

Game Name:

Voice-activated Dragon Adventure

Game Features:

Voice-activated Dragon, Rewards and punishments props, Challenging and fun

Game background:

A little flying dragon is determined to participate in the trial in volcanic cave, but it needs the help of human friends to avoid the high-temperature flame and avoid being hurt. There are some magical potions in the trial. If the beneficial red potion is eaten, it can become smaller to better avoid danger. If the poisonous green potion is eaten, it will become larger and lead to clumsy action. And with the advance of the trial, there will be some devil flowers, which will hurt the little flying dragon, so pay attention to avoid these devil flowers!!!

Game Instructions:

1. **Click** the mouse or press the **[Space]** bar to start the game.
2. Press the **[M]** key to control the opening and closing of sound effects.
3. **Raise the volume** to make the dragon rise, and **lower the volume** to make the dragon fall.
4. The **[up]** and **[down]** direction keys can be used to assist the movement.

When the game is over:

5. You can see the **current score** and the **highest score** in history
6. **Click** the mouse or press the **[Space]** bar to restart the game again.
7. Press **[ESC]** to exit the game.

Game Elements:

1. **Red potion**: it can reduce its size and dodge flexibly
2. **Green potion**: it can inflate the body and lead to clumsy action
3. **Devil flower**: it appears in the later stage. Don't touch it!
4. **Flame column**: it will cause damage!
5. **Magma ground**: you'd better not touch it and keep flying!

Game Tip:

There is a channel to help the dragon go through the trial. Can you find it?

Game interface display

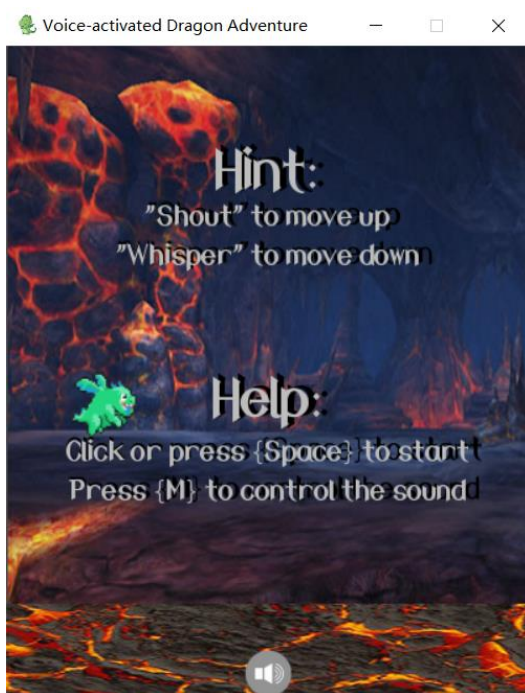


Fig.1 Game initial interface



Fig.2 During the game



Fig.3 Game end interface