# php

- Downloads
- Documentation
- Get Involved
- Help

# Search

## Getting Started

Introduction

A simple tutorial

#### Language Reference

Basic syntax

Types

Variables

Constants

**Expressions** 

Operators

Control Structures

Functions

Classes and Objects

**Namespaces** 

**Errors** 

**Exceptions** 

Generators

References Explained

Predefined Variables

Predefined Exceptions

Predefined Interfaces and Classes

Context options and parameters

Supported Protocols and Wrappers

#### Security

Introduction

General considerations

Installed as CGI binary

Installed as an Apache module

Session Security

Filesystem Security

Database Security

**Error Reporting** 

Using Register Globals

User Submitted Data

Magic Quotes

Hiding PHP

**Keeping Current** 

# **Features**

HTTP authentication with PHP

Cookies

Sessions

Dealing with XForms

Handling file uploads

Using remote files Connection handling Persistent Database Connections Safe Mode Command line usage Garbage Collection DTrace Dynamic Tracing Function Reference Affecting PHP's Behaviour Audio Formats Manipulation Authentication Services Command Line Specific Extensions Compression and Archive Extensions Credit Card Processing Cryptography Extensions Database Extensions Date and Time Related Extensions File System Related Extensions Human Language and Character Encoding Support Image Processing and Generation Mail Related Extensions Mathematical Extensions Non-Text MIME Output Process Control Extensions Other Basic Extensions Other Services Search Engine Extensions Server Specific Extensions Session Extensions Text Processing Variable and Type Related Extensions Web Services Windows Only Extensions XML Manipulation GUI Extensions

## **Keyboard Shortcuts**

This help Next menu item k Previous menu item g p Previous man page g n Next man page G

Scroll to bottom

gg Scroll to top g h

Goto homepage

g s

10/11/2017

Goto search (current page)

Focus search box

getimagesizefromstring »
« gd info

- PHP Manual
- Function Reference
- Image Processing and Generation
- GD
- GD and Image Functions



Edit Report a Bug

# getimagesize

(PHP 4, PHP 5, PHP 7)
getimagesize — Get the size of an image

# Description 9

array **getimagesize** ( string \$filename [, array &\$imageinfo ] )

The **getimagesize()** function will determine the size of any supported given image file and return the dimensions along with the file type and a *height/width* text string to be used inside a normal HTML IMG tag and the correspondent HTTP content type.

getimagesize() can also return some more information in imageinfo parameter.

#### Caution

This function expects filename to be a valid image file. If a non-image file is supplied, it may be incorrectly detected as an image and the function will return successfully, but the array may contain nonsensical values.

Do not use **getimagesize()** to check that a given file is a valid image. Use a purpose-built solution such as the Fileinfo extension instead.

Note: Note that JPC and JP2 are capable of having components with different bit depths. In this case, the value for "bits" is the highest bit depth encountered. Also, JP2 files may contain multiple JPEG 2000 codestreams. In this case, getimagesize() returns the values for the first codestream it encounters in the root of the file.

**Note**: The information about icons are retrieved from the icon with the highest bitrate.

## Parameters 9

filename

This parameter specifies the file you wish to retrieve information about. It can reference a local file or (configuration permitting) a remote file using one of the supported streams.

imageinfo

This optional parameter allows you to extract some extended information from the image file. Currently, this will return the different JPG APP markers as an associative array. Some programs use these APP markers to embed text information in images. A very common one is to embed <u>parameters</u> information in the APP13 marker. You can use the <u>interparameter</u> function to parse the binary APP13

marker into something readable.

### Return Values ¶

Returns an array with up to 7 elements. Not all image types will include the *channels* and *bits* elements.

Index 0 and 1 contains respectively the width and the height of the image.

#### Note:

Some formats may contain no image or may contain multiple images. In these cases, **getimagesize()** might not be able to properly determine the image size. **getimagesize()** will return zero for width and height in these cases.

Index 2 is one of the IMAGETYPE XXX constants indicating the type of the image.

Index 3 is a text string with the correct height="yyy" width="xxx" string that can be used directly in an IMG tag.

mime is the correspondant MIME type of the image. This information can be used to deliver images with the correct HTTP Content-type header:

#### Example #1 getimagesize() and MIME types

```
<?php

$size = getimagesize($filename);

$fp = fopen($filename, "rb");

if ($size && $fp) {

    header("Content-type: {$size['mime']}");

    fpassthru($fp);

    exit;

} else {

    // error

}

?>
```

channels will be 3 for RGB pictures and 4 for CMYK pictures.

bits is the number of bits for each color.

