# **COMP 3015**

Server Side Web Application Development

## Week 2

- Working with files
  - In-class exercise: building a book management application
- Call Stack
- Object Oriented Programming (OOP) basics, JSON serialization
  - similar to OOP content covered in the JavaScript course: Classes, Objects, constructors, etc.
- Lab: files and OOP

#### Differences between single and double quoted strings:

```
$name = 'Christian';
echo "Hello $name\n";
echo 'Hello $name\n';
```

- ← escape sequences and variable interpolation is possible
  ← output is almost exactly "as is",
- ← output is almost exactly "as is", with few exceptions

```
[~/Work/BCIT/COMP3015/Week2 $ php examples.php
Hello Christian
Hello $name\n
~/Work/BCIT/COMP3015/Week2 $
```

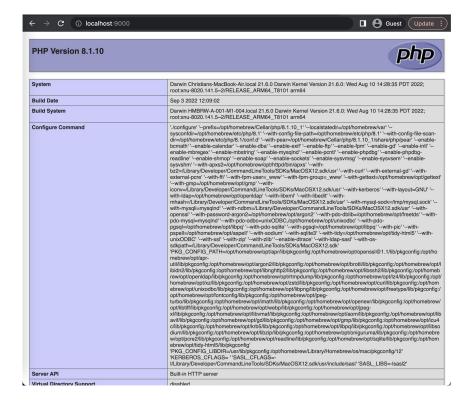
## Reading PHP configuration information



You can run the above code using the built in PHP server on your terminal:

php -S localhost:9000 index.php

<u>phpinfo()</u> will output configurationinformation. Modifying particular values in your php.ini file will change this output.



## Terminating Programs

A call to exit can be made to explicitly terminate programs.

For using a status code, keep the value >= 0 and <= 254.

- Status code 255 is reserved for PHP
- Status code 0 means success (normal exit, non-error state)

```
<?php
exit;
exit(0);
exit('Exit messages will be printed before the program terminates');</pre>
```

## File I/O

## Working with files: outcomes

- Read files stored on disk
- Write content to files (overwriting and appending)
- Updating content within a file
- Deleting content within a file
- Parsing file contents (using implode, explode functions)

Be able to do Create, Read, Update, Delete (CRUD) operations on file contents.

## Writing to files

We can write to a file using **file\_put\_contents**, or **fopen**, **fwrite** and **fclose**:

```
file_put_contents('comp3015.txt', 'apple,mango,blueberry,blackberry')
```

Note the **file\_put\_contents** docs: "This function is identical to calling fopen(), fwrite() and fclose() successively to write data to a file."

```
$filePointer = fopen('comp3015.txt', 'w');
fwrite($filePointer, 'apple,mango,blueberry,blackberry');
fclose($filePointer);
```

## Reading from files

Reading files can be achieved using file\_qet\_contents:

```
$fileContents = file_get_contents('comp3015.txt');
```

This will read the entire file into a string. Similarly to writing files using the fopen approach, we can use <u>fread</u> to read them:

```
$filename = 'comp3015.txt';
$filePointer = fopen('comp3015.txt', 'r');
$fileContents = fread($filePointer, filesize($filename));
fclose($filePointer);
echo $fileContents;
```

Note that the second parameter for <u>fread</u> is the number of bytes to read. We can use the <u>filesize</u> function to get the size of the file we want to read.

### implode, explode

<u>implode</u>: join array elements with a string, return a string <u>explode</u>: split a string by a string, return an array ← in Java, Python this is called "split"

```
$carBrandsAsString = implode( separator: PHP_EOL, ["Honda", "Nissan", "Ford"]);
$listOfCarBrands = explode( separator: PHP_EOL, $carBrandsAsString);
```

See implode-explode/main.php

See: book-manager example application

## **Function Call Stack**

#### **Function Call Stack**

During the execution of an application the order in which functions are invoked must be kept track of.

As a developer, understanding the function call stack is a critical part of being able to effectively debug applications.

