LECTURE 33-37

LA Presentations Lecture 33: 19-Jan-2022 (Wed): 2:30 – 3:30

Lecture 34-37 : 20-Jan-2022(Thurs :8:50 – 12:30 pm) - Unable to enter attendance in contineo as attendance was already taken for 9:45-10:45 hr and 11:55 – 12:30 hrs

LECTURE 38

Expectation Maximization Algorithm ...
Hierarchical Clustering
Supervised Learning after Clustering
Choosing K
Dr.Vani V

EM in Gaussian Mixtures

- $z^{t}_{i} = 1$ if x^{t} belongs to G_{i} , 0 otherwise (labels r^{t}_{i} of supervised learning); assume $p(x | G_i) \sim N(\mu_i, \Sigma_i)$
- E-step:

$$E[z_i^t | \mathcal{X}, \Phi^t] = \frac{p(\mathbf{x}^t | G_i, \Phi^t) P(G_i)}{\sum_j p(\mathbf{x}^t | G_j, \Phi^t) P(G_j)}$$

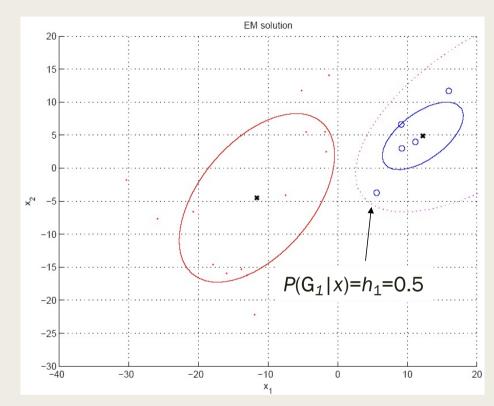
M-step:

$$= P(G_i \mid \mathbf{x}^t, \Phi^t) \equiv h_i^t$$

$$P(G_i) = \frac{\sum_{t} h_i^t}{N} \qquad \mathbf{m}_i^{t+1} = \frac{\sum_{t} h_i^t \mathbf{x}^t}{\sum_{t} h_i^t} \qquad \text{Use estimated labels in place of unknown labels}$$

$$\mathbf{S}_{i}^{l+1} = \frac{\sum_{t} h_{i}^{t} \left(\mathbf{x}^{t} - \mathbf{m}_{i}^{l+1}\right) \left(\mathbf{x}^{t} - \mathbf{m}_{i}^{l+1}\right)^{T}}{\sum_{t} h_{i}^{t}}$$
Alphaydin 2010 Introduction to Machine Learning 20 © The Mil

Data points and the fitted Gaussians by EM, initialized by one k-means iteration. Unlike in k-means, EM allows estimating the covariance matrices. The data points labeled by greater h_i , the contours of the estimated Gaussian densities, and the separating curve of h_i =0.5 (dashed line) are shown.



Mixtures of Latent Variable Models

- Regularize clusters
- 1. Assume shared/diagonal covariance matrices
- 2. Use PCA/FA to decrease dimensionality: Mixtures of PCA/FA

$$p(\mathbf{x}_t \mid G_i) = \mathcal{N}(\mathbf{m}_i, \mathbf{V}_i^T \mathbf{V}_i^T + \mathbf{\psi}_i)$$
 Can use EM to learn \mathbf{V}_i (Ghahramani and Hinton, 1997; Tipping and

Can use EM to learn V_i (Ghahramani and Hinton, 1997; Tipping and Bishop, 1999)

After Clustering

- Dimensionality reduction methods find correlations between features and group features
- Clustering methods find similarities between instances and group instances
- Allows knowledge extraction through

number of clusters, prior probabilities, cluster parameters, i.e., center, range of features.

Example: CRM, customer segmentation

Clustering as Preprocessing

- Estimated group labels h_j (soft) or b_j (hard) may be seen as the dimensions of a new k dimensional space, where we can then learn our discriminant or regressor.
- Local representation (only one b_j is 1, all others are 0; only few h_j are nonzero) vs Distributed representation (After PCA; all z_j are nonzero)

Mixture of Mixtures

- In classification, the input comes from a mixture of classes (supervised).
- If each class is also a mixture, e.g., of Gaussians, (unsupervised), we have a mixture of mixtures:

$$p(\mathbf{x} \mid C_i) = \sum_{j=1}^{k_i} p(\mathbf{x} \mid G_{ij}) P(G_{ij})$$
$$p(\mathbf{x}) = \sum_{j=1}^{K} p(\mathbf{x} \mid C_j) P(C_j)$$

$$p(\mathbf{x}) = \sum_{i=1}^{K} p(\mathbf{x} \mid C_i) P(C_i)$$

Hierarchical Clustering

- Cluster based on similarities/distances
- Distance measure between instances x^r and x^s Minkowski (L_p) (Euclidean for p = 2)

