

Lecture 11: Variants in Gradient Descent & MSE1

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# **OUTLINE**

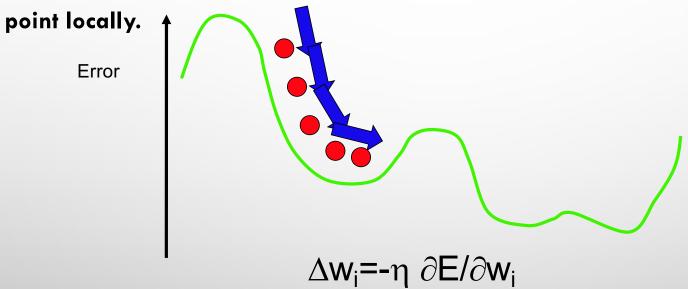
- LOCAL MINIMA
- PICKING UP MOMENTUM
- VARIANTS IN GRADIENT DESCENT...
- OTHER IMPROVEMENTS
- MSE1 REVISION:
  - UNIT I & UNIT II

#### LOCAL MINIMA...

- The driving force behind the learning rule is the minimisation of the network error by gradient descent (using the derivative of the error function to make the error smaller)
- performing an optimisation: we are adapting the values of the weights in order to minimise the error function.
- By approximating the gradient of the error and following downhill ends up at the bottom of the slope.
- Following the slope downhill only guarantees to end up at a local minimum, a
  point that is lower than those close to it.

## LOCAL MINIMA

• If we imagine a ball rolling down a hill, it will settle at the bottom of a dip. However, there is no guarantee that it will have stopped at the lowest point—only the lowest



 There may be a much lower point over the next hill, but the ball can't see that, and it doesn't have enough energy to climb over the hill and find the global minimum

## PICKING UP MOMENTUM...

- Commonly done finding the global minimum
  - By trying out several different starting points
  - By training several different networks
- Adding momentum
  - can help to avoid local minima,
  - makes the dynamics of the optimisation more stable, improving convergence

$$w_{\zeta\kappa}^t \leftarrow w_{\zeta\kappa}^{t-1} + \eta \delta_o(\kappa) a_{\zeta}^{\text{hidden}} + \alpha \Delta w_{\zeta\kappa}^{t-1},$$

## PICKING UP MOMENTUM...

$$w_{\zeta\kappa}^t \leftarrow w_{\zeta\kappa}^{t-1} + \eta \delta_o(\kappa) a_{\zeta}^{\text{hidden}} + \alpha \Delta w_{\zeta\kappa}^{t-1},$$

- Where t is used to indicate the current update and t-1 is the previous one.
- $\Delta w_{\zeta\kappa}^{t-1}$  is the previous update that we made to the weights
- So  $\Delta w_{\zeta\kappa}^t = \eta \delta_o(\kappa) a_{\zeta}^{\text{hidden}} + \alpha \Delta w_{\zeta\kappa}^{t-1}$
- 0 <  $\alpha$  < 1 is the momentum constant. Typically, a value of  $\alpha$  = 0.9 is used. This is a very easy addition to the code and can **improve the speed of learning a lot**.

## PICKING UP MOMENTUM

- Another parameter that can be added is known as weight decay.
  - This reduces the size of the weights as the number of iterations increases.
  - small weights are better since they lead to a network that is closer to linear (since they are close to zero, they are in the region where the sigmoid is increasing linearly),
- Only those weights that are essential to the non-linear learning should be large.
- After each learning iteration through all of the input patterns, every weight is multiplied by some constant  $0 < \epsilon < 1$ . This makes the network simpler and can often produce improved results,
- But occasionally it can make the learning significantly worse, so it should be used with care.
- Setting the value of  $\epsilon$  is typically done experimentally.

## MINIBATCHES AND STOCHASTIC GRADIENT DESCENT...

- To reiterate,
- Batch algorithm converges to a local minimum faster than the sequential algorithm
- Sequential algorithm computes the error for each input individually and then does a weight update, but it is sometimes less likely to get stuck in local minima.
- Reason,
- Batch algorithm makes a better estimate of the steepest descent direction, so that the direction it chooses to go is a good one, but this just leads to a local minimum.

#### **MINIBATCHES**

- A minibatch method is to find some happy middle ground between the two.
- Split the training set into random batches
  - Estimating the gradient based on one of the subsets of the training set
  - · Performing a weight update,
  - · And then using the next subset to estimate a new gradient and using that for the weight update,
- Until all the training set have been used.
- The training set are then randomly shuffled into new batches and the next iteration takes place.
- If the batches are small, then there is often a reasonable degree of error in the gradient estimate, and so the optimisation has the chance to escape from local minima, though at the cost of heading in the wrong direction.

#### STOCHASTIC GRADIENT DESCENT

- A more extreme version of the minibatch idea is
  - to use just one piece of data to estimate the the gradient at each iteration of the algorithm,
  - to pick that piece of data uniformly at random from the training set.
  - So, a single input vector is chosen from the training set, and the output
  - Hence the error for that one vector computed, and this is used to estimate the gradient and so update the weights.
- A new random input vector (which could be the same as the previous one) is then chosen and the process repeated.

## MINIBATCHES AND STOCHASTIC GRADIENT DESCENT

- This is known as **stochastic gradient descent(SGD)**, and can be used for any gradient descent problem, not just the MLP.
- It is often used if the training set is very large, since it would be very expensive to use the whole dataset to estimate the gradient in that case.

## OTHER IMPROVEMENTS

- There are a few other things that can be done to improve the convergence and behaviour of the back-propagation algorithm.
- 1. To reduce the learning rate as the algorithm progresses.
  - Reason: Network should only be making large-scale changes to the weights at the beginning when the weights are random; if it is still making large weight changes later, then something is wrong.
- 2. Something that results in much larger performance gains: to **include information about the** second derivatives of the error with respect to the weights.

#### MSE 1

Unit -I (T1 - Chapters 1&2)

Introduction: Machine Learning, Types of Machine Learning, Machine Learning Process, Supervised Learning, Examples of Machine Learning Applications,

Machine Learning Preliminaries: Weight Space, Curse of Dimensionality, Testing Machine Learning Algorithms: Overfitting, Training, Testing, and Validation Sets, Confusion Matrix, Accuracy Metrics, ROC Curve, Unbalanced Datasets, Measurement Precision,

Basic Statistics: Averages, Variance, Covariance, Gaussian, Bias, Variance Tradeoff

Unit -II (T1 - Chapters 3 & 4)

Neurons, Neural Networks: The Brain and the Neuron, Neural Networks, The Perceptron, Training a Perceptron, Learning Boolean Functions, Linear Separability, Multilayer Perceptron: The Multi-layer Perceptron Algorithm, Initialising the Weights, Different Output Activation Functions, Backpropagation Algorithm, Sequential and Batch Training, local minima, picking up momentum, minibatches and stochastic gradient descent, other improvements

# **REFERENCE**

1. STEPHAN MARSLAND, **MACHINE LEARNING**, **AN ALGORITHMIC PERSPECTIVE**, CRC PRESS SECOND EDITION, 2015.