For some image types, the presence of *channels* and *bits* values can be a bit confusing. As an example, GIF always uses 3 channels per pixel, but the number of bits per pixel cannot be calculated for an animated GIF with a global color table.

On failure, FALSE is returned.

# Errors/Exceptions 4

If accessing the filename image is impossible getimagesize() will generate an error of level E\_WARNING. On read error, getimagesize() will generate an error of level E\_NOTICE.

# Changelog ¶

# Version Description 7.1.0 Added WebP support. 5.3.0 Added icon support. 5.2.3 Read errors generated by this function downgraded to **E\_NOTICE** from **E\_WARNING**. 4.3.2 Support for JPC, JP2, JPX, JB2, XBM, and WBMP became available. 4.3.2 JPEG 2000 support was added for the imageinfo parameter.

# 10/11/2017 Description Version 4.3.0 bits and channels are present for other image types, too. 4.3.0 Support for SWC and IFF was added. 4.2.0 Support for TIFF was added. 406 Support for BMP and PSD was added. Examples ¶ Example #2 getimagesize() example <?php list(\$width, \$height, \$type, \$attr) = getimagesize("img/flag.jpg"); echo "<img src=\"img/flag.jpg\" \$attr alt=\"getimagesize() example\" />"; Example #3 getimagesize (URL) <?php \$size = getimagesize("http://www.example.com/gifs/logo.gif"); // if the file name has space in it, encode it properly \$size = getimagesize("http://www.example.com/gifs/lo%20go.gif");

#### Example #4 getimagesize() returning IPTC

```
<?php
$size = getimagesize("testimg.jpg", $info);
if (isset($info["APP13"])) {
    $iptc = iptcparse($info["APP13"]);
    var dump($iptc);
?>
```

## Notes\_

Note:

This function does not require the GD image library.

# See Also ¶

- image type to mime type() Get Mime-Type for image-type returned by getimagesize, exif read data, exif thumbnail, exif imagetype
- exif imagetype() Determine the type of an image
- exif read data() Reads the EXIF headers from an image file
- exif thumbnail() Retrieve the embedded thumbnail of an image

+ add a note

#### **User Contributed Notes 33 notes**

up

down 51

#### iames dot relvea at zifiniti dot com ¶

#### 8 vears ago

As noted below, getimagesize will download the entire image before it checks for the requested information. This is extremely slow on large images that are accessed remotely. Since the width/height is in the first few bytes of the file, there is no need to download the entire file. I wrote a function to get the size of a JPEG by streaming bytes until the proper data is found to report the width and height:

```
// Retrieve JPEG width and height without downloading/reading entire image.
function getipegsize($img loc) {
    $handle = fopen($img loc, "rb") or die("Invalid file stream.");
    $new block = NULL:
    if(!feof($handle)) {
        $new block = fread($handle, 32):
        $i = 0:
        if(sew block[si]=="\xFF" \&\& sew block[si+1]=="\xD8" \&\& sew block[si+2]=="\xFF" &\& sew block[si+3]=="\xE0") {
            if(snew\ block[$i+2]=="\x46"\ \&\&\ snew\ block[$i+3]=="\x46"\ \&\&\ snew\ block[$i+4]=="\x49"\ \&\&\ snew\ block[$i+5]=="\x46"\ \&\&\ snew\ block[$i+6]=="\x40"\ ]
                // Read block size and skip ahead to begin cycling through blocks in search of SOF marker
                $block size = unpack("H*", $new block[$i], $new block[$i+1]);
                $block size = hexdec($block size[1]);
                while(!feof($handle)) {
                    $i += $block size;
                    $new block .= fread($handle, $block size);
                    if($new block[$i]=="\xFF") {
                        // New block detected, check for SOF marker
                        $sof marker = array("\xC0", "\xC1", "\xC2", "\xC3", "\xC5", "\xC6", "\xC7", "\xC8", "\xC9", "\xCA", "\xCB", "\xCD", "\xCF");
                        if(in array($new block[$i+1], $sof marker)) {
                            // SOF marker detected. Width and height information is contained in bytes 4-7 after this byte.
                            size data = snew block[si+2] . snew block[si+3] . snew block[si+4] . snew block[si+5] . snew block[si+6] . snew block[si+7] .
$new block[$i+8];
                            $unpacked = unpack("H*", $size data);
                            $unpacked = $unpacked[1];
                            $height = hexdec($unpacked[6] . $unpacked[7] . $unpacked[8] . $unpacked[9]);
                            $width = hexdec($unpacked[10] . $unpacked[11] . $unpacked[12] . $unpacked[13]);
                            return array($width, $height);
                        } else {
                            // Skip block marker and read block size
                            $i += 2:
                            $block size = unpack("H*", $new block[$i] . $new block[$i+1]);
                            $block size = hexdec($block_size[1]);
                        }
                    } else {
                        return FALSE:
                    }
                }
            }
        }
    return FALSE;
}
?>
up
down
```

```
10/11/2017
```

#### simon dot waters at surevine dot com ¶

2 years ago

Note: getimage size doesn't attempt to validate image file formats

It is possible for malformed GIF images to contain PHP and still have valid dimensions.

