## **CSE-3105** (Microprocessors and Micro-controller)

Date: 14 May 2020

## Topics of Lecture 06, Lecturer 07 and Lecture 08:

1. The following program is written in Assembly Language.

.MODEL SMALL .STACK 100h .DATA .CODE **MAIN PROC** ;display prompt MOV AH, 2 MOV DL, '?' INT 21h ;input a character MOV AH,1 INT 21h MOV BL, AL ;save it in BL ;go to a new line MOV AH, 2; display character function MOV DL, 0DH; carriage retune INT 21h; execute carriage return MOV DL, OAH ;line feed INT 21h; execute line feed

;display character

MOV DL, BL ;retrieve character INT 21h ;display character

return to dos

MOV AH, 4CH; DOS exit function

INT 21h; exit to DOS

MAIN ENDP END MAIN

Analyze each instruction of the program and answer the following question:

- (a) What are the uses of .MODEL, .STACK, .DATA and .CODE directives in Assembly Language?
- (b) How can you display a character in Assembly Language?
- (c) How can you take input from user in Assembly language?
- (d) What are the reasons of entering into various values in AH such as AH=2, AH=1 and AH=4CH?
- (e) What are the purposes of using INT 21H?
- 2. Explain the working procedure of MOV, XCHG, ADD, SUB, INC, DEC and NEG instructions in Assembly Language.
- 3. Write an Assembly language program that can display a string.
- 4. Find the error(s) of the following assembly program and explain the reasons and write the possible solution of the problem.

 $. \textbf{MODEL} \ \mathsf{SMALL}$ 

**.STACK** 100h

.DATA

MSG DB 'HELLO!\$' ;define the message

.CODE

**MAIN PROC** 

;display message

LEA DX, MSG ;get message

**MOV AH, 9** ; display string function

INT 21h; display message

;return to dos

MOV AH, 4CH; DOS exit function

INT 21h ;exit to DOS

**MAIN ENDP** 

**END MAIN** 

- 5. What are two types of flags exists in flag register in 8086 microprocessor?
- 6. What are the uses of control flags such as Direction Flag (DF), Interrupt Flag (IF) and Trap Flag (TF)?