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class NQueens:
    def __init__(self) -> None:
        self.size = int(input("Enter size of chessboard: "))
        self.board = [[False]*self.size for _ in range(self.size)]
        self.count = 0
    def printBoard(self):
        for row in self.board:
            for ele in row:
                if ele == True:
                    print("Q",end=" ")
                else:
                    print("X",end=" ")
            print()
        print()

    def isSafe(self,row:int,col:int) -> bool:

        # Check Column(above and below of the (row,col))
        for i in self.board:
            if i[col] == True:
                return False

        # Check backward slash(\) diagonal only in above direction
        i = row
        j = col
        while i >= 0 and j >= 0:
            if self.board[i][j] == True:
                return False
            i -= 1
            j -= 1
        # Check backward slash(\) diagonal only in below direction
        i = row
        j = col
        while i < self.size and j < self.size:
            if self.board[i][j] == True:
                return False
            i += 1
            j += 1

        # Check forward slash diagonal(/) only in above direction
        i = row
        j = col
        while i >= 0 and j < self.size:
            if self.board[i][j] == True:
                return False
            i -= 1
            j += 1

         # Check forward slash diagonal(/) only in below direction
        i = row
        j = col
        while i < self.size and j >= 0:
            if self.board[i][j] == True:
                return False
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            i += 1
            j -= 1

        return True

    def set_position_first_queen(self):
        print("Enter coordinates of first queen: ")
        row = int(input(f"Enter row (1-{self.size}): "))
        col = int(input(f"Enter column (1-{self.size}): "))
        self.board[row-1][col-1] = True
        self.printBoard()

    def solve(self,row:int):
        if row == self.size:
            self.count += 1
            self.printBoard()
            return

        if any(self.board[row]) is True:
            self.solve(row+1)
            return

        for col in range(self.size):
            if self.isSafe(row,col) == True:
                self.board[row][col] = True
                self.solve(row+1)
                self.board[row][col] = False

    def displayMessage(self):
        if self.count > 0:
            print("Solution exists for the given position of the queen.")
        else:
            print("Solution doesn't exist for the given position of the queen.")

solver = NQueens()
solver.set_position_first_queen()
solver.solve(0)
solver.displayMessage()
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