On the Anonymity of Peer-To-Peer Network Anonymity Schemes Used by Cryptocurrencies

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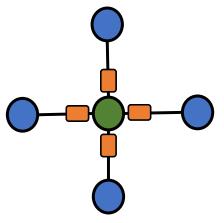


Background

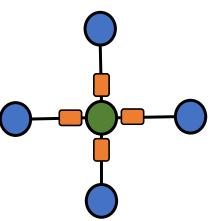
- Cryptocurrency systems function broadly at two layers:
 - Application layer is responsible for performing transactions, mining blocks etc.
 - Network Layer (a distributed p2p network of nodes) is responsible for broadcasting transactions, node discovery etc.
- Anonymity required both on the chain and in the p2p network
- Interested in the network layer anonymity of such systems
 - Idea is to map the network identity (e.g., IP address) of nodes to transactions observed in the network
 - The routing algorithms can leak information about the originators (or receivers)

P2P routing changes (Bitcoin)

- Default mechanism to broadcast transaction: **flood** (before 2015)
 - Vulnerable to deanonymization attacks [A. Biryukov et al.]



- Mechanism updated: diffusion (since 2015)
 - Wait for a random time before broadcast
 - Vulnerable to attacks that analyse the symmetry of transaction propagation in the p2p network [G. Fanti & P. Viswanath]



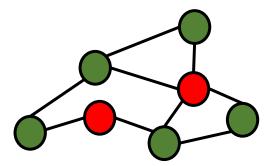
Newer approaches

- To facilitate network layer anonymization, new anonymity enhancing schemes were proposed
- Hop by hop routing:
 - Dandelion (2017) [S. Venkatakrishnan et al.]
 - Dandelion++ (2018) [G. Fanti et al.]
- Source routing:
 - Lightning Network (proposed:2015 live:2017) [J. Poon and T. Dryja]

Objective

• Research goal: To develop a generic framework to measure the anonymity of such p2p systems

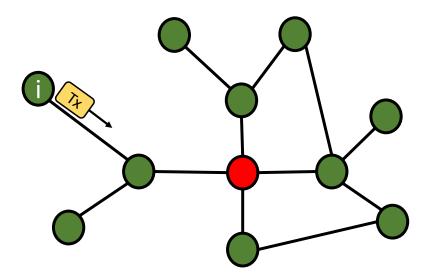
• Adversary model: Passive adversary that controls a fraction of nodes in the p2p network



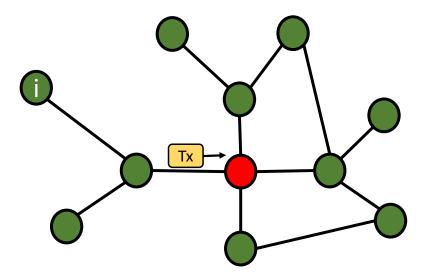
Approach

- High-level idea:
 - Input: network, routing scheme and observations from the network
 - Output: anonymity set of the transactions seen by the adversary
- Use a Bayesian framework to model anonymity

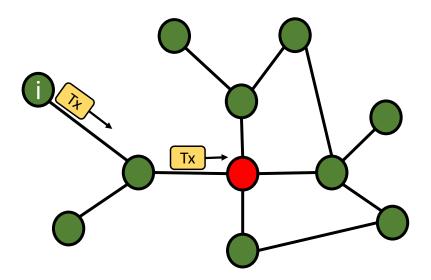
• B_i: event that a benign node 'i' generates a transaction (Tx)



• A: event that an adversary node receives a Tx



- GOAL: To compute P(B_i | A)
 - Prob. of node 'i' generating a message given that an adversary node received it



•
$$P(B_i|A) = \frac{P(B_i) * P(A|B_i)}{P(A)}$$
, [for all i]

- $P(B_i)$ = Prob. that a benign node 'i' generated a Tx
- P(A) = Prob. that an adversary node receives a Tx
- $P(A|B_i) = Prob.$ of an adversary node receiving a Tx given that node 'i' generated it

