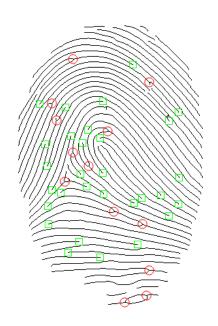
```
I = imread('r2_5.bmp');
I = im2double(I);
I = imbinarize(I, 0.498);
se = strel('square',2);
Ic = imclose(I,se);%白的 close 是黑的 open
%要清黑中白岛, 白中黑岛
lc = bwareaopen(lc,50);
Ic = \sim Ic;
lc = bwareaopen(lc,50);
IC = \sim IC;
I_{thin} = \text{-bwmorph(-lc,'thin',5)};
%自己的剪 H
%I_thin = my_H(I_thin);
%有点交叉点没连上的补上
%I_thin = my_cross(I_thin);
%不在细化图上去短线毛刺,毛刺会被既判定为端点又被判定为交叉点,通过这个来去
g1 = endpoints(\sim I_thin);
g2 = crosspoints(\sim I_thin);
I_final = im2double(I_thin);
figure(45);imshow(I_final);
[row1, col1] = find(g1);
[row2, col2] = find(g2);
%去因毛刺导致的端交叉点
%去挨在一起的端点(本该连着的)和挨在一起的交叉点(一个交叉点识别出多个)
%挨在一起的交叉点先去,因为它也可以是毛刺导致的重合,不然去毛刺后会留下一个
[row2, col2] = my_quchongcross(row2, col2);
[row1, col1, row2, col2] = my_spur(row1, col1, row2, col2);
```

```
[row1, col1] = my_quchongend(row1, col1);
%去边界
[row1, col1] = my_qubianjie(I_thin,row1, col1);
hold on, plot(col1,row1,'gs','MarkerSize',10);
hold on, plot(col2,row2,'ro','MarkerSize',10);
```



```
I_H(i,j+2) = 1;
      if(I_H(i+2,j)==0 \& I_H(i+1,j+1)==0 \& I_H(i,j+2)==0)
          I_H(i+1,j) = 1;
          I_H(i,j+1) = 1;
          I_H(i+1,j+2) = 1;
          I_H(i+2,j+1) = 1;
          I_H(i,j) = 1;
          I_H(i+2,j+2) = 1;
      end
   end
end
end
function I_cross = my_cross(I)
for i = 1:size(I,1)-2
   for j = 1:size(I,2)-2
      if(prod(prod(I(i:i+2,j:j+2) == [1 0 1;0 1 1;1 1 0])) == 1)
         I(i+1,j+1)=0;
      end
      if(prod(prod(I(i:i+2,j:j+2) == [1 0 1;1 1 0;0 1 1])) == 1)
         I(i+1,j+1)=0;
      end
      if(prod(prod(I(i:i+2,j:j+2) == [1 1 0;0 1 1;1 0 1])) == 1)
         I(i+1,j+1)=0;
      if(prod(prod(I(i:i+2,j:j+2) == [0 1 1;1 1 0;1 0 1])) == 1)
         I(i+1,j+1)=0;
      end
```

```
end
end
I_cross = I;
end
%去毛刺导致的端点和交叉点挨一起
function [afrow1, afcol1, afrow2, afcol2] = my_spur(row1, col1, row2, col2)
i=1;
j=1;
while i<=size(row1,1)</pre>
    while j<=size(row2,1)</pre>
        if((row1(i,1)-row2(j,1))^2 + (col1(i,1)-col2(j,1))^2 < 20)\\
            if(duli(row1,col1,i)==1) %可能是分叉点没连上断开了一点而不是毛刺,所以要检查是否端点旁还有端点
                row1(i,:)=[];
                col1(i,:)=[];
                row2(j,:)=[];
                col2(j,:)=[];
                j = j + 1;
            end
        else
           j = j + 1;
        end
    end
    i = i + 1;
   j = 1;
end
afrow1 = row1;
afrow2 = row2;
```

```
afcol1 = col1;
afcol2 = col2;
end
function is_duli = duli(row,col,n)
is_duli = 1;
for ii = 1:size(row,1)
      if(abs(row(ii,1)-row(n,1)) + abs(col(ii,1)-col(n,1)) < 10 \;\&\&\; ii \sim = n)
            is_duli = 0;
      end
end
end
%挨着的都去
function [afrow, afcol] = my_quchongend(row, col)
i = 1;
while(i<=size(row,1))</pre>
     j = i+1;
      flag = 0;
      while(j<=size(row,1))</pre>
            if(\mathsf{abs}(\mathsf{row}(\mathsf{i},\!1)\!-\!\mathsf{row}(\mathsf{j},\!1)) \,+\, \mathsf{abs}(\mathsf{col}(\mathsf{i},\!1)\!-\!\mathsf{col}(\mathsf{j},\!1)) < 14)
                  row(j,:)=[];
                  col(j,:)=[];
                  flag = 1;
                  j = j + 1;
      end
```

```
if(flag == 1)
          row(i,:) = [];
          col(i,:)=[];
         i = i + 1;
     end
end
afrow = row;
afcol = col;
end
%挨着的留一个
function [afrow, afcol] = my_quchongcross(row, col)
i = 1;
while(i<=size(row,1))</pre>
    j = i+1;
     while(j<=size(row,1))</pre>
         if((row(i,1)-row(j,1))^2 + (col(i,1)-col(j,1))^2 < 30)
             row(j,:)=[];
              col(j,:)=[];
              j = j + 1;
         end
     end
    i = i + 1;
end
afrow = row;
afcol = col;
```

```
end
%判定界点
function is_boundary = boundary(I,row,col)
a = 1;
b = 1;
c = 1;
d = 1;
for i = row+1:size(I,1)
if(I(i,col)==0)
       a = 0;
   end
end
for i = 1:row-1
   if(I(i,col)==0)
        b = 0;
    end
end
for j = col + 1:size(1,2)
  if(I(row,j)==0)
 c = 0;
   end
end
for j = 1:col-1
    if(I(row,j)==0)
        d = 0;
    end
end
is_boundary = a \mid b \mid c \mid d;
```

```
end
%去边界
function [afrow, afcol] = my_qubianjie(I,row, col)
i = 1;
while(i<=size(row,1))</pre>
    if(boundary(I,row(i),col(i)) = = 1) \\
         row(i,:)=[];
         col(i,:)=[];
   else
    i = i + 1;
    end
end
afrow = row;
afcol = col;
end
function g = endpoints(f)
    persistent lut
    if isempty(lut)
         lut = makelut(@endpoint, 3);
    end
    g = bwlookup(f, lut);
    function is_endpoint = endpoint(I)
    is_{endpoint} = I(2,2) && (sum(I(:))==2);
```

```
end

end

function g = crosspoints(f)

persistent lut

if isempty(lut)

lut = makelut(@crosspoint, 3);

end

g = bwlookup(f, lut);

function is_crosspoint = crosspoint(l)

is_crosspoint = l(2,2) && (sum(l(:))==4);

end

end

end
```

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