

- i) Explore basic git and github commands
- ii) git --version

 - This will tell the version of git installed

- iii) make / create a directory in vs code terminal & enter into it.

 - mk dir cy 20
 - cd cy 20

- iv) git config --global username "name"
- v) git config --global user.email "email"

 - These set the username & email

- vi) git init

 - To initialize the repository within the folder

- vii) git status

 - This specifies in which branch we are & commit
 - next create a file (1) file.txt with some content, save & execute again.

- viii) git add filename

 - This will add the file (or file is indexed)

- ix) git commit -m "first commit"

 - To save the track file in our repository
 - next add another line of content in the file and save it

- viii) git branch branch-name helps to become
 - To create a new branch
- ix) git checkout branch-name w - tip
 - To enter a branch into the list.
- x) git checkout master old version
 - To enter a branch into the list.
- xii) git fetch old version
 - To merge master branch & another branch
- xiii) git merge branch-name old tip
 - To merge the commit history
- xiv) git branch -d branch-name tip
 - To delete branch
- xv) git checkout <commit hash> old tip
 - To go to first version of our file
 - Create a new repository in GitHub & a file
 - Clone their new repo on the local repo
 - git clone <https link>
 - To push local repo to git hub acc
 - & git remote add origin <http...>
 - & git push -u origin master

- 2) Implement, code, build, test, configure & monitor the software app in DevOps using Flask
- i) sudo apt update & sudo apt install python3
 - ii) python3 --version
 - iii) sudo apt install python3-pip -y
 - iv) pip --version
 - v) sudo apt install python3-venv -y
 - vi) mkdir flask-project
 - vii) cd flask-project
 - viii) python3 -m venv flaskenv
 - ix) source flaskenv/bin/activate
 - x) pip install flask
 - xi) flask --version
 - xii) nano app.py

```

from flask import Flask
app = Flask(__name__)
@app.route('/')
def home():
    return "Hello, DevOpse!"

if __name__ == "__main__":
    app.run(host='0.0.0.0', port=5000)

```

xiii) python3 app.py

xiv) build:
build.sh
#!/bin/bash
echo "Setting up environment..."
python3 -m venv venv flaskenv
source ./venv/bin/activate
pip install flask
echo "Environment setup complete.
Run with the app with:
python app.py -self log
self venv m - flaskenv

xv) Test:
import unittest
from app import app
class TestApp (unittest.TestCase):

 def test_home (self):
 self.client = app.test_client()
 response = self.client.get ('/') self.assertEqual (response.status_code, 200)
 self.assertEqual (response.data, b"Hello, Develop")
 if --name-- == "--main--":
 unittest.main()

xvi) configure:
create .env file
name .env
flask-port = 5000
pip install python-dotenv

xvii) monitor:
~~@app.route('/health')~~
~~def health():~~
~~return {"status": "up"}, 200.~~

(I expect .readable + readable
(not writable): good I type, readable
that's reserved in 'creat' because
that just means brief, readable = many
'g'

3) Install and explore selenium for automated testing.

* python --version

* pip install selenium

Program:

```
from selenium import webdriver
from selenium.webdriver.common.by import By
from selenium.webdriver.common.keys import Keys
import time

browser = webdriver.Firefox()
browser.get('http://www.yahoo.com')
assert 'Yahoo' in browser.title
elem = browser.find_element(By.NAME, 'p')
elem.send_keys('selenium'+Keys.RETURN)
time.sleep(10)
browser.quit()
```

```
from selenium import webdriver
from selenium.webdriver.common.by import
by
from selenium.webdriver.chrome.service
import Service
import time
chrome_driver_path = "C:\drivers\chromedriver.exe"
service = Service(executable_path=chrome_driver_path)
driver.get("https://www.google.com")
assert "Google" in driver.title
time.sleep(15)
driver.quit()
```

Unit test:

```
import unittest
from selenium import webdriver
class GoogleTestCase(unittest.TestCase):
    def set_up(self):
        self.browser = webdriver.Firefox()
        self.addCleanup(self.browser.quit)
```

```
def test_page_title(self):
```

```
    self.browser.get('http://www.  
                      google.com')
```

```
    self.assertIn('Google', self.browser  
                  title)
```

```
if --name == '--main':
```

```
nettest.main(verbose=2)
```

X ~~nettest.main(verbose=2)~~

13) ~~http://~~

('http://www.google.com'; endpoint)

bit.ly's at "elgoog" - tested

(a) static, mit

0 deep, mit

: function

function



4) Setting up a gradle project, understanding build script (Groovy), dependency management & task automation

* Gradle is an open source build automation tool used for Java projects.

