Dealing with money

float, Decimal, and math

Avoiding concurrency

linearizing writes in a queue

Dealing with concurrency

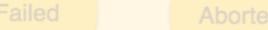
transactions, locking, compare-and-swaps

Schema design

log-structured data, minimizing locks

The bigger picture

code layout, storage layer, NewSQL databases





Dealing With Concurrency

transactions, locking, compare-and-swaps

I warned you about the dragons...

