

# IOT PRACTICAL

## Practical 1

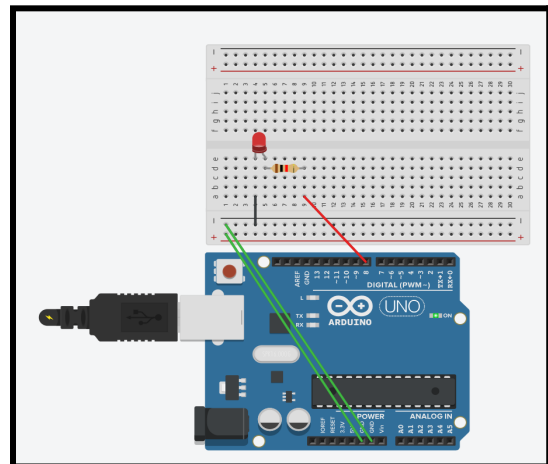
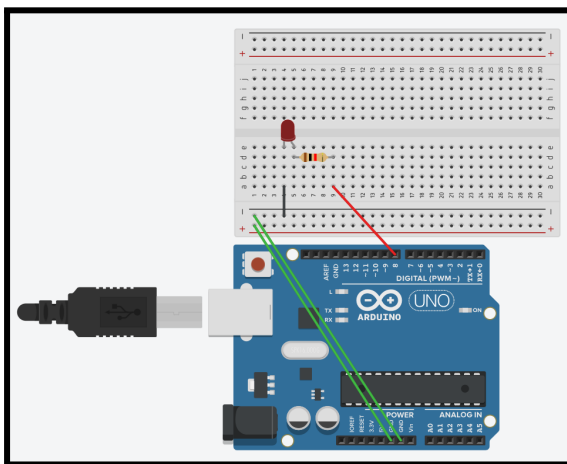
### Q]Blinking LED-Using Tinkercad

**Aim:**Displaying blinking LED using Tinkercad

#### **Code:-**

```
int ledpin=8;  
void setup()  
{  
  pinMode(ledpin, OUTPUT);  
}  
  
void loop()  
{  
  digitalWrite(ledpin, HIGH);  
  delay(1000); // Wait for 1000 millisecond(s)  
  digitalWrite(ledpin, LOW);  
  delay(1000); // Wait for 1000 millisecond(s)  
}
```

#### **Output:-**



## **Practical 2]**

### **Q]RGB Pattern**

**Aim:**Displaying RGB Pattern

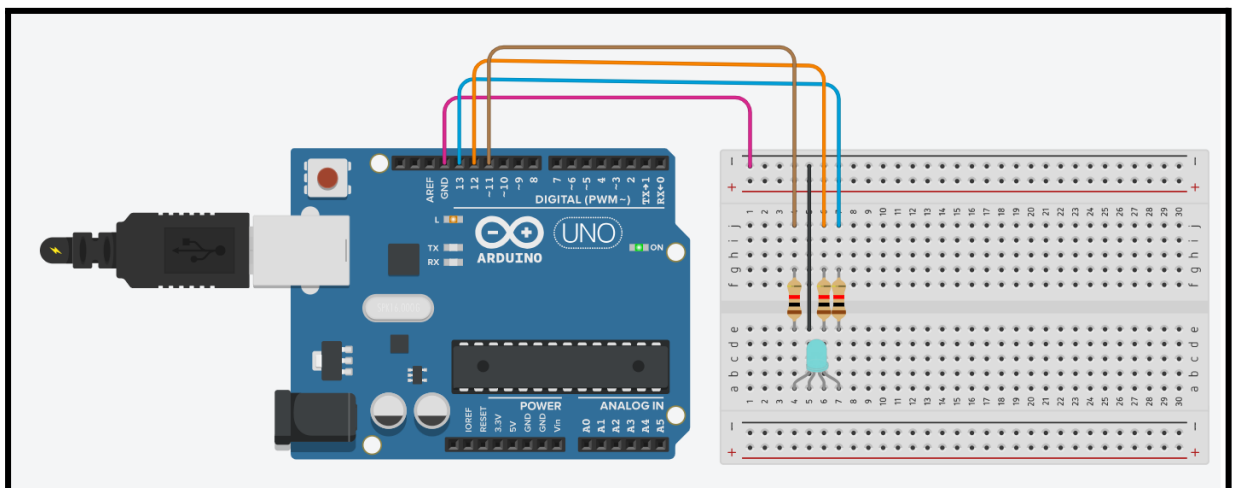
#### **Code:-**

```
#define LEDR 11
#define LEDG 13
#define LEDB 12

void setup()
{
    pinMode(LEDR,OUTPUT);
    pinMode(LEDG,OUTPUT);
    pinMode(LEDB,OUTPUT);
}

int r=0;
int g=0;
int b=0;

void loop()
{
    r=random(0,255);
    g=random(0,255);
    b=random(0,255);
    analogWrite(LEDR,r);
    analogWrite(LEDG,g);
    analogWrite(LEDB,b);
    delay(1000);
}
```



