

# COMP 3015

Week 9: PHP Frameworks, Web APIs





## Week 9 Topics

- Web APIs
  - What is an API?
  - What is a web API?
  - Why are web APIs useful?
- PHP Frameworks
  - Laravel
- Building a web API
  - HTTP clients: Postman, Insomnia, cURL, etc.



# Part 1: APIs



# What is an API?

How two pieces of software can communicate.

eg. PHP provides two APIs to interact with MySQL (mysqli, PDO):

<https://www.php.net/manual/en/mysqlinfo.api.choosing.php>



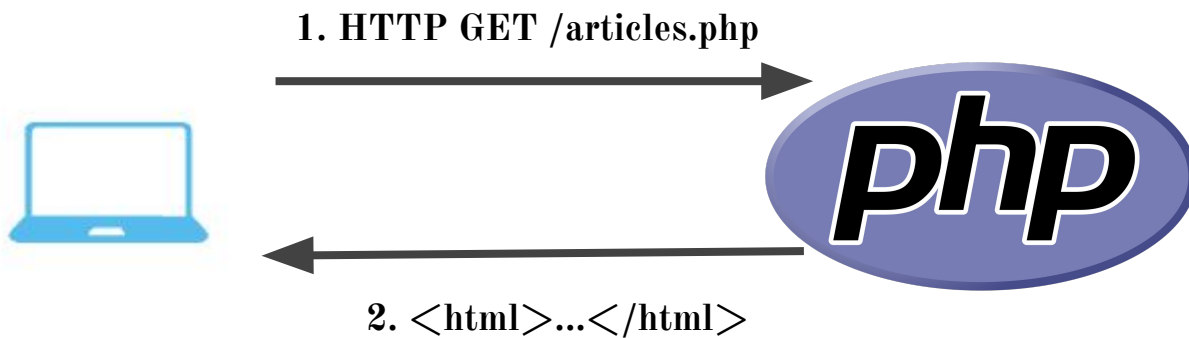
## Part 2: Web APIs



## HTML centric applications: (past ~9 weeks)

Client (browser, in this case)

Your PHP application



What if you build this and then you need to support iOS and Android apps?



## Web APIs: Ideas

- Build server side applications that can be used for any clients
  - Not limited to interacting with browsers
- Send response data in a platform independent form (HTML needs a parser in the browser to be interpreted)
  - Basically any client can interpret JSON payloads

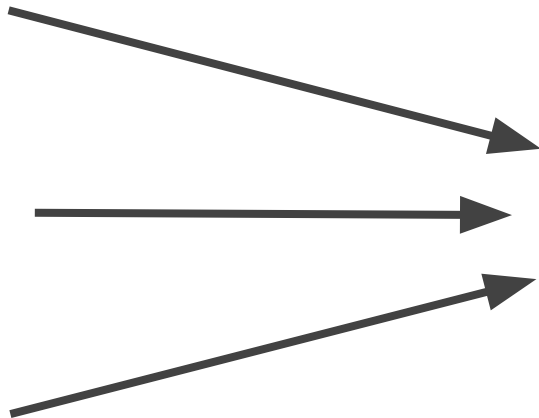


# Web Application Programming Interfaces (APIs)

Lots of types of clients



Notice that any client capable of making requests can interact with a the web API!



Your web API



Think of software like Facebook or various Google applications: iOS, Android and web clients





# Web Application Programming Interfaces (APIs)

- Common to build APIs within a company to have one server side system support unlimited types of clients (e.g. iOS, Android, web apps, watch apps, TVs, the next big thing in X years, etc.)

The background is a solid orange color. In the top-left corner, there are three vertical bars of varying heights, each composed of three overlapping circles. In the bottom-right corner, there are four vertical bars of increasing height from left to right, each also composed of three overlapping circles.

# **Part 3: RESTful Web APIs**



# How should we structure web APIs?

One main endpoint?

**HTTP GET /main**

We could pass data in the URL that says what to do on the server

**HTTP GET /main?action=getArticle&id=123**

This would work. We have started to use HTTP as a transport layer protocol, though. As our applications increase in complexity we begin to build our own protocol on top of HTTP.