* Supports Groovy & Kotlin

* Performs compiling code, running tests, creating tasks, creating JAR files.

Program: If there is no desktop environment

package gradleproj;

import java.awt.Desktop;

import java.net.URI;

public class App {

 public static void main (String [] args) {

 try {

 String url = "https://www.google.

com";

 if (Desktop.isDesktopSupported ()) {

 Desktop desktop = Desktop.

getDesktop ()

 desktop.browse (new URI

(url));

}

~~close~~

 System.out.println ("Desktop

is not supported on this

platform");

catch (Exception e) {
e.printStackTrace();

* Download gradle for windows
* Extract the zip file & paste it in Program files.

* Edit env variables & paste the path of bin file from the gradle folder.
* Go to cmd → gradle -version
→ gradle project
→ gradle init

* Enter the code in build.gradle:
task hello {
doLast {
System.out.println "Hello, gradle!"
}

run war:war --file war.war
}

pack

war.war") altiver.ros.metapack
with no error again

* CND \rightarrow griddle tank \rightarrow griddle w hello

✓ of base hot plates on fire
burners, also may in residential if
no ventless or gas control
etc)

old gas at oil
burner may the gas (i)
gas burner mix (ii)
or off & always mix of oil (vi)
but residential burner mix (vii)

mix \rightarrow L.H.D. rotaries mix
stainless steel liner)

- 5) Implementing Continuous Security with Snyk.
- * Snyk is a security tool used to find & fix vulnerabilities in your code, dependencies, container image and infrastructure as a code.
 - * Using Snyk website:
 - i) go to snyk.io
 - ii) Login with your GitHub
 - iii) Then authorize snyk
 - iv) Go for your projects & you can check your project vulnerabilities under four sections C, H, M, L
Critical High Moderate Low

- * Using cmd:
- 1) Install Node.js
 - 2) Type node in cmd to check the version
 - 3) Enter → npm install -g snyk
to install snyk
 - 4) Enter -snyk auth and grant app access.

- Using GitHub:
- 1) Search for py goat in Chrome & copy the code of GitHub & clone the repo through cmd.
 - 2) Open the folder in VSCode.
 - 3) Enter ~~- sniff test~~ ~~sniff monitor~~

~~✓~~ ~~Sniff test~~ ~~Sniff monitor~~

✓ ~~Sniff test~~ ~~Sniff monitor~~

b. Develop a single containerized application using docker.

* Docker is an open source platform that enables to build, ship & run applications inside light weight & portable containers.

* It is used to package code, dependencies & run time env into a single container.

- 1) Provide the initial setup for docker.
- 2) Go to chrome & search for "github.com/docker/welcome-to-docker.git"
- 3) Go to cmd and create a directory

```
- mkdir dockproj  
- cd dockproj  
- git clone https://github.com/  
  docker/welcome-to-docker.git  
- cd welcome-to-docker  
- docker build -t welcome-to-docker  
- docker run -P 5000:5000 welcome-to-docker  
Creating a new project: docker  
  
- mkdir docker-man  
- cd docker-man
```

- notepad app.py

app.py:

```
from flask import Flask
app = Flask(__name__)
@app.route('/')
def hello_docker():
    return "Hello Docker!"
if __name__ == "__main__":
    app.run(host='0.0.0.0', port=5000)
```

requirements.txt:

flask == 2.0.1

Werkzeug == 2.0.1

Dockerfile:

~~Dockerfile~~

FROM python:3.9-slim

WORKDIR /app

COPY requirements.txt

RUN pip install --no-cache-dir -r requirements.txt

COPY ..

EXPOSE 5000

CMD ["python", "app.py"]

* To convert text file to a normal file:

- cd docker-man
- ren Dockerfile.txt Dockerfile
- docker build -t docker-man .
- docker run -p 5000:5000 docker-man

g) Automate the process of running containerised applications using kubernetes.

k8s is an open source platform for automating deployment, scaling & management of container applications.