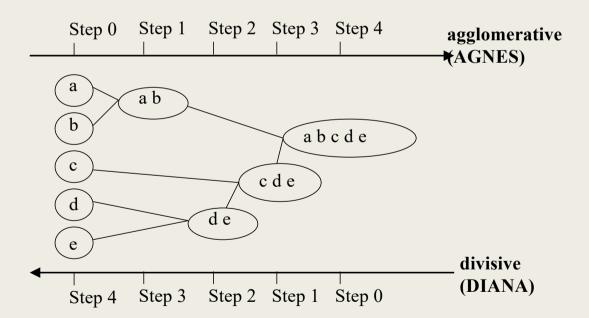
$$d_{m}(\mathbf{x}^{r},\mathbf{x}^{s}) = \left[\sum_{j=1}^{d} (\mathbf{x}_{j}^{r} - \mathbf{x}_{j}^{s})^{p}\right]^{1/p}$$

City-block distance

$$d_{cb}(\mathbf{x}^r,\mathbf{x}^s) = \sum_{j=1}^d |\mathbf{x}_j^r - \mathbf{x}_j^s|$$

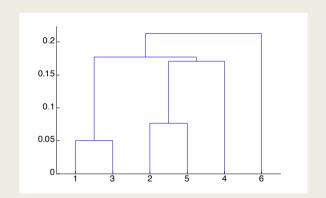
Hierarchical Clustering

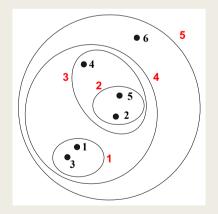
 Use distance matrix as clustering criteria. This method does not require the number of clusters k as an input, but needs a termination condition



Hierarchical Clustering

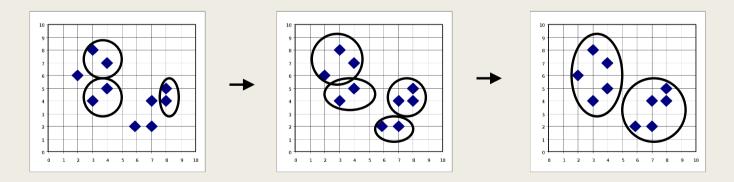
- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
 - A tree like diagram that records the sequences of merges or splits





AGNES (Agglomerative Nesting)

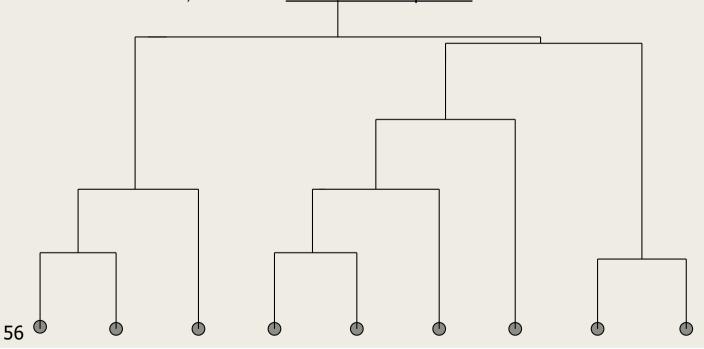
- Introduced in Kaufmann and Rousseeuw (1990)
- Implemented in statistical packages, e.g., Splus
- Use the single-link method and the dissimilarity matrix
- Merge nodes that have the least dissimilarity
- Go on in a non-descending fashion
- Eventually all nodes belong to the same cluster



Dendrogram: Shows How Clusters are Merged

Decompose data objects into a several levels of nested partitioning (<u>tree</u> of clusters), called a <u>dendrogram</u>

A <u>clustering</u> of the data objects is obtained by <u>cutting</u> the dendrogram at the desired level, then each <u>connected component</u> forms a cluster



Agglomerative Clustering

- Start with *N* groups each with one instance and merge two closest groups at each iteration
- Distance between two groups G_i and G_i:
 - Single-link:

$$d(G_i,G_j) = \min_{\mathbf{x}^r \in G_i, \mathbf{x}^s \in G_j} d(\mathbf{x}^r, \mathbf{x}^s)$$

- Complete-link:

$$d(G_i, G_j) = \max_{\mathbf{x}^r \in G_i, \mathbf{x}^s \in G_j} d(\mathbf{x}^r, \mathbf{x}^s)$$

