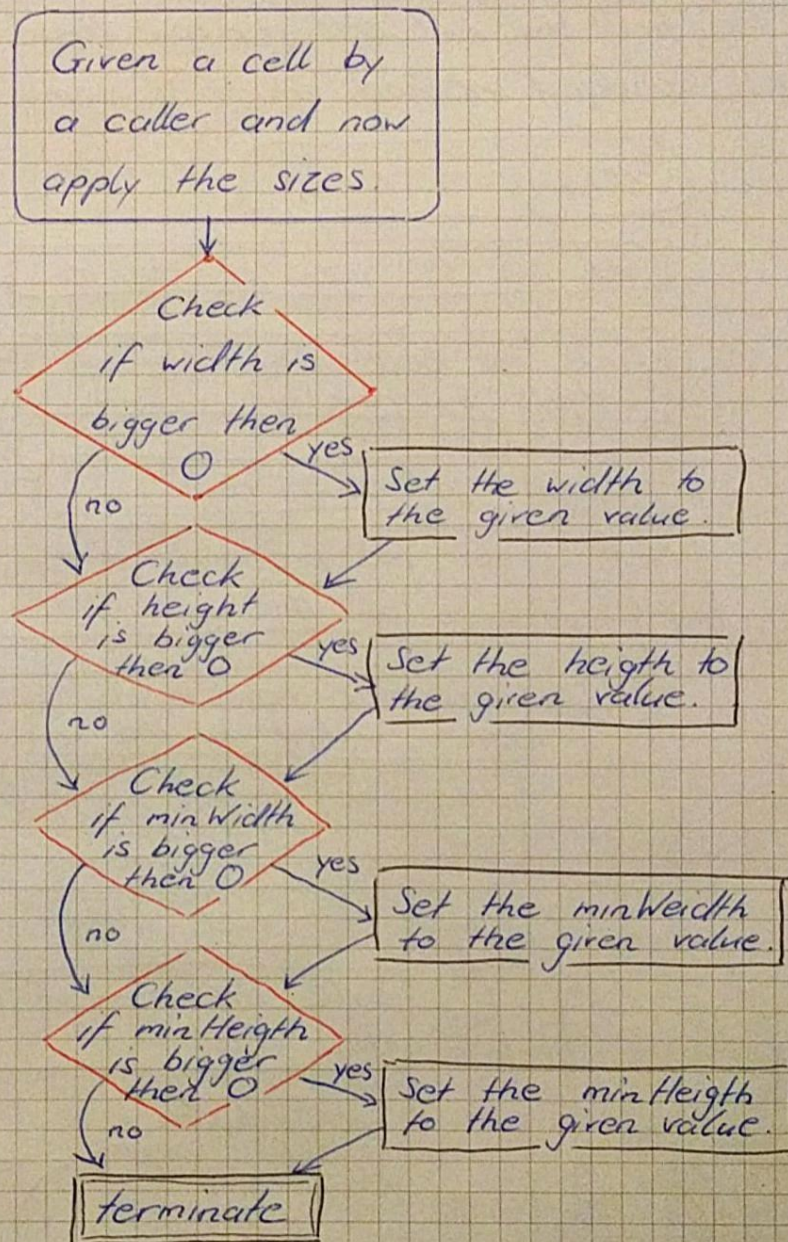


Class: CellWidget

Method: applySizeData

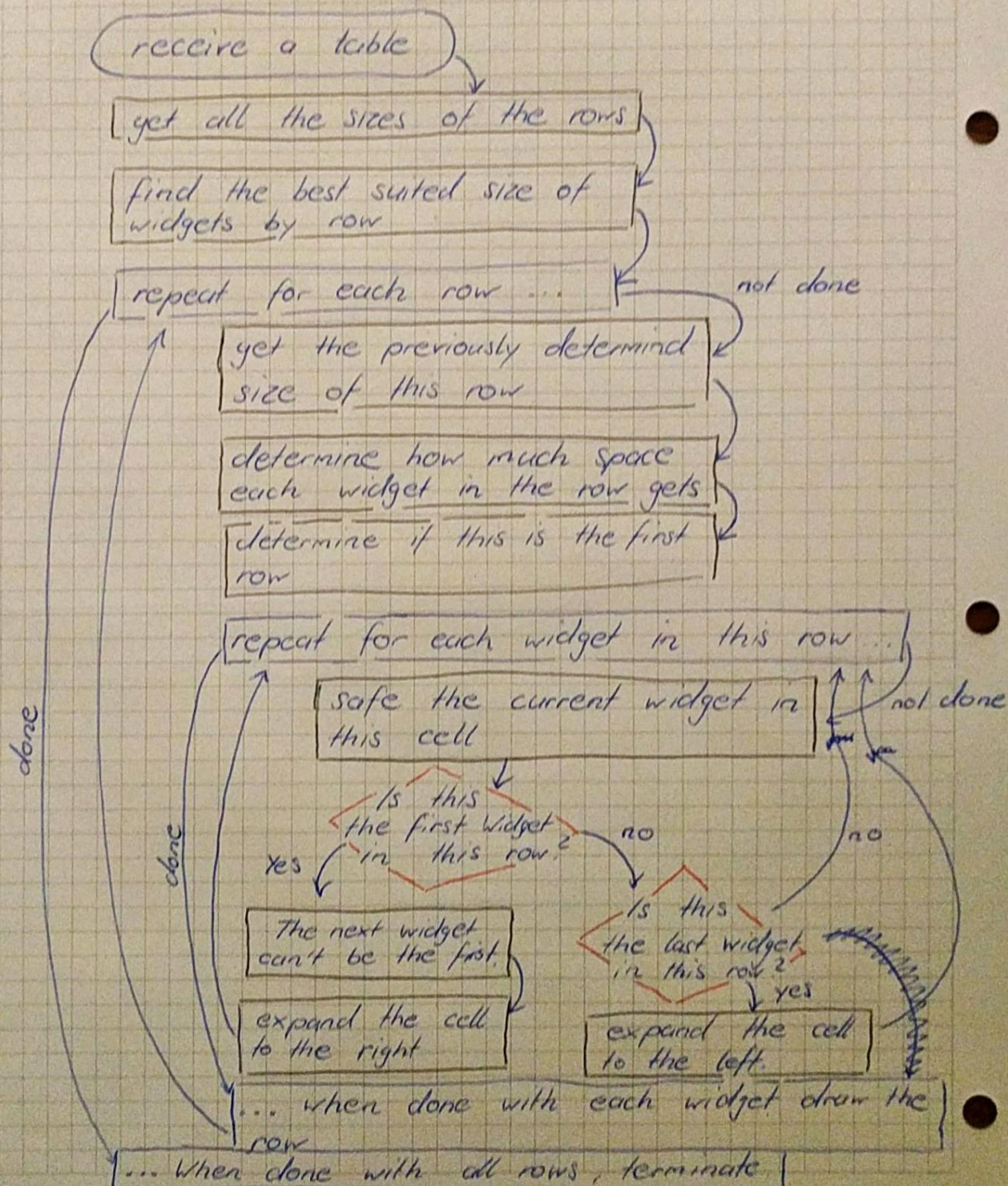


This method simply checks the values given to a cell before applying them.