## **Practical 3**

### **Q]7-Segment LED Display using Tinkercad**

**Aim:**Displaying 7-Segment LED Display using Tinkercad

#### **Code:-**

```
unsigned const int A = 13;
unsigned const int B = 12;
unsigned const int C = 11;
unsigned const int D = 10;
unsigned const int E = 9;
unsigned const int F = 8;
unsigned const int G = 7;
unsigned const int H = 6;
void setup(void)
{
    pinMode(A, OUTPUT);
    pinMode(B, OUTPUT);
    pinMode(C, OUTPUT);
    pinMode(D, OUTPUT);
    pinMode(E, OUTPUT);
    pinMode(F, OUTPUT);
    pinMode(G, OUTPUT);
    pinMode(H, OUTPUT);
}
void zero(void)
{
    digitalWrite(A, LOW);
    digitalWrite(B, HIGH);
    digitalWrite(C, HIGH);
```

```
    digitalWrite(D, HIGH);
    digitalWrite(E, HIGH);
    digitalWrite(F, HIGH);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
void one(void)
{
    digitalWrite(A, LOW);
    digitalWrite(A, LOW);
    digitalWrite(A, LOW);
    digitalWrite(A, HIGH);
    digitalWrite(A, LOW);
    digitalWrite(A, LOW);
    digitalWrite(A, HIGH);
    digitalWrite(A, LOW);
}
void two(void)
{
    digitalWrite(A, HIGH);
    digitalWrite(B, LOW);
    digitalWrite(C, HIGH);
    digitalWrite(D, HIGH);
    digitalWrite(E, HIGH);
    digitalWrite(F, HIGH);
    digitalWrite(G, LOW);
    digitalWrite(H, LOW);
}
void three(void)
{
    digitalWrite(A, HIGH);
```

```
    digitalWrite(B, LOW);
    digitalWrite(C, HIGH);
    digitalWrite(D, HIGH);
    digitalWrite(E, LOW);
    digitalWrite(F, HIGH);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
void four(void)
{
    digitalWrite(A, HIGH);
    digitalWrite(A, HIGH);
    digitalWrite(A, LOW);
    digitalWrite(A, HIGH);
    digitalWrite(A, LOW);
    digitalWrite(A, LOW);
    digitalWrite(A, HIGH);
    digitalWrite(A, LOW);
}
void five(void)
{
    digitalWrite(A, HIGH);
    digitalWrite(B, HIGH);
    digitalWrite(C, HIGH);
    digitalWrite(D, LOW);
    digitalWrite(E, LOW);
    digitalWrite(F, HIGH);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
void six(void)
```

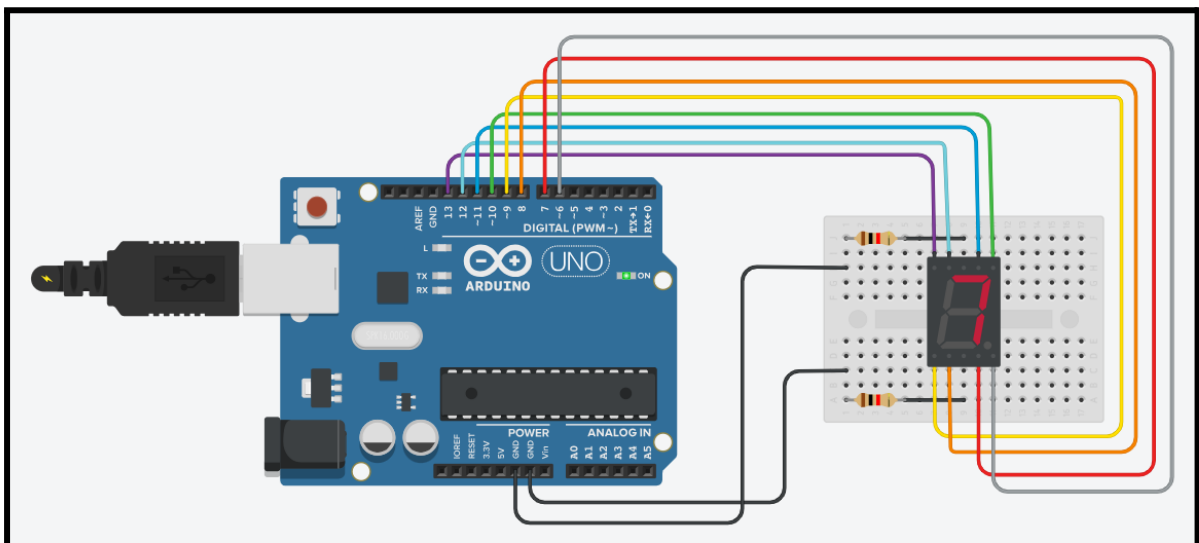
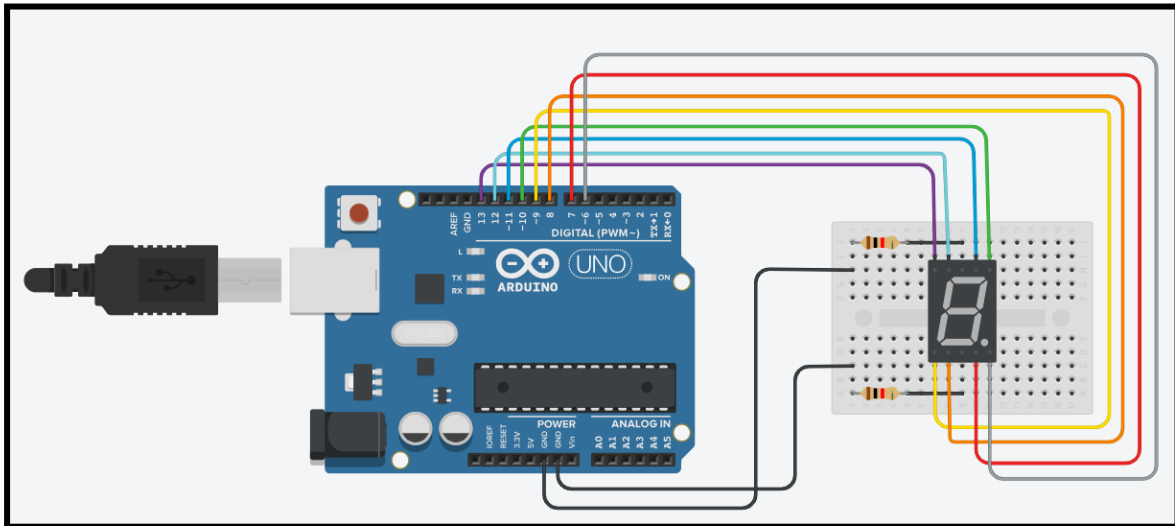
```
{
    digitalWrite(A, HIGH);
    digitalWrite(B, HIGH);
    digitalWrite(C, HIGH);
    digitalWrite(D, LOW);
    digitalWrite(E, HIGH);
    digitalWrite(F, HIGH);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
void seven(void)
{
    digitalWrite(A, LOW);
    digitalWrite(B, LOW);
    digitalWrite(C, HIGH);
    digitalWrite(D, HIGH);
    digitalWrite(E, LOW);
    digitalWrite(F, LOW);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
void eight(void)
{
    digitalWrite(A, HIGH);
    digitalWrite(B, HIGH);
    digitalWrite(C, HIGH);
    digitalWrite(D, HIGH);
    digitalWrite(E, HIGH);
    digitalWrite(F, HIGH);
    digitalWrite(G, HIGH);
    digitalWrite(H, LOW);
}
```

```
}  
void nine(void)  
{  
    digitalWrite(A, HIGH);  
    digitalWrite(B, HIGH);  
    digitalWrite(C, HIGH);  
    digitalWrite(D, HIGH);  
    digitalWrite(E, LOW);  
    digitalWrite(F, HIGH);  
    digitalWrite(G, HIGH);  
    digitalWrite(H, LOW);  
}  
void loop(void)  
{  
    zero();  
    delay(1000);  
    one();  
    delay(1000);  
    two();  
    delay(1000);  
    three();  
    delay(1000);  
    four();  
    delay(1000);  
    five();  
    delay(1000);  
    six();  
    delay(1000);  
    seven();  
    delay(1000);  
    eight();  
}
```



```
delay(1000);  
nine();  
delay(1000);  
}
```