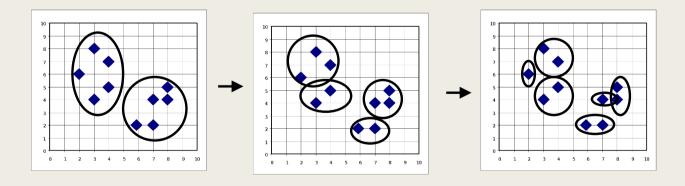
Average-link, centroid

Agglomerative Clustering Algorithm

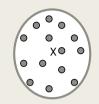
- More popular hierarchical clustering technique
- Basic algorithm is straightforward
 - 1. Compute the proximity matrix
 - 2. Let each data point be a cluster
 - 3. Repeat
 - 4. Merge the two closest clusters
 - 5. Update the proximity matrix
 - **6.** Until only a single cluster remains
- Key operation is the computation of the proximity of two clusters
 - Different approaches to defining the distance between clusters distinguish the different algorithms

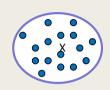
DIANA (Divisive Analysis)

- Introduced in Kaufmann and Rousseeuw (1990)
- Implemented in statistical analysis packages, e.g., Splus
- Inverse order of AGNES
- Eventually each node forms a cluster on its own



Distance between Clusters



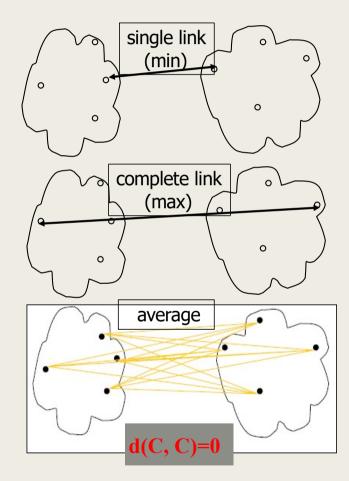


- Single link: smallest distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_i) = min(t_{ip}, t_{iq})$
- Complete link: largest distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_j) = max(t_{ip}, t_{jq})$
- Average: avg distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_j) = avg(t_{ip}, t_{jq})$
- Centroid: distance between the centroids of two clusters, i.e., $dist(K_i, K_j) = dist(C_i, C_j)$
- Medoid: distance between the medoids of two clusters, i.e., $dist(K_i, K_j) = dist(M_i, M_j)$
 - Medoid: a chosen, centrally located object in the cluster

Cluster Distance Measures

- Single link: smallest distance between an element in one cluster and an element in the other, i.e., $d(C_i, C_j) = min\{d(x_{ip}, x_{jq})\}$
- Complete link: largest distance between an element in one cluster and an element in the other, i.e., d(C_i, C_j) = max{d(x_{ip}, x_{jq})}
- Average: avg distance between elements in one cluster and elements in the other, i.e.,

$$d(C_i, C_j) = avg\{d(x_{ip}, x_{jq})\}$$

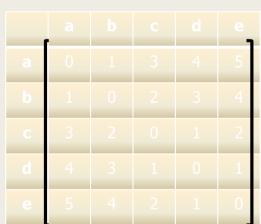


Cluster Distance Measures

Example: Given a data set of five objects characterised by a single continuous feature, assume that there are two clusters: C1: {a, b} and C2: {c, d, e}.

a	b	С	d	е

- 1. Calculate the distance matrix.
- 2. Calculate three cluster distances between C1 and C2.



Single link

$$dist(C_1, C_2) = min\{d(a, c), d(a, d), d(a, e), d(b, c), d(b, d), d(b, e)\}$$
$$= min\{3, 4, 5, 2, 3, 4\} = 2$$

Complete link

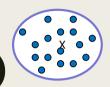
$$dist(C_1, C_2) = \max\{d(a, c), d(a, d), d(a, e), d(b, c), d(b, d), d(b, e)\}$$
$$= \max\{3, 4, 5, 2, 3, 4\} = 5$$

Average

dist(C₁,C₂) =
$$\frac{d(a,c) + d(a,d) + d(a,e) + d(b,c) + d(b,d) + d(b,e)}{6}$$

= $\frac{3+4+5+2+3+4}{6} = \frac{21}{6} = 3.5$

Centroid, Radius and Diameter of a Cluster (for numerical data sets)