Class: Centered Table Builder

Method: fill Table

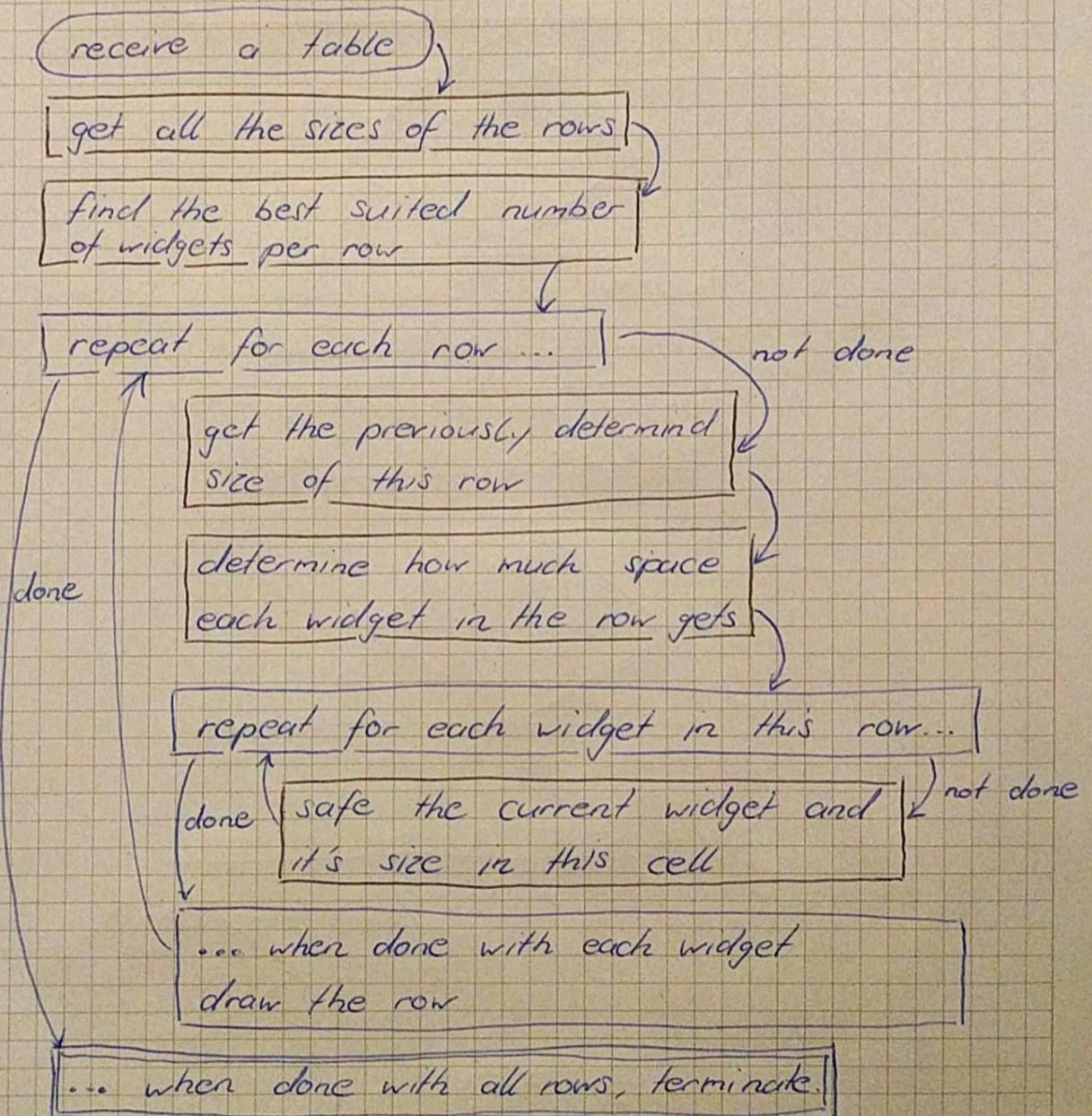
This method draws the table given to it in a centered way (at the first and last cell per row there is more space) unlike the standard method which is being overridden.



