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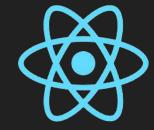
Telegram @hadoocken

write these tests now















- interface segregation
- D dependency inversion
- open-closed
- L Liskov substitution
- 5 single responsibility

SOLID

Single Responsibility



Hmm, please don't ...

Open/Closed

To lose weight you don't need to cut your legs off...

© Statham

Liskov Substitution

```
1 class Animal = {};
 3 class Cat extends Animal = {};
 7 let animal = new Animal();
10
11 animal = new Cat(); // correct
13 ...
```

Interface Segregation

```
1 < Responsive React Grid Layout
    {...this.props}
     layouts={this.state.layouts}
    onBreakpointChange={this.onBreakpointChange}
    onLayoutChange={this.onLayoutChange}
    measureBeforeMount={false}
    useCSSTransforms={this.state.mounted}
    compactType={this.state.compactType}
    preventCollision={!this.state.compactType}
    {this.generateDOM()}
15 </ResponsiveReactGridLayout>
```

Interface Segregation

```
1 import { Container, Row, Col } from 'react-grid-system';
3 <Container>
    <Row>
      <Col sm={4}>One of three columns</Col>
      <Col sm={4}>One of three columns</Col>
      <Col sm={4}>One of three columns</Col>
    </Row>
9 </Container>
10
```

Dependency inversion



ATOMIC

Tokens

```
.
 1:root {
       --color-base: banana;
        . . .
       --space-xs: 10px;
        . . .
       --font-size-base: 16px;
11
12
        . . .
13
14
       --animation-duration: 2s;
15 }
```

Atoms

```
1 <button type='submit'>Text</button>
```

```
1 <input type='text' value='text' />
```

Molecules

```
1 <form>
2 <input type='text' />
   <button>Search
4 </form>
```

Organisms

```
1 <header>
  <aside>
3 <!-- aside molecule -->
4 </aside>
5 < nav >
6 <!-- nav molecule -->
7 </nav>
8 </header>
```

Templates -> Pages

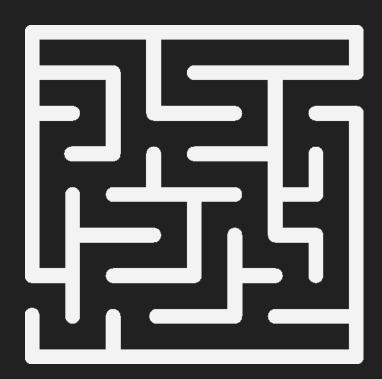
```
1 <body>
2 <header>
4 </header>
5 <main>
   </main>
8 <footer>
   <!-- footer organism -->
  </footer>
10
11 </body>
```

SOLID



ATOMIC

Interface



Component

DEV (User)



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```
1 import { Component } from 'kit';
6 < Component />
```

1. Define state

```
1 <div>
     !items.length &&
       >
         oh, looks like you miss something to show
      8 </div>
```

Empty -> Loading -> Loaded

Loading next part -> Loading completed

Error

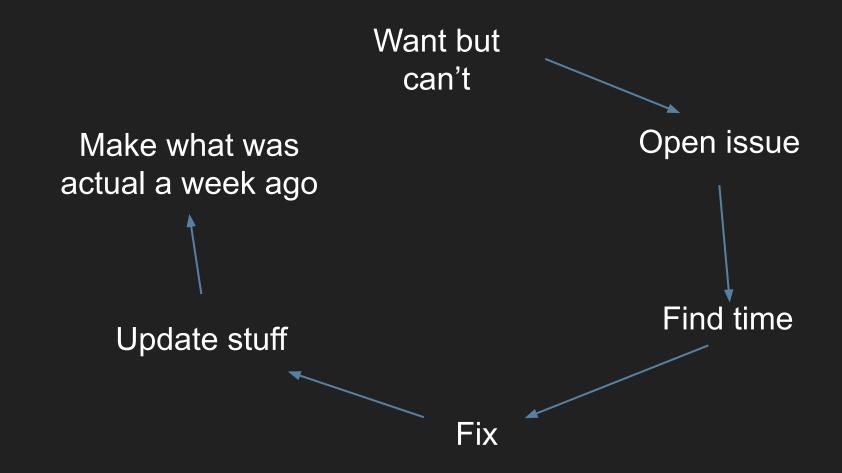
2. Define default value