Programmers need to ensure such images are validated by other tools, or never treated as PHP or other executable types (enforcing appropriate extensions, avoiding user controlled renaming, restricting uploaded images to areas of the website where PHP is not enabled).

http://ha.ckers.org/blog/20070604/passing-malicious-php-through-getimagesize/

up down

16

# kumarldh at gmail dot com ¶

#### 6 years ago

I spent guite a time and realised one needs "allow url fopen" turned on to be able to use getimagesize(). Hope this help others.

down

9

up

13

#### tomasz at treiderowski dot pl¶

#### 4 years ago

If you want to "convert" value returned by "getimagesize()" as index "2" into something more human-readable, you may consider using a function like this one:

```
$imageTypeArray = array
        0=>'UNKNOWN'.
        1=>'GIF',
        2=>'JPEG'.
        3=>'PNG'.
        4=>'SWF',
        5=>'PSD'.
        6=>'BMP',
        7=>'TIFF II',
        8=>'TIFF MM',
        9=>'JPC'.
        10=>'JP2',
        11=>'JPX'.
        12=>'JB2'.
        13=>'SWC',
        14=>'IFF'.
        15=>'WBMP',
        16=>'XBM',
        17=>'ICO'.
        18=> ' COUNT '
    );
    $size = getimagesize($filename);
    $size[2] = $imageTypeArray[$size[2]];
Or something similar.
down
```