#### Function Call Stack: What's a stack?

- A stack is a Last-In-First-Out (LIFO) data structure
  - Think of a stack of plates
- Two key operations:
  - Push: add a new element to the stack
  - Pop: remove the most recently added element

See: call\_stack.php

## Object Oriented Programming in PHP

## Intro to Object Oriented Programming in PHP

- Classes can be thought of as templates for creating objects
  - Classes describe the attributes and behaviour that the objects will have
- Interfaces allow us to create a contract: any class that implements XYZ interface will have to implement methods A, B, C
- Attribute access modifiers
  - o **private**: only accessible within the class
  - o **protected**: accessible within the current class and subclasses
  - o **public**: accessible outside the class

#### Questions:

- When does a constructor get called?
- Within a method in a class, what's **\$this**? ← make sure to be able to answer these
  - What was this in JavaScript?

See: oop/main.php

## Intro to OOP in PHP: classes, creating objects

```
Book.php × BookRepository.php × 🦬 main.php ×
      <?php
      class Book {
          private string $name;
          private string $authorName;
                                                      Default parameters
          private string $isbn;
          public function construct(string $theName = '', string $theAuthor = '', string $theISBN = '') {
              $this->name = $theName;
              $this->authorName = $theAuthor;
              $this->isbn = $theISBN;
```

```
$bookRepository = new BookRepository( theFilename: 'book_repo.txt');
$lordOfTheRings = new Book( theName: "Lord of the Rings", theAuthor: "J.R.R. Tolkien", isbn: "9780358653035");
$bookRepository->saveBook($lordOfTheRings);
```

## Interfaces Example: JSON serialization

The <u>JsonSerializable</u> interface can be implemented by any class that wants to customize how it is represented when passed to <u>ison\_encode()</u>. The interface has one method which any class implementing the interface, must provide, called jsonSerialize.

```
interface JsonSerializable {
    /* Methods */
    public jsonSerialize(): mixed
}
```

```
<?php
class User implements JsonSerializable {
    private string $email;
    private string $password;
    private string $telephoneNumber;
    public function jsonSerialize(): array {
        return [
            'email' => $this->email,
             'password' => $this->password,
            'telephoneNumber' => $this->telephoneNumber,
        1;
```

#### Interfaces, JSON serialization

```
require_once 'User.php';
$user = new User( email: 'christian_fenn@bcit.ca', password: '...', telephoneNumber: '...');
$jsonEncodedUser = json_encode($user);
echo $jsonEncodedUser;
```

The following value will be output: {"email":"christian\_fenn@bcit.ca","password":"...","telephoneNumber":"..."}



json\_decode can be used to turn JSON into an associative array, or an stdClass (which is an empty class). Note that the second parameter for json\_decode is used to ask for an associative array to be returned.

<u>json encode</u> <u>json decode</u>

#### Inheritance

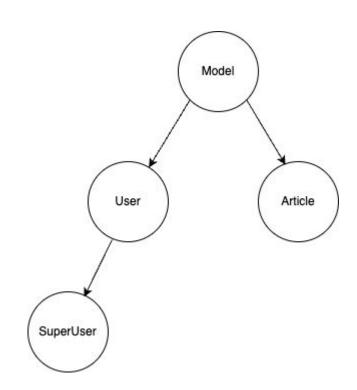
In many cases we have systems with "is-a" relationships.

A **SuperUser** is a **User**.

An Article is a Model.

In these cases, select functionality from the super class will be shared with the sub class.

See: inheritance/main.php



## Lab for week 2 will be on D2L

#### Work for this week

- Ensure you understand how the call stack works
- Complete the lab on D2L
- Review the slides
  - CRUD operations on file contents
  - Basics of Object Oriented Programming (OOP) in PHP
    - Ensure sure you understand:
      - What a class is, what an object is, and how to call methods on an object
      - The **\$this** keyword
      - When a constructor is called
      - What an interface is (in the context of OOP): needed for the lab
      - Basics of inheritance