# **Dealing with money**

float, Decimal, and math

# **Avoiding concurrency**

linearizing writes in a queue

### **Dealing with concurrency**

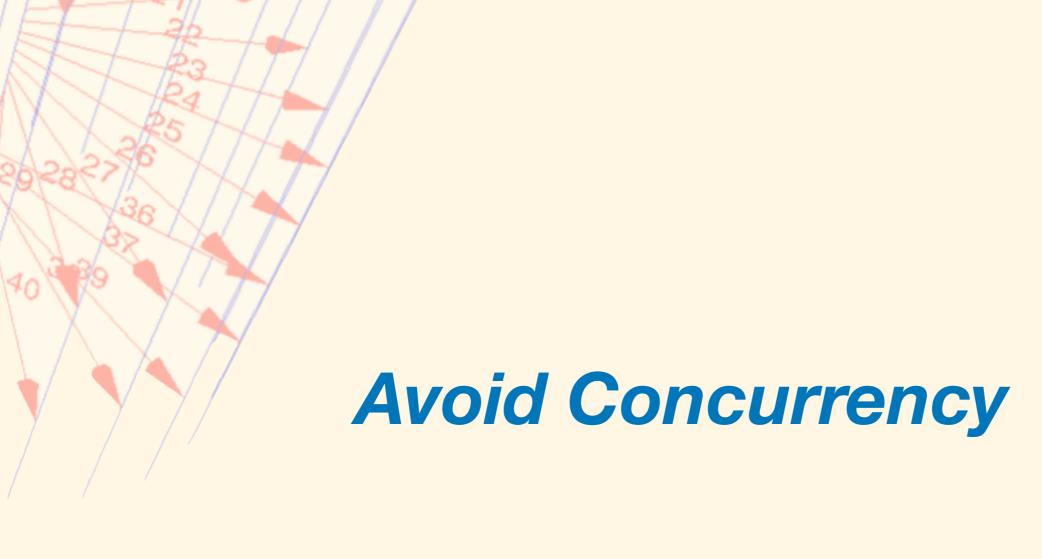
transactions, locking, compare-and-swaps

### Schema design

log-structured data, minimizing locks

# The bigger picture

code layout, storage layer, NewSQL databases



Eliminate the dragons.