```
1 function makeSome({ fn, prop }) {
      let result = someDefaultResult;
      if (fn && prop) {
        result = fn(prop);
      return result;
```

```
1 function makeSome({
2   fn = () => someDefaultResult,
3   prop
4 }) => fn(prop);
```

3. Don't reinvent the wheel

```
1 <PasswordInput
     changeInputPasswordValue={handleChange}
     clickInputPasswordEnterButton={handleEnterClick}
4 />
  onChange={...}
  onEnter={...}
```



4. Let them rule

```
1 render() {
     const { text, defaultText } = this.props;
     return (
         <span>{text ? text : defaultText}</span>
     <span>
        {isUndefined(text) ? defaultText : text}
     </span>
```

5. Keep It Simple, Stupid

```
. .
 1 const DEFAULT_MSG = 'ohh, looks like now you are using pure template';
 3 render() {
      const { msg = DEFAULT_MSG } = this.props;
      return (
              { msq }
          11 }
```

- 1. Define state
- 2. Define default value
- 3. Don't reinvent the wheel
- 4. Let them (devs) rule
- 5. Keep It Simple, Stupid (KISS)

Hyper Automatization



eslint + lefthook

Hyper Automatization

```
6 0
     "camelcase": 2,
     "react/boolean-prop-naming": 2,
     "react/jsx-no-literals": 2,
     "jsdoc/check-examples": 2
20 }
```

```
1 // lefthook.yml
2
3 pre-commit:
4   commands:
5    lints:
6     glob: "*.{ts,tsx}"
7     run: npm run lint:fix && git add .
```

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SDD aka Storybook Driven Development

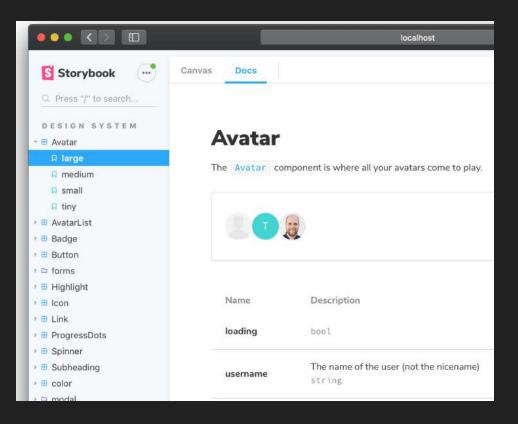


Explorer for your UI

SDD aka Storybook Driven Development

```
1 export default {
    component: Avatar,
 3 title: 'Avatar'
 4 }
 6 export const large = () => <Avatar size="l" />
 8 export const medium = () => <Avatar size="m" />
10 export const small = () => <Avatar size="s" />
11
12 export const tiny = () => <Avatar size="xs" />
13
```

SDD aka Storybook Driven Development



- Define state
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Tests and Snapshots



Jest and co.

Tests and Snapshots

```
...
 1 it('have custom class', () => {
       const tree = renderer
           .create(<Button className='aha'>Some text inside button</Button>)
           .toJSON();
       expect(tree).toMatchSnapshot();
 7 });
 9 it('renders medium', () => {
       const tree = renderer
           .create(<Button medium>Some text inside button</Button>)
           .toJSON();
       expect(tree).toMatchSnapshot();
15 });
17 it('renders simple', () => {
       const tree = renderer
           .create(<Button simple>Some text inside button</Button>)
           .toJSON():
       expect(tree).toMatchSnapshot();
23 });
```

Tests and Snapshots

```
1 import { shallow } from 'enzyme'
 5 it('handleEnter', () => {
   let onSearch = jest.fn()
     let search = shallow(<Search onSearch={onSearch} />)
     search.instance().handleEnter()
10
     expect(onSearch).toBeCalledWith(expect.anything())
12 })
```

- 1. Define state
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write these tests now

thanks.