

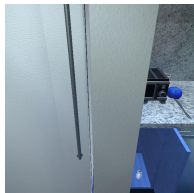
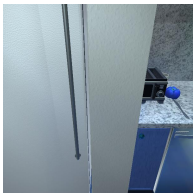
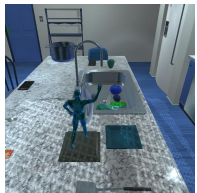
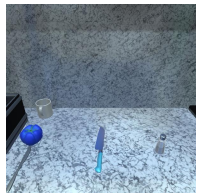
Failed trajectory:

Put two
peppershakers
in the drawer

Find and put peppershaker 1, look for peppershaker 2 everywhere, saw peppershaker 2 but exhausted permitted steps



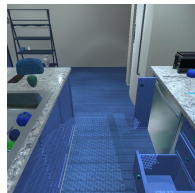
Look for peppershaker 1 everywhere



Take peppershaker 1



Put peppershaker 1 in drawer 1



Look for peppershaker 2



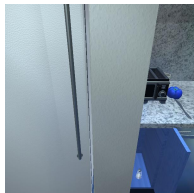
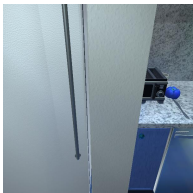
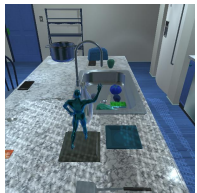
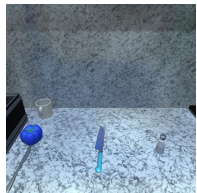
Exhausted steps

Reasoning-Reflection:
General reflection with
fixed intensity,
still failed

Invalid reflection, does not retain experience, and incorrectly defines the core error



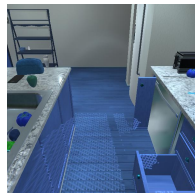
Still Look for peppershaker 1 everywhere



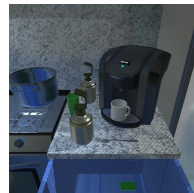
Take peppershaker 1



Put peppershaker 1 in drawer 1



Hallucination, go to **cabinet 2** for peppershaker 2



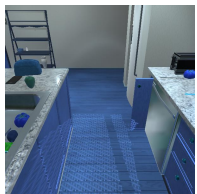
Our FCRF:
Flexible, efficient
reflection constructing
valuable experience
and failure lessons

Simple reflection, retain valuable experience to save steps

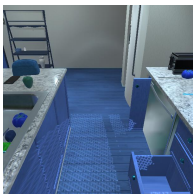
Targeted in-depth reflection, precisely correct specific error



Directly go for peppershaker 1



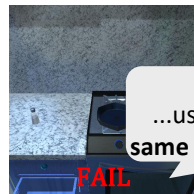
Put peppershaker 1 in drawer 1



Directly go for peppershaker 2



Put peppershaker 2 in **drawer 2**



Lesson Pool:
...usually put things in the
same designated container...



Put peppershaker 2 in **drawer 1**