Approach

• Let N = total nodes, C = number of adversary nodes

•
$$P(B_i) = 1/(N-C)$$

•
$$P(A) = \sum_{i=1}^{N-C} P(Bi) * P(A | Bi)$$

•
$$P(B_i|A) = \frac{P(B_i) * P(A|B_i)}{P(A)} = \frac{P(B_i) * P(A|B_i)}{\sum_{k=1}^{N-C} P(B_k) * P(A|B_k)} = \frac{P(A|B_i)}{\sum_{k=1}^{N-C} P(A|B_k)}$$

Approach

• Use entropy as a metric for anonymity

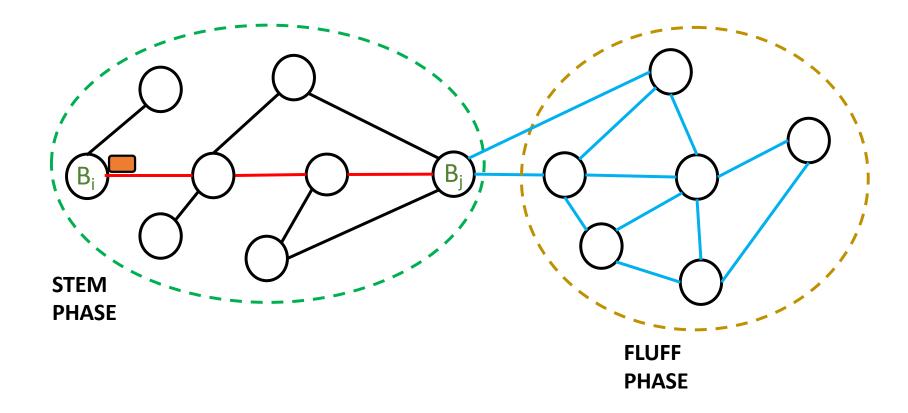
$$H = -\sum_{i=1}^{N-C} P(B_i|A) * log_2[P(B_i|A)]$$

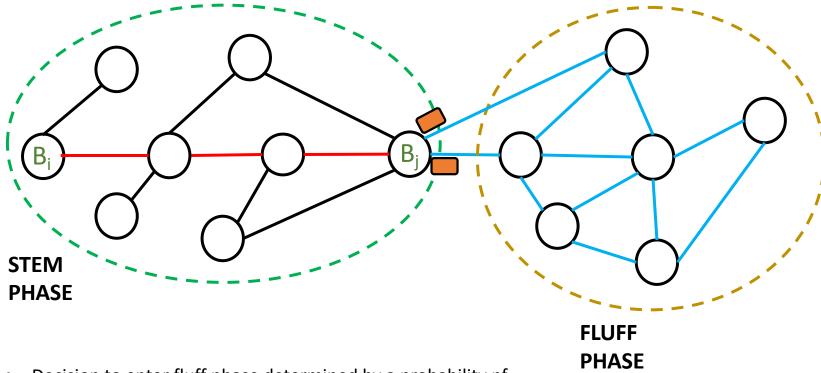
- Entropy measured in bits
 - An entropy of x bits imply an anonymity set of 2^x nodes
 - If entropy is 0 bits -> completely deanonymized

Hop by Hop

Dandelion design

- Two sets of graph:
 - Bitcoin p2p graph
 - Privacy subgraph: A line graph covering all the nodes
- Two phased operation:
 - Stem phase
 - Fluff phase





• Decision to enter fluff phase determined by a probability pf

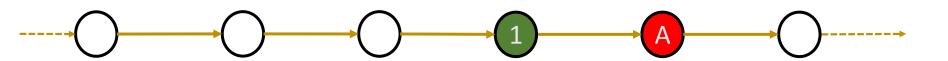
• Anonymity provided only in the stem phase