#### php dot net at dannysauer dot com ¶

```
12 years ago
Note that, if you're going to be a good programmer and use named constatnts (IMAGETYPE JPEG) rather than their values (2), you want to use the IMAGETYPE variants -
IMAGETYPE JPEG, IMAGETYPE GIF, IMAGETYPE PNG, etc. For some reason, somebody made a horrible decision, and IMG PNG is actually 4 in my version of PHP, while
TMAGETYPE PNG is 3. It took me a while to figure out why comparing the type against IMG PNG was failing...
up
down
kazuva ¶
3 years ago
i made function img resize($path,$tmp name,$new_name,$new_width)
this could be useful
<?php
$new file = img resize("./img/", "test.jpg","copy test.jpg",300);
echo "<IMG src = '$new file'>":
function img resize($path,$tmp name,$new name,$new width){
    if (!file exists($path.$filename)){
        echo "file not found!":
        exit:
    if (!is writable($path)){
        echo "error:permission denied!";
        exit:
    list($width, $height) = getimagesize($path . $tmp name);
    $new height = abs($new width * $height / $width);
    $image p = imagecreatetruecolor($new width, $new height);
    $image = imagecreatefromjpeg($path . $tmp name);
    imagecopyresampled($image p, $image, 0, 0, 0,
                        $new width, $new height, $width, $height);
    imagejpeg($image p, $path . $new name);
    return $path.$new name;
}
?>
up
down
@hill79 ¶
7 years ago
I needed to find image dimensions for use in some dynamic css, since getimagesize() returns width="x" height="y" at index 3 I had to convert that to a valid CSS
format.
Thought I'd share the function in case anyone else needs the same.
<?php
function cssifysize($img) {
$dimensions = getimagesize($img);
$dimensions = str replace("=\"", ":", $dimensions['3']);
$dimensions = str_replace("\"", "px;", $dimensions);
return $dimensions:
}
```

```
returns width:x:height:v:
2>
I expect there's a way of making that more efficient
up
down
geoff at spacevs dot com ¶
7 years ago
This function returns the width and height of a JPEG image from a string, allowing the dimensions of images stored in a database to be retrieved without writing them
to the disk first, or using "imagecreatefromstring" which is very slow in comparison.
<?PHP
function getJPEGImageXY($data) {
        $soi = unpack('nmagic/nmarker', $data);
        if ($soi['magic'] != 0xFFD8) return false:
        $marker = $soi['marker']:
        $data = substr($data, 4);
        $done = false:
        while(1) {
                if (strlen($data) === 0) return false:
                switch($marker) {
                        case 0xFFC0:
                                $info = unpack('nlength/Cprecision/nY/nX', $data);
                                return arrav($info['X'], $info['Y']);
                                break:
                        default:
                                $info = unpack('nlength', $data);
                                $data = substr($data, $info['length']);
                                $info = unpack('nmarker', $data);
                                $marker = $info['marker'];
                                $data = substr($data, 2):
                                break:
                }
       }
}
?>
Doing this 10,000 times takes 0.43 seconds, compared with using imagecreatefromstring/imagesx/imagesy which takes around 1.52 seconds to do the same.
Do not use this instead of getimagesize when dealing with files, getimagesize is much faster coming in at 0.15 seconds.
up
down
2
Urchin ¶
6 years ago
On a Debian machine I had a lot of Notices in my log because the system did not understand spaces. While the str replace and rawurlencode options are ok for remote
images, for the local system it is of no use.
I used the following:
getimagesize('"'.$location.'"');
```

```
so basically I quoted the location (single quot-dubble quote-single quote).
up
down
webmaster AT theparadox DOT org ¶
14 years ago
I figured others have wanted to scale an image to a particular height or width while preserving the height/width ratio. So here are the functions I wrote to
accomplish this. Hopefully they'll save somebody else the five minutes it took to write these.
You give the filename and the dimension you want to use, and these functions return the opposite dimension:
function scale to height ($filename, $targetheight) {
   $size = getimagesize($filename);
   $targetwidth = $targetheight * ($size[0] / $size[1]);
   return $targetwidth;
}
function scale to width ($filename, $targetwidth) {
   $size = getimagesize($filename):
   $targetheight = $targetwidth * ($size[1] / $size[0]):
   return $targetheight;
}
up
down
Jesus Zamora ¶
6 years ago
Returns a array with 4 elements.
The 0 index is the width of the image in pixels.
The 1 index is the height of the image in pixels.
The 2 index is a flag for the image type:
1 = GIF, 2 = JPG, 3 = PNG, 4 = SWF, 5 = PSD, 6 = BMP, 7 = TIFF(orden de bytes intel), 8 = TIFF(orden de bytes motorola), 9 = JPC, 10 = JP2, 11 = JPX, 12 = JB2, 13 =
SWC. 14 = IFF. 15 = WBMP. 16 = XBM.
The 3 index contains ' height="yyy" width="xxx" '