Class: StandardTableBuilder

Method: fillTable

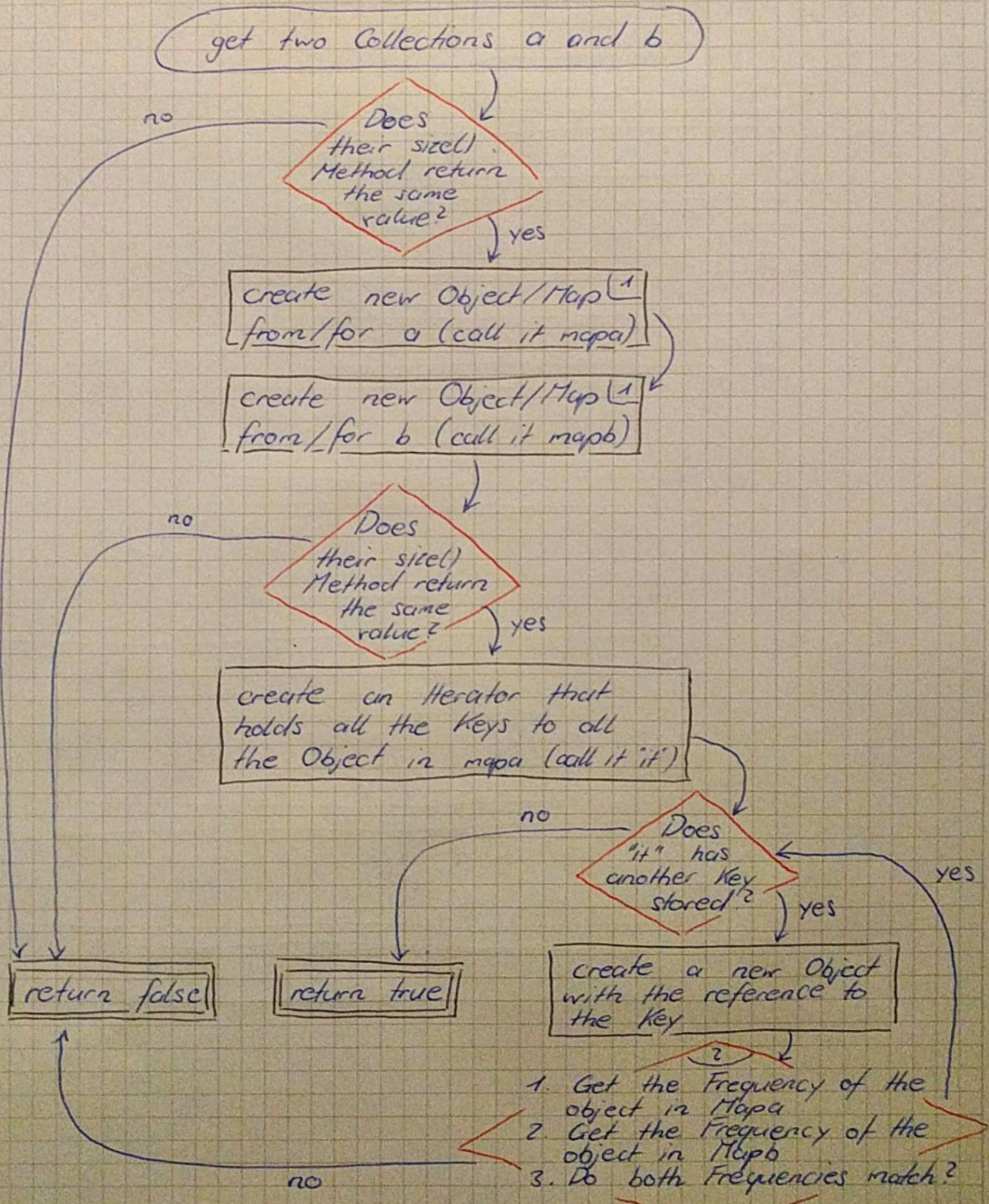
This method allows it's caller to standarize a given table by filling the spaces who are not needed for widget.