• Remember, we need to calculate the value of $P(A \mid B_i)$ to obtain the probability distribution

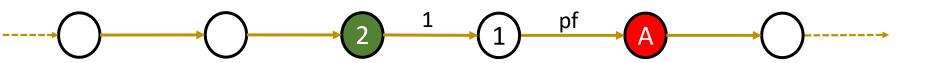








$$P(A|B_1) = 1$$



$$P(A|B_2) = 1*pf$$



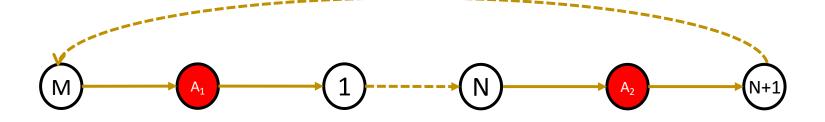
$$P(A|B_3) = 1*pf*pf$$

• To generalize, for any benign node i



- $P(A|B_i) = (pf)^{hi-1}$
 - pf = forwarding probability
 - h_i = number of hops between benign node B_i and adversary node A

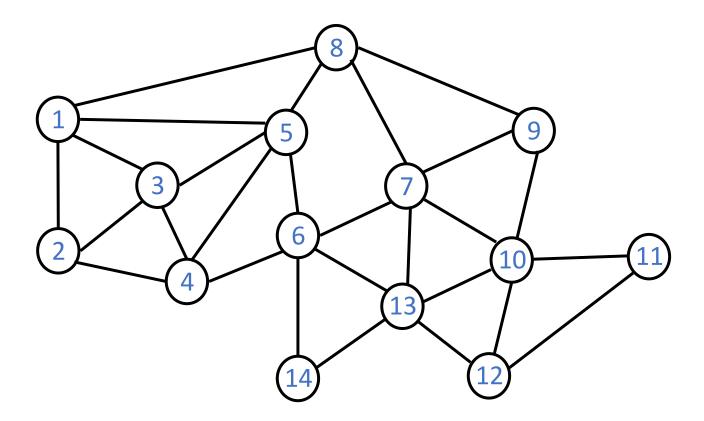
Can we do better?

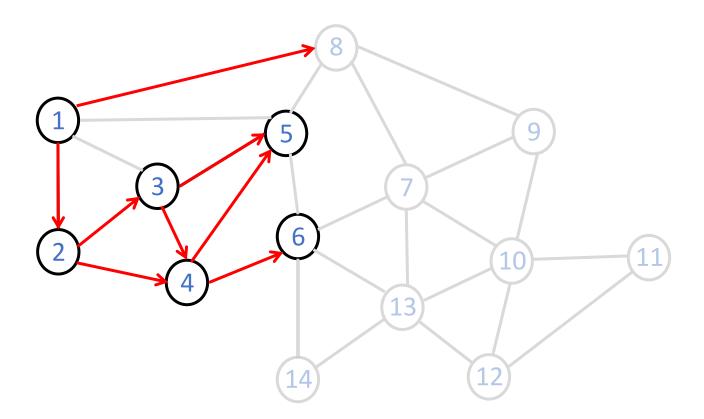


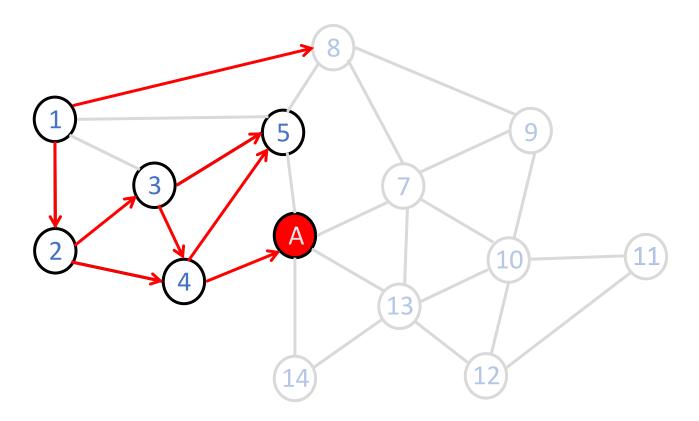
- Multiple adversaries can know their position in the privacy subgraph
- The line graph will then be divided into multiple partitions
- The potential originators will then be limited to just the partition

