

## Technical Process

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For this project, I gathered images I took last semester for my photography class. The subject matter is essentially places that I find very peaceful and that I enjoy escaping to when I need to destress. When I go to these places, I feel deeply at harmony. When I decided that I wanted to glitch three images, I immediately thought of these images because they are easy to maneuver and I somewhat gathered a vision of what areas I wanted to distort. For the first image, I used only Audacity. The original image consists of houses and trees from a nearby place in San Rafael bay. In order to make its subtle glitches, I used the fade out and invert effects. For the whole image to transport repeated sections, I clicked on all the data and then selected the repeat effect. This was a strong point I wanted to create because it does give a sense of memory and reminiscence quality. For the second image, I used Audacity as well but instead of selecting the U-law algorithm, I decided to experiment with the A-law algorithm which gave it a very nice subtle feel. Additionally, I applied phaser and equalization to certain sections to give a very transparent characteristic. This method allowed the image to transpire a realistic, yet dreamlike effect. Lastly, I used a combination of Audacity and text edit for my third image. In the Audacity portion, I used A-law and reverb effects. Then, I applied most of the distortion through carefully selecting the areas I wanted to enhance my glitching. In my process, I discovered interesting circular patterns that bring the whole image together.