down
Coodiss at w3bbix dot net ¶
12 years ago
Heres a easy way to scale images to the  that they are in
*this is broken up so anyone can understand it :)
$imageinfo = getimagesize("images/picture.jpg");
$ix=$imageinfo[0];
$iy=$imageinfo[1];
$widthscale = $ix/175; //<TD> WIDTH
$heightscale = $iy/175; //<TD> HEIGHT
if($widthscale < 1)</pre>
```

```
10/11/2017
                                                                            PHP: getimagesize - Manual
 $nwidth = $ix*$widthscale:
 $nwidth = $ix/$widthscale:
 if($heightscale < 1)
 $nheight = $iv*$heightscale:
 else
 $nheight = $iv/$heightscale:
 ?>
 up
 down
 alexyam at live dot com ¶
 5 years ago
 I wanted to use getimagesize() on .SWF files stored in the database as blob data and couldn't find a simple solution, so I created my own.
 I am releasing this code under the MIT license to save everyone some time:
 <?php
     PHP Blob Data As File Stream v1.0 (C) 2012 Alex Yam <alexyam@live.com>
     This code is released under the MIT License.
     ______
     [Summarv]
     A simple class for PHP functions to read and write blob data as a file
     using a stream wrapper.
     Particularly useful for running getimagesize() to get the width and
     height of .SWF Flash files that are stored in the database as blob data.
     Tested on PHP 5.3.10.
     [Usage Example]
     //Include
         include('./blob_data_as_file_stream.php');
     //Register the stream wrapper
         stream wrapper register("BlobDataAsFileStream", "blob data as file stream");
     //Fetch a .SWF file from the Adobe website and store it into a variable.
     //Replace this with your own fetch-swf-blob-data-from-database code.
         $swf_url = 'http://www.adobe.com/swf/software/flash/about/flashAbout info small.swf';
         $swf blob data = file get contents($swf url);
     //Store $swf blob data to the data stream
         blob data as file stream::$blob data stream = $swf blob data;
     //Run getimagesize() on the data stream
         $swf_info = getimagesize('BlobDataAsFileStream://');
         var dump($swf_info);
```

```
[Usage Output]
    array(5) {
      [0]=>
      int(159)
      [1]=>
      int(91)
      [2]=>
      int(13)
      [3]=>
      string(23) "width="159" height="91""
      ["mime"]=>
      string(29) "application/x-shockwave-flash"
    }
*/
class blob_data_as_file_stream {
    private static $blob data position = 0;
    public static $blob data stream = '';
    public static function stream open($path,$mode,$options,&$opened path){
        static::$blob data position = 0;
        return true:
    }
    public static function stream seek($seek offset,$seek whence){
        $blob data length = strlen(static::$blob data stream);
        switch ($seek whence) {
            case SEEK SET:
                $new blob data position = $seek offset;
                break:
            case SEEK CUR:
                $new blob data position = static::$blob data position+$seek offset;
                break:
            case SEEK END:
                $new blob data position = $blob data length+$seek offset;
                break;
            default:
                return false;
        }
        if (($new_blob_data_position >= 0) AND ($new_blob_data_position <= $blob_data_length)){</pre>
            static::$blob data position = $new blob data position;
            return true:
        }else{
            return false;
    }
    public static function stream_tell(){
        return static::$blob_data_position;
    }
```

```
public static function stream read($read buffer size){
        $read data = substr(static::$blob data stream,static::$blob data position,$read buffer size);
        static::$blob data position += strlen($read data);
        return $read data:
    }
    public static function stream write($write data){
        $write data length=strlen($write data):
        static::$blob data stream = substr(static::$blob data stream,0,static::$blob data position).
            $write data.substr(static::$blob data stream,static::$blob data position+=$write data length);
        return $write data length;
    }
    public static function stream eof(){
        return static::$blob data position >= strlen(static::$blob data stream);
    }
}
?>
up
down
info at alex-lawrence dot com ¶
9 years ago
Could be useful (didn't know where to post it):
function getImageErrors( $filename, $type = "", $minWidth = 0, $minHeight = 0, $maxWidth = 0, $maxHeight = 0, $maxFileSize = 0)
{
    $errors = arrav():
    if ( file exists( $filename ) )
        $ending = substr( $filename, strpos( $filename, "." ) );
        if ( is array( $type ) )
        {
            $isTypeOf = false;
            foreach( $type as $eachtype )
                if ( $ending == $eachtype )
                    $isTypeOf = true;
            if ( ! $isTypeOf )
                $errors[ 'type' ] = $ending;
        elseif ( $type != "" )
            if ( $ending != $type )
            {
                $errors[ 'type' ] = $ending;
        }
```

