## Macro jhinsam

## April 17, 2021

```
[101]: import pyautogui as pag
       import time as t
       import getkey as gk
       import keyboard as k
       import sys
       num1 = pag.locateCenterOnScreen('icon.png', confidence = '0.7')
       pag.doubleClick(num1)
       print('doubleclik icon')
       t.sleep(60)
       pag.click(707,473)
       print('log in')
       t.sleep(20)
       announcement = pag.locateCenterOnScreen('announcement.png', confidence = '0.7')
       pag.click(announcement)
       print('announcement')
       t.sleep(20)
       playinggame = pag.locateCenterOnScreen('playinggame.png', confidence = '0.7')
       pag.click(playinggame)
       print('entterthegame')
       t.sleep(20)
       ok = pag.locateCenterOnScreen('ok.png', confidence = '0.8')
       while(ok != None):
           t.sleep(10)
           ok = pag.locateCenterOnScreen('ok.png', confidence = '0.9')
           if(ok == None):
               break
           pag.click(ok)
           print(ok)
       t.sleep(10)
       myland = pag.locateCenterOnScreen('myland.png', confidence = 0.8)
```

```
pag.click(myland)
print('myland')
t.sleep(10)
pag.click(774,539)
print('enter the tower of pray')
t.sleep(5)
pray = pag.locateCenterOnScreen('pray.png', confidence = 0.9)
pag.click(pray)
print('pray')
while(i = 0):
    t.sleep(5)
    iron = pag.locateCenterOnScreen('iron.png', confidence = 0.9)
    for i in range(0):
       t.sleep(3)
       pag.click(iron)
        t.sleep(3)
        ok2 = pag.locateCenterOnScreen('ok2.png',confidence = 0.9)
        if(pag.locateCenterOnScreen('ok2.png',confidence = 0.9) != None):
            pag.click(ok2)
            print('iron')
    t.sleep(5)
    x2 = pag.locateCenterOnScreen('x2.png', confidence = 0.8)
    print(x2)
    pag.click(x2)
    print('exit the tower of pray')
    t.sleep(5)
    pag.click(x2)
    t.sleep(5)
    pag.moveTo(573,439,2)
    pag.dragTo(973, 839, 2)
    t.sleep(5)
    mh = pag.locateCenterOnScreen('moneyhouse.png', confidence = 0.8)
    pag.click(mh)
```

```
print('take money')
t.sleep(5)
sh = pag.locateCenterOnScreen('soulstonehause.png', confidence = 0.8)
pag.click(sh)
print('take soulstone')
t.sleep(5)
for i in range(2):
    pag.moveTo(573,439,2)
    pag.dragTo(273, 139, 2)
t.sleep(5)
pag.click(1151,488)
print('take iron')
t.sleep(5)
pag.click(914,649)
print('take rice')
t.sleep(5)
pag.click(194,812)
t.sleep(5)
pag.click(56,683)
t.sleep(3600)
if k.is_pressed('q'):
    sys.exit
```

```
doubleclik icon
log in
announcement
entterthegame
Point(x=704, y=749)
Point(x=704, y=749)
Point(x=704, y=749)
Point(x=704, y=749)
myland
enter the tower of pray
pray
Point(x=1172, y=147)
exit the tower of pray
take money
```

	take take take	
[105]:		
[]:		