We can do better.



# Introducing resources

Idea:

No more **/main** endpoint. Instead, reference the type of resource (eg. article, user) you want to interact with:

**HTTP GET /users**

← get all users

**HTTP GET /articles/<id>**

← get the article with :id



# Introducing HTTP Verbs: **GET, POST, PUT, DELETE**

Remember that a verb indicates an action! Think of the endpoints on our servers as being actions that will be carried out.

HTTP <b>GET</b> /articles	←	get all articles
HTTP <b>POST</b> /articles	←	create a new article
HTTP <b>PUT</b> /articles/<id>	←	replace (used to update) the article with <id>
HTTP <b>DELETE</b> /articles/<id>	←	delete the article with <id>

- The above should look kind of familiar: we've been building applications roughly following this structure already
- Note that HTTP POST and PUT data is in the body of the HTTP request.
- HTTP DELETE just uses the URL - don't provide a HTTP request body for DELETE



# RESTful Web APIs

REST: Representational State Transfer

- Originally described by Roy Fielding in his 2000 PhD thesis:  
[https://www.ics.uci.edu/~fielding/pubs/dissertation/software\\_arch.htm](https://www.ics.uci.edu/~fielding/pubs/dissertation/software_arch.htm)
- REST is a set of architectural design principles for client-server programs
- No official standard
- Not a protocol
- Academic definitions and applied usage differs
  - We'll start with the applied usage to get an intuitive feeling for RESTful services



# RESTful Endpoints Example

HTTP GET /articles

← return all articles

HTTP POST /articles

← save a new article

HTTP PUT /articles/{id}

← update an article (replace an article)

HTTP DELETE /articles/{id}

← delete an article



# HTTP request types

GET

← idempotent, data goes in the URL as query parameters

POST

← data goes in the body of the HTTP message

PUT

← idempotent, data in the HTTP message body

DELETE

← idempotent, requests deletion of a resource

Idempotent: system state does not change by making the same request multiple times. eg 1. you can't delete something twice. eg 2. You can't update a title to "test" twice. Once it's updated once a subsequent update doesn't do anything.





## **RESTful APIs, optional (but suggested) reading**

<https://martinfowler.com/articles/richardsonMaturityModel.html>

# Part 3.5 API endpoint versioning



# API endpoint versioning

- Sometimes it's not possible to make backwards compatible API changes.
- Consider a project where you're refactoring a system to be centered around companies instead of users. Each company has many users and existing users can invite more users via email.
- Resources are now owned by “**company**” records instead of “**user**” records.
- A production server has the endpoint: `/api/subscription/{user_id}`



# API endpoint versioning continued

- The production server has the endpoint: `/api/subscription/{user_id}`
- We need to change it to `/api/subscription/{company_id}`
- **Danger:** we can't simply update our server to accept a company ID instead of user ID.
  - The existing clients (front end web app, iOS, Android apps) will still send the user ID and potentially request a subscription update for the wrong company.



## API endpoint versioning continued

The solution is to version our API endpoints:

- `/api/v1/subscription/{user_id}` → `/api/v2/subscription/{company_id}`
- Release process:
  - The server-side update is released first
  - Each client application can selectively update to the `/api/v2/subscription/{company_id}`
- If anything goes wrong, a client application can revert to the `/api/v1/...` endpoint



# Part 4: Frameworks





# Server Side Frameworks

Java: [Spring](#), [Play](#)

Ruby: [Ruby on Rails](#)

Node: [Express](#)

PHP: [Laravel](#), [Symfony](#), [Laminas](#)

Lots of web frameworks use very similar patterns/ideas. Learning one of them makes it easy to learn the next one you're interested in.



# Frameworks: Why?

- Lots of web applications do similar things
  - Authentication
  - CRUD
  - Cookie handling
  - Sessions
  - Conditional rendering
  - Caching
  - Middleware
- Frameworks provide a common way of handling these things, and speeds up how quickly we can deliver high quality software.
- Why reinvent the wheel?