\$size = getimagesize( \$filename ):

```
if ( $size[ 0 ] < $minWidth )</pre>
        {
            $errors[ 'minWidth' ] = $size[ 0 ]:
        if ( $size[ 1 ] < $minHeight )</pre>
            $errors[ 'minHeight' ] = $size[ 1 ]:
        }
        if ( ( $maxWidth > $minWidth ) && ( $size[ 0 ] > $maxWidth ) )
        {
            $errors[ 'maxWidth' ] = $size[ 0 ]:
        }
        if ( ( $maxHeight > $minHeight ) && ( $size[ 1 ] > $maxHeight ) )
        {
            $errors[ 'maxHeight' ] = $size[ 1 ];
        if ( ( $maxFileSize > 0 ) && ( filesize( $filename ) > $maxFileSize ) )
        {
            $errors[ 'maxFileSize' ] = filesize( $filename );
    }
    else
    {
        $errors[ 'filename' ] = "not existing";
    }
    return ( count( $errors ) > 0 ? $errors : null ):
}
up
down
cloned at clonedmadman dot com ¶
Well, I am making a script which will resize the image when uploaded, however, i am making a multi-uploader, so i came across with a problem: an efficient way of
getting a pictures height and width and storing them in an array to resize later. This is what i came up with:
<?php
$links = array("test1.jpg", "test2.png");
$sizearray = array();
$count = count($links);
for($i = 0; $i < $count; $i++) {
    $size = getimagesize($links[$i]);
    list($width, $height) = $size;
    $sizearray[$links[$i]] = array("width" => $width, "height" => $height);
print r($sizearray);
// which will print out: Array ( [test1.jpg] => Array ( [width] => 300 [height] => 400 ) [test2.png] => Array ( [width] => 680 [height] => 100 ) )
?>
up
down
pfarthing at hotmail dot com ¶
9 years ago
Correction: to find $y2 it should be...
```

```
10/11/2017
 // set v side to a proportional size
 y2 = m * x max; // not x1
 Thanks Norbert =)
 up
 down
 info at personalmis dot com ¶
 9 years ago
 Seems the various ways people are trying to proportionaly scale an image, up or down, could be more straight forward if one remembers ones algebra.
 The formula is, y = mx, where m is the slope of the line. This is the ratio of y:x or m = y/x.
 So if...
 // max values for x and y
 v max = 600:
 x = 800:
 // image size
 $v1 = 2000:
 x1 = 3000;
 // use width for scaling
 if (\$x1 > \$x \max)
     // find slope
     m = y1/x1;
     // set x side to max
     x2 = x \max:
     // set y side to a proportional size
     y2 = m * x1;
 }
 The new image proportionally scaled will be x2 = 800, y2 = 533 (rounded).
 To do it from the y side, simply reverse the x's and y's.
 up
 down
 ajreading at classixshop dot com ¶
 12 years ago
 A simple piece of code i wrote to proportionally resize an image to a max height and width then display it
 <?php
 // Max height and width
 $max width = 100:
 \max_height = 100;
 // Path to your jpeg
```

```
$upfile '/path/to/file.jpg';
    Header("Content-type: image/jpeg");
    $size = GetImageSize($upfile); // Read the size
```

```
$width = $size[0]:
          $height = $size[1]:
          // Proportionally resize the image to the
          // max sizes specified above
          $x ratio = $max width / $width;
          $v ratio = $max height / $height:
          if( ($width <= $max width) && ($height <= $max height) )</pre>
          {
               $tn width = $width;
               $tn height = $height;
          elseif (($x ratio * $height) < $max height)</pre>
               $tn height = ceil($x ratio * $height):
               $tn width = $max width;
          }
          else
               $tn width = ceil($y ratio * $width);
               $tn height = $max height;
     // Increase memory limit to support larger files
     ini set('memory limit', '32M');
     // Create the new image!
     $src = ImageCreateFromJpeg($upfile);
     $dst = ImageCreateTrueColor($tn width, $tn height);
     ImageCopyResized($dst, $src, 0, 0, 0, 0, $tn width, $tn height, $width, $height);
     ImageJpeg($dst);
// Destroy the images
ImageDestroy($src);
ImageDestroy($dst);
?>
up
down
mail at soylentgreens dot com ¶
12 years ago
How about this for cropping images...
<?php
$imgfile = "img.jpg";
$cropStartX = 300;
$cropStartY = 250;
cropW = 200;
cropH = 200;
// Create two images
$origimg = imagecreatefromjpeg($imgfile);
$cropimg = imagecreatetruecolor($cropW,$cropH);
```

```
// Get the original size
list($width. $height) = getimagesize($imgfile);
// Crop
imagecopyresized($cropimg, $origimg, 0, 0, $cropStartX, $cropStartY, $width, $height, $width, $height);
// TODO: write code to save new image
// or, just display it like this:
header("Content-type: image/jpeg");
imagejpeg($cropimg);
// destroy the images
imagedestrov($cropimg):
imagedestrov($origimg):
?>
up
down
Steve ¶
6 years ago
The list of defined IMAGETYPE constants is on the manual page for exif imagetype:
http://www.php.net/manual/en/function.exif-imagetype.php
up
down
Nikki ¶
7 years ago
This should be easy, but I've re-solved the problem so many times. Hopefully this is useful:
<?php
// Usage example to find the proper dimensions to resize an image down to 300x400 pixels maximum:
list($width, $height) = getimagesize($image);
$new_dimensions = resize_dimensions(300,400,$width,$height);
// Calculates restricted dimensions with a maximum of $qoal width by $goal height
function resize dimensions($qoal width,$qoal height,$width,$height) {
    $return = array('width' => $width, 'height' => $height);
    // If the ratio > goal ratio and the width > goal width resize down to goal width
    if ($width/$height > $goal width/$goal height && $width > $goal width) {
        $return['width'] = $goal width;
        $return['height'] = $goal_width/$width * $height;
    // Otherwise, if the height > goal, resize down to goal height
    else if ($height > $goal height) {
        $return['width'] = $goal height/$height * $width;
        $return['height'] = $goal height;
    }
    return $return;
}
?>
```

```
up
down
```