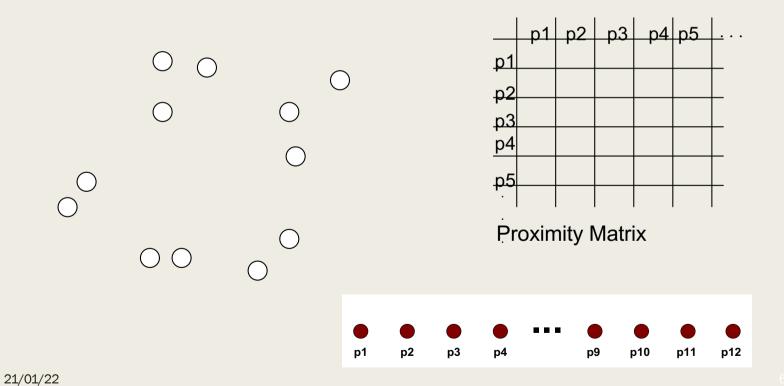


- Centroid: the "middle" of a cluster $C_m = \frac{\sum_{i=1}^{N} (t_{ip})}{N}$
- Radius: square root of average distance from any point of the cluster to its centroid $R_m = \sqrt{\frac{\sum_{i=1}^{N} (t_{ip} - c_m)^2}{N}}$
- Diameter: square root of average mean squared distance between all pairs of points in the cluster

$$D_{m} = \sqrt{\frac{\sum_{i=1}^{N} \sum_{i=1}^{N} (t_{ip} - t_{iq})^{2}}{N(N-1)}}$$

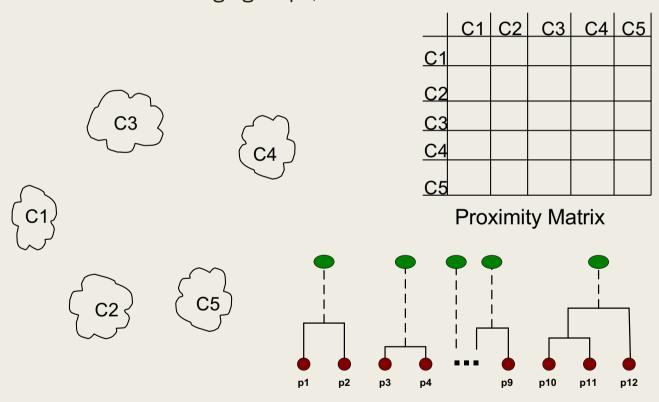
Starting Situation

Start with clusters of individual points and a proximity matrix



Intermediate Situation

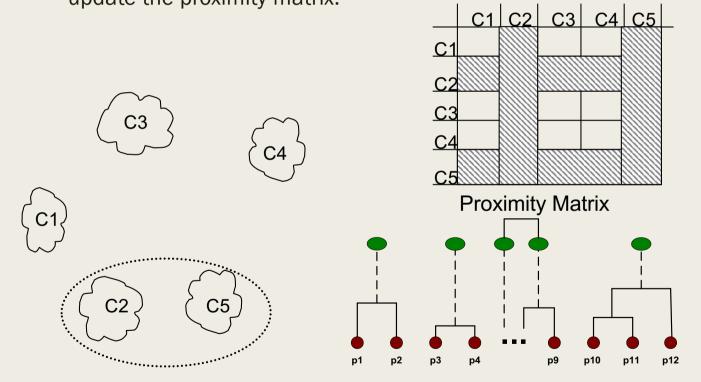
After some merging steps, we have some clusters



Intermediate Situation

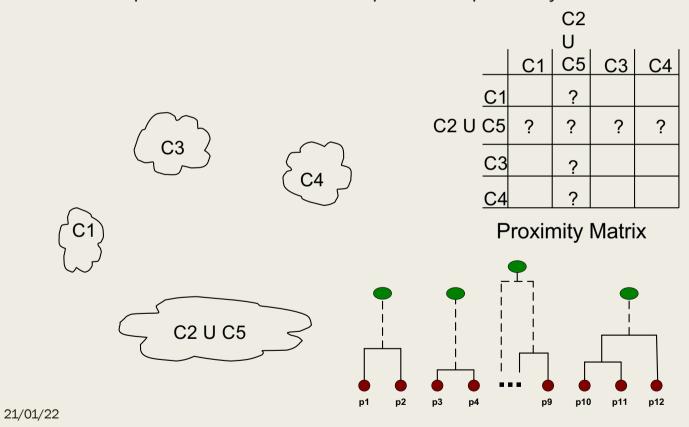
■ We want to merge the two closest clusters (C2 and C5) and

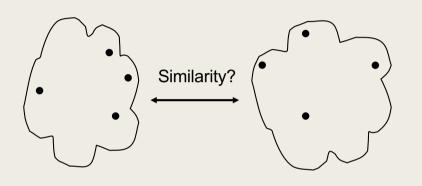
update the proximity matrix.