**Output:-**



## Practical 4

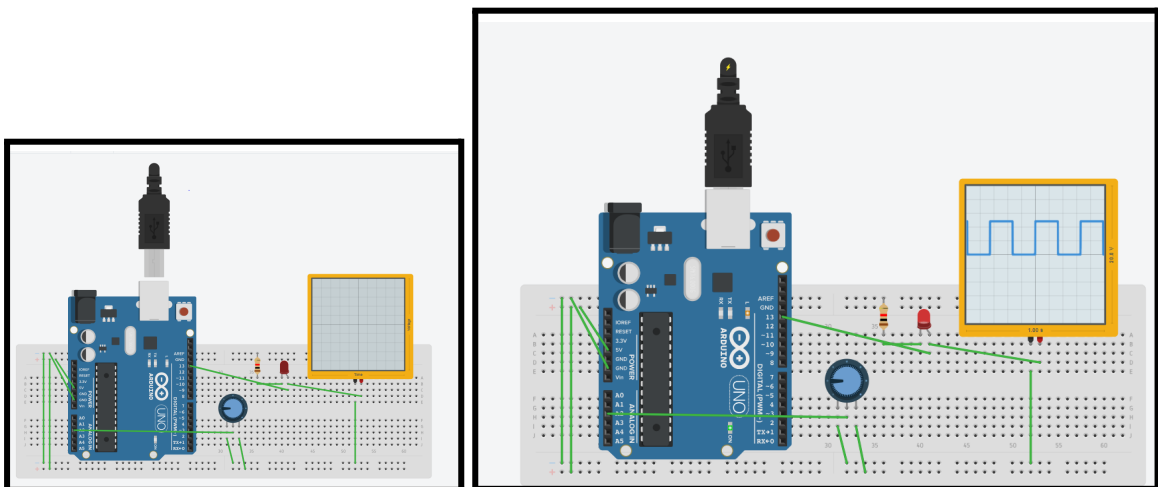
### Q] Oscilloscope

**Aim:** Implementing Oscilloscope

#### **Code:-**

```
int potPin = 2;  
int ledPin = 13;  
int val = 10;  
  
void setup() {  
  pinMode(ledPin, OUTPUT);  
}  
  
void loop() {  
  val = analogRead(potPin);  
  digitalWrite(ledPin, HIGH);  
  delay(val);  
  digitalWrite(ledPin, LOW);  
  delay(val);  
}
```