Class: CollectionUtils

Method: isEqualCollection

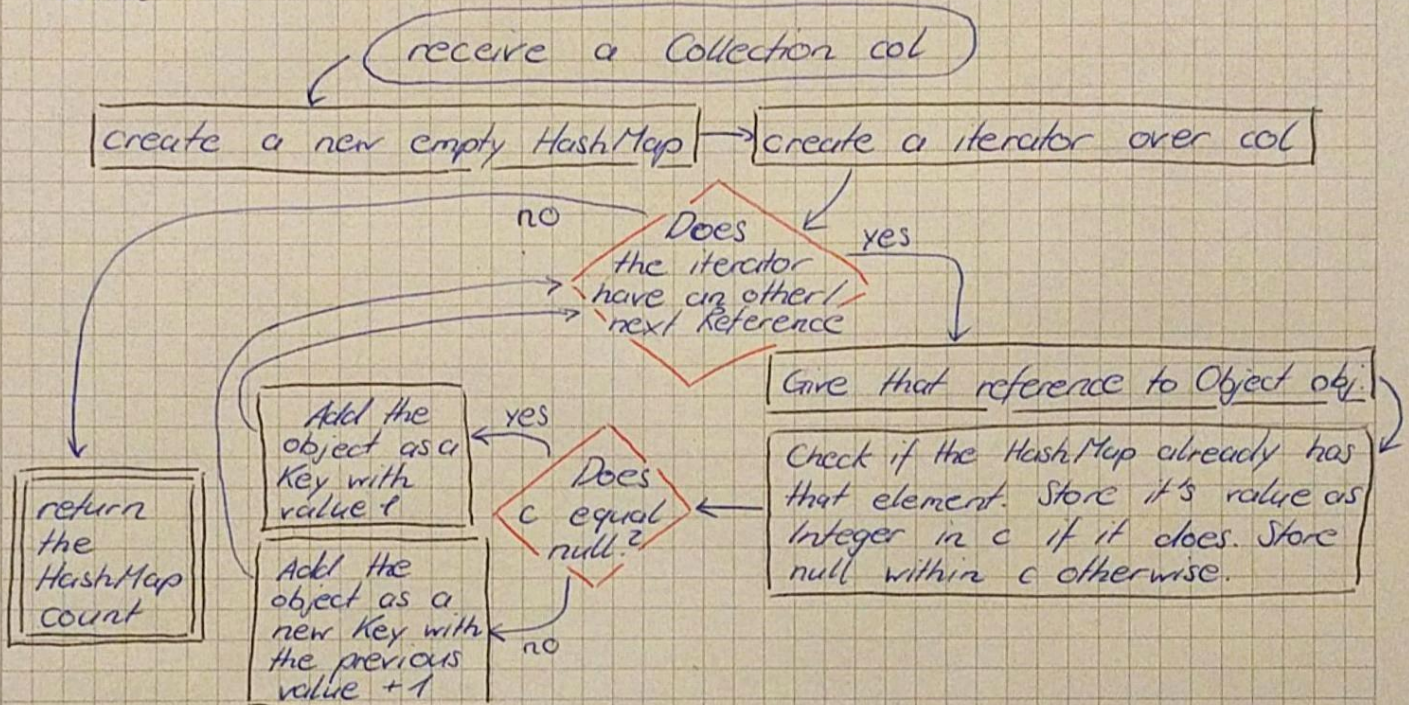
This provided method adds utility for a caller since he can compare Collection with each other thanks to it.