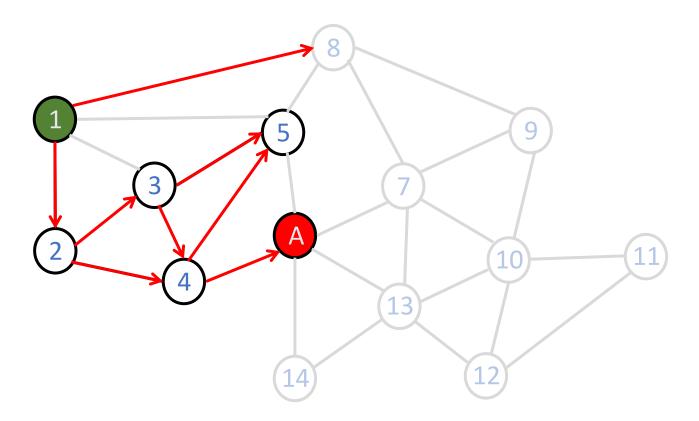
Dandelion++

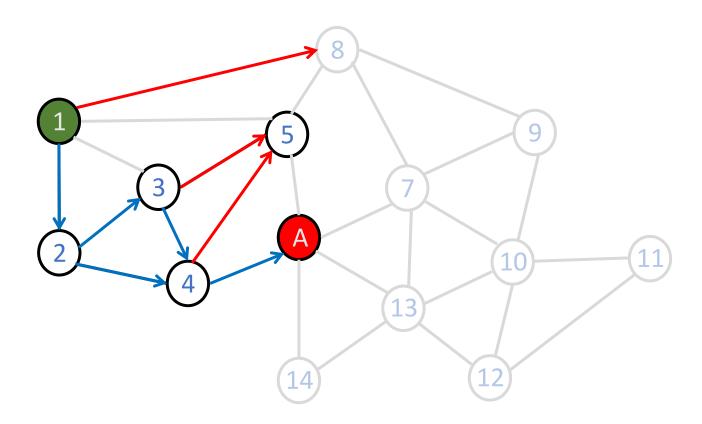
- Similar to Dandelion
 - Stem phase
 - Fluff phase
- Privacy subgraph is 4-regular instead of line graph
 - For each node outdegree will be 2