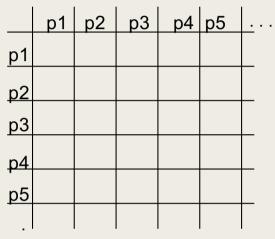


After Merging

■ The question is "How do we update the proximity matrix?"

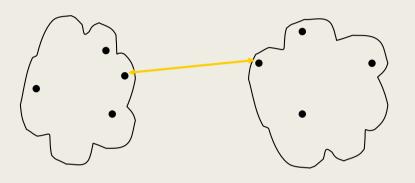


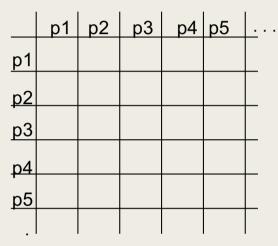




Proximity Matrix

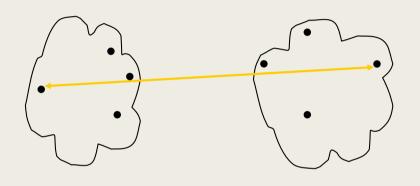
- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

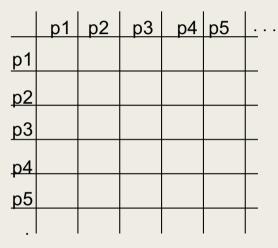




- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

Proximity Matrix

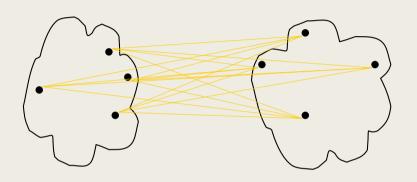


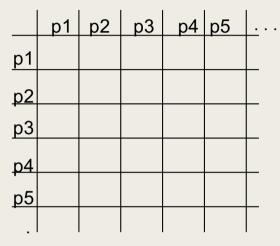


- MIN
- MAX
- Group Average
- Distance Between Centroids

Proximity Matrix

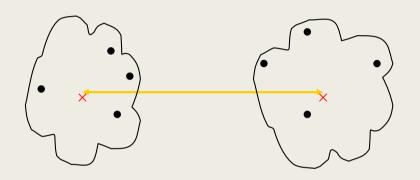
- Other methods driven by an objective function
 - Ward's Method uses squared error

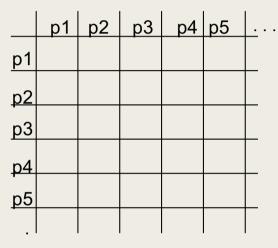




- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

Proximity Matrix





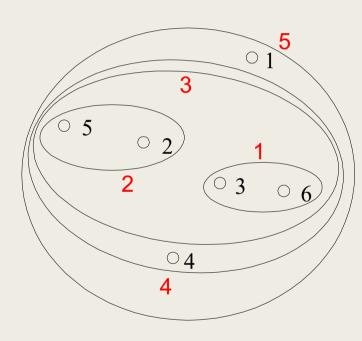
- MIN
- MAX
- Group Average
- Distance Between Centroids

- **Proximity Matrix**
- Other methods driven by an objective function
 - Ward's Method uses squared error

Single Link - Complete Link

- Another way to view the processing of the hierarchical algorithm is that we create links between their elements in order of increasing distance
 - The MIN Single Link, will merge two clusters when a single pair of elements is linked
 - The MAX Complete Linkage will merge two clusters when all pairs of elements have been linked.

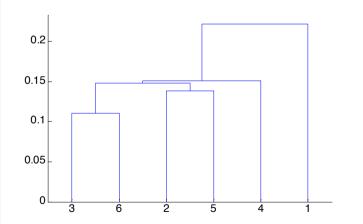
Hierarchical Clustering: MIN



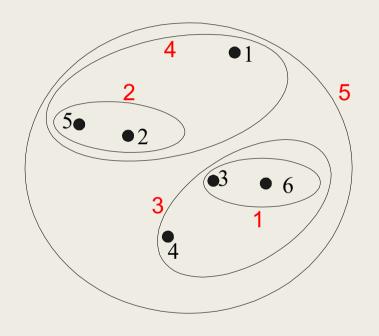
	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0



Dendrogram



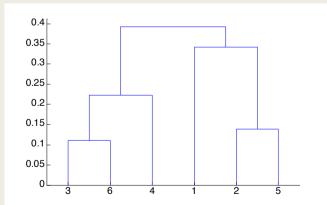
Hierarchical Clustering: MAX



Nested Clusters

Dendrogram

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0



Cluster Similarity: Group Average

■ Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

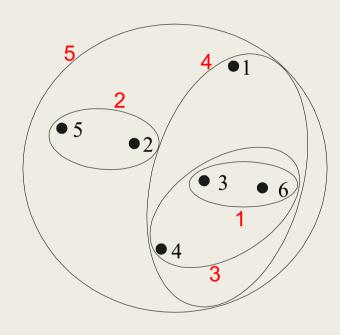
$$proximity(Cluster_{i}, Cluster_{j}) = \frac{\sum\limits_{\substack{p_{i} \in Cluster_{i} \\ p_{j} \in Cluster_{j}}} proximity(p_{i}, p_{j})}{|Cluster_{i}| * |Cluster_{j}|}$$

 Need to use average connectivity for scalability since total proximity favors large clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

Hierarchical Clustering: Group

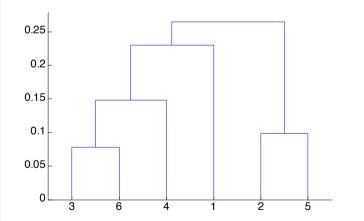
Average



Nested Clusters

Dendrogram

				-		
	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0



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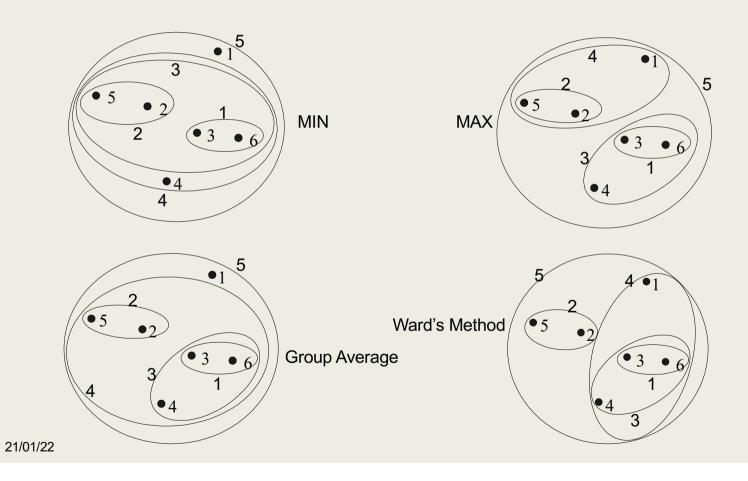
Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link
- Strengths
 - Less susceptible to noise and outliers
- Limitations
 - Biased towards globular clusters

Cluster Similarity: Ward's Method

- Similarity of two clusters is based on the increase in squared error (SSE) when two clusters are merged
 - Like group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
 - Can be used to initialize K-means

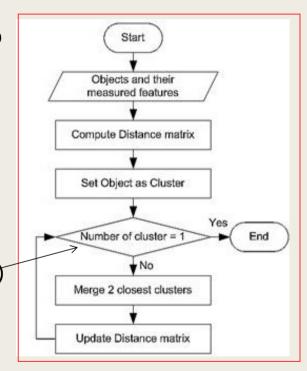
Hierarchical Clustering: Comparison



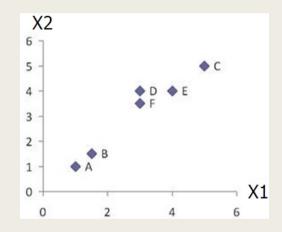
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Agglomerative Algorithm

- The *Agglomerative* algorithm is carried out in three steps:
 - 1) Convert all object features into a distance matrix
 - 2) Set each object as a cluster (thus if we have N objects, we will have N clusters at the beginning)
 - 3) Repeat until number of cluster is one (or known # of clusters)
 - Merge two closest clusters
 - Update "distance matrix"

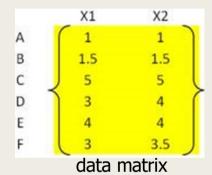


Problem: clustering analysis with agglomerative algorithm



$$d_{AB} = \left((1 - 1.5)^2 + (1 - 1.5)^2 \right)^{\frac{1}{2}} = \sqrt{\frac{1}{2}} = 0.7071$$

