

# OS Project-6 Report

*Banker's Algorithm*

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## 1 Data Structure

The banker will keep track of the resources using the following data structures:

---

```
#define NUMBER_OF_CUSTOMERS 5
#define NUMBER_OF_RESOURCES 4
/* the available amount of each resource */
int available[NUMBER_OF_RESOURCES];
/*the maximum demand of each customer */
int maximum[NUMBER_OF_CUSTOMERS][NUMBER_OF_RESOURCES];
/* the amount currently allocated to each customer */
int allocation[NUMBER_OF_CUSTOMERS][NUMBER_OF_RESOURCES];
/* the remaining need of each customer */
int need[NUMBER_OF_CUSTOMERS][NUMBER_OF_RESOURCES];
```

---

## 2 Request Resources

---

```
int request_resources(int customer_num, int request[]){
    for(int i=0; i<NUMBER_OF_RESOURCES; ++i){
        if(request[i] > need[customer_num][i] || request[i] > available[i]){
            return -1;
        }
    }

    for(int i=0; i<NUMBER_OF_RESOURCES; ++i){
        available[i] -= request[i];
        allocation[customer_num][i] += request[i];
        need[customer_num][i] -= request[i];
    }

    if(is_safe() >= 0){
        return 0;
    }else{
        for(int i=0; i<NUMBER_OF_RESOURCES; ++i){
            available[i] += request[i];
            allocation[customer_num][i] -= request[i];
            need[customer_num][i] += request[i];
        }
        return -1;
    }
}
```

---

### 2.1 is\_safe()

Determine if the state is safe.

---

```

int is_safe(){
    int work[NUMBER_OF_RESOURCES];
    for(int j=0; j<NUMBER_OF_RESOURCES; ++j){
        work[j] = available[j];
    }
    int finish[NUMBER_OF_CUSTOMERS];
    for(int i=0; i<NUMBER_OF_CUSTOMERS; ++i){
        finish[i] = -1;
    }

    while(1){
        int i;
        for(i=0; i<NUMBER_OF_CUSTOMERS; ++i){
            if(finish[i] >= 0) continue;
            int j;
            for(j=0; j<NUMBER_OF_RESOURCES; ++j){
                if(need[i][j] > work[j]) break;
            }
            if(j < NUMBER_OF_RESOURCES) continue;

            finish[i] = 1;
            for(int k=0; k<NUMBER_OF_RESOURCES; ++k){
                work[k] += allocation[i][k];
            }
            break;
        }

        if(i == NUMBER_OF_CUSTOMERS){
            for(int k=0; k<NUMBER_OF_CUSTOMERS; ++k){
                if(finish[k] < 0) return -1;
            }
            return 0;
        }
    }
}

```

---

### 3 Release Resources

---

```

void release_resources(int customer_num, int release[]){
    for(int i=0; i<NUMBER_OF_RESOURCES; ++i){
        int r;
        if(release[i] <= allocation[customer_num][i]){
            r = release[i];
        }else{

```

---

```

        r = allocation[customer_num][i];
    }
    available[i] += r;
    allocation[customer_num][i] -= r;
    need[customer_num][i] += r;
}
}

```

---

## 4 Main()

The steps in the main() are shown as following:

- (a) Initialize.
  - initialize available from command line arguments
  - initialize maximum from the file
  - initialize allocation as all zeros
  - initialize need as maximum
- (b) Read a command from the command line.
- (c) Analyze the command and execute the different functions:
  - RQ: execute request\_resources()
  - RL: execute release\_resources()
  - \* : output the values of the different data structures
  - exit: break
- (d) Jump back to step (b).

## 5 Results

The order of time is Figure 1-4.

```

→ project6 ./banker 6 6 7 8
> *
available:
6 6 7 8
maximum:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
5 6 7 5
allocation:
0 0 0 0
0 0 0 0
0 0 0 0
0 0 0 0
0 0 0 0
need:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
5 6 7 5

```

Figure 1: Initialization

```

> RQ 4 1 1 1 10
fail to request

```

Figure 2: Fail to request resources, because request[3]=10 &gt; need[4][3]=5.

```

> RQ 4 1 1 1 1
succeed to request
> *
available:
5 5 6 7
maximum:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
5 6 7 5
allocation:
0 0 0 0
0 0 0 0
0 0 0 0
0 0 0 0
1 1 1 1
need:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
4 5 6 4

```

Figure 3: Succeed to request resources, because the state is safe after the request. The available and need[4] decrease and allocation[4] increase.

```

> RL 4 1 0 0 1
> *
available:
6 5 6 8
maximum:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
5 6 7 5
allocation:
0 0 0 0
0 0 0 0
0 0 0 0
0 0 0 0
0 1 1 0
need:
6 4 7 3
4 2 3 2
2 5 3 3
6 3 3 2
5 5 6 5

```

Figure 4: Release resources. The allocation[4] decrease and need[4] and available increase.