**Game User Guide**

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4. GAME SYNOPSIS

For this year’s “*Spelling Bee*” a new set of test have been designed. As always, the aim is to test the children’s ability to spell words. We from ***TeoGames Inc.*** have decided to create a fun computer game to help the children to prepare for the “*Spelling Bee*” contest. After consultation with parents and teachers from around the country, we have incorporated many of the suggestions in hope of making **Spell Spiel** the biggest seller of 2019.

2)GAME DESCRIPTION

* There is no time limit to the game and the aim is to spell as many words as possible. The word will appear as part of a sentence in order to help the player guess the word from the context.
* The game has 4 levels of difficulty and the player is given the option to choose between them.
  + LEVEL 1: ⅓ of the characters are obfuscated (eg. bed → b\_d)
  + LEVEL 2: ½ of the characters are obfuscated (eg. towel → t\_w\_l)
  + LEVEL 3: ⅔ of the characters are obfuscated (eg. asked → a\_ \_ k\_d)
  + LEVEL 4: ALL of the characters are obfuscated (eg. begin → \_ \_ \_ \_ \_)

3)HOW TO PLAY

* First, the player has to choose the level of difficulty by typing a number between 1 and 4 and then press “Enter”.
* Then the following screen will appear:

Current Leve: Correct Words:

Points: Wrong Words:

After you are sure in your answer press “Enter”

The word

(example sentence)

* After the player types their final answer the “Enter” key should be pressed. For each correct answer 2 points are given.
* After one second the screen will return to its default state showing the next word.
* When you reach the last word a message will appear on the screen informing you that the game ended. The player will be shown their points and then they can close the game.