#### shmohel at gmail dot com ¶

#### 9 years ago

Rather than making a lengthy function that essentially runs twice (once as width, once as height) I came up with a helpful function that uses variable variables to set a maximum height/width. Hope someone finds this helpful.

```
set a maximum height/width. Hope someone finds this helpful.
function scaleimage($location, $maxw=NULL, $maxh=NULL){
   $img = @getimagesize($location);
   if($ima){
       $w = simg[0];
       h = \lim_{n \to \infty} [1];
       $dim = arrav('w'.'h'):
       foreach($dim AS $val){
           $max = "max{$val}":
           if(${$val} > ${$max} && ${$max}){
              $alt = ($val == 'w') ? 'h' : 'w';
              $ratio = ${$alt} / ${$val};
              ${$val} = ${$max};
              ${$alt} = ${$val} * $ratio;
           }
       }
       return("<img src='{$location}' alt='image' width='{$w}' height='{$h}' />"):
   }
}
up
down
diablx at hotmail dot com ¶
13 years ago
I'm sorry for they other scripts, but I made one mistake about the image resizing... here is a working script!
   // Some configuration variables !
   maxWidth = 90;
   maxHeight = 90:
   maxCols = 8:
   $webDir = "https://localhost/images/";
   $localDir = $ SERVER['DOCUMENT ROOT']."/images/";
   $AutorisedImageType = array ("jpg", "jpeg", "gif", "png");
?>
<center>
<?
  // Open localDir
  $dh = opendir($localDir);
  while (false !== ($filename = readdir($dh))) {
      $filesArray[] = $filename;
  }
```

```
// Display and resize
  foreach ($filesArray as $images) {
      $ext = substr($images, strpos($images, ".")+1, strlen($images)):
      if( in array($ext. $AutorisedImageType) ) {
          list($width, $height, $type, $attr) = @getimagesize( $localDir,$images );
           $xRatio = $maxWidth / $width:
           $yRatio = $maxHeight / $height;
           if ( ($width <= $maxWidth) && ($height <= $maxHeight) ) {</pre>
             $newWidth = $width:
             $newHeight = $height:
           else if (($xRatio * $height) < $maxHeight) {</pre>
             $newHeight = ceil($xRatio * $height):
             $newWidth = $maxWidth;
           else {
             $newWidth = ceil($yRatio * $width);
             $newHeight = $maxHeight;
          if($i == $maxCols) {
              echo "":
              $i = 0;
          echo "<img src='".$webDir.$images."' width='$newWidth' height='$newHeight'>";
      }
  }
?>
</center>
up
down
redcore at gmail dot com ¶
10 years ago
It's always good to check out an image's dimensions while attempting to upload to your server or database...especially if it's going to be displayed on a page that
doesn't accomodate images beyond a particular size.
<?php
$tmpName = $ FILES['userfile']['tmp name'];
list($width, $height, $type, $attr) = getimagesize($tmpName);
if($width>275 || $height>275)
```

die("exceeded image dimension limits.");

}

```
?>
up
down
laurens dot stoetzel at gmail dot com ¶
10 years ago
In reply to John (http://de.php.net/manual/de/function.getimagesize.php#61514):
list will only work with numeric arrays.
<?php
  //renumber
 $my image = array values(getimagesize('test.jpg'));
  //use list on new array
 list($width, $height, $type, $attr) = $my image;
  //view new arrav
 print r($my image);
 //spit out content
  echo 'Attribute: '.$attr.'<br />':
  echo 'Width: '.$width.'<br />';
up
down
utilmind ¶
6 years ago
Here is the function which determines whether the PNG image contains alpha or not:
<?php
function is alpha png($fn){
  return (ord(@file get contents($fn, NULL, NULL, 25, 1)) == 6);
}
?>
The color type of PNG image is stored at byte offset 25. Possible values of that 25'th byte is:
* 0 - grevscale
* 2 - RGB
* 3 - RGB with palette
* 4 - greyscale + alpha
* 6 - RGB + alpha
up
down
freecorvette at gmail dot com ¶
8 days ago
For some images, using getimagesize() without the second parameter will return the correct info, but when you add the second parameter it will return false. This is
most likely a bug (and it has been reported as such), but meanwhile, if you encounter this problem, a workaround is to use exif read data().
up
down
charliehu dot cn at hotmail dot com ¶
1 month ago
```

If call getimagesize with a nonexistent url then it would be entering a dead loop, and the access\_log of apache will print a lot of access url log continuously.

It would be sure to occur when call getimagesize with a nonexistent url. I don't know why.

The access log intercept (the url is "/wordpress/wp-content/uploads/2016/08/logo.png")

```
::1 - - [24/Aug/2017:10:03:33 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:33 +08001 "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:34 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:34 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:34 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:35 +08001 "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:35 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:36 +0800] "GFT /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:36 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:37 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:37 +08001 "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:38 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:38 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:38 +08001 "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
::1 - - [24/Aug/2017:10:03:39 +0800] "GET /wordpress/wp-content/uploads/2016/08/logo.png HTTP/1.0" 404 20078
up
down
```

## chris at ocportal dot com ¶

#### 5 years ago

Note that animated gifs may have frames width different dimensions. This function will not get the first frame's width/height. GIFs define "Logical Screen Descriptor" dimensions, which are the maximum for all frames.