#### **Output:-**



## **Practical 5**

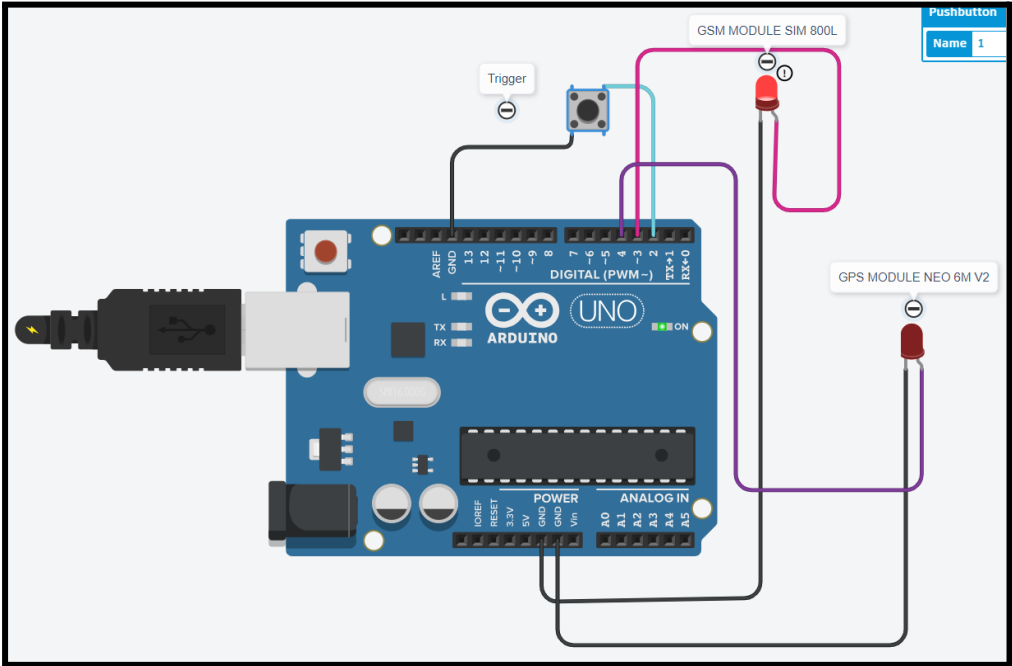
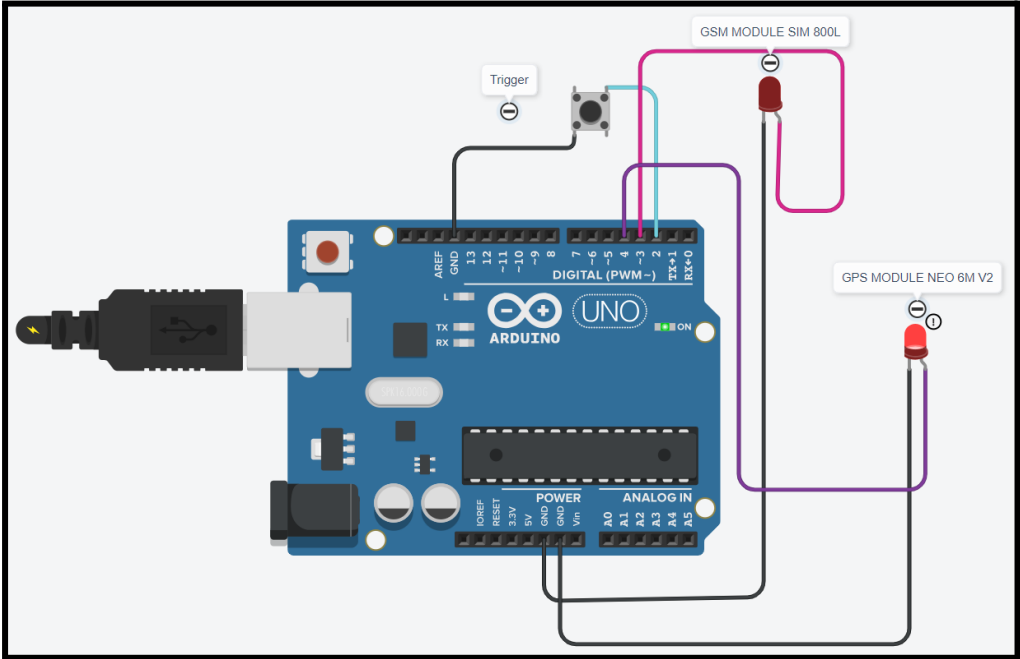
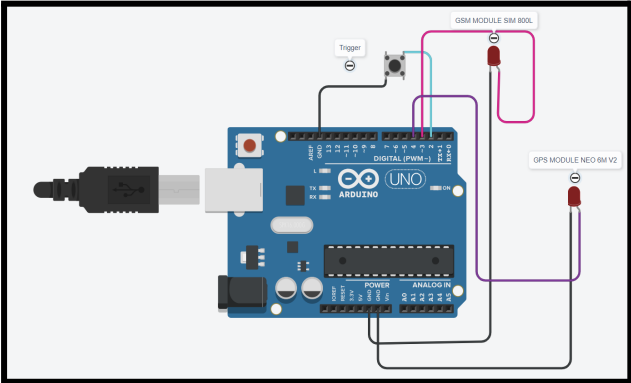
### **Q]GPS Tracker**

**Aim:**Displaying GPS track using LED

#### **Code:-**

```
int BTN=2;
int GSM=3;
int GPS=4;
void setup()
{
    Serial.begin(9600);
    pinMode(GSM,OUTPUT);
    pinMode(GPS,OUTPUT);
    pinMode(BTN,INPUT_PULLUP);
}
void loop()
{
    if (digitalRead(BTN)==LOW)
    {
        digitalWrite(GPS,HIGH);
        Serial.println("getting coordinate");
        delay(5000);
        digitalWrite(GPS,LOW);
        digitalWrite(GSM,HIGH);
        Serial.println("sending location coordinate");
        delay(1000);
        Serial.println("coordinate sent");
        digitalWrite(GSM,LOW);
    }
}
```