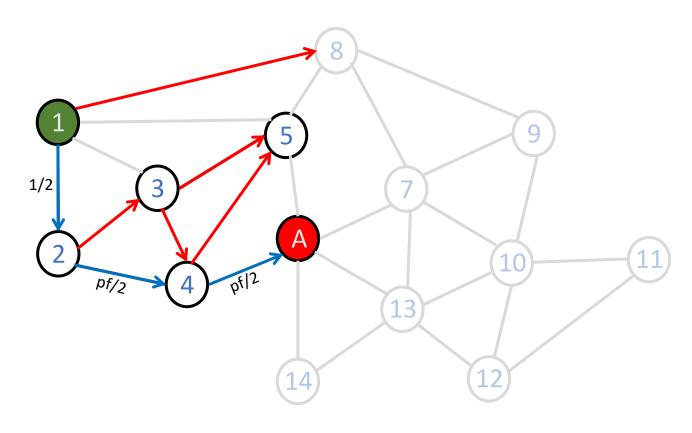




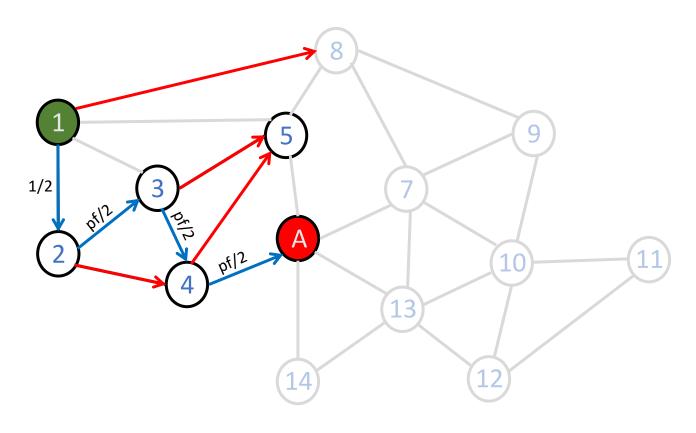




- Two paths from 1 to A:
 - 1 -> 2 -> 4 -> A
 - 1 -> 2 -> 3 -> 4-> A



- For path: 1 -> 2 -> 4 -> A
 - $P = \frac{1}{2} * (pf*1/2) * (pf*1/2)$



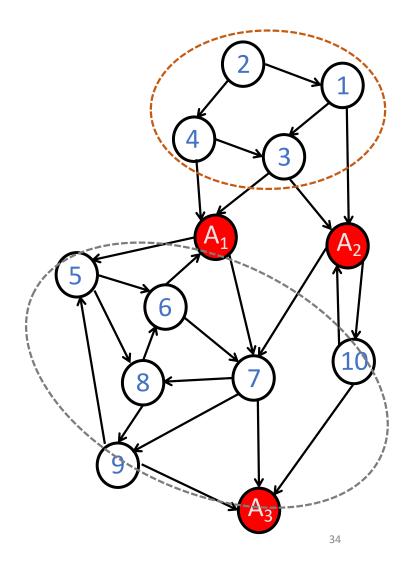
- For path: 1 -> 2 -> 3 -> 4 -> A
 - $P = \frac{1}{2} * (pf*1/2) * (pf*1/2) * (pf*1/2)$

• P (A|B_i) =
$$\sum^{Tp} \frac{1}{2} * \left(\frac{pf}{2}\right)^{hi-1}$$
 for each path Tp, where

• Tp = total number of paths between node i and adversary A

Can we do better?

- Combine information from multiple adversary nodes
- If A₃ receives a transaction not observed by A₁ and A₂, the originator set is reduced to:
 - 5-10
- Helps reducing the anonymity set significantly



Evaluation

- Incorporated the modelling approach in a simulator
 - Construct p2p graph: line graphs for Dandelion and 4-regular for Dandelion++
 - Assume adversary nodes: randomly
 - Calculate probability distributions and entropy

- Measured the entropy for different parameters (pf, C, N)
 - Selected the adversary nodes randomly 1000 times

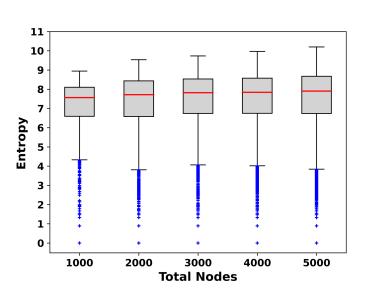
Results (hop-by-hop)

Entropy with increasing network size (pf = 0.9, C = 1% of N).

Dandelion

11 10 9 8 7 4 3 2 1 1000 2000 3000 4000 5000 Total Nodes

Dandelion++

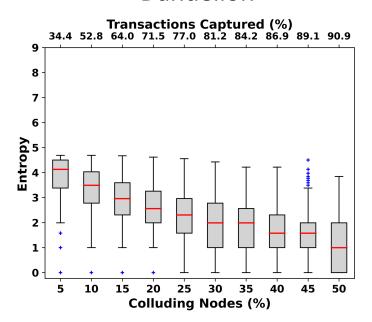


Entropy does not increase with increase in the network size.