To get the screen descriptor dimensions, use:

```
<?php
$header = unpack('@6/vwidth/vheight', $binaryData);
// $header['width'] and $header['width'];
?>
up
down
0
```

# user at example dot net ¶ 9 years ago

When validating images, allways check both, image type \*AND\* file extension!

Because most image types allow sections for comments or other irrelevant data. Those section can be used to infiltrate php code onto the server. If these files are stored as sent by the client, files with a ".php" extension can be executed and do tremendous harm.

up down

#### cstdenis at hotmail dot com ¶

#### 13 years ago

This will not work for swf files unless zlib is compiled into php statically (not as a shared module). Bug #29611

As of PHP 5.0.0 it will just return false, but that should change to a notice by the next release.

<u>up</u> <u>down</u> -1

#### paul at goldenbakery dot nl ¶

#### 12 years ago

Note that the canvas of a Flash movie can not be empty for getimagesize() to read the dimensions of an SWF. Not sure if this is a bug, a feature or just a limitation of the SWE format

Flash version does not seem to matter. Also tested with Flash 8 beta.

<u>up</u>

down

# -6 anonymous¶

#### 8 years ago

Note that if you specify a remote file (via a URL) to check the size of. PHP will first download the remote file to your server.

If you're using this function to check the size of user provided image links, this could constitute a security risk. A malicious user could potentially link to a very large image file and cause PHP to download it. I do not know what, if any, file size limits are in place for the download. But suppose the user provided a link to an image that was several gigabytes in size?

It would be nice if there were a way to limit the size of the download performed by this function. Hopefully there is already a default with some sensible limits.

#### • GD and Image Functions

- o gd info
- o getimagesize
- getimagesizefromstring
- o image type to extension
- o image type to mime type
- o image2wbmp
- imageaffine
- imageaffinematrixconcat
- imageaffinematrixget
- imagealphablending
- imageantialias
- o imagearc
- o imagebmp
- o imagechar
- imagecharup
- o imagecolorallocate
- o imagecolorallocatealpha
- imagecolorat
- imagecolorclosest
- imagecolorclosestalpha
- o imagecolorclosesthwb
- imagecolordeallocate
- o <u>imagecolorexact</u>
- o imagecolorexactalpha
- imagecolormatch
- imagecolorresolve
- imagecolorresolvealpha
- o imagecolorset
- imagecolorsforindex
- imagecolorstotal
- imagecolortransparent
- imageconvolution
- imagecopy
- imagecopymerge

- imagecopymergegray
- imagecopyresampled
- imagecopyresized
- imagecreate
- imagecreatefrombmp
- imagecreatefromgd2
- imagecreatefromgd2part
- imagecreatefromgd
- imagecreatefromgif
- imagecreatefromipeg
- imagecreatefrompng
- imagecreatefromstring
- imagecreatefromwbmp
- imagecreatefromwebp
- imagecreatefromxbm
- imagecreatefromxpm
- imagecreatetruecolor
- imagecrop
- imagecropauto
- imagedashedline
- imagedestrov
- imageellipse
- imagefill
- imagefilledarc
- imagefilledellipse
- imagefilledpolygon
- imagefilledrectangle
- imagefilltoborder
- imagefilter
- imageflip
- imagefontheight
- imagefontwidth
- imageftbbox
- imagefttext
- imagegammacorrect
- imagegd2
- imagegd
- imagegetclip
- imagegif
- imagegrabscreen
- imagegrabwindow
- imageinterlace
- imageistruecolor
- imagejpeg
- imagelayereffect
- imageline
- imageloadfont
- imageopenpolygon
- imagepalettecopy
- imagepalettetotruecolor
- imagepng
- imagepolygon
- imagepsbbox
- imagepsencodefont
- imagepsextendfont

- o imagepsfreefont
- imagepsloadfont
- imagepsslantfont
- o <u>imagepstext</u>
- imagerectangle
- imageresolution
- o <u>imagerotate</u>
- o imagesavealpha
- imagescale
- imagesetbrush
- o imagesetclip
- imagesetinterpolation
- imagesetpixel
- imagesetstyle
   imagesetthickness
- o <u>imagesettile</u>
- o <u>imagestring</u>
- imagestringup
- imagesx
- imagesy
- imagetruecolortopalette
- imagettfbbox
- imagettftext
- imagetypes
- o <u>imagewbmp</u>
- o <u>imagewebp</u>
- o imagexbm
- o <u>iptcembed</u>
- iptcparsejpeg2wbmp
- o png2wbmp
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