Sicheng Wang

One Miramar Street, La Jolla, CA 92092

Education

University of California San Diego

San Diego, CA

o Master of Science in Computer Science, GPA: 4.00/4.00

Sept. 2021 — Dec. 2022

Tsinghua University

Beijing, China

Bachelor of Engineering in Automation, GPA: 3.83/4.00

Aug. 2017 — Jul. 2021

o Awards: Philobiblon Scholarship (Top 5%), 2019 | Guangyao Scholarship (Top 10%), 2018

Experience

Research Intern

San Diego, CA

Advisor: Prof. Pengtao Xie, ECE, UCSD

Feb. 2020 — Jul. 2020

CERT: Contrastive Self-supervised Learning for Language Understanding

- Proposed a novel language data augmentation technique with back translation to boost the contrastive training.
- Designed and conducted a comprehensive set of experiments independently using the BERT model and the structure of SimCLR for Self-supervised Learning. Increased the accuracy by 1.1 % on SST-2 task.
- Utilized Docker images and Kubernetes to conduct CERT experiments on SQuAD v1.1, SST-2 and MRPC of the General Language Understanding Evaluation (GLUE) benchmark.

Projects

Sentiment Analysis & Filter System for Danmu Video Comments

Dec. 2018 — Mar. 2019

- Constructed a system that can analysis the emotion of Danmu(Bullet Screen) comments and filter the undesirable ones according to video viewers' emotional preference.
- Used Python web-crawling tool **Scrapy** to collect 40,000 video comments and segmented them into Chinese words.
- Applied the LSTM model and implemented Pseudo-Labeling learning algorithm as a semi-supervised approach to predict the 7 dimensional emotion of the extracted keywords.
- Utilized Bilibili's XML Danmu API to implement the filtering function.
- Led a 3-member team, won the second prize and Best Rookie Award (Top 16/784) in 37th THU Challenge Cup.

Travel Story Sharing Website(Javascript)

Nov. 2021 — Dec. 2021

- o Built a website where people can register, login, post tweets and publish comments: www.sisicheng.com
- Created RESTful API for travel stories and comments with Node.js and Express router. Utilized Bootstrap 5 for responsive web design and MongoDB for content data & session info storage.

P2P Network Chat System Based on Central Server(Python)

Nov. 2019 — Dec. 2019

- Developed a chat system, which provides P2P communication, group chat, file transmission, record maintenance and other functions. Constructed a user-friendly GUI with Python library PyQt5.
- o Implemented multi-threaded socket programming to enable concurrent communications between users.
- Designed the Client/Server and P2P protocol to protect users' communication privacy.

Hotel Reservation and Management System(C++)

Jul. 2018 — Aug. 2018

- Used C++ and **Qt** to construct a hotel reservation system like Airbnb, which provides corresponding functions for platform administrator, hotel owner and manager, customer to complete online hotel business activities.
- Designed 5 cardinal classes and implemented SQLite interface of Qt to create database connection.

Nachos: Operating System Simulator(Java)

Oct. 2021 — Dec. 2021

• Realized fundamental mechanisms in thread, process and memory management, like thread join, conditional variable, memory allocation for process, file system calls processing, virtual to physical address translation.

Online Go Game(Haskell)

Nov. 2021 — Dec. 2021

Move Match Equation Game(C#)

Oct. 2019 — Nov. 2019

TPS Face Transformation(MATLAB)

Nov. 2019 — Dec. 2019

Skills

- Programming Languages: Python, C/C++, C#, MATLAB, Verilog HDL, Javascript, Java, Haskell
- Framework and Tools: Qt, Kubernetes, Docker, SQL, Git, jQuery/CSS/HTML, MongoDB, Nodejs, Pytorch