1, 2 these two procedures are explained in greater detail on the pages up ahead.

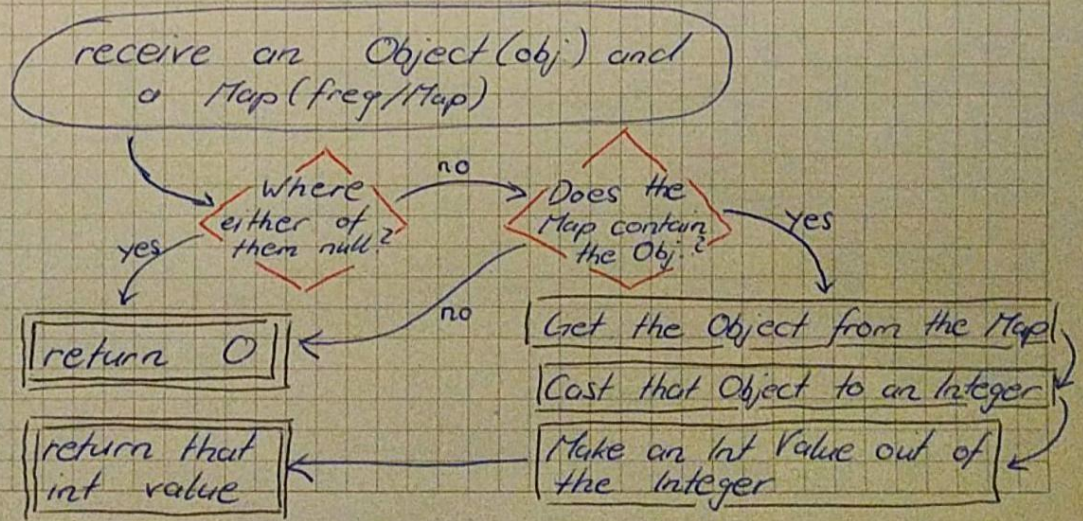
- Class: CollectionUtils
- Method: getCardinalityMap
- Reference: 1

This Method allows us to get a map made from a given Collection

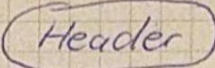
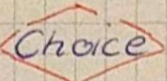
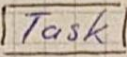
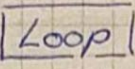
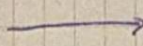
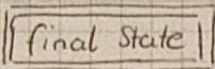


- Class: CollectionUtils
- Method: getFreq
- Reference: 2

This Method converts an Object and a Map in which it is included into a Frequency which can be compared.



Legend:

-  Header
-  Choice
-  Task
-  Loop
-  next
-  final State