

Project Planning Phase

Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

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| Date | 16 February 2026 |
| Team ID | LTVIP2026TMIDS66199 |
| Project Name | TransLingua: AI-Powered Multi-Language Translator |
| Maximum Marks | 5 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|-------------------------------|-------------------|--|--------------|----------|----------------------|
| Sprint-1 | Project Setup | USN-1 | Set up Python environment and install required libraries (Streamlit, Google Generative AI, dotenv) | 2 | High | B. Swathi |
| Sprint-1 | Project Setup | USN-2 | Configure Gemini API securely using .env file | 3 | High | B. Prasad |
| Sprint-1 | UI Development | USN-3 | Design Streamlit interface for text translation | 3 | High | A. Supradika |
| Sprint-1 | UI Development | USN-4 | Create input fields (Text input, Source Language, Target Language) | 2 | High | H. Momin Almas |
| Sprint-1 | UI Development | USN-5 | Add "Translate Now" button | 2 | High | B. Swathi |
| Sprint-2 | Input Validation | USN-6 | Validate text input (non-empty check) | 2 | High | B. Prasad |
| Sprint-2 | Input Validation | USN-7 | Validate source and target language selection | 2 | High | A. Supradika |
| Sprint-2 | Prompt Engineering | USN-8 | Create structured translation prompt for AI model | 3 | High | H. Momin Almas |
| Sprint-2 | AI Integration | USN-9 | Integrate Gemini Generative AI API for translation | 5 | High | B. Swathi, B. Prasad |

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|----------|-----------------|--------|---|---|--------|----------------|
| Sprint-2 | Output Handling | USN-10 | Display translated text in readable format | 3 | Medium | A.Supradika |
| Sprint-2 | Error Handling | USN-11 | Implement try-except for API/runtime errors | 2 | Medium | H. Momin Almas |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed | Sprint Release Date |
|----------|--------------------|----------|-------------------|---------------------------|------------------------|---------------------|
| Sprint-1 | 12 | 7 Days | 01 Feb 2026 | 07 Feb 2025 | 12 | 07 Feb 2026 |
| Sprint-2 | 19 | 7 Days | 08 Feb 2026 | 14 Feb 2026 | 19 | 14 Feb 2026 |

➤ Velocity Calculation

Total Story Points = $12 + 19 = 31$

Number of Sprints = 2

Velocity = $31 / 2$

= $15.5 \approx 16$ Story Points per Sprint

➤ Average Velocity per Day

If sprint duration = 7 days

Velocity per sprint = 16 story points

Average Velocity per day = $16 / 7$

≈ 2.3 Story Points per Day

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>