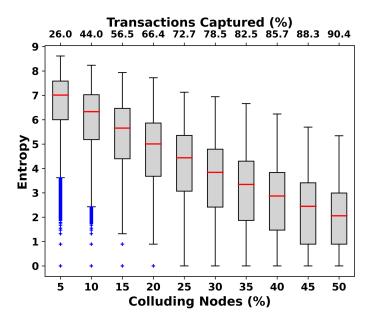
Results (hop-by-hop)

Entropy with increasing adversary nodes (pf = 0.9, N = 1000)

Dandelion



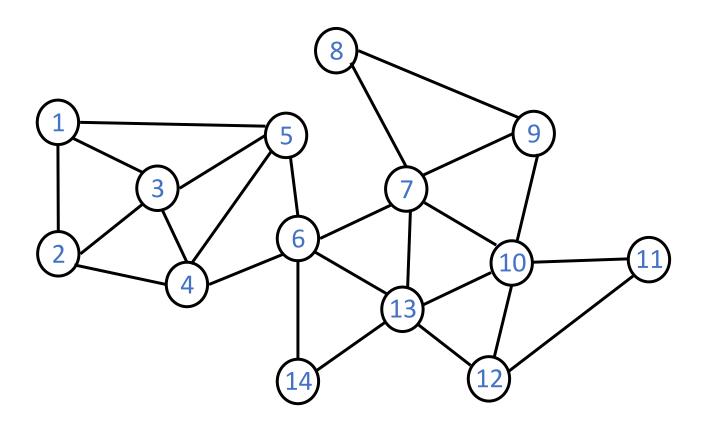
Dandelion++

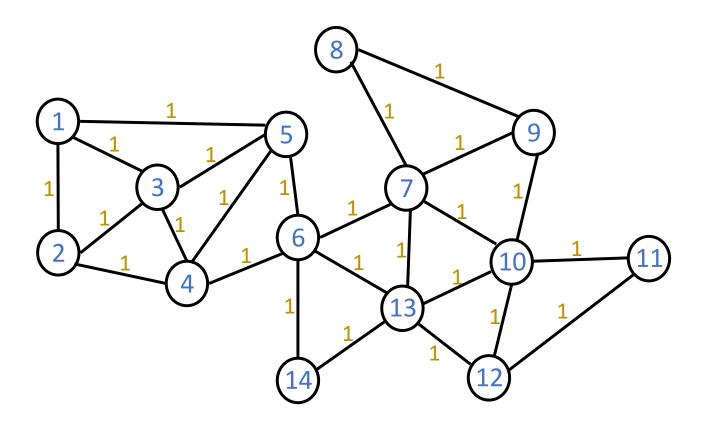


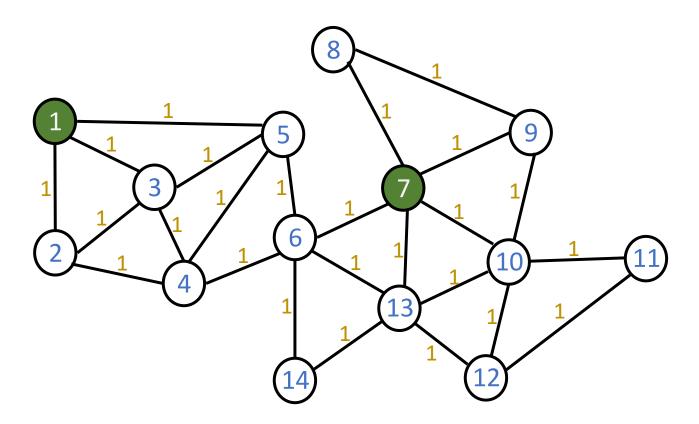
Source Routing

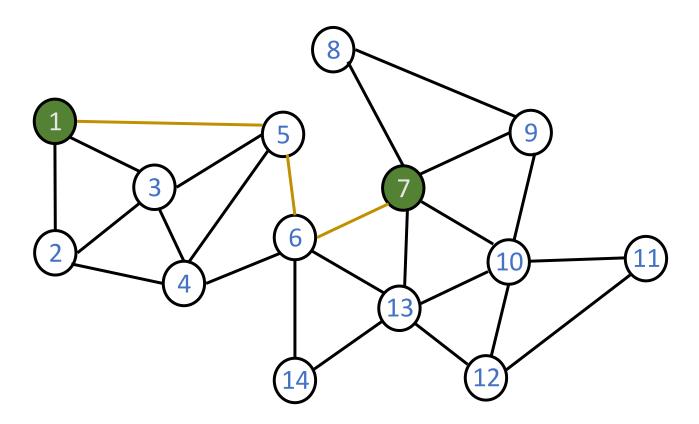
Lightning Network

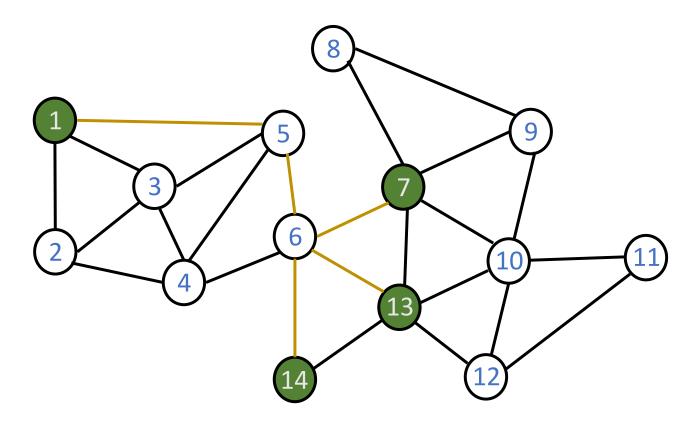
- An overlay payment channel network to help provide scalability and anonymity to Bitcoin
- Uses onion routing: forwarder has no knowledge of the originator or receiver