# Output:-



## **Practical 6**

### **Q]Home Automation**

**Aim:**Implementing a Home Automation System

#### **Code:-**

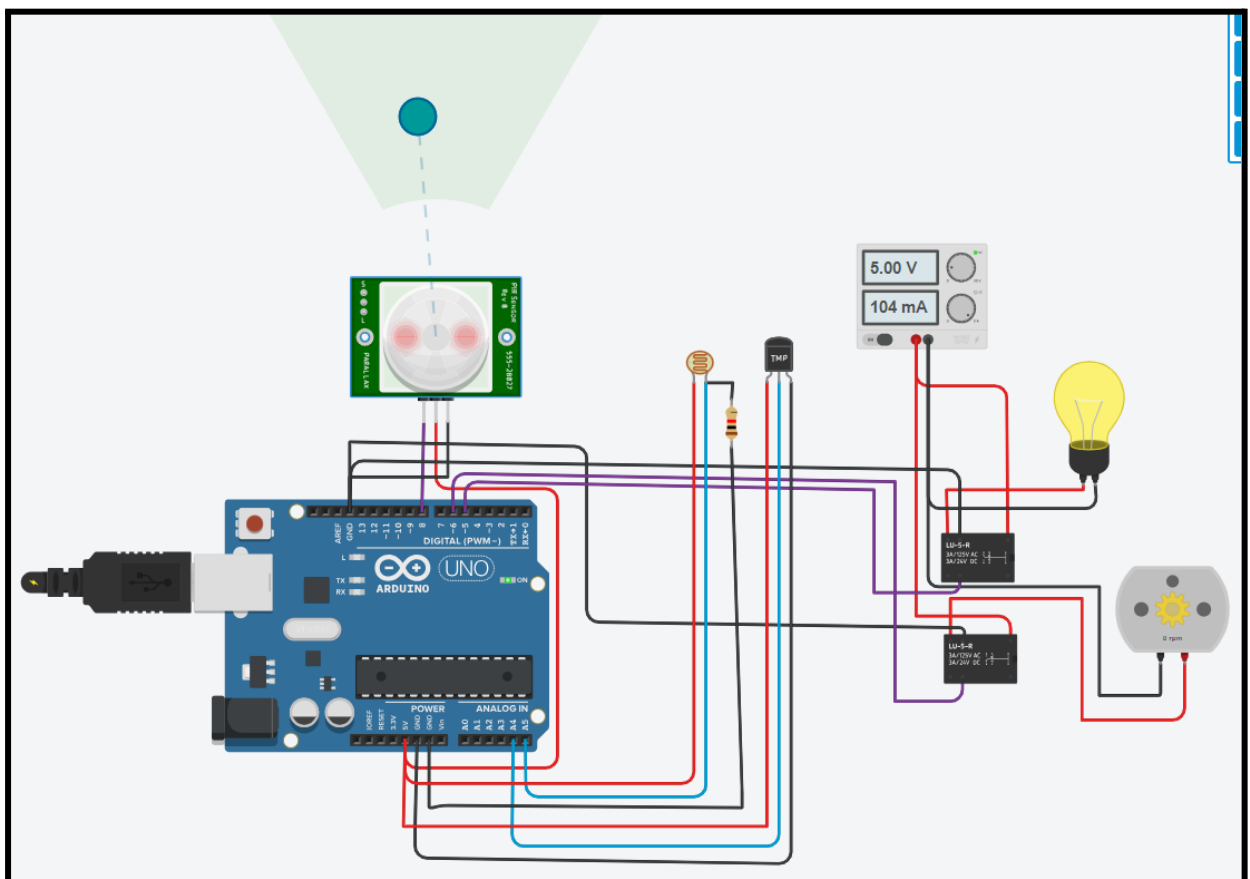
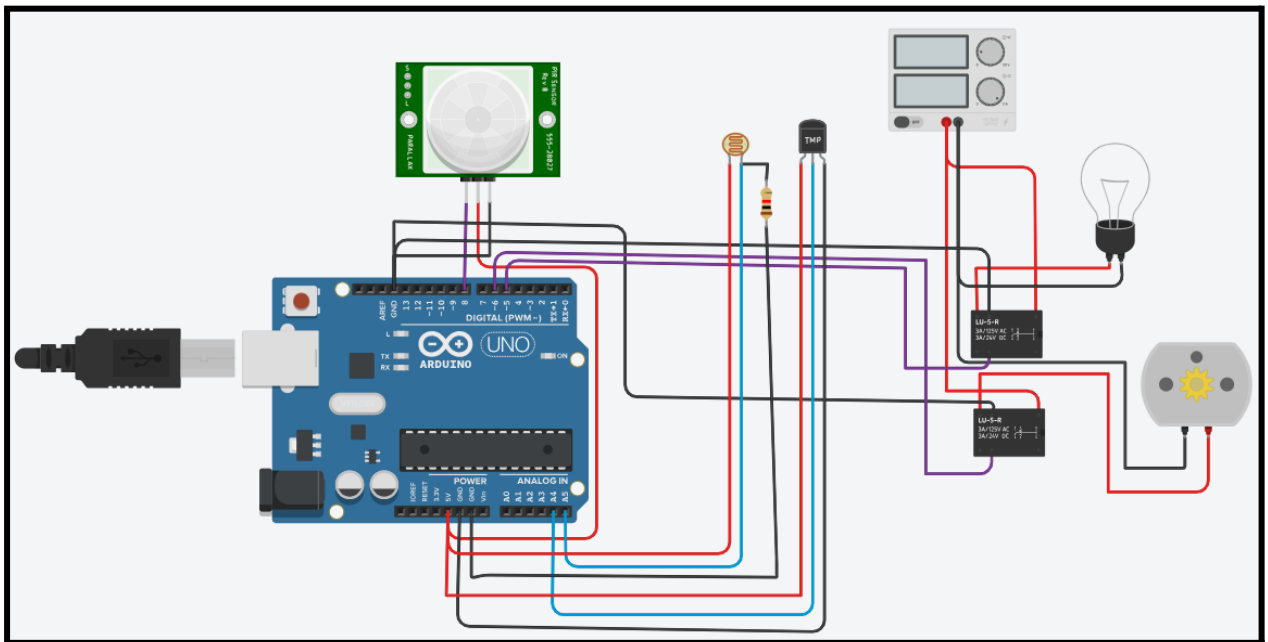
```
float x,y,z,temp;
void setup()
{
    pinMode(8, INPUT);
    pinMode(5, OUTPUT);
    pinMode(6, OUTPUT);
    pinMode(A5, INPUT);
    pinMode(A4, INPUT);
    Serial.begin(9600);
}
void loop()
{
    x= digitalRead(8);
    y= analogRead(A5);
    z= analogRead(A4);
    Serial.println(x);
    Serial.println(y);
    Serial.println(z);
    temp = (double)z / 1024;
    temp = temp * 5;
    temp = temp - 0.5;
    temp = temp * 100;
    if ( (x>0) )
    {
        if ((y<550)&&(temp>30))
```

```

        {
            digitalWrite(5, HIGH);
            digitalWrite(6, HIGH);
        }
    else if((y<550)&&(temp<30))
    {
        digitalWrite(5, HIGH);
        digitalWrite(6, LOW);
    }
    else if((y>550)&&(temp>30))
    {
        digitalWrite(5, LOW);
        digitalWrite(6, HIGH);
    }
    else if((y>550)&&(temp<30))
    {
        digitalWrite(5, LOW);
        digitalWrite(6, LOW);
    }
}
else
{
    digitalWrite(5, LOW);
    digitalWrite(6, LOW);
}
}

