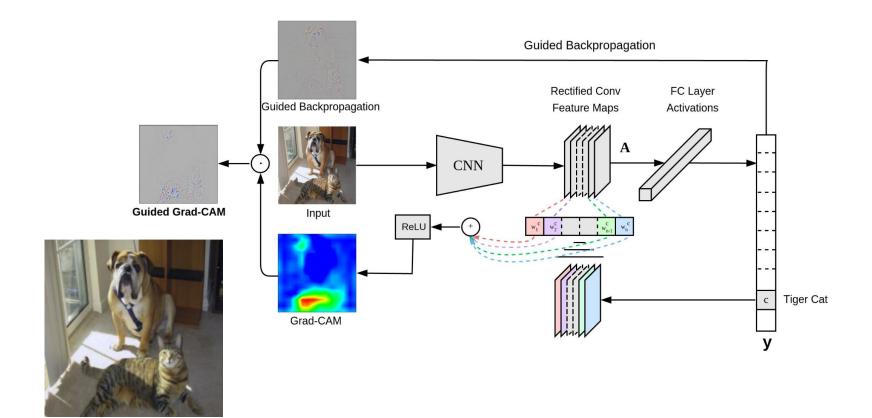


Overlaying the resized CAM on the image

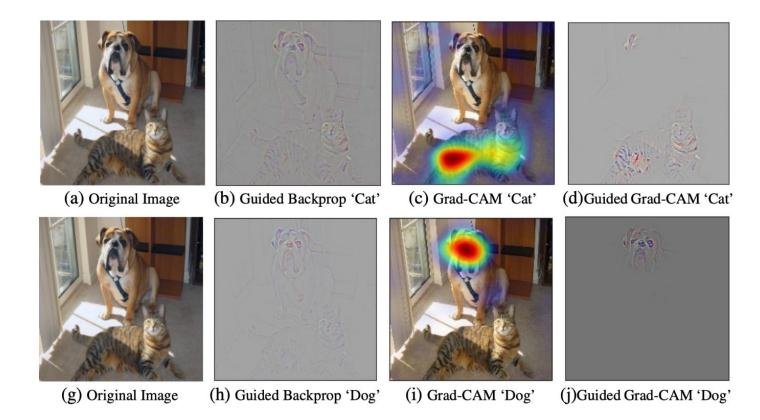
```
# Compute CAM
# fc weights[class idx] is 1-dimensional, but the einsum equation 'ij' expects 2 dimensions.
# We need to unsqueeze to add a dimension to fc weights[class idx]
# The einsum operation here is a one liner that is equivalent to Global Average Pooling
cam = torch.einsum('ij,jkl->ikl', fc weights[class idx].unsqueeze( 0), activations[0][0])
# Normalize CAM
cam = cam - cam.min()
cam = cam / cam. max()
# Resize CAM to match the input image
cam = cam.detach().numpy()
# Squeeze the cam array to remove the first dimension and convert to uint8
cam = cam.squeeze() # remove the first dimension
cam = (cam * 255).astype(np.uint8) # scale to 0-255 and convert to uint8
cam resized = np.array(Image.fromarray(cam).resize(img.size, resample=Image.BICUBIC))
# Overlay CAM on the image
plt.imshow(img)
plt.imshow(cam resized, cmap= 'jet', alpha=0.5)
plt.axis('off')
plt.show()
```



Guided Grad-CAM



Combining Grad-CAM and Guided Backprop



CAM vs GradCAM

- CAM needs a Global Average Pooling layer to be added to the model,
 GradCAM works with any architecture <u>without changes</u>
- GradCAM can visualize outputs of any layer, CAM is limited to the final layer
- CAM runs faster and requires less memory



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Berlin 'lioness': Wild animal probably a boar, authorities say

21 July 2023

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Kathryn Armstrong

BBC News



Image from BBC News

Michael Grubert, mayor of Kleinmachnow, said the spotted animal on the loose was most likely a boar

Lion or boar?



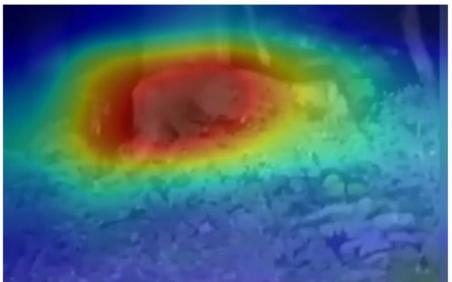


Image from Berlin 'lioness' on loose 'is a wild boar' (BBC News)

Summary

Class Activation Mapping (CAM) is a tool for explainability

- CAM helps us understand whether our decisions are well supported or based on spurious correlations
- CAM exposes hidden connections between inputs and decisions that affect model reliability and safety
- Grad-CAM allows us to extend the method to any network without changes to the architecture

CAM implementations steps

- Extract feature maps with hooks from final convolutional layer
- Project class weights onto activation maps
- Upsample and overlay heatmaps on input images

References

Learning Deep Features for Discriminative Localization

 https://openaccess.thecvf.com/content_cvpr_2016/html/Zhou_Learning_Deep_F eatures_CVPR_2016_paper.html

Class Activation Mapping explained

https://github.com/fastai/fastbook/blob/master/18 CAM.ipynb

Basic guide to Numpy's einsum

https://ajcr.net/Basic-guide-to-einsum/

Class activation mapping on fiftyone

https://voxel51.com/blog/exploring-gradcam-and-more-with-fiftyone/



Resources

- Github Repository
- YouTube playlist
- <u>Discord channel</u>#practical-computer-vision-workshops