# Client Side JS Frameworks

Outside of the scope of this course

[React](#), and a full stack framework on top of React: [NextJS](#)

[Vue](#), and a full stack framework on top of Vue: [NuxtJS](#)

- BCIT offers:
  - <https://www.bcit.ca/courses/react-and-modern-javascript-comp-2913/>
  - <https://www.bcit.ca/courses/angular-and-vue-js-fundamentals-comp-2909/>



# Web Frameworks

## Typical Features

- Routing: map a URL to a function e.g. `/posts/1` → `getPost($id)`
- Built-in defences against SQL injection attacks
- Object-Relational Mapper
- Database Migrations
- Middleware e.g. `redirectIfAuthenticated`
  - Automatically run on every request to your application (depending on config)
- Application scaffolding: e.g. Laravel can generate an authentication system (e.g. register, login, logout) with one command



# Laravel Intro

- <https://laravel.com/>
- Open source software: <https://github.com/laravel/laravel>
- Tutorials: <https://laracasts.com/>



# Laravel: Getting Started

```
$ composer create-project laravel/laravel <project name here>
```

```
$ cd <project name here>
```

```
$ php artisan serve
```



# Laravel: Getting Started

- All applications have an entry point, standard default structure
- The **public/index.php** script is the entrypoint for Laravel applications
- (PSR-4) Autoloading is configured by default



# Laravel: Application Scaffolding

```
$ php artisan make:model <model name> -mcr
```

-m: model

-c: controller

-r: resourceful controller → particular functions signatures generated for you

or:

```
$ php artisan make:model <model name> --all
```



# Database Migrations

Used to keep track of database changes  
(they're files that get tracked by Git),  
rollback changes

```
* Run the migrations.  
*  
* @return void  
*/  
public function up()  
{  
    Schema::create( table: 'users', function (Blueprint $table) {  
        $table->id();  
        $table->string( column: 'name');  
        $table->string( column: 'email')->unique();  
        $table->timestamp( column: 'email_verified_at')->nullable();  
        $table->string( column: 'password');  
        $table->rememberToken();  
        $table->timestamps();  
    });  
}
```



# Database Migrations (cont.)

Running migrations: `$ php artisan migrate`

```
~/Work/BCIT/COMP3015/Week9/lab-6-solution $ php artisan migrate
```

```
INFO Preparing database.
```

```
Creating migration table ..... 47ms DONE
```

```
INFO Running migrations.
```

```
2014_10_12_000000_create_users_table ..... 38ms DONE
2014_10_12_100000_create_password_resets_table ..... 25ms DONE
2019_08_19_000000_create_failed_jobs_table ..... 25ms DONE
2019_12_14_000001_create_personal_access_tokens_table ..... 32ms DONE
2022_11_07_020104_create_articles_table ..... 12ms DONE
```





## Database Migrations (cont. from last slide)

After running the DB migrations we can get a shell to MySQL and confirm that the tables were created.

```
Database changed
mysql> show tables;
+-----+
| Tables_in_lab_6 |
+-----+
| articles         |
| failed_jobs      |
| migrations       |
| password_resets  |
| personal_access_tokens |
| users            |
+-----+
6 rows in set (0.00 sec)

mysql> █
```



# Request-function mapping

**Idea:** request that is made to our server should be handled by a function.

For example:

**HTTP GET /articles** maps to **public function getArticles(Request \$request) {...}**

This process is called routing. You can build a router on your own in plain PHP code.

Typical implementations use:

<https://www.php.net/manual/en/function.call-user-func.php>

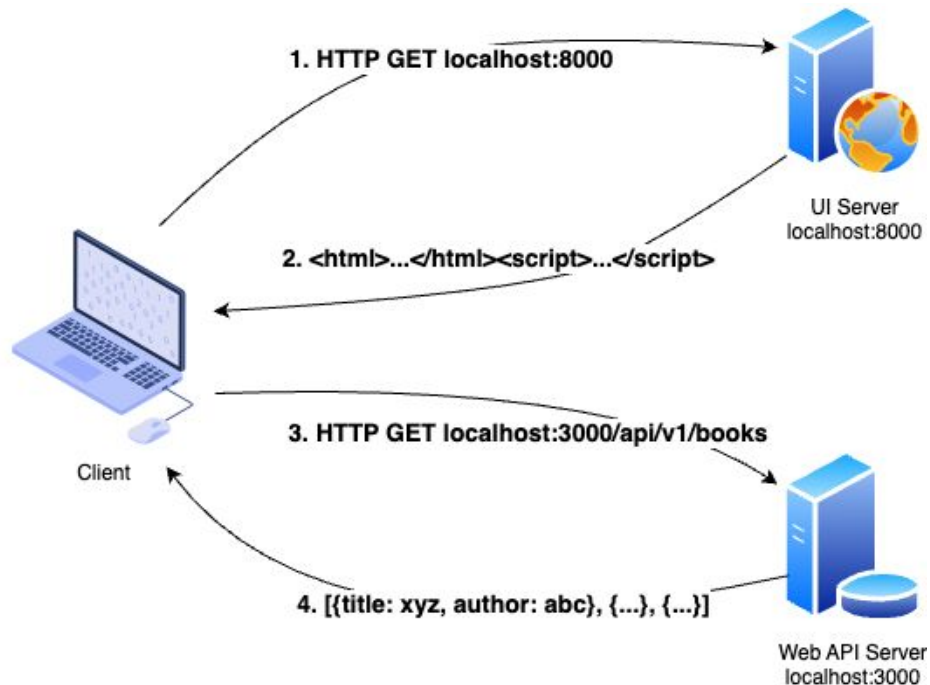


## Optional Reading

- History of REST: <https://twobithistory.org/2020/06/28/rest.html>

## **Part 5: CORS (optional)**

# Web API/UI Server Architecture





## NOTE

Laravel now configures CORS to be set up in a very permissive manner.

This is not the case for all frameworks out there.

See **`cors.php`**



# Cross-Origin Resource Sharing

The response was blocked by the browser by the [same origin policy](#).


```
✖ Access to fetch at 'http://localhost:3000/api/v1/books' index.html:1
  from origin 'http://localhost:8000' has been blocked by CORS policy:
  No 'Access-Control-Allow-Origin' header is present on the requested
  resource. If an opaque response serves your needs, set the request's
  mode to 'no-cors' to fetch the resource with CORS disabled.

✖ ▶ GET http://localhost:3000/api/v1/books index.html:16
  net::ERR_FAILED 200 (OK)

▶ Fetch failed loading: GET "http://localhost:3000/api/ index.html:16
  v1/books".
```



# Same Origin Policy (SOP)

- Security measure implemented by browsers
- Imagine without the Same Origin Policy
  - You're authenticated with your online banking website 
  - You (accidentally) go to a malicious website in another tab
  - The malicious website can do anything you can do on your banking website (via JavaScript) – reading cookies, making reqs on your behalf, etc.
- This is the kind of case that the SOP aims to mitigate





# Access-Control-Allow-Origin response header

Access-Control-Allow-Origin:	<code>http://localhost:8000</code>
Connection:	keep-alive
Content-Length:	849
Content-Type:	application/json; charset=utf-8
Date:	Tue, 24 Oct 2023 00:00:43 GMT
Etag:	W/"351-PvhzE3km40cuQB36dJDfsDJStxY"
Keep-Alive:	timeout=5
Set-Cookie:	COMP_3012_lab_3=s%3AMsvCW8MONsEmw-xeSTJictoxLDlmbVeQ.wlEx
Vary:	Origin
X-Powered-By:	Express
▼ Request Headers <input type="checkbox"/> Raw	
Accept:	*/*
Accept-Encoding:	gzip, deflate, br
Accept-Language:	en-CA,en-GB;q=0.9,en-US;q=0.8,en;q=0.7,la;q=0.6,de;q=0.5
Cache-Control:	no-cache
Connection:	keep-alive
Host:	localhost:3000
Origin:	http://localhost:8000
Pragma:	no-cache

Need to match!

If the Access-Control-Allow-Origin response header value does not match the Origin request header, the response will be blocked from being read.

Note that this is the case for “[simple requests](#)”. Other requests may trigger a “preflight” CORS request which will occur before sending the actual cross-origin request. This prevents write operations.