```

## Output:-



## **Practical 7**

### **Q}]Monitoring System**

**Aim:**Monitoring System using LEDs

#### **Code:-**

```
#define LED1 2
#define LED10 11
#define LED_ON 100
#define TEMP_SENS_PIN A0
#define LIGHT_SENS_PIN A1
#define BUZZER_PIN 13
#define BUTTON_PIN 12
#define THRESHOLD 200
int temperature =0;
int lightness= 0;
int countLeds=0;
boolean previous=true;
boolean trigger=false;
void setup()
{
  for(int i=LED1;i<=LED10 ;i++)
  {pinMode(i,OUTPUT);}
  pinMode(BUZZER_PIN,OUTPUT);
  pinMode(BUTTON_PIN , INPUT);
  Serial.begin (9600);
  Serial.print("t for temperature, l for lightness");
}
void loop()
{
  temperature = analogRead(TEMP_SENS_PIN );
```



```

lightness = analogRead(LIGHT_SENS_PIN);
if (Serial.available()>0)
{
    char mode = Serial.read();
    if(mode == 't' || mode == 'T')
    {
        Serial.print("Temperature :");
        Serial.print("\t");
        Serial.println(temperature);
    }
    if(mode == 'l' || mode == 'L')
    {
        Serial.print("Lightness :");
        Serial.print("\t");
        Serial.println(lightness);
    }
}
boolean current=digitalRead(BUTTON_PIN);
if(current && previous)
{
    trigger=!trigger;
}
previous=current;
if(trigger)
{
    countLeds=temperature;
}
else
{
    countLeds=lightness;
}

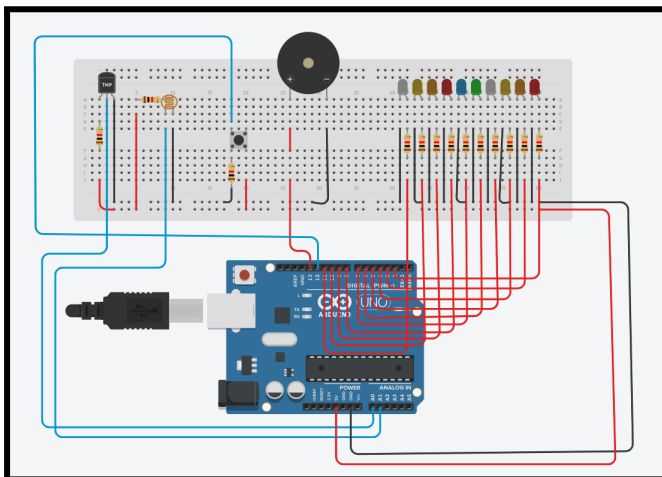
```

```

int lastLed=map(countLeds ,0 ,500,2,11);
for(int i=LED1;i<=lastLed;i++)
{
    digitalWrite(i,HIGH);
    delay(LED_ON);
    digitalWrite(i,LOW);
}
if(temperature>THRESHOLD)
{
    tone(BUZZER_PIN,1000,1000);
}
}

