

### **Coding Project 1 Ideas and Research**

A woman is sleeping, close-up on her face. Above her is written the quote from John Keats "To Emma" (1815):

"And when thou art weary, I'll find thee a bed,  
Of mosses, and flowers, to pillow thy head."

Click a button that says "Dream".

Fade to black and fade back in to a blank (or light colored) background (liminal dream space).

Moving the mouse around the screen generates various floral elements/moss/mushrooms. Grungy flora. Maybe have them lightly animated?

A button is in the corner that says, "Wake Up" Pressed and fade to black. Perhaps appear after a short while.

Fade back in on the same figure but reduced to a skeleton covered in moss and fungi on the forest floor.

A new quote fades in above the skeleton:

"From my rotting body flowers shall grow,  
and I am in them, and that is eternity."  
-Edvard Munch

After a short time, the screen fades to black. A button says, "Refresh to Restart".

### **Inspirations**

Inspired by quotes (see above).

Also, see images below for visual reference/style guide.







RGB codes for the colors (L-R = Top-bottom):

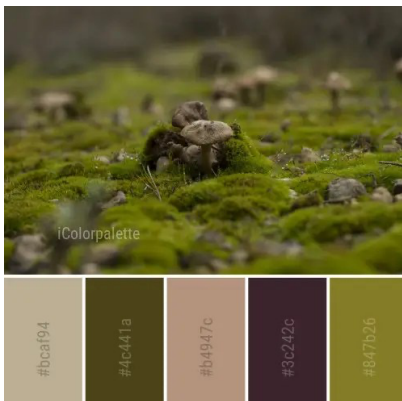
Brown: 69,39,1

Medium Green: 148,155,87

Orange/Beige: 165,116,75

~~Pink Tan: 156,124,109 DID NOT USE~~

Brick: 133,50,0



Bone Tan: 189,175,148

Moss Green: 76,67,24

Tan: 180,148,125

Burnt Purple: 59,36,44

Moss Highlight: 132,124,39

#### REFERENCES:

Random Walker Resource Link:

<https://happycoding.io/tutorials/p5js/animation/random-walker>

Also used:

- p5.js reference pages
- Colby example of 10 print
- Ghost spawning code, via in-class flower spinning example