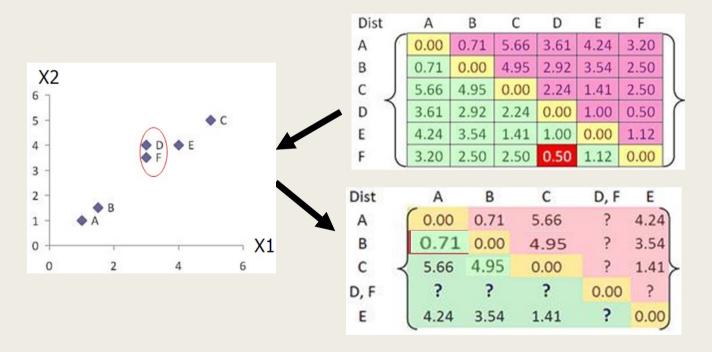
$$d_{DF} = \left((3 - 3)^2 + (4 - 3.5)^2 \right)^{\frac{1}{2}} = 0.5$$
Euclidean distance



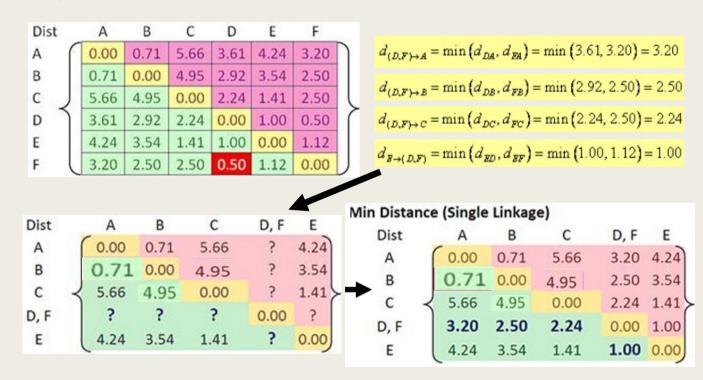
Dist D 0.00 0.71 5.66 3.61 4.24 3.20 2.92 3.54 0.71 0.00 4.95 2.50 2.24 1.41 5.66 4.95 0.00 2.50 2.24 0.00 1.00 2.92 0.50 3.61 1.41 | 1.00 | 0.00 4.24 3.54 1.12 2.50 0.50 1.12 3.20 2.50 0.00

distance matrix

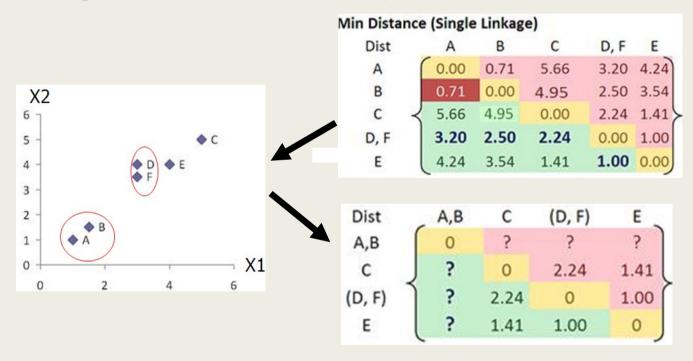
■ Merge two closest clusters (iteration 1)



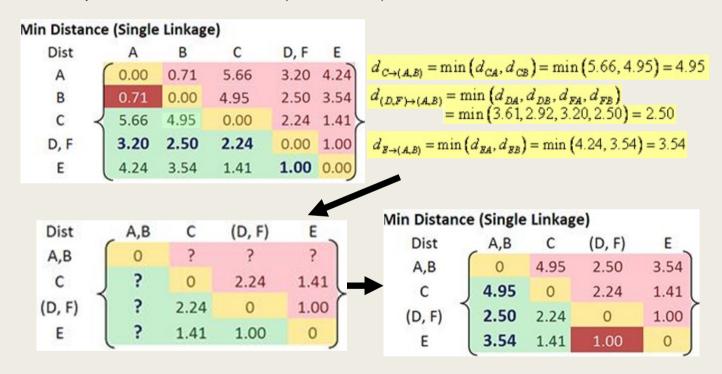
Update distance matrix (iteration 1)



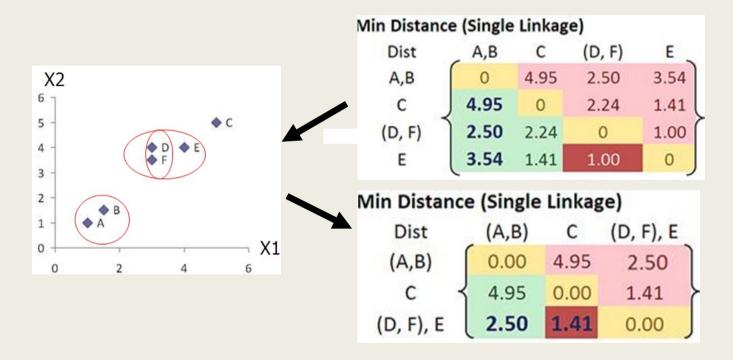
Merge two closest clusters (iteration 2)



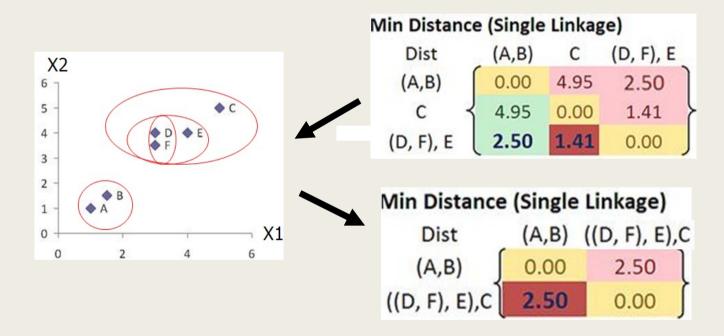
Update distance matrix (iteration 2)



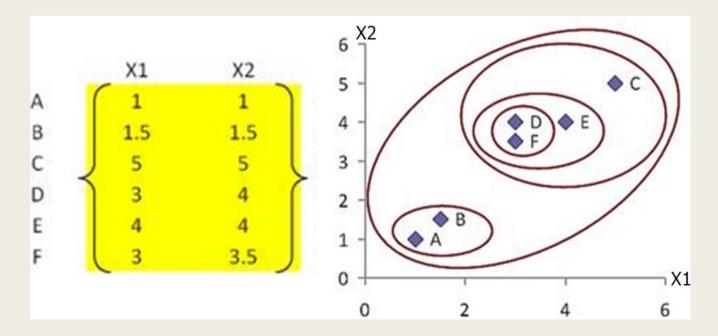
■ Merge two closest clusters/update distance matrix (iteration 3)



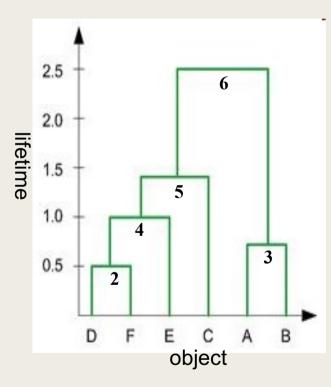
Merge two closest clusters/update distance matrix (iteration 4)



■ Result (meeting termination condition)

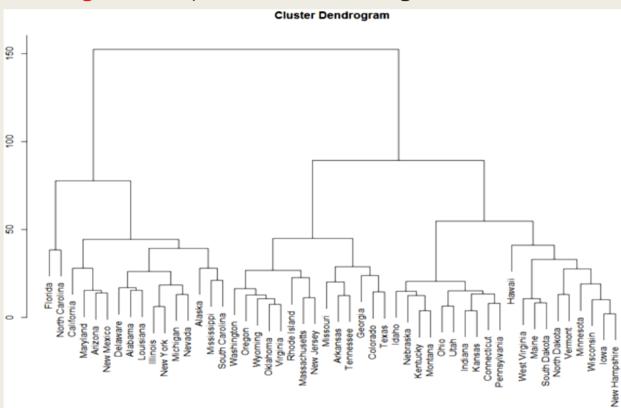


Dendrogram tree representation



- 1. In the beginning we have 6 clusters: A, B, C, D, E and F
- 2. We merge clusters D and F into cluster (D, F) at distance 0.50
- 3. We merge cluster A and cluster B into (A, B) at distance 0.71
- 4. We merge clusters E and (D, F) into ((D, F), E) at distance 1.00
- 5. We merge clusters ((D, F), E) and C into (((D, F), E), C) at distance 1.41
- 6. We merge clusters (((D, F), E), C) and (A, B) into ((((D, F), E), C), (A, B)) at distance 2.50
- 7. The last cluster contain all the objects, thus conclude the computation

■ Dendrogram tree representation: "clustering" USA states



Strengths of Hierarchical Clustering

- Do not have to assume any number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

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Hierarchical Clustering: Problems and Limitations

- Computational complexity in time and space
- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
 - Sensitivity to noise and outliers
 - Difficulty handling different sized clusters and convex shapes
 - Breaking large clusters

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Choosing k

- Defined by the application, e.g., image quantization
- Plot data (after PCA) and check for clusters
- Incremental (leader-cluster) algorithm: Add one at a time until "elbow" (reconstruction error/log likelihood/intergroup distances)
- Manually check for meaning