- Transaction are performed with the help of intermediate "channels"
 - Routing payment through a channel incurs cost
 - Best path is constructed by minimizing the overall cost
- Complete network is public and known to all nodes

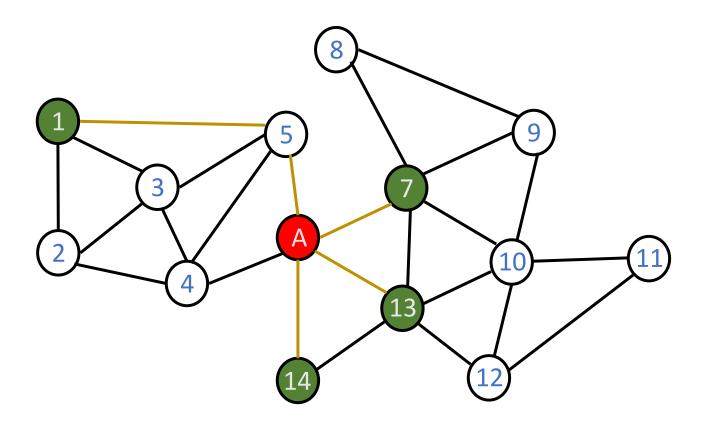












Modelling Lightning Network

• Two steps are involved

STEP I:

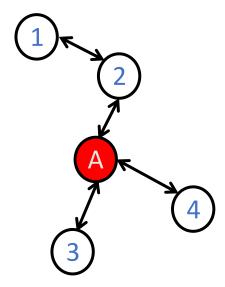
• Calculate all source--destination pair *paths* (based on min. weight) with public knowledge of network graph and their weights

STEP II:

Calculate probability distribution using info from STEP I

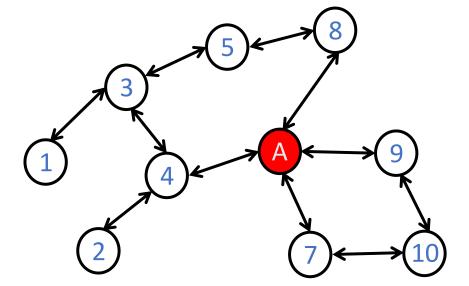
Modelling Lightning Network

- $P(A|B_i) = SP_{iA}/SP_i$
- SP_{iA} = No. of paths from i passing through A
- SP_i = No. of paths from i



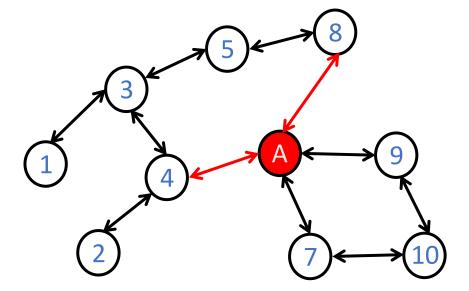
Can we do better?

- The **predecessor and successor** for a node are predefined in a source routed scheme
- Can help to reduce the potential set of originators



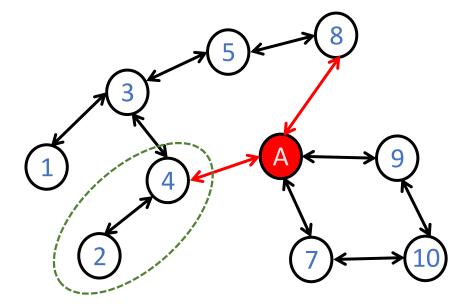
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- For subpath 4 -> A -> 8, only nodes 2 and 4 are the potential originators



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Evaluation of LN

- Incorporated the modelling approach in a simulator
 - Obtain public topology snapshot of LN
 - Assign adversary nodes based on different strategies
 - Calculate probability distributions for Tx observed by adversary nodes
 - Measured the entropy

Evaluation

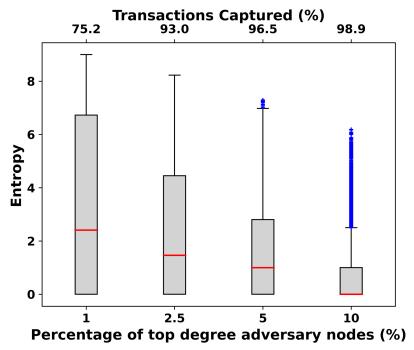
- Strategic selection: High node-degree
- Longitudinal analysis with the strategic selection
- Select randomly among best-k paths instead of only the best one.
- Transaction amount

Evaluation

- Strategic selection: High node-degree
- Longitudinal analysis with the strategic selection
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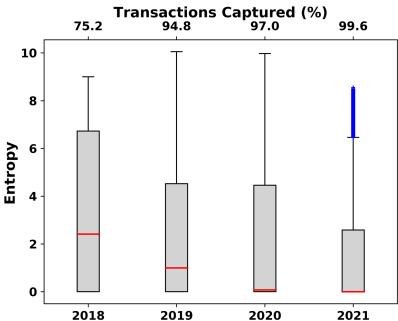
Strategic selection based on node degree

- We select top-degree nodes as adversary
 - Analysis for the topology with 2018 (1200) nodes with varying adversary node fraction



Longitudinal analysis

- We select top-1% degree nodes as adversary
 - Perform analysis for 2018 (1200 nodes), 2019, 2020 and 2021 (9000 nodes) topology



Summary

- We proposed a generic Bayesian framework to evaluate network-level anonymity in peer-to-peer networks
- We modelled and evaluated three schemes proposed or deployed to support transaction anonymity in Bitcoin
 - Hop by hop: Dandelion, Dandelion++
 - Source routed: Lightning Network
- We present a detailed evaluation of the schemes and observe that they do not generally offer high anonymity to transactions
- To encourage reproducibility we make the source code of the simulator and analysis public
 - https://netanoncrypt.github.io

Thanks