1. **Source code**
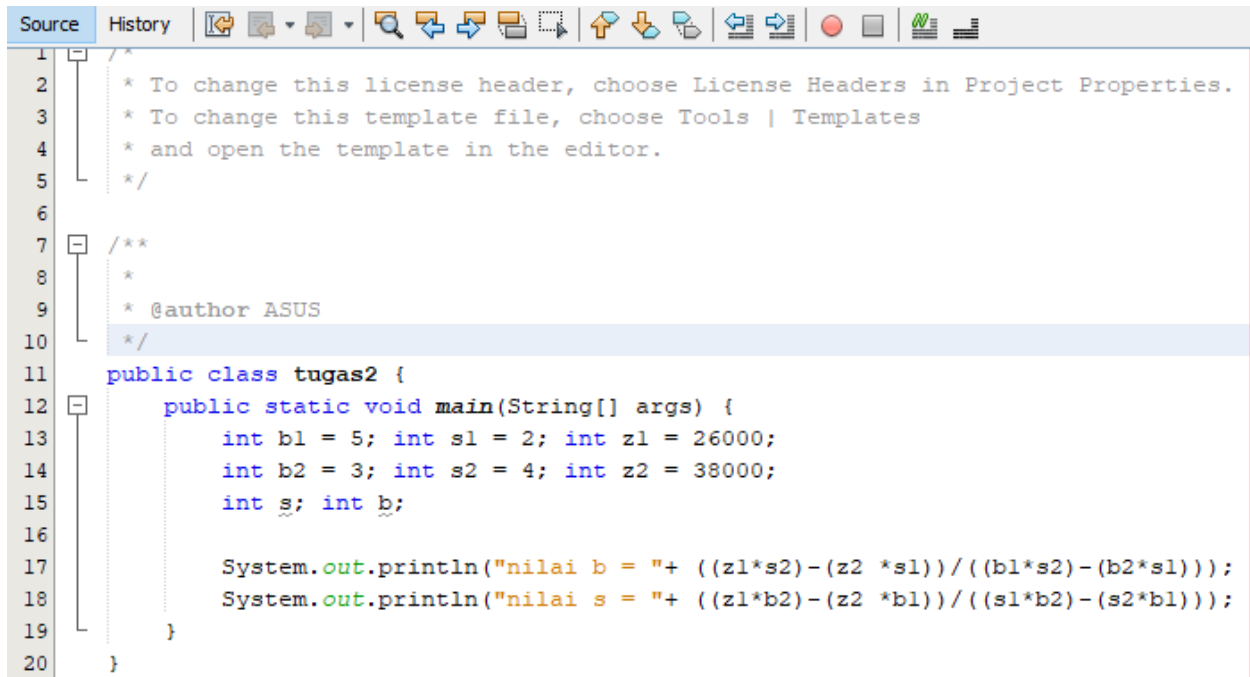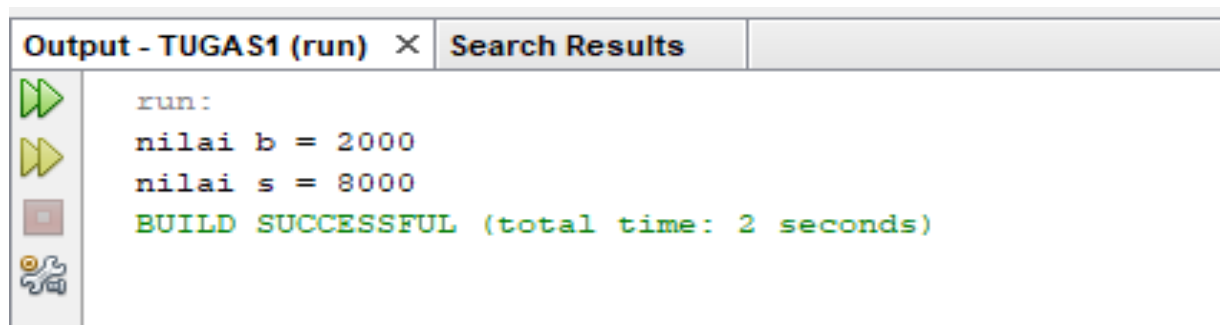
```
1    /*
2     * To change this license header, choose License Headers in Project Properties.
3     * To change this template file, choose Tools | Templates
4     * and open the template in the editor.
5     */
6
7    /**
8     *
9     * @author ASUS
10    */
11   public class tugas2 {
12       public static void main(String[] args) {
13           int b1 = 5; int s1 = 2; int z1 = 26000;
14           int b2 = 3; int s2 = 4; int z2 = 38000;
15           int s; int b;
16
17           System.out.println("nilai b = "+ ((z1*s2)-(z2 *s1))/((b1*s2)-(b2*s1)));
18           System.out.println("nilai s = "+ ((z1*b2)-(z2 *b1))/((s1*b2)-(s2*b1)));
19       }
20   }
```

2. **Output**

```
Output - TUGAS1 (run) X    Search Results

run:
nilai b = 2000
nilai s = 8000
BUILD SUCCESSFUL (total time: 2 seconds)
```