```

## Output:-



## **Practical 8**

### **Q]RFID**

**Aim:**Interfacing RFID using Tinkercad

#### **Code:-**

```
#include <LiquidCrystal.h>
LiquidCrystal lcd(13, 11, 5, 4, 3, 2);
```

```
int m1 = 9;
int redLed = 12;
int greenLed = 7;
int m2 = 10;
int sucessButton = 8;
int failedButton = 6;
```

```
void setup()
{
  lcd.begin(16, 2);
  pinMode(sucessButton,INPUT);
  pinMode(failedButton,INPUT);
  pinMode(m1,OUTPUT);
  pinMode(m2,OUTPUT);
  pinMode(redLed,OUTPUT);
```

```

pinMode(greenLed,OUTPUT);
initialMessage();
}
void loop()
{
  if(digitalRead(sucessButton) == 1)
  {
    lcd.clear();
    lcd.print("validated card");
    lcd.setCursor(0,1);
    lcd.print("successfully");
    digitalWrite(m1,HIGH);
    digitalWrite(greenLed,HIGH);
    delay(1000);
    initialMessage();
    digitalWrite(m1,LOW);
    digitalWrite(greenLed,LOW);
  }
  else if(digitalRead(failedButton) == 1)
  {
    lcd.clear();
    digitalWrite(redLed,HIGH);
    lcd.print("validated card");
    delay(1000);
    initialMessage();
    digitalWrite(redLed,LOW);
  }
}
void initialMessage()
{
  lcd.clear();

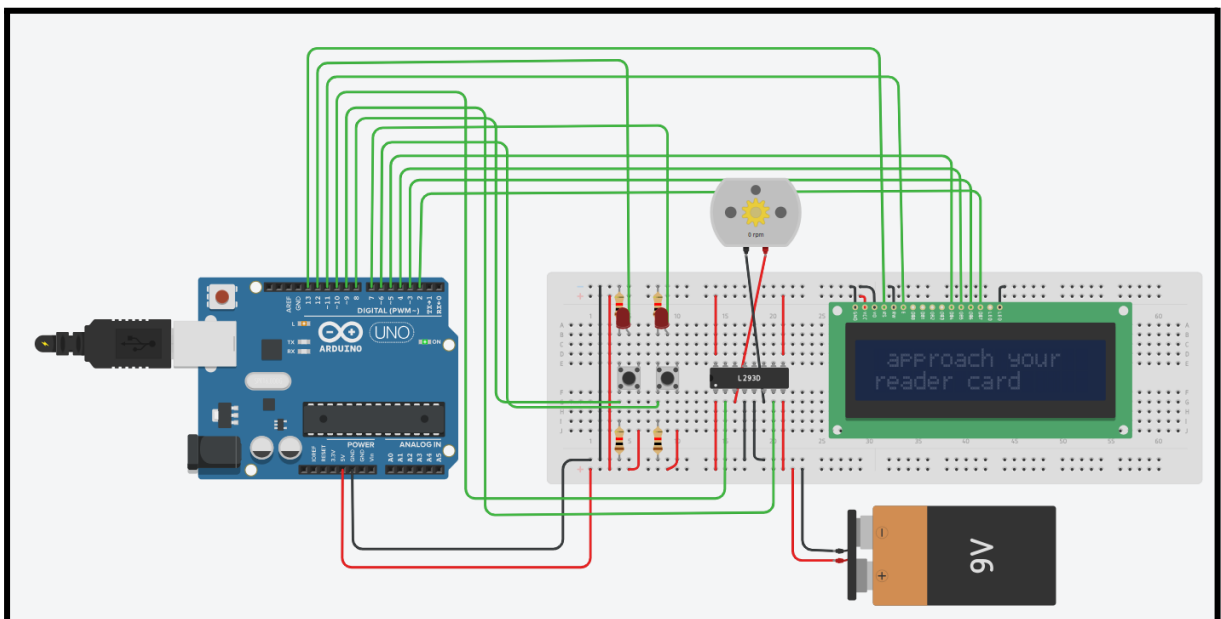
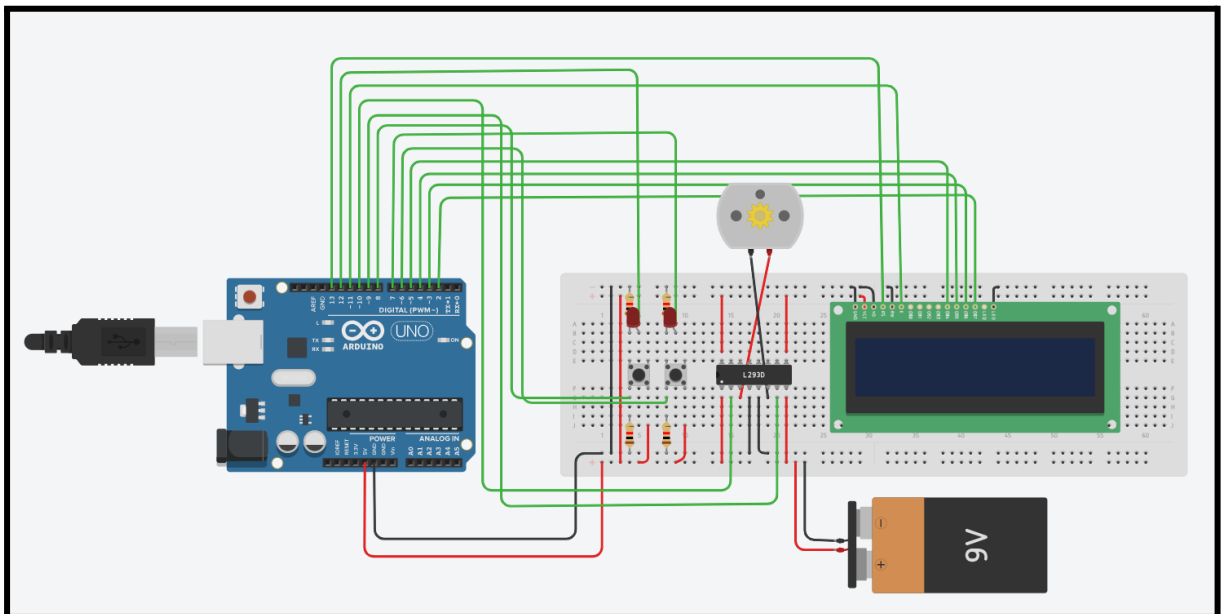
```

```

lcd.print(" approach your");
lcd.setCursor(0,1);
lcd.print("reader card");
}