Steps:

- * Create a folder in C drive, `mkdir kub-lab`
- * Go to chrome & search kubernetes download for windows & open the link.
- copy the command for kubectl download.
- > curl.exe -L "https://dl.k8s.io/release/v1.33.0/bin/windows/amd64/kubectl.exe"
- > curl.exe -L "https://dl.k8s.io/v1.33.0/bin/windows/amd64/kubectl.exe.sha256"
- > CertUtil -hashfile kubectl.exe SHA256
type kubectl.exe.sha256
- > \$(Get-FileHash -Algorithm SHA256 kubectl.exe).Hash -Eq \$(Get-Content kubectl.exe.sha256)
- > kubectl version --client

Minikube installation:

- Download & run the installer;
- New -Item -Path 'C:\' -Name 'minikube'
-Item Type Directory -Force
- Invoke -WebRequest -Outfile 'C:\minikube\minikube.exe' [minikube\release\latest]\download\minikube -Windnow -andHe.exe'
-UseBasic Poring

• Copy the binary path in minikube & add it to the environment variables

• Start your cluster

> minikube start

• Interact with your cluster

> kubectl get po -A

> minikube kubectl --get po -A

> alias kubectl='minikube kubectl -

> minikube dashboard

• Deploy application:

> kubectl create deployment hello-minikube

--image=kicbase/echo -server:1.0

> kubectl expose deployment hello-minikube

--type=NodePort --port=8080

> kubectl get service hello-minikube

> minikube service hello-minikube

> kubectl port-forward service/hello-minikube 7080:8080

- > Manage your cluster
- > minimize pause
- > minimize stop

Q7) Demonstrate creating a job using Jenkins

- * Jenkins is an open source automation tool widely used for continuous integration & continuous delivery.
- * Helps to automate building, deployment & testing of software applications.

Steps:

1. Go to chrome & type "download free jdk binaries" and open the first link.
2. Download ~~file~~ latest LTS release.
3. Search Jenkins download & download Jenkins for windows.
4. Install, Change → set override JAVA_HOME
5. Jenkins, Set service ↓ , port 8080 or 8081
Local System
Start service → disable, install
6. Set env Variable, Path → edit → new
Go to C:drive,
Program files → Eclipse Adoptium
→ jdk21 → bin
7. Go to services, Right click on Jenkins & click start.

8. Go to Chrome & type "localhost:8081":
Afterwards, click "Stop/Play", you will
see that after the "stop" button has been
clicked, the status bar shows "stop" and
the "start" button has turned green.
This means that the application has
been stopped successfully.
Now click "Start" again, and the application
will start up again.
After starting, click "Stop" again.
You will see that the status bar shows "stop" and
the "start" button has turned green.
This means that the application has
been stopped successfully.
Finally, click "Stop" again.
You will see that the status bar shows "stop" and
the "start" button has turned green.
This means that the application has
been stopped successfully.

Q) Configuration management with Ansible

Inventory, playbooks, modules, automating server configuration with playbooks.

Ansible is an open source tool used for configuration management, app deployment, task automation & orchestration of multi-node system.

Basic components:

- Inventory → list of hosts
- Modules → reusable units of work
- Playbooks → YAML file
- Roles → way to organise playbooks & tasks into ~~reusable~~ reusable components

Steps:

Go to terminal in Ubuntu

- > sudo apt update
- > sudo apt install ansible
- > ansible --version
- > nano hosts.ini

[local] → Group name

localhost ansible_connection=local

Save the file

> nano Setup.yml

- name : Basic Server Setup
 hosts : local
 become : yes
 tasks :
 - name: Update apt cache
 apt: update
 - name: Update - cache : yes
 apt: update
 - name: Install curl
 apt: install curl
 - name: curl curl
 curl: url
 state: present

* Save the file
* To execute playbook →
> sudo ansible-playbook -i hosts.ini
Setup.yml

10) Creating a maven project, understanding pom file, dependency management & plugins.

Maven is an open-source build automation & management tool mainly used for Java based project.

It simplifies the build process, dependency management, reporting & documentation.

pom.xml contains project metadata, dependencies, plugins, build config, ...

Steps:

* Go to terminal in Ubuntu:

- > sudo apt update
- > sudo apt install openjdk-11-jre -y

- > sudo apt install maven -y
- > sudo apt install git

* Create a new directory

- > mkdir maven
- > cd maven

> git clone https://github.com/krish
pluto/Board game listing WebApp.git

* Execute maven

> cd Board game Listing WebApp

* Execute maven commands:

> mvn clean

> mvn validate

> mvn test

> mvn compile

> mvn package

* Go to target file

> cd target

> java -jar database-service-
project-0.0.1.jar

* Go to chrome and search local
host:8080.