```

## Output:-



## **Practical 9**

### **Q]Traffic Signal**

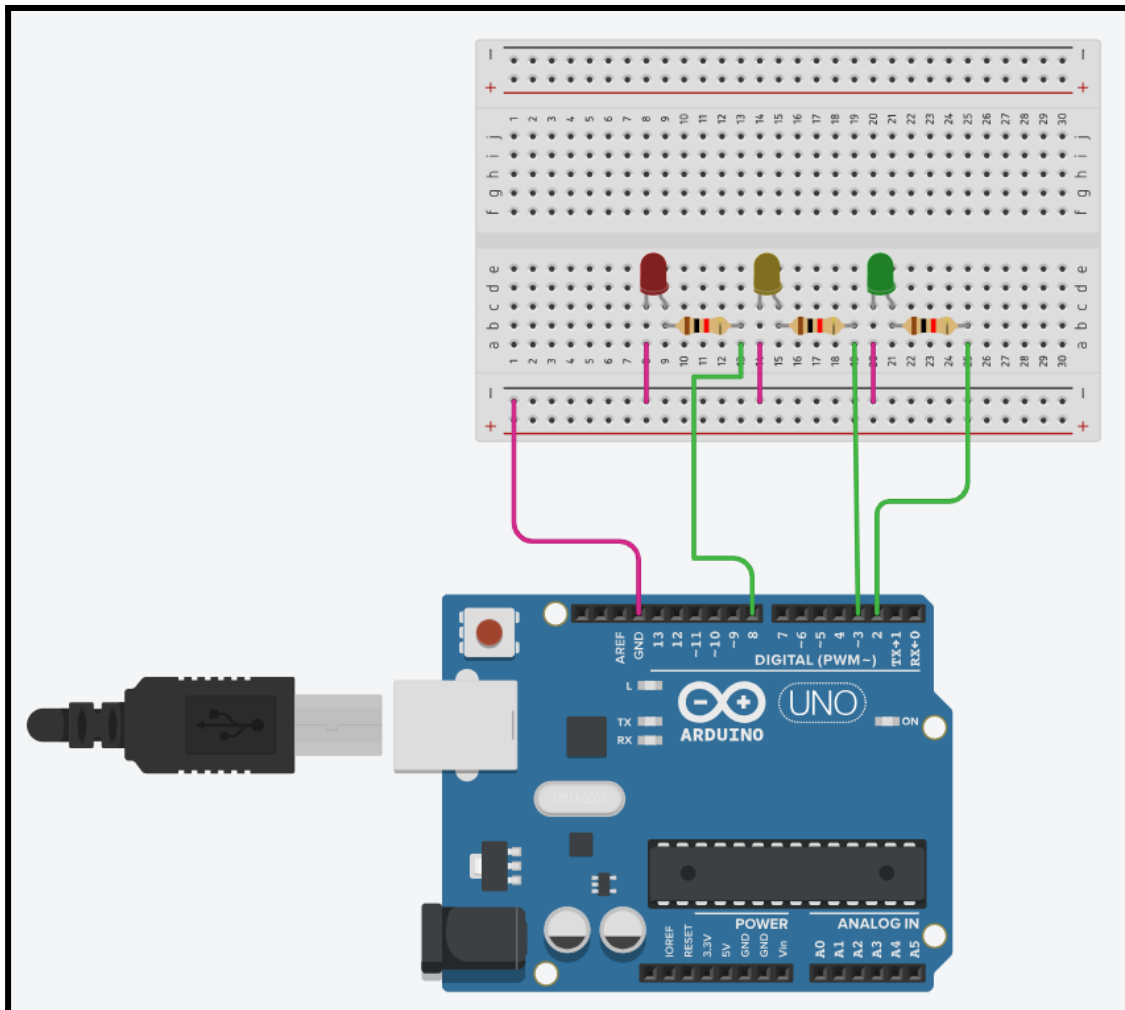
**Aim:**Displaying Traffic Signal using LEDs

#### **Code:-**

```
void setup()
{
  pinMode(8, OUTPUT);
  pinMode(3, OUTPUT);
  pinMode(2, OUTPUT);
}
void loop()
{
  digitalWrite(8, HIGH);
  digitalWrite(3, LOW);
  digitalWrite(2, LOW);
  delay(5000); // Wait for 5000 millisecond(s)
  digitalWrite(8, LOW);
  digitalWrite(3, HIGH);
  digitalWrite(2, LOW);
  delay(2000); // Wait for 2000 millisecond(s)
  digitalWrite(8, LOW);
  digitalWrite(3, LOW);
  digitalWrite(2, HIGH);
```

```
delay(5000); // Wait for 5000 millisecond(s)
}
```

## Output:-



## Practical 10

### Q]Blinking LED-using RaspberryPI

**Aim:**Displaying Blinking LED using RaspberryPI

**Code:-**

**Output:-**

## **Practical 11**

**Q]7-Segment LED Display-using  
RaspberryPI**

**Aim:**Displaying 7-Segment LED Display-using  
RaspberryPI



**